

# UiO Shared Bottleneck Detection for Coupled Congestion Control for RTP Media Update (draft-ietf-rmcat-sbd-03)

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# **Mechanism based on Summary Statistics**

Why summary statistics?

- To limit feedback from receivers
- To deal with noise
- To deal with differing path lags

#### Statistics Used

- a measure of delay variability (var\_est)
- a measure of delay skewness (skew\_est)
- a measure of delay oscillation (freq\_est)
- a measure of packet loss (pkt\_loss), a supplementary measure.
- not a closed list

# Key changes in WG-02/3

#### Revisions

- Some terminology improvements based on Kristian's implementation work
- Removed PDV based estimator for variability. MAD based estimator is used instead.

#### Additions

- Outline of the initial setup messages
- Step by step incremental method of calculating the weighted skew\_est

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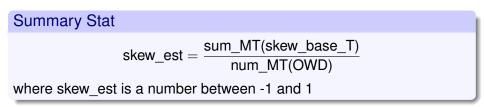
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Mention of implementation work in Chromium

# Example wrt skew\_base calculation description

For each packet in T

if (OWD < mean\_delay) skew\_base\_T++ if (OWD > mean\_delay) skew\_base\_T--



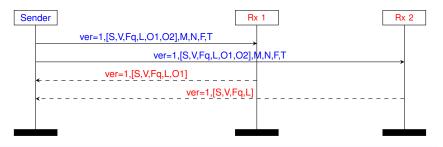
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# Initial setup messages

msc SBD Initialisation (within SDP)



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SDP and RTP message formats TBD

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# **Chromium Implementation**

- August 2015 version with GCC (at the moment)
- SBD mechanism has been implemented in the receiver
  - No sender/receiver signalling yet
- Inbuilt simulator useful for quick testing
  - introduces delay artefacts
  - now using a small testbed
- preliminary WIFI tests (sender link)
  - strange loss patterns, but very low loss rate (layer 2 retransmission).
  - SBD doesn't use low loss rates, delay seems to reflect congestion
- Initial experience with tests with 2 flows
  - Of key interest is CC responses reflected in SBD stats
  - Often we have one flow at < 1 pps  $\rightarrow$  No stats
    - Not sure exactly what is happening here yet
  - Investigations ongoing

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# Conclusions

#### What we think remains to finalise the draft

- Define packet formats for sender receiver interaction
- Specify sender receiver interaction

#### Other on going work

- paper publication related
  - document algorithm refinements (clustering, clock skew, etc)
  - quantitative tests (mostly done)
  - comparisons with alternatives (mostly done)
- Chromium implementation related tests

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## **Extra slides**

(An example of quantitative statistic calculations)



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