



# 62nd IETF - Minneapolis, MN, USA MMUSIC WG



## *Stream Tracking Description for Resource Management Guarantees in the Network*

[draft-guenkova-mmusic-sdp-ng-streamtrack-00](https://datatracker.ietf.org/doc/draft-guenkova-mmusic-sdp-ng-streamtrack-00)

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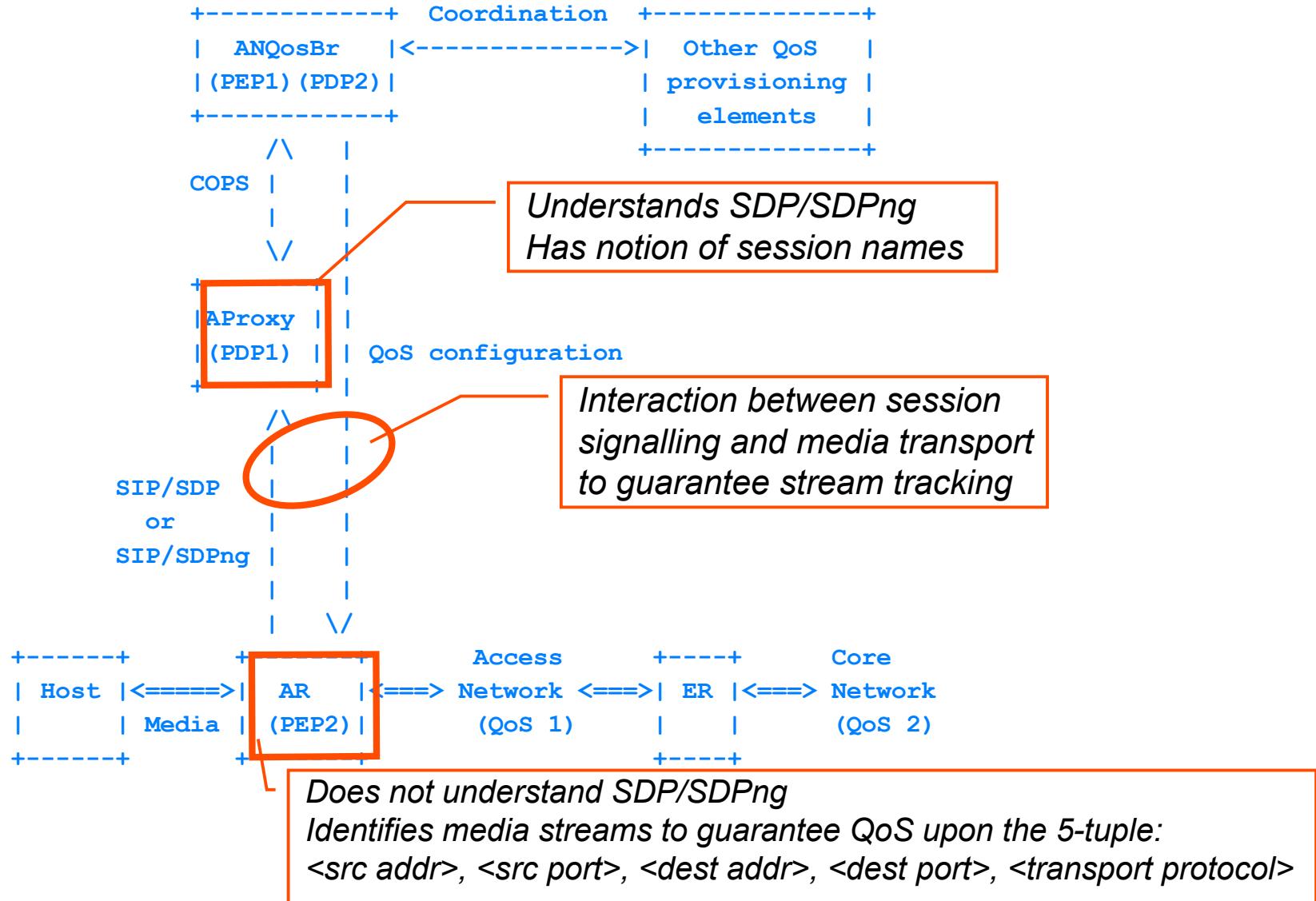
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# Motivation - Multimedia Service Provisioning Platform





# SDP description



**m=<media> <port>/<number of ports>/<sender port>/<number of sender ports> <proto> <fmt>**

**Example:**

**m=video 49170/2/50080/2 RTP/AVP 31**

**media=video;**

**RTPport1=49170; RTCPport1=49171**

**RTPport2=49172; RTCPport2=49173**

**RTPsendport1=50080; RTCPsendport1=50081**

**RTPsendport2=50082; RTCPsendport2=50083**

**protocol=RTP/AVP**

**format=31**



# SDP description



- Application of “a=rtcp:” (RFC3605) is problematic
  - Supports only single port definitions
  - Redefinition in a form like “m=” for multiple streams (micro-flows) necessary
  - If “a=rtcp:” is redefined - association of the port groups might be difficult

