

# Updates on NegEx

Larry Zhu

Microsoft

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# Encodings

- ASN.1 encoding or TLS style encoding
- Pros
  - Easier to implement, less code
  - More efficient implementations
- Cons
  - Length needed in type names: ULONG, USHORT, GUID
  - Need explicit alignments and padding
- XDR?

# The Use of RFC3961

- Cons:
  - Unnecessary abstraction
- Pros:
  - Component reuse
- The protocol allows for future extension
  - The ChecksumScheme field
- Do we care and why?
- Prot\_ready is explicitly forbidden