

# NADA Update: Algorithm, Implementation, and Test Case Evaluation Results

draft-zhu-rmcat-nada

Xiaoqing Zhu, Michael Ramalho, Charles  
Ganzhorn, Paul Jones, and Rong Pan

IETF 90, Toronto, Canada

2014-07-24

# Outline

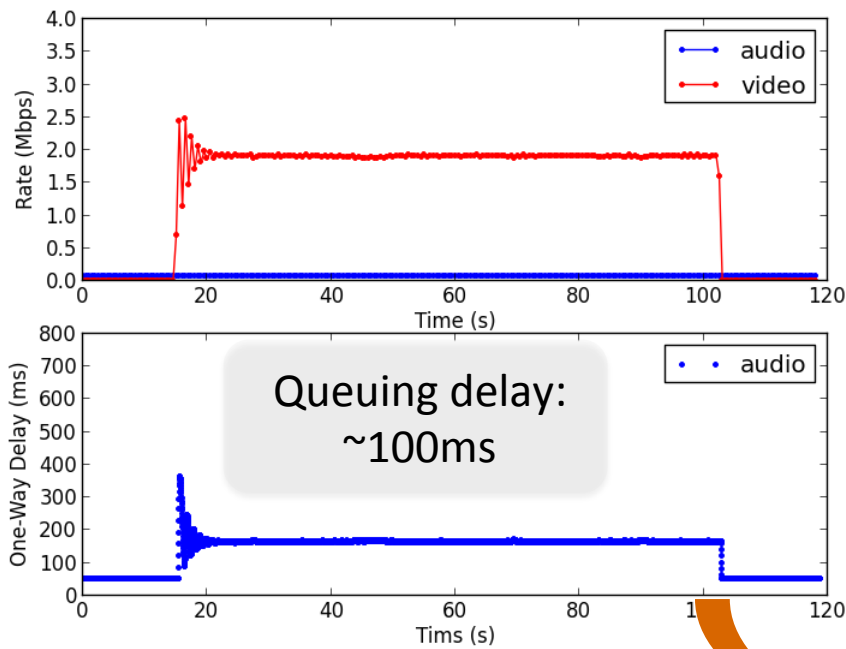
- Revised algorithm
- Simulation-based test case evaluation
- Testbed status

## Issues with Currently Documented Algorithm (as in draft-zhu-rmcat-nada-03)

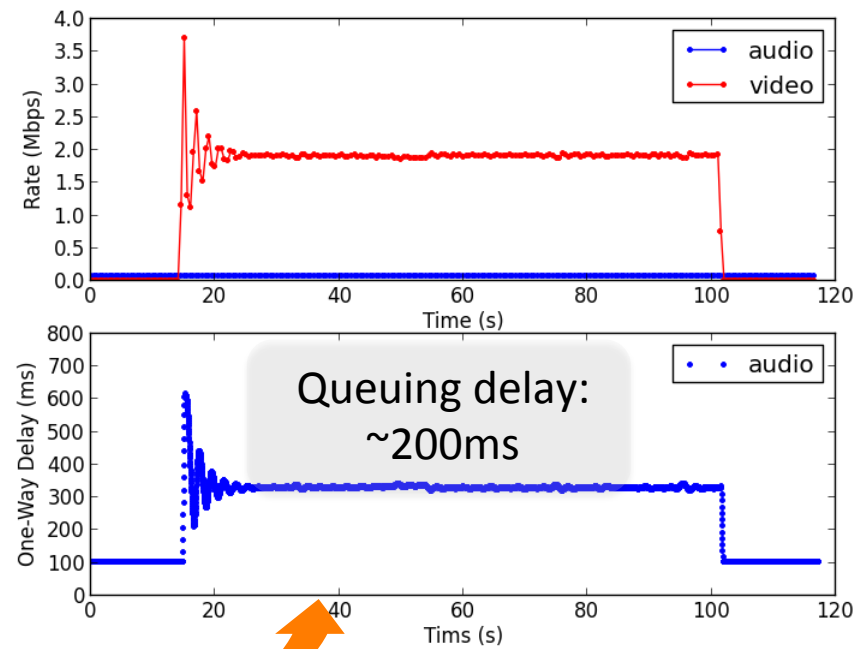
- Relies on **per-packet feedback** from receiver:
  - May incur too much overhead using RTCP messages
- Uses **one-way delay (queuing + propagation)** as a primary form of congestion indication:
  - May not work well without well-synchronized sender and receiver clocks over Internet
  - At equilibrium, queuing delay and forward delay scale linearly with forward propagation delay

# Impact of Forward Propagation Delay on Queuing: Simplified Algorithm in Testbed

Forward Propagation Delay = 50ms



Forward Propagation Delay = 100ms



2x increase in queuing delay

# How to Fix This?

- Use **queuing delay** instead as the primary form of congestion indication
- **Gradual rate update** based on periodic measurements of both the *value* and *change* of queuing delay
- **Decouple DC and high-frequency gains** in the control loop to ensure stability while maintaining weighted bandwidth sharing at steady state

# Revised NADA Receiver Behavior

- Obtain per-packet observations:

$$x_n = t_{r,n} - t_{s,n}$$

$$\mathbf{1}_M := \begin{cases} 0, & \text{no marking} \\ 1, & \text{w/ marking} \end{cases}$$

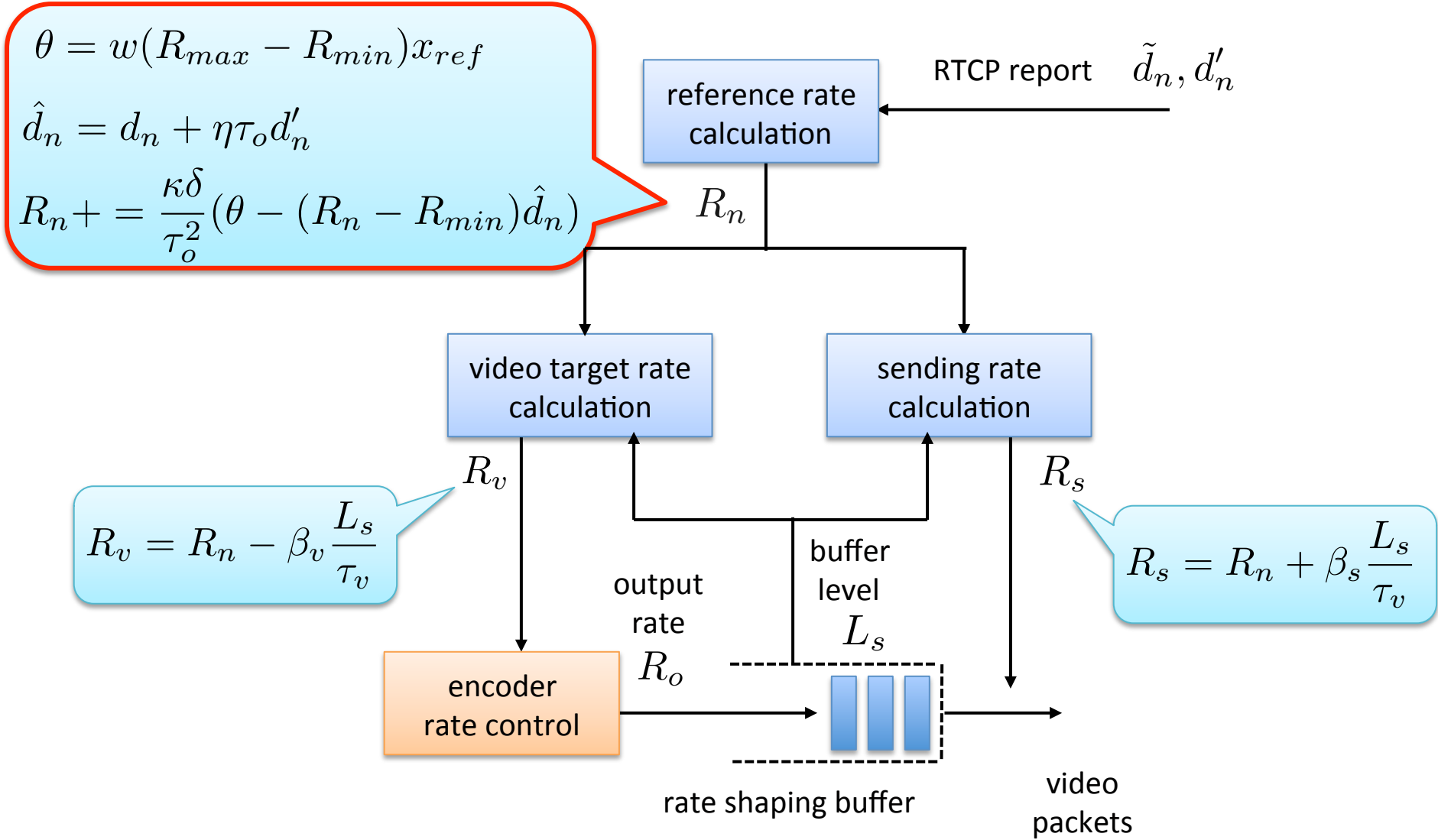
$$\mathbf{1}_L := \begin{cases} 0, & \text{no loss} \\ 1, & \text{w/ loss} \end{cases}$$

- Calculate queuing delay:  $d_n = x_n - d_f$  ← Forward propagation delay

- Calculate delay derivative:  $d'_n = \frac{d_n - d_{n-k}}{\delta}$  ← Interval between adjacent ACKs

***Pending design on how to incorporate loss and marking information.***

# Revised NADA Sender Behavior



# Digesting the Rate Update Equation

$$R_n \leftarrow R_n + \frac{\kappa\delta}{\tau_o^2} (\theta - (R_n - R_{min})(d_n + \eta\tau_o d'_n))$$



# Digesting the Rate Update Equation

$$R_n \leftarrow R_n + \frac{\kappa\delta}{\tau_o^2} (\theta - (R_n - R_{min})(\cancel{d_n} + \eta\tau_o\cancel{d'_n}))$$

**At start-up**

$$d_n = 0, d'_n = 0$$

$$R_n \leftarrow R_n + \frac{\kappa\delta}{\tau_o^2} \theta$$

Linear increase  
with a fixed slope

# Digesting the Rate Update Equation

$$R_n \leftarrow R_n + \frac{\kappa\delta}{\tau_o^2} (\theta - (R_n - R_{min})(d_n + \eta\tau_o d'_n))$$

## At start-up

$$d_n = 0, d'_n = 0$$

$$R_n \leftarrow R_n + \frac{\kappa\delta}{\tau_o^2} \theta$$

Linear increase  
with a fixed slope

## At steady-state

$$R'_n = 0, d'_n = 0$$

$$R_o = R_{min} + \frac{\theta}{d_o}$$

Ensures weighted  
bandwidth sharing

# Digesting the Rate Update Equation

$$R_n \leftarrow R_n + \frac{\kappa\delta}{\tau_o^2} (\theta - (R_n - R_{min})(d_n + \eta\tau_o d'_n))$$

## At start-up

$$d_n = 0, d'_n = 0$$

$$R_n \leftarrow R_n + \frac{\kappa\delta}{\tau_o^2} \theta$$

Linear increase  
with a fixed slope

## At steady-state

$$R'_n = 0, d'_n = 0$$

$$R_o = R_{min} + \frac{\theta}{d_o}$$

Ensures weighted  
bandwidth sharing

## Around equilibrium

$$R_n \approx R_o, d_n \approx d_o$$

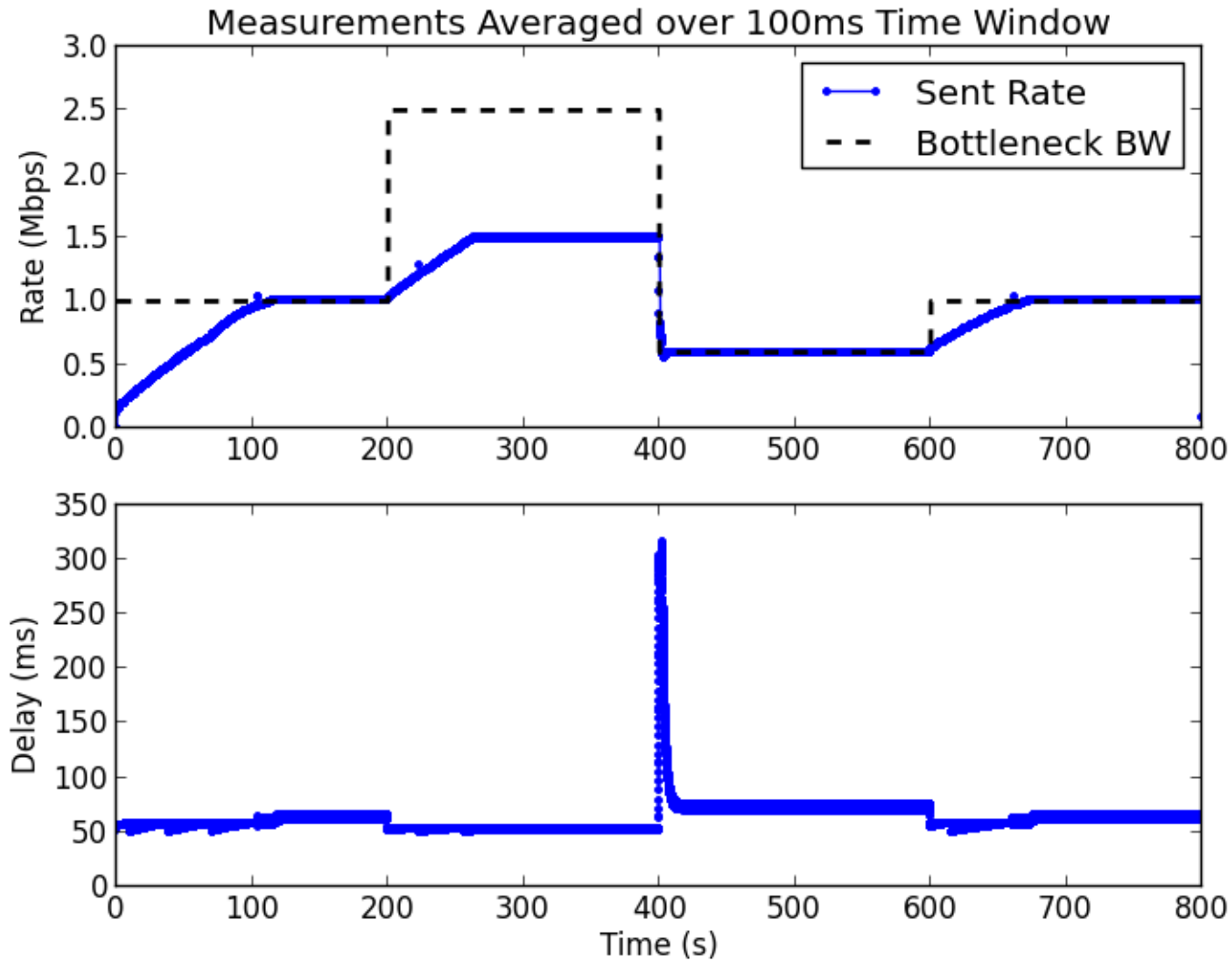
$$R'_n = -\frac{\kappa\eta}{\tau_o} (R_n - R_{min}) d'_n$$

change in rate scales  
with change in delay

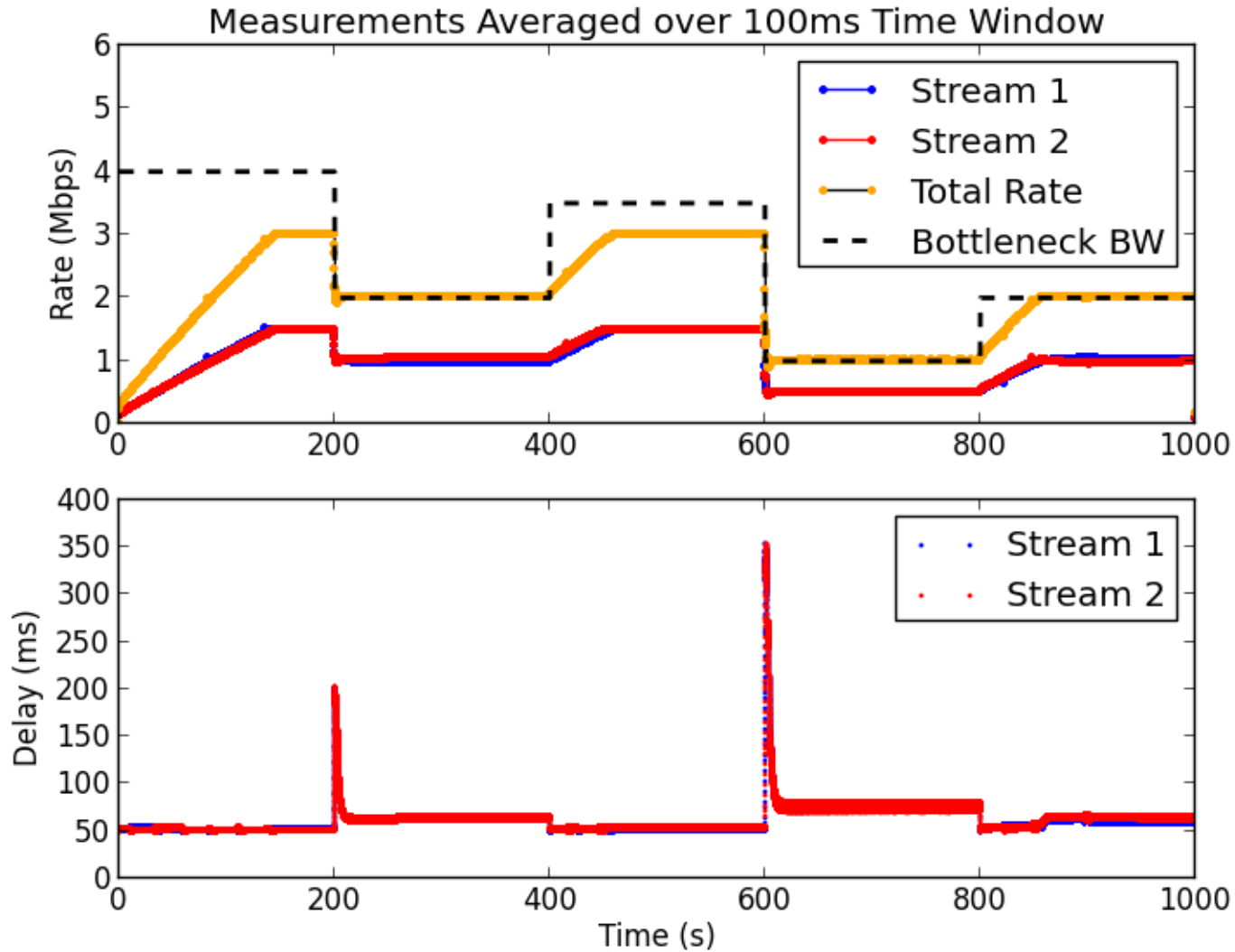
# Simulation Evaluations Based on draft-sarker-rmcat-eval-test-01

- Default path setting:
  - Forward propagation delay: 50ms
  - Bottleneck queue depth: ~300ms
- Default algorithm parameters:
  - ACK interval: once per 20 packets
  - MTU size: 1000 bytes
  - Rate range: 150 Kbps ~ 1.5 Mbps
  - Scaling parameters:  $\kappa = 0.2, \eta = 5.0$
  - Upper bound on RTT:  $\tau_o = 500$  ms
  - Reference delay:  $x_{ref} = 10$  ms

