# Mobile IPv6 Advanced Socket API Extensions

draft-chakrabarti-mobileip-mipext-advapi-02.txt

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## Background

- An extension to IPv6 Advanced Socket API (RFC 3542)
- Contains data structures, definitions and access methods for Mobile IPv6 extensions to IPv6 Protocol header

Mobility Header, Home Address Destination Option and Routing Header Type 2

- Mobile IPv6 specific debugging, tracing, policy apps can use them
- Combined effort of both IPv6 and MIPv6 WG
- Presented at previous IETF meetings

#### Resolved Issues

- New protocol name for the API
  - Resolved: IPPROTO\_MH as protocol number and ipv6-mh in /etc/protocols
- A new header file for mobility header related definitions and structures <netinet/ip6mh.h>
- Prefix to use for data structures and definitions
  - For mobility headers: struct ip6\_mh for fixed mobility header ip6mh\* for prefix of fields of mobility header data structure Message Type defines: IP6\_MH\_\*
- HA ICMPv6 related definitions and structures (consistent with rfc3542)
   DHAAD, MPA, MPS and ND changes are incorporated in <netinet/icmp6.h>
- Type 2 Routing Header and home address destination option structures are in < netinet/ip6.h>
- An implementation may allow an application to set MH, RH Type 2 or Home address option – usually it is only done at kernel level

### Updates in revision 02

• Setting IPV6\_CHECKSUM for IPPROTO\_MH

Resolved: An application SHOULD set checksum with IPPROTO\_MH/RAW socket for portability. However, a Mobile IPv6 implementation must implement MH checksum API support at the kernel by default (equivalent to ICMPv6)

Restriction on ancillary data objects for HOA option

RFC3542 restricts one ancillary data object for a particular extension header. Thus it does not allow multiple ancillary data objects of the same level/type. Hence an application can not send down more than one ancillary data object of type IPV6\_DSTOPTS. Once the application passes down the ancillary data object with HOA, the kernel is responsible for placing the homeaddress destination option in the correct order as described in section 6.3 of Mobile IPv6 base spec.

• Other minor editorial and data structure field name changes for consistency as suggested by WG members

### Suggested Changes

• New ICMP messages for Mobile IPv6 (netinet/icmp6.h)

```
Change structure definition prefix : mip_* → mip6_*

Change Mobile IPv6 defines/flags: MIP_* → MIP6_*

Example:

struct mip_dhaad_req → struct mip6_dhaad_req

MIP_HA_DISCOVERY_REQUEST → MIP6_HA_DISCOVERY_REQUEST

[ Missed this update in 02 revision ]
```

New value of Mobility header protocol (IPPROTO\_MH)

IANA assigned number: 135

#### Example Data structures

• Use ip6\_mh\_\* for the structure definitions and ip6mh\* for the respective fields

```
example:
    struct ip6_mh_home_test_init {
        struct ip6_mh ip6mhhti_hdr;
        uint16_t ip6mhhti_resvd;
        uint32_t ip6mhhti_cookie[2]; /* 64 bit Cookie by MN */
        /* Followed by optional Mobility Options */
    };
```

Use IP6\_MH\_\* for flags and type defines

```
example:
```

```
#define IP6_MH_BU_ACK 0x8000
#define IP6_MH_TYPE_BACK 6
```

#### Next Step

- There is no known open issues on the draft other than the editorial changes mentioned in the "Suggested Changes" slide.
- Should this draft be a starting point of a working group informational draft as an extension to IPv6 Advanced Socket API?