

# The PROXIDOR Service

**draft-akonjang-alto-proxidor-00.txt**

S. Previdi (sprevidi@cisco.com)

O. Akonjang (obi@net.t-labs.tu-berlin.de)

A. Feldmann (anja@net.t-labs.tu-berlin.de)

B. Davie (bdavie@cisco.com)

D. Saucez (damien.saucez@uclouvain.be)

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# Proxidor Service - Introduction

- Proxidor is a signaling protocol serving different implementations of “localization/location-based” services
  - Draft describes high-level architecture
  - Detailed protocol specification will follow
- Merger of three existing proposals, easily extensible to others
  - Proximity (Cisco),
  - Oracle (DT-Labs),
  - IDIPS (UCL Belgium)

# Proxidor Service - Introduction

- Address ALTO requirements in terms of p2p localization signaling  
Other applications possible, e.g., currently used in some content networking applications
- Client/Server Model
  - Client: any application element with embedded Proxidor API
    - Example: p2p client, CDN client, CDN server, ...
  - Server: interfacing application layer with routing layer
    - Operated by SPs
  - A Proxidor server can also act as a Proxidor client

# Proxidor Service - Messaging

- Proxidor Protocol
  - TLV based encoding
    - Allows backward-compatible protocol extensions
    - Simple, Flexible, Scalable
    - Routing protocols successfully leveraged TLV encoding in the last decades
  - Not bound to a specific transport layer
    - supports TCP, UDP, HTTP, SOAP, ...
- Messaging (high level)
  - Query (PxQ Message)
    - Example: unsorted list of IP addresses/Prefixes
  - Response (PxR Message)
    - Example: ranked list of IP addresses
    - Example: re-direct to another server
    - Example: combination of two above

# Proxidor Service - Messaging

- Message content (high level)

PSL: Proxidor Source List

Reference for ranking computation (IP Address, Prefix, AS, ...)

Single or multiple

Can be implicit (i.e.: taken from IP Src address)

PTL: Proxidor Target List

List of IP Address, Prefix, AS, ...

# Proxidor Service - Ranking System

- Ranking System
  - Rank IP identifiers: IP addresses, Subnets, ASs, ...
  - Proxidor Server ranks PTL based topology distance from PSL
  - Rank based on
    - Routing/Topology information (including geographical)
    - SP defined Policies
    - Resources utilization data (non real-time)
- Topology/Infrastructure Information sources
  - Routing Protocols/Database
  - Extensible to backbone/infrastructure resource-state information
  - Extensible to application networking state information
- SP will not publish any topology information
- Ranking algorithm details are not going to be standardized

# Proxidor Service - Example: P2P Neighbor/Peer selection

- P2P Client sends unsorted list of potential neighbors or potential peers for content exchange
  - PSA: client IP address (or inferred by IP Src address)
  - PTL: unsorted list of IP addresses
- Server rank list of IP addresses based on
  - Topology information (routing layer)
  - Transit/backbone resources utilization
  - Data traffic direction (when available)
  - SP policies
- Server replies with ranked PTL
- P2P Client may override rank position based on other criteria

# Proxidor Service - Summary

- Proxidor protocol serves different ALTO-like applications
- Extensible to include “location-based” services without fundamental changes
- Lightweight, simple protocol on top of transport layer
- TLV based: efficient, scalable, application agnostic
- Draft describes architecture. Second draft with protocol details will follow
- Proximity, Oracle, Idips are first implementations leveraging Proxidor protocol



# Proxidor Service - Next Steps ?

- Different location-based implementations exist
- Most protocol requirements are common, but not all
  - A protocol specification including all requirements from all existing implementations may be difficult/challenging
- Split and simplify the work
  - Main protocol specification: headers, main TLVs, state machinery, operations
  - Protocol extensions: specific (set of) TLVs in order to accommodate implementations
- Large consensus is required for main specification
- Make protocol extensions optional
  - TLV encoding allows backward compatibility and interoperability
  - E.g.: unknown/unsupported (sub)TLV is silently ignored

# Implementation of a **PROXIDOR Use Case**

Ingmar Poese

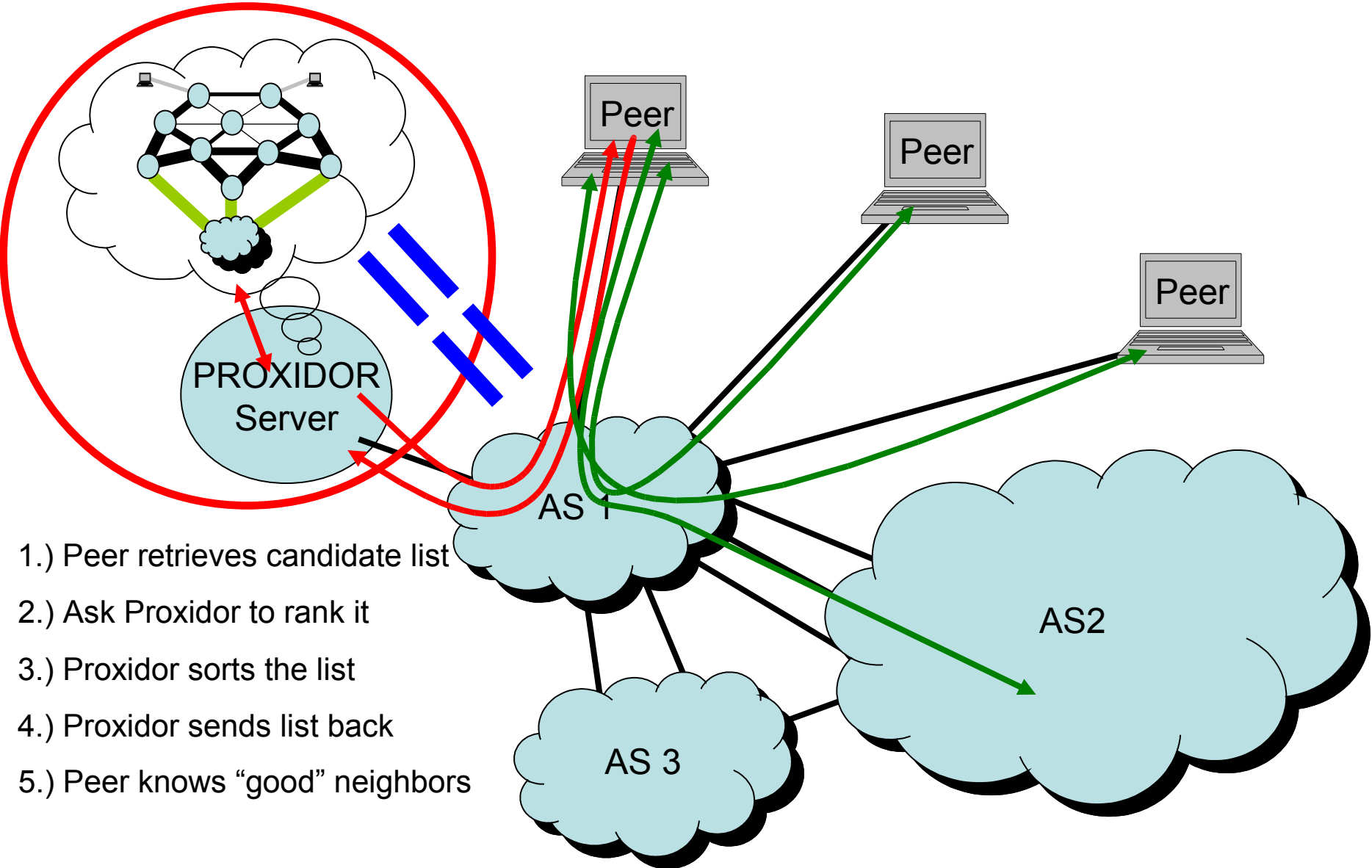
Obi Akonjang

Anja Feldmann

Georgios Smaragadakis

{ipoese,obi,anja,george}@net.t-labs.tu-berlin.de

# PROXIDOR use case: P2P Oracle



# PROXIDOR server features

- Scalable architecture
  - Multithreaded design
  - Two levels
    - Internal AS topology
    - External AS topology
  - Relies on caching
- Request handling
  - Via UDP
- Configuration
  - Via files with dynamic updates
- Interactive console

# Prototype implementation

- Language: C++
- System: Linux 2.6 Kernel
- Multithreading: pthreads
- Synchronization: pthread mutexes
- Communication: standard Linux sockets
- Sorting: stlib qsort
- Licence: GPL

# Initial performance study

- AS: 10 routers with 3 external connections
- Number of external routes: 67000
- Test system: Dual Intel(R) Xeon(R) (E5410 @ 2.33GHz) with 8 Gbyte RAM
- Ubuntu 8.04 Server (32-bit)
- 1 client querying the server at max speed via UDP
- 100 IPs for ranking for each query

# Initial performance results

Threads	RAM	CPU-time	Queries per second
1	7.1MB	90.81s	10,500
2	7.1MB	182.80s	19,250
4	7.2MB	358.78s	27,000