Hence:

- AProxy and AR need to have the same notion of the RTP/RTCP pairs in their application logic, e.g.
  - RTCP receiver and sender ports are ALWAYS derived algorithmically as `RTCP_recv=RTP_recv+1` and `RTCP_send=RTP_send+1`
- SDPng is better for complex port descriptions and associations



# SDPng description

```
<rtp:udp name="rtp-cfg001">  
  ...  
  <rtp:ip-addr ip="134.60.70.80">  
    <rtp:rtp-port>49170</rtp:rtp-port>  
    <rtp:rtcp-port>49171</rtp:rtcp-port>  
    <rtp:rtp-port-offset>1</rtp:rtp-port-offset>  
    <rtp:rtp-sendport>50080</rtp:rtp-sendport>  
    <rtp:rtcp-sendport>50081</rtp:rtcp-sendport>  
    <rtp:rtp-sendport-offset>1</rtp:rtp-sendport-offset>  
  </rtp:ip-addr>  
  ...  
</rtp:udp>
```

RTCP receiver/sender ports are specified EXPLICITLY (like in [draft-ietf-mmusic-sdpng-07](#))

Explicit association of the pairs of RTP and RTCP sender and receiver ports in the `<rtp:ip-addr>` container (unlike [draft-ietf-mmusic-sdpng-07](#))

`<rtp:udp>` specifies only unidirectional stream descriptions

Example means the same as the previous SDP example



# SDPng description



## Port Offsets:

In case of n-port offsets:

```
<rtp:rtp-port>49170</rtp:rtp-port>
<rtp:rtcp-port>49171</rtp:rtcp-port>
<rtp:rtp-port-offset>n</rtp:rtp-port-offset>
```

every n-th pair of RTP/RTCP

ALWAYS calculated as **RTP\_n=RTCP\_1+n** and **RTCP\_n= RTCP\_1+n+1**

The same definition holds true for RTP/RTCP sender ports  
(i.e. **<rtp:rtp-sendport>**, **<rtp:rtcp-sendport>** and **<rtp:rtp-sendport-offset>**).



# SDP negotiation examples



- **Example 1**

- **Offer (Receiver)**

- $m=video\ 49170/2\ RTP/AVP\ 31$

- **Answer (Sender)**

- $m=video\ 49170/2/50080/2\ RTP/AVP\ 31$

- **Example 2**

- **Offer (Sender)**

- $m=video\ /\!/50080/2\ RTP/AVP\ 31$

- **Answer (Receiver)**

- $m=video\ 49170/2/50080/2\ RTP/AVP\ 31$

Zero has special meaning in SDP, hence for unknown receiver ports the indication “//” in the port definition

The “m=” lines can specify only unidirectional streams. Problem with “a=sendrecv” definitions.



# SDPng negotiation examples

## Example 1

- **Offer (Receiver)**

```
<rtp:ip-addr ip="134.60.70.80">
    <rtp:rtp-port>49170</rtp:rtp-port>
    <rtp:rtcp-sendport>50081</rtp:rtcp-sendport>
</rtp:ip-addr>
```

- **Answer (Sender)**

```
<rtp:ip-addr ip="134.60.70.80">
    <rtp:rtp-port>49170</rtp:rtp-port>
    <rtp:rtcp-port>49171</rtp:rtcp-port>
    <rtp:rtp-sendport>50080</rtp:rtp-sendport>
    <rtp:rtcp-sendport>50081</rtp:rtcp-sendport>
</rtp:ip-addr>
```

## Example 2

- **Offer (Sender)**

```
<rtp:ip-addr ip="134.60.70.80">
    <rtp:rtp-port>49171</rtp:rtp-port>
    <rtp:rtcp-port>49170</rtp:rtcp-port>
    <rtp:rtp-sendport>50080</rtp:rtp-sendport>
</rtp:ip-addr>
```

- **Answer (Receiver)**

```
<rtp:ip-addr ip="134.60.70.80">
    <rtp:rtp-port>49170</rtp:rtp-port>
    <rtp:rtcp-port>49171</rtp:rtcp-port>
    <rtp:rtp-sendport>50080</rtp:rtp-sendport>
    <rtp:rtcp-sendport>50081</rtp:rtcp-sendport>
</rtp:ip-addr>
```

SDPng gives the possibility to group different descriptions in the `<cfg>` container, e.g. for “sendrecv” definitions.



# Security Considerations



- The explicit definition of RTP/RTCP receiver/sender ports allows the QoS entities in the network to prove upon the session descriptions that the terminals are in line with their QoS specifications
- Firewalls and NATs
  - Need to associate signalling and session traffic
  - Necessary architecture as the one proposed in the Motivation