# Variable Available Capacity w/ Single RMCAT Flow

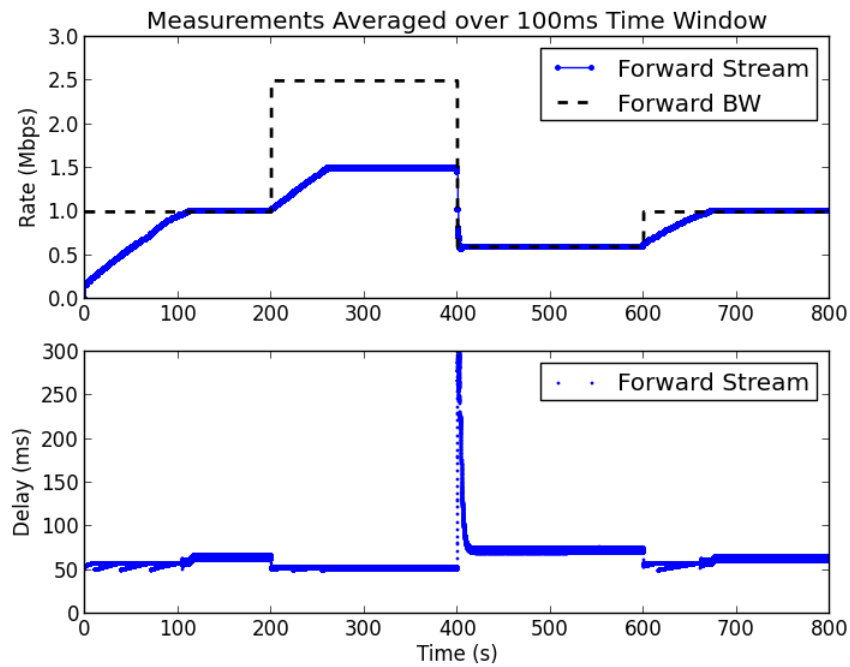


# Variable Available Capacity w/ Multiple RMCAT Flows

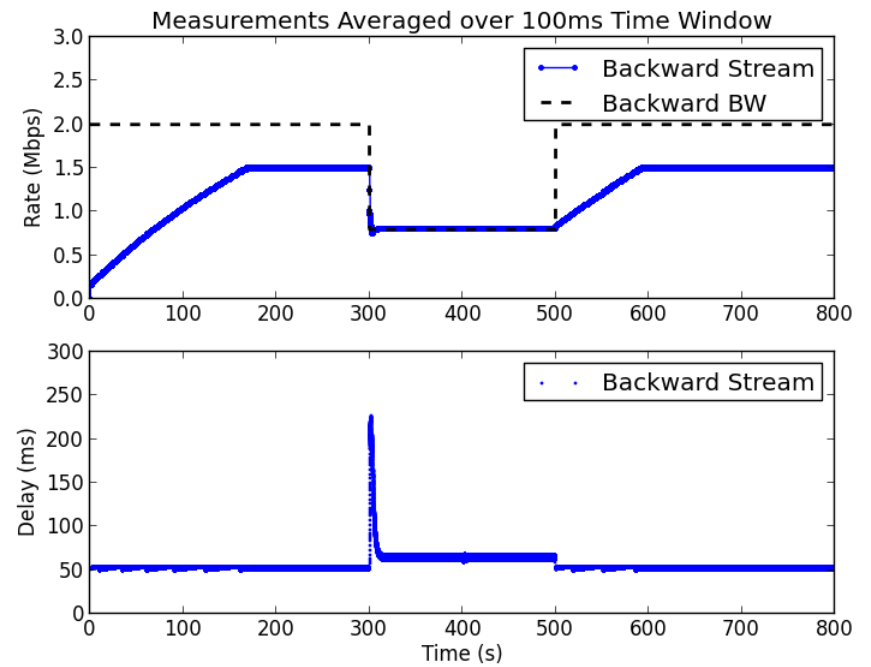


# Congested Feedback w/ Bi-directional RMCAT Flows:

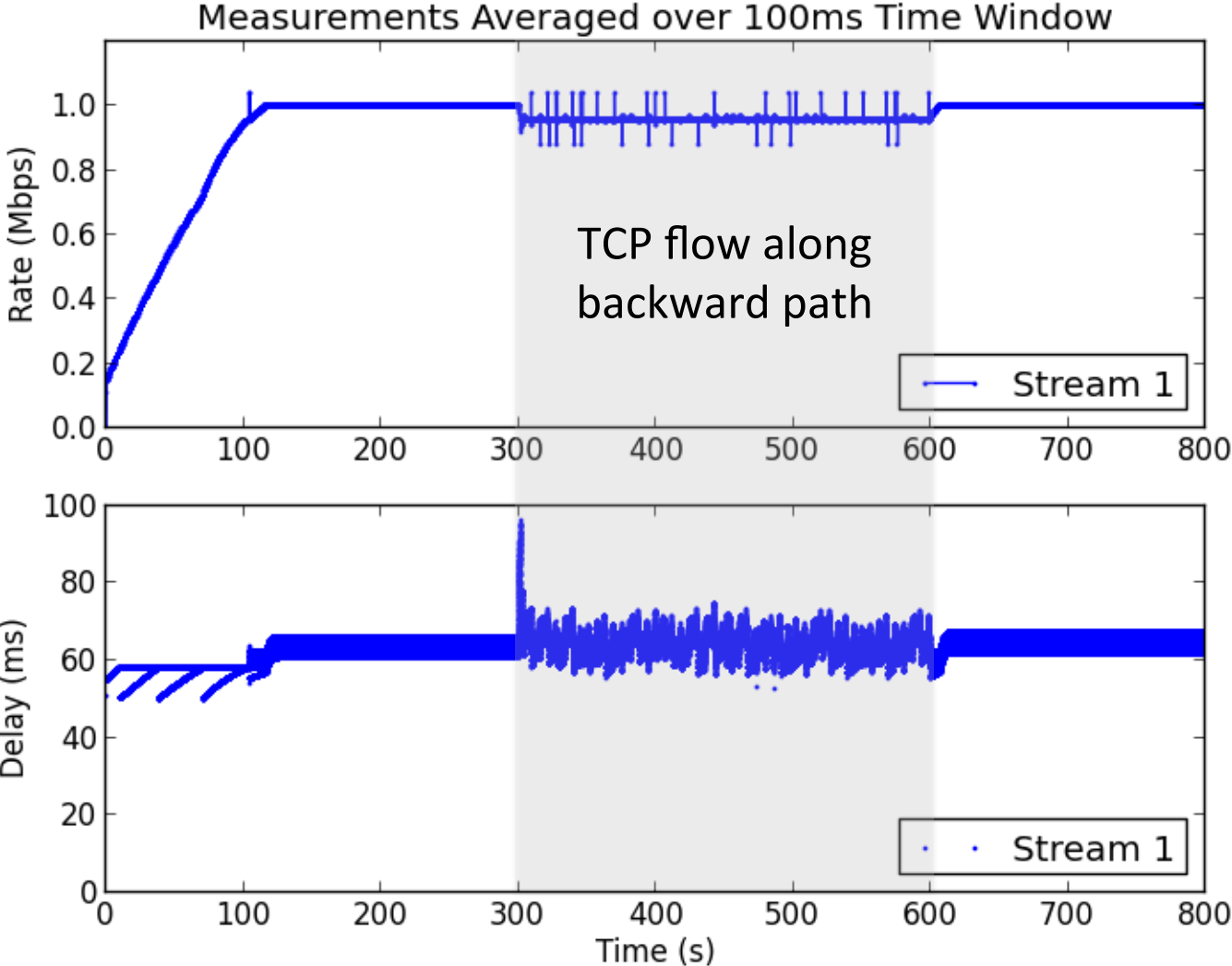
## Forward Direction



## Backward Direction

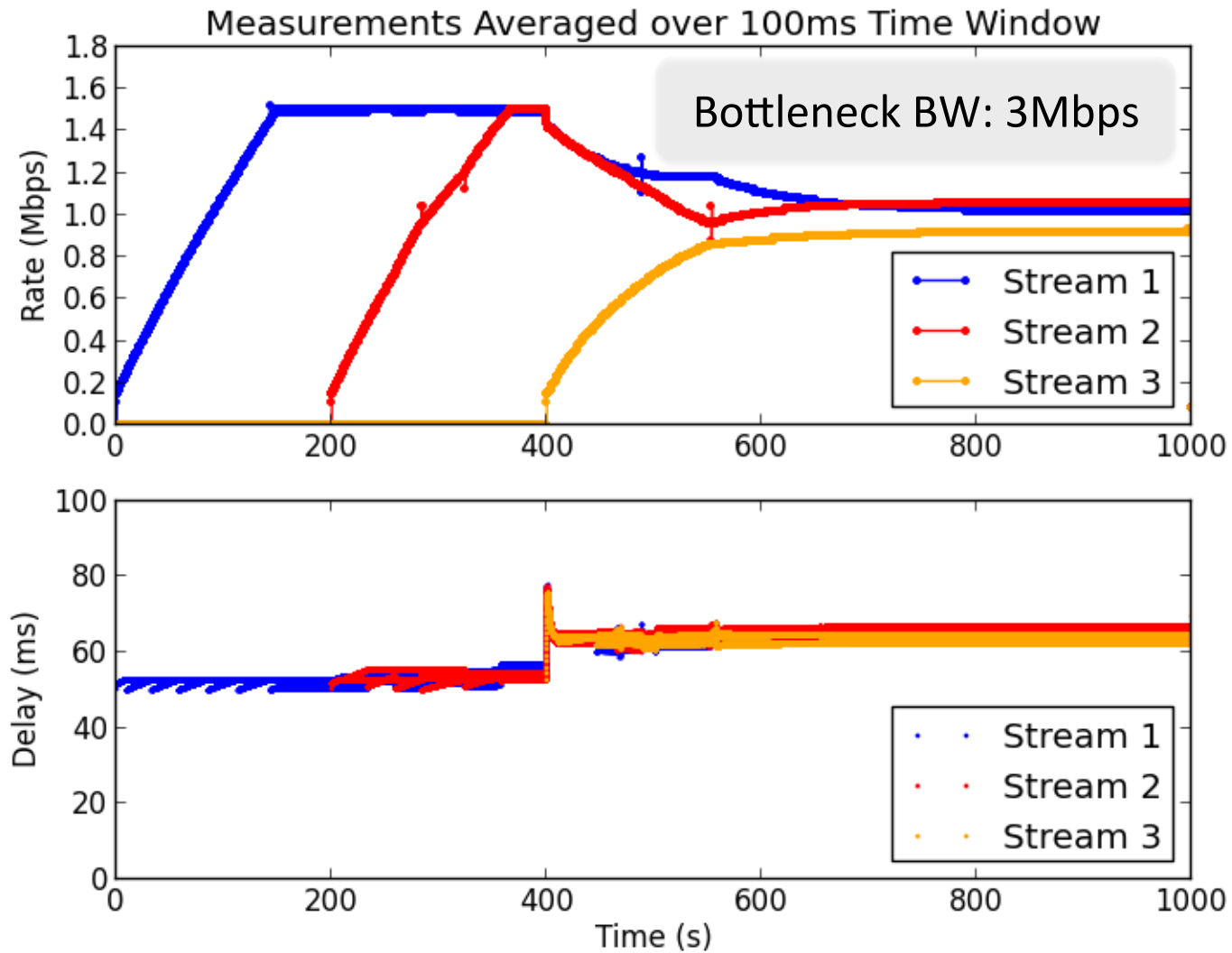


# Congested Feedback w/ TCP Backward Traffic

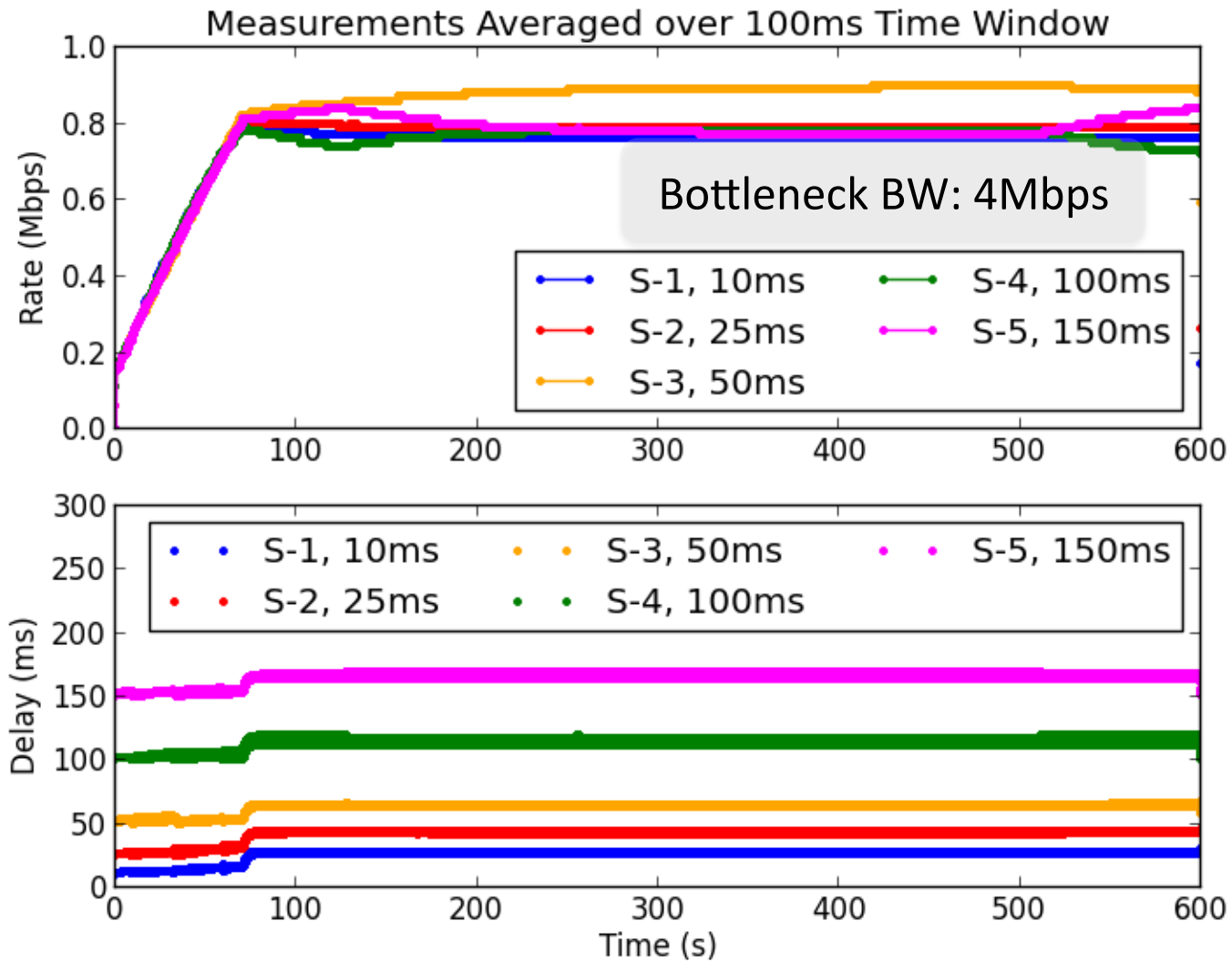




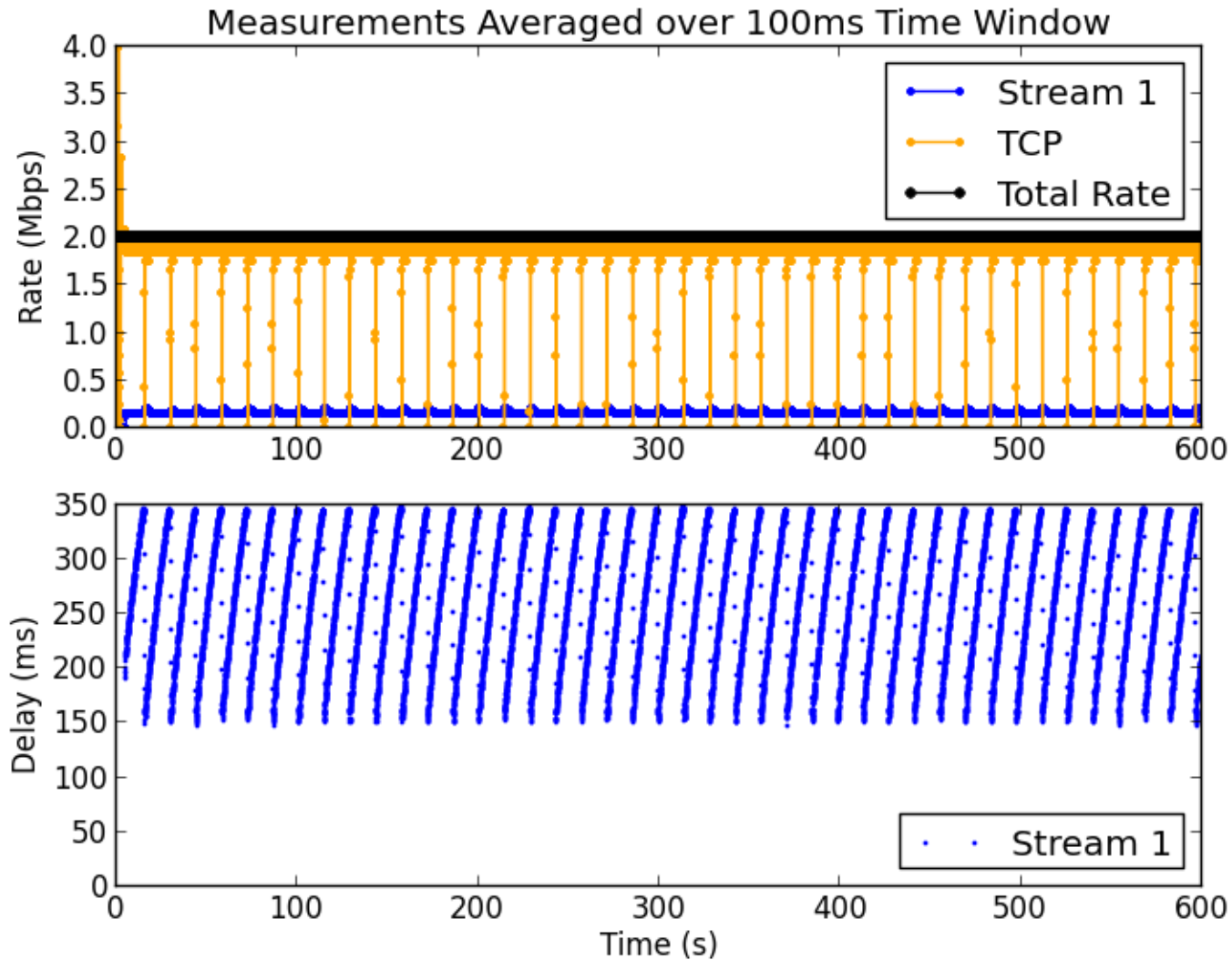
# Competing Flows w/ Same RMCAT Algorithm



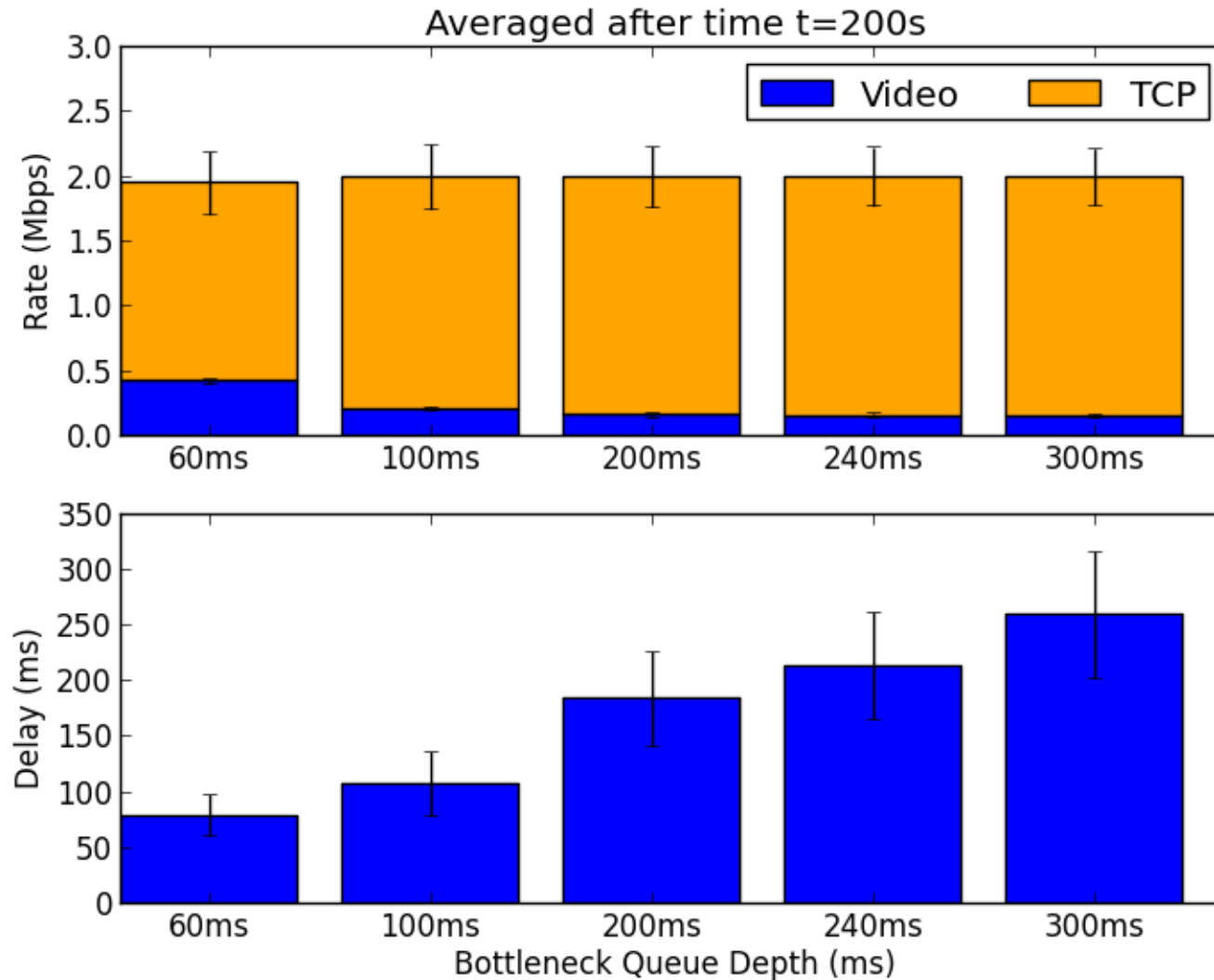
# RTT Fairness



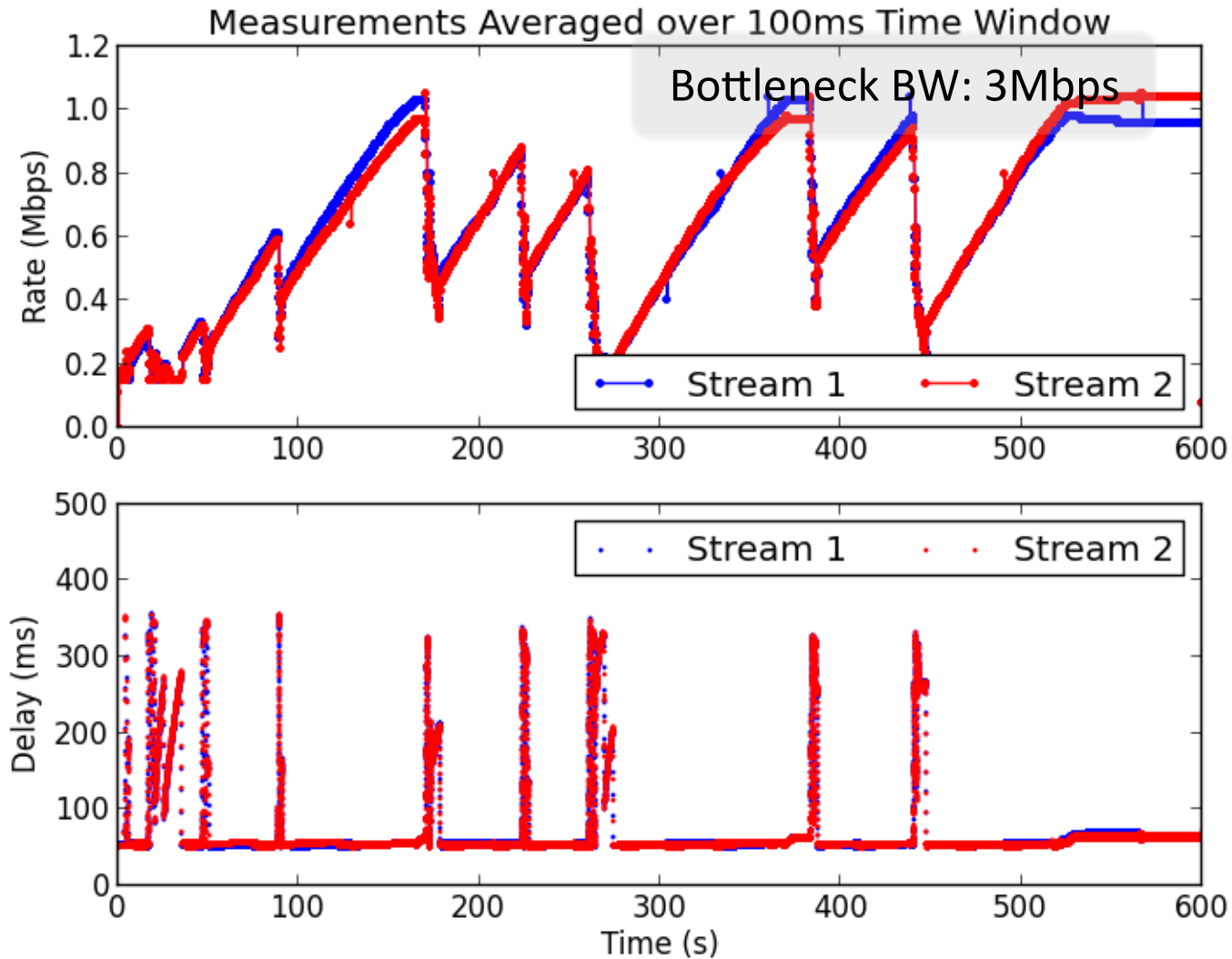
# RMCAT Flow competing w/ a Long TCP Flow



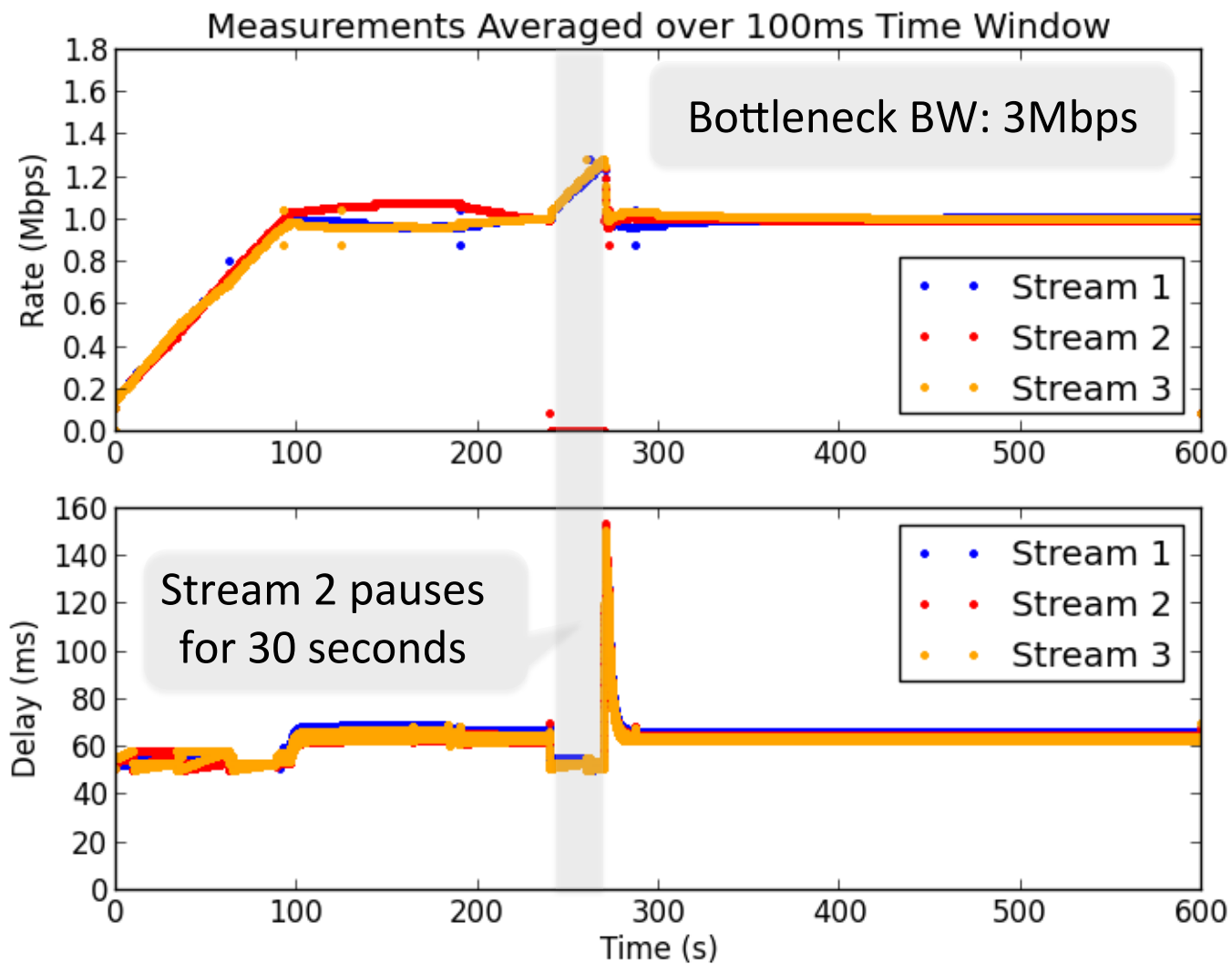
# RMCAT Flow competing w/ a Long TCP Flow: Varying Bottleneck Queue Depth



