## **INFO** Framework

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## **Easier Stuff**

- Change log is in an appendix to the text
- Wording clarifications from Arun Arunachalam,
   John Elwell, Adam Roach, Jonathan Rosenberg
  - UAS/UAC, better offer/offer, crisp dialog, etc.
- Why is there as send-info set?
  - UAS gets chance to chose preferential Info Packages
  - Sending and receiving are definitely distinct implementations
  - Receiving a package does not mean I can send it
  - Any reason not to have a send-info set?

## **Moderate Stuff**

- Allow Contact: in INFO? Probably not. Editor's bug.
- send/recv-info headers in INFO?
  - Probably not.
  - Do not want INFO to renegotiate parameters. Yes?
- What to do with subsequent requests with no send/ recv-info?
  - Use existing set? Saves bytes; session timer code can be INFO-ignorant
  - Cancel existing set? Burns bytes, but always works (i.e., 3pcc)
- Case sensitivity in INFO Package names?
  - Current text says Yes case sensitive
  - Any reason not to be case sensitive?

#### Harder Items

- Specification strength for packages
  - Specification Required?
    - RFC2434 says this means one can find a specification somewhere
    - Specification does NOT have to be an RFC
  - Alternative is First Come First Served
- Option Tags
  - Media tags? E.g., sip.extension
  - SIP Option Tags? E.g., Require: INFO

# Hardest Item: Multiple INFO bodies in single INFO

#### <u>Pro</u>

- Info Packages are Modern SIP Implementations
  - MUST handle multipart MIME if you are RFC3261compliant
- Handling multipart means you have to parse body to find Info Package
- Finding Info Package once means you can find more than one

#### <u>Con</u>

- Lazy implementations that would do Info Packages but not full RFC 3261 will barf on receiving a multipart
  - Real problem; theory versus practice
- Perceived easier to implement
- Disallowing multiple Info Packages means one can conflate application-level responses with SIP responses, saving bytes and messages