

A RPKI RTR Client C Lib (RTRlib) - Implementation Update

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Background

General objective:

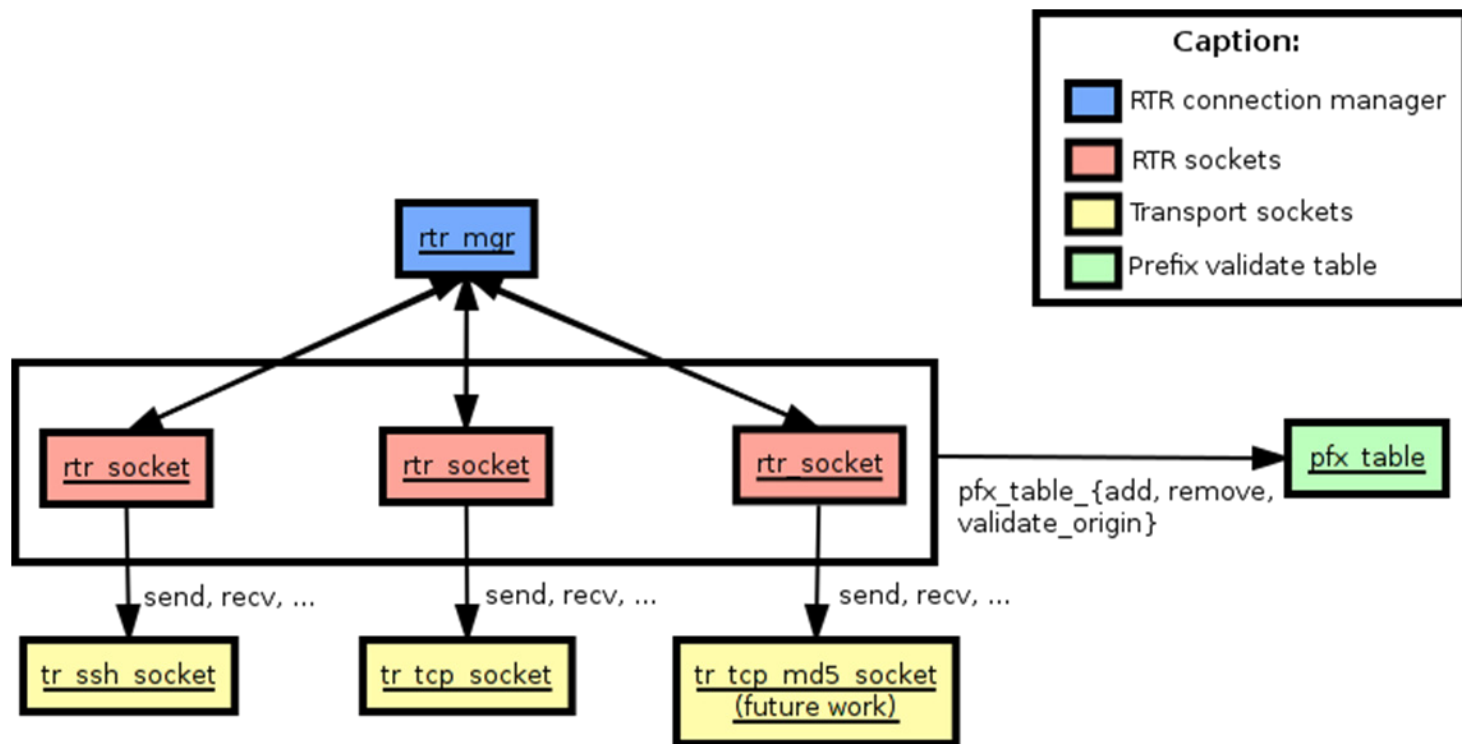
- Implement RPKI-RTR client protocol in C
 - Integrate RTRlib into BIRD to allow for prefix origin validation

Timeline so far:

- First idea announced @ IETF80
- We still working on the beta version ...

Architectural Design

- Layered architecture to support flexibility



Transport Socket

- Implements a specific transport protocol
- Allows for RTR connections to abstract from transport
 - See TCP-AO vs. MD5 vs. SSH discussion
- Current implementations: Plain TCP, SSH

Functions:

- open, close, recv(_all), send(_all), ...

RTR Socket

- Implements the RTR protocol
- Refers to a single transport socket
- Provides functions to fetch and store validation records
- State change invokes a configurable function pointer

Functions:

- init, start, restart, stop, ...

PFX Table

- Abstract data structure to store validated prefix origin data received from cache server
- Accessible via a common interface
 - Allows for easy exchange of specific implementation
- Current implementation: Longest Prefix First Trees (separate instances for IPv4 and IPv6 prefixes)

Functions:

- add, remove, remove_from_origin, validate_origin..

RTR Connection Manager

- Maintains connections to multiple RTR servers and stores received data
- Implements preference & failover mechanisms
- Main interface for users

Functions:

- init, start, stop, validate, ...

Example – Establish Transport

```
tr socket* ssh_socket; //create a SSH connection
tr ssh config config = {
    "123.321.123.321", //IP
    22, //Port
    "rpki_user", //SSH User
    "/etc/rpki-rtr/hostkey", //Server hostkey
    "/etc/rpki-rtr/server.priv", //Authentication private key
    "/etc/rpki-rtr/server.pub" //Authentication public key
};
tr ssh init(&config, &ssh_socket);

tr socket* tcp_socket; //create unprotected TCP conn.
tr tcp config tcp_config = {
    "123.321.123.321", //IP
    "1234" //Port
};
tr tcp init(&tcp_config, &tcp_socket);
```


Example – Create Server Pool

```
//create 2 rtr_sockets for both transport sockets
rtr_socket rtr_ssh, rtr_tcp;
rtr_ssh.tr_socket = tr_ssh;
rtr_tcp.tr_socket = tr_tcp;

//create a rtr_server_pool
rtr_server_pool p1{
    3,                //preference value
    &rtr_tcp,          //rtr_socket
    NULL              //next pointer
};
rtr_server_pool p0{
    5,                //preference value
    &rtr_ssh,          //rtr_socket
    &p1                //next pointer
};
```

Example – Create Connection Manager and Perform Origin Validation

```
//init all rtr_sockets with the same settings
//srv. pool,polling_period,cache_timeout,update_fp,conn_fp
rtr_mgr_init(&p0, 60, 120, NULL, 0, NULL, 0);

//create and start the connection manager
rtr_mgr_socket mgr_sock;
rtr_mgr_start(&mgr_sock, &p0);

//validate the BGP origin ASN 12345 for 10.10.0.0/24
ip_addr prefix;
prefix.ver = IPV4;
prefix.u.addr4.addr = 0x0A0A0000;

pfxv_state result;
rtr_mgr_validate(mgr_sock, 12345, &prefix, 24, &result);
```

Conclusion & Outlook

- RTRlib provides a flexible, layered architecture
- Required 3rd party libs: libssh
- Release date for prototype: 1st September'11
- Project website: <http://rpki.realmv6.org/>
 - Mailing list available
 - Documentation of current API: **Please, comment!**