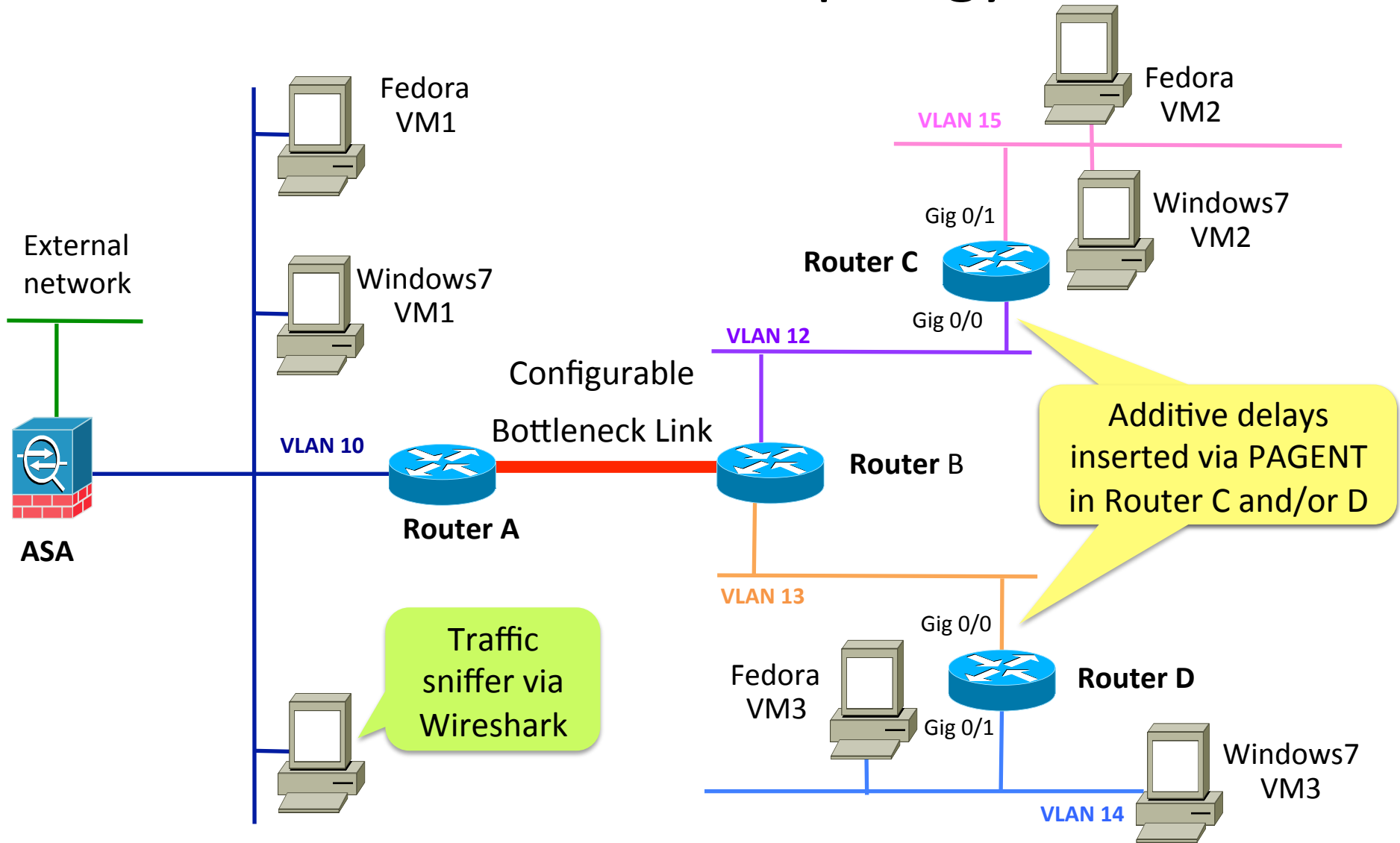
# RMCAT Flow competing w/ Short TCP Flows



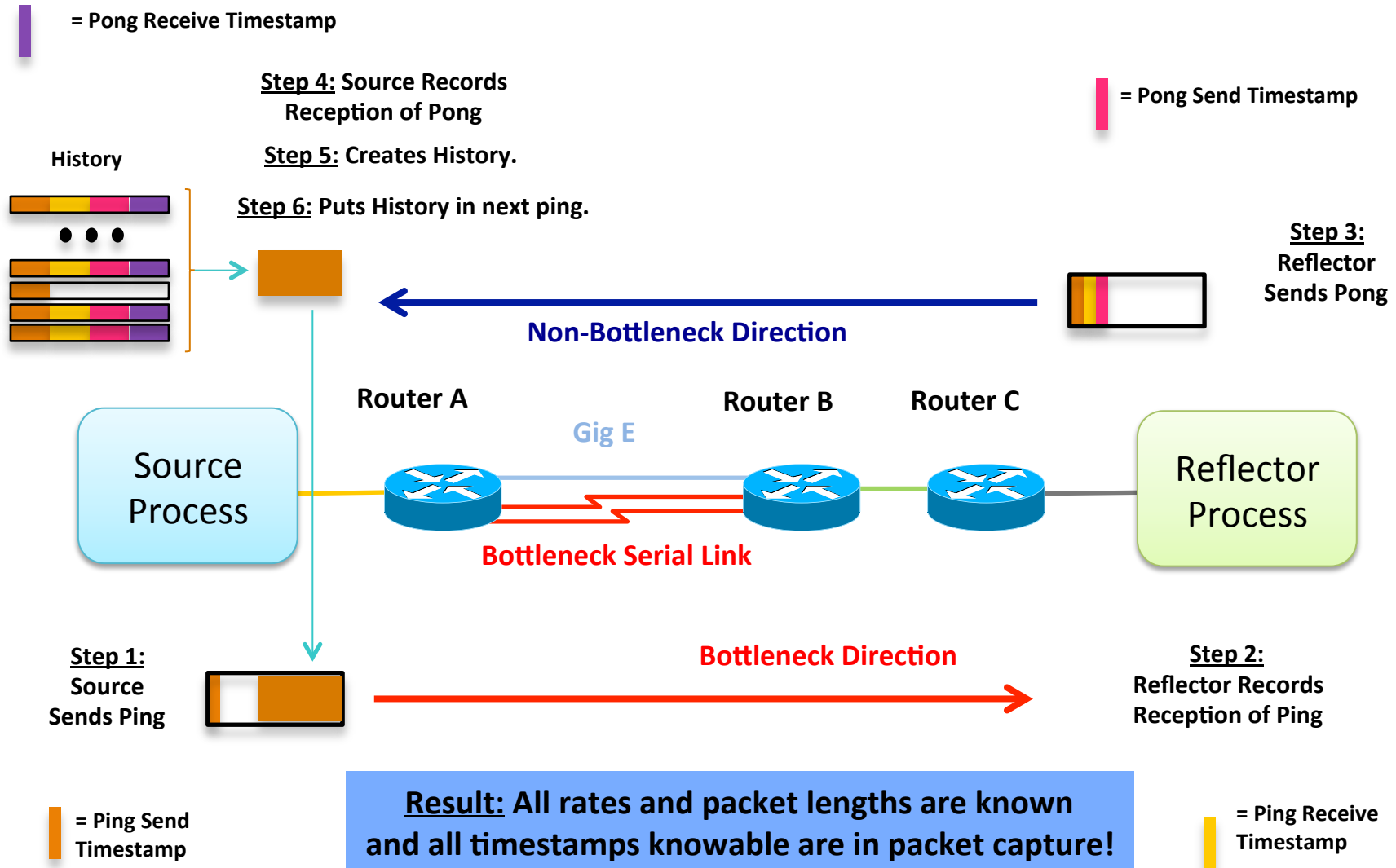
# Media Pause and Resume



# RMCAT Lab: Topology



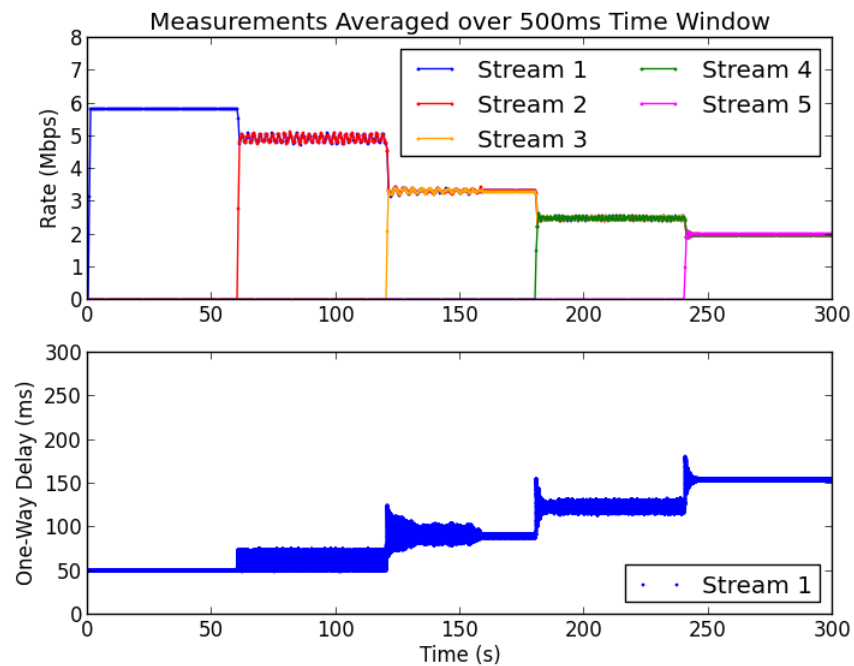
# Delay Measurement Framework



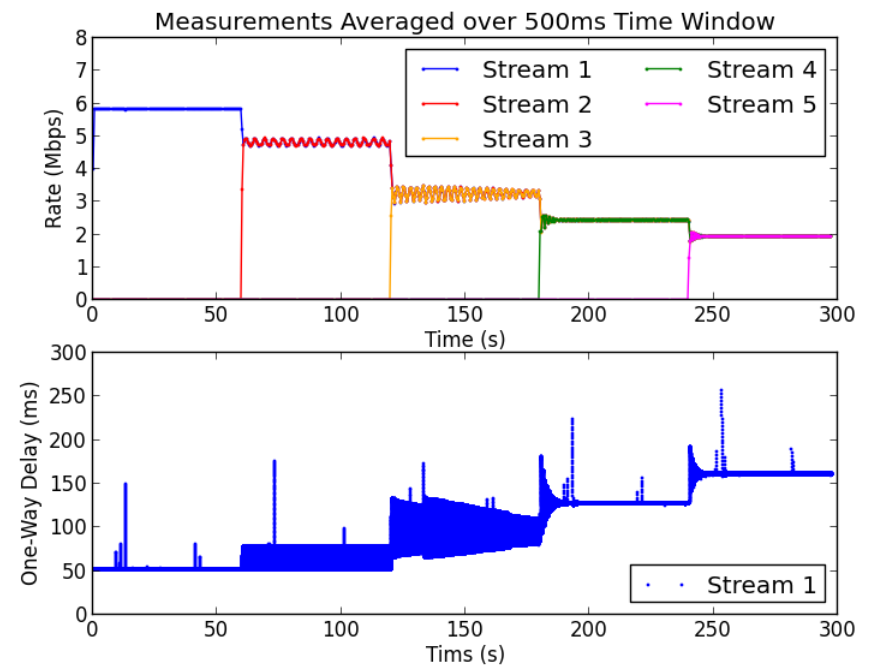


# Results from Simplified NADA Algorithm

## NS-2 Simulation



## Testbed



- Five NADA flows sharing a 10Mbps link
- Forward propagation delay at 50ms
- Bottleneck queue depth at 500ms
- Maximum rate at 6Mbps; minimum rate at 100Kbps

# Summary of Revised NADA

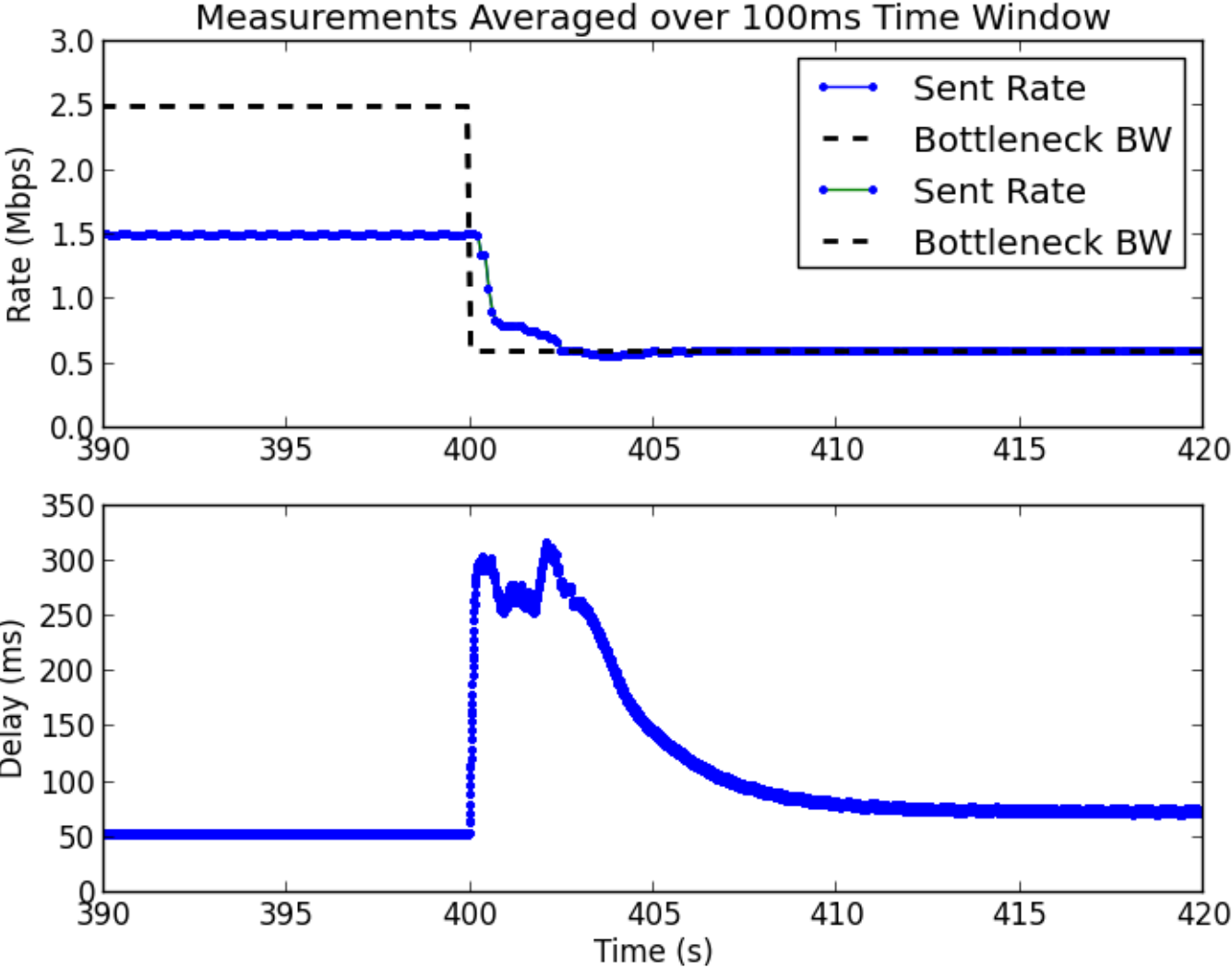
- Preserves self-fairness and/or weighted bandwidth sharing
- Remains stable across a wide range of propagation delays
- Queuing at steady-state independent of path propagation
- Works with less frequent receiver feedback
- Works with relative one way delay measurements
- Robust to congestion and loss in the backward path
- Gradual linear ramp-up in response to bandwidth increase; fast non-linear reaction to bandwidth decrease
- *Open issue: need to revisit how to incorporate loss/marking information as receiver feedback*

# Next Steps

- Algorithm design and analysis:
  - Incorporate loss reaction to improve NADA's behavior in the presence of competing TCP flows
  - Study the impact of algorithm parameters
- Evaluations in the RMCAT Lab:
  - Evaluation of revised NADA
  - Evaluation of other candidate algorithms

# **Backup Slides**

# Variable Available Capacity w/ Single RMCAT Flow: Zoomed-In View



# Variable Available Capacity w/ Multiple RMCAT Flows: Zoomed-In View

