Requirements for Subscription to YANG Datastores

draft-ietf-i2rs-pub-sub-requirements-01

NETCONF WG - IETF 92

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YANG Pub/Sub IETF Drafts

Eric presents this now



Requirements for Subscription to YANG Datastores

draft-ietf-i2rs-pub-sub-requirements-01

(Intended to capture requirements across multiple WG, including futures)

Pub/Sub

Subscribing to datastore push updates

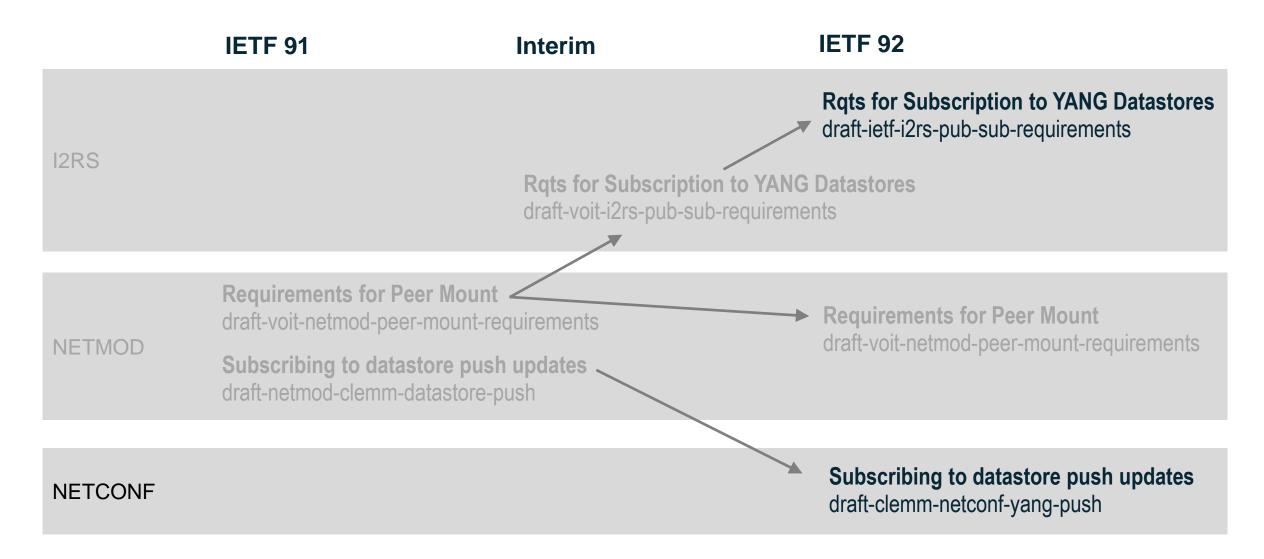
draft-clemm-netconf-yang-push-00

(Will not embody all possible futures, nor do you want it to)



Alex presents this next

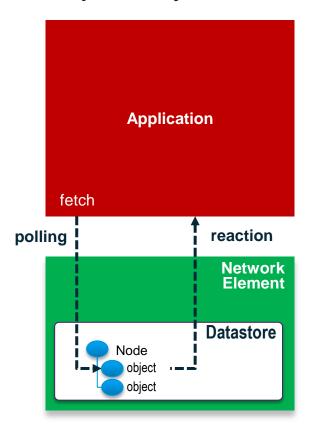
YANG Pub/Sub IETF Draft Evolution



Getting YANG Objects

What we have today:

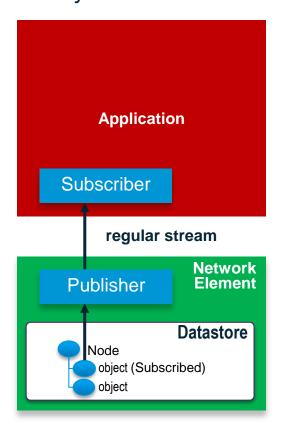
On Demand: ask for Object every time



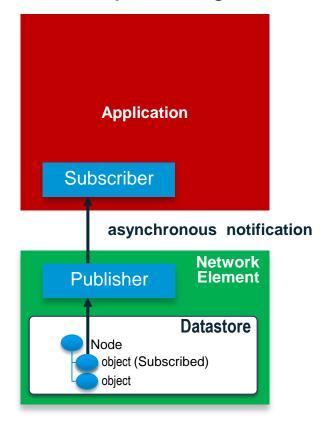
Pub/Sub benefits

- Application performance
- Processing reductions
- Subtree monitoring

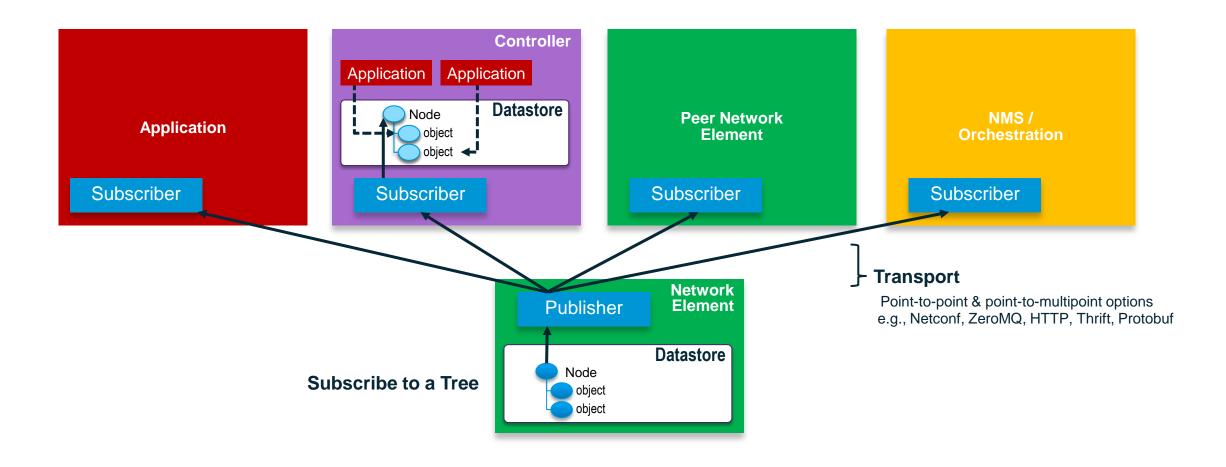
Periodic: Push Object every 'X' seconds



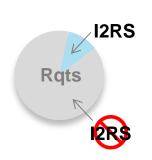
On Change: Push on Object change



Many Consumption Models



draft-ietf-i2rs-pub-sub-requirements Intended to cover requirements outside I2RS

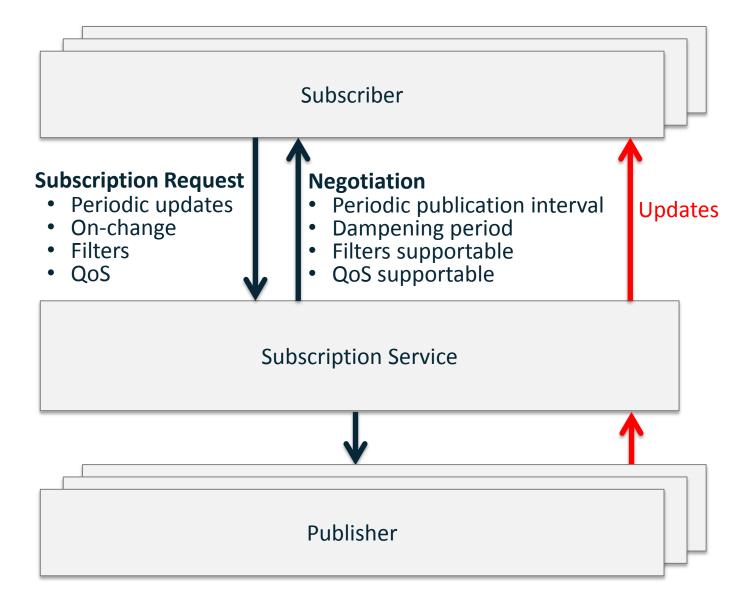


Document	Potentially Subscribed	Subscribers care about
draft-ietf-i2rs-rib-info-model	Nexthop, tunnels, MPLS	Peers going up or down Change announcement latency Filtering, multiple security tiers
RFC 7277 (IP Management)	Interface state, neighbor state	Peer reachability, potential failure Conflicting config between peers
RFC 7223 (Interface Management)	Interface enabled, traffic counters	Volume of telemetry provided Filtering, multiple security tiers
draft-ietf-netmod-acl-model	My allow, deny rules in sequence	Filtering, multiple security tiers
draft-ietf-netmod-syslog-model	Events, who is logged on	Filtering, multiple security tiers
draft-ietf-netmod-routing-cfg	Active routing protocols	Conflicting config between peers
dozens		



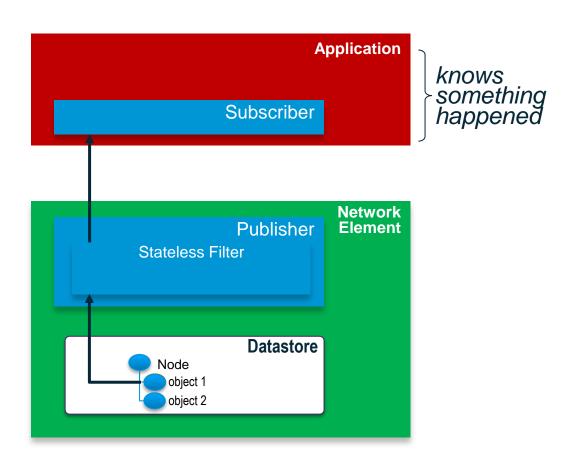
Periodic
On-change
Filters
Security
Dampening
Reaction speed
Update bundling
Negotiation
Multipoint

Pub/Sub Subscription Service

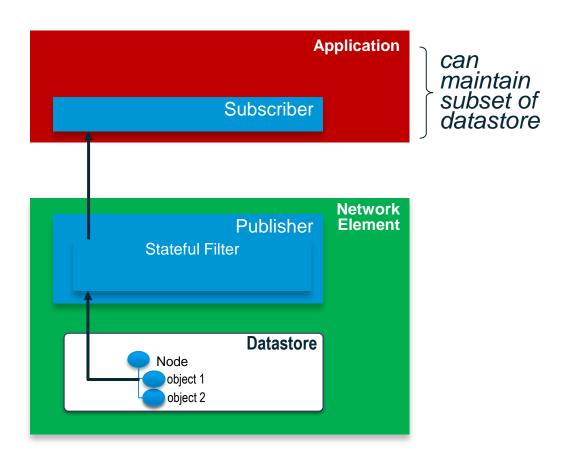


Filtering YANG Objects

Filtering Events



Maintaining Filtered Remote State

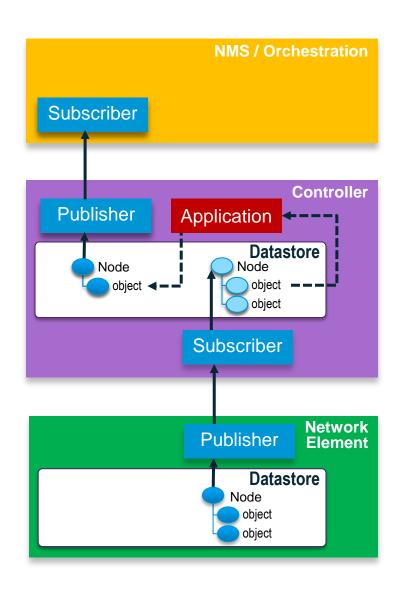


Elements of QoS for the Subscription

Liveliness	 SHOULD notify a Subscriber if nodes can no longer be monitored or are determined to be stale
Dampening	 MUST be able to negotiate the minimum time separation since the previous update before transmitting a subsequent update
Reliability	 If Reliable delivery, MUST reattempt update delivery until all subscribers acknowledge receipt or some duration has passed
Coherence	Updates MUST be sent in-order
Presentation	 SHOULD be able to bundle a set of discrete object notifications into a single update
Deadline	 MUST be able to push updates at a regular cadence that corresponds with specified start and end timestamps
Push Latency	MUST be possible to determine the time between object change and actual Push

Q&A

Applicability beyond the Network Element

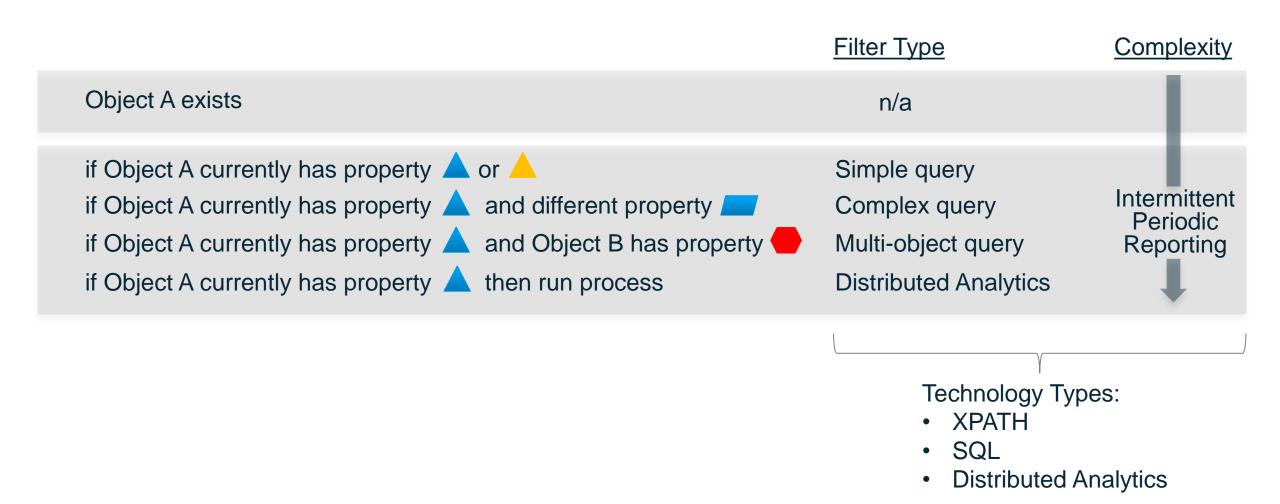


YANG Models describing network state can be published as well.

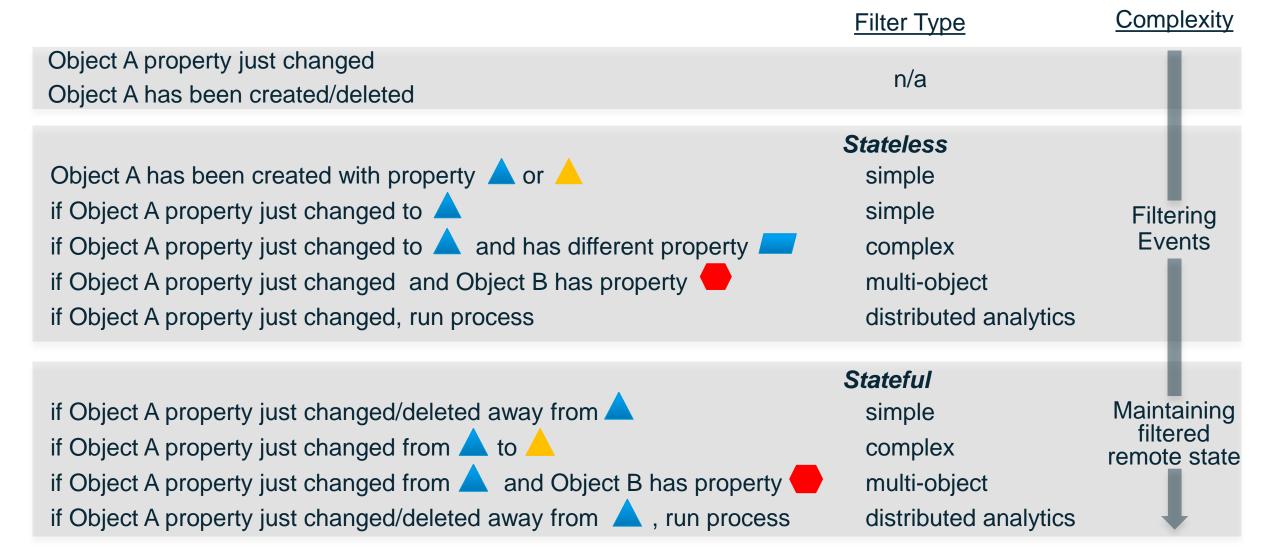
e.g., OpenDaylight reporting to OpenStack

Which can be driven by fast-reacting, multi-tier publication

Periodic Filtering Send Update if...



On-Change Filtering Send Update if...



Terminology

A <u>Subscriber</u> makes requests for set(s) of YANG object data. The Subscriber is the owner of the Subscription.

A <u>Publisher</u> is responsible for distributing subscribed YANG object data per the terms of a Subscription. In general, a Publisher is the owner of the YANG datastore that is subjected to the Subscription.

A <u>Subscription Service</u> provides Subscriptions to Subscribers of YANG data. A Subscription Service interacts with the Publisher of the YANG data as needed to provide the data per the terms of the Subscription.

A <u>Subscription Request</u> for one or more YANG subtrees made by the Subscriber of a Publisher and targeted to a Receiver. A Subscription MAY include constraints which dictates how often or under what conditions YANG subtree updates might be sent.

A <u>Subscription</u> is a contract between a Subscription Service and a Subscriber that stipulates the data to be pushed and the associated terms.