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A SASL and GSS-API Mechanism for SAML draft-ietf-kitten-sasl-saml-09.txt

Abstract

Security Assertion Markup Language (SAML) has found its usage on the Internet for Web Single Sign-On. Simple Authentication and Security Layer (SASL) and the Generic Security Service Application Program Interface (GSS-API) are application frameworks to generalize authentication. This memo specifies a SASL mechanism and a GSS-API mechanism for SAML 2.0 that allows the integration of existing SAML Identity Providers with applications using SASL and GSS-API.

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Table of Contents

- 1. Introduction**
 - 1.1. Terminology**
 - 1.2. Applicability**
- 2. Authentication flow**
- 3. SAML SASL Mechanism Specification**
 - 3.1. Initial Response**
 - 3.2. Authentication Request**
 - 3.3. Outcome and parameters**
- 4. SAML GSS-API Mechanism Specification**

- [4.1. GSS-API Principal Name Types for SAML](#)
- [5. Examples](#)
 - [5.1. XMPP](#)
 - [5.2. IMAP](#)
- [6. Security Considerations](#)
 - [6.1. Man in the middle and Tunneling Attacks](#)
 - [6.2. Binding SAML subject identifiers to Authorization Identities](#)
 - [6.3. User Privacy](#)
 - [6.4. Collusion between RPs](#)
 - [6.5. GSS-API specific security considerations](#)
- [7. IANA Considerations](#)
 - [7.1. IANA mech-profile](#)
 - [7.2. IANA OID](#)
- [8. References](#)
 - [8.1. Normative References](#)
 - [8.2. Informative References](#)
- [Appendix A. Acknowledgments](#)
- [Appendix B. Changes](#)
- [§ Authors' Addresses](#)

1. Introduction

TOC

Security Assertion Markup Language (SAML) 2.0 [OASIS.saml-core-2.0-os] is a set of specifications that provide various means for a user to be identified to a relying party (RP) through the exchange of (typically signed) assertions issued by an identity provider (IdP). It includes a number of protocols, **protocol bindings** [OASIS.saml-bindings-2.0-os], and **interoperability profiles** [OASIS.saml-profiles-2.0-os] designed for different use cases.

Simple Authentication and Security Layer (SASL) [RFC4422] is a generalized mechanism for identifying and authenticating a user and for optionally negotiating a security layer for subsequent protocol interactions. SASL is used by application protocols like **IMAP** [RFC3501], **POP** [RFC1939] and **XMPP** [RFC6120]. The effect is to make modular authentication, so that newer authentication mechanisms can be added as needed. This memo specifies just such a mechanism.

The **Generic Security Service Application Program Interface (GSS-API)** [RFC2743] provides a framework for applications to support multiple authentication mechanisms through a unified programming interface. This document defines a pure SASL mechanism for SAML, but it conforms to the new bridge between SASL and the GSS-API called **GS2** [RFC5801]. This means that this document defines both a SASL mechanism and a GSS-API mechanism. The GSS-API interface is OPTIONAL for SASL implementers, and the GSS-API considerations can be avoided in environments that use SASL directly without GSS-API.

As currently envisioned, this mechanism enables interworking between SASL and SAML in order to assert the identity of the user and other attributes to relying parties. As such, while servers (as relying parties) will advertise SASL mechanisms (including SAML), clients will select the SAML SASL mechanism as their SASL mechanism of choice.

The SAML mechanism described in this memo aims to re-use the Web Browser SSO profile defined in section 4.1 of **the SAML profiles 2.0 specification** [OASIS.saml-profiles-2.0-os] to the maximum extent and therefore does not establish a separate authentication, integrity and confidentiality mechanism. The mechanism assumes a security layer, such as Transport Layer Security (**TLS** [RFC5246]), will continue to be used. This specification is appropriate for use when a browser instance is available. In the absence of a browser instance, SAML profiles that don't require a browser such as the Enhanced Client or Proxy profile (as defined in section 4.2 of **the SAML profiles 2.0 specification** [OASIS.saml-profiles-2.0-os]) may be used, but that is outside the scope of this specification.

Figure 1 describes the interworking between SAML and SASL: this document requires enhancements to the Relying Party (the SASL server) and to the Client, as the two SASL communication end points, but no changes to the SAML Identity Provider are necessary. To accomplish this goal some indirect messaging is tunneled within SASL, and some use of external methods is made.

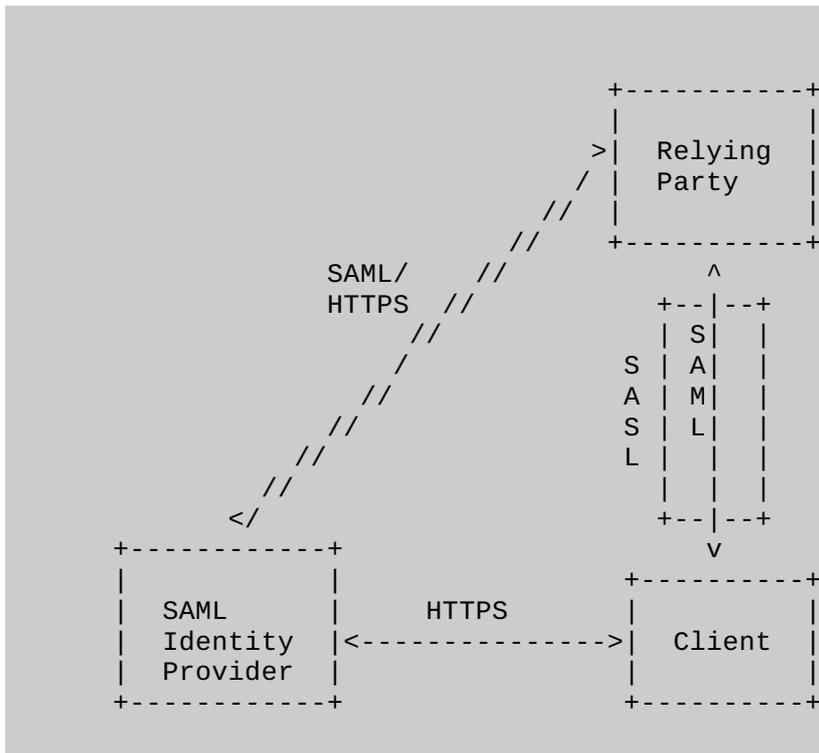


Figure 1: Interworking Architecture

1.1. Terminology

TOC

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in **RFC 2119** [RFC2119].

The reader is assumed to be familiar with the terms used in the **SAML 2.0 specification** [OASIS.saml-core-2.0-os].

1.2. Applicability

TOC

Because this mechanism transports information that should not be controlled by an attacker, the SAML mechanism **MUST** only be used over channels protected by TLS, or over similar integrity protected and authenticated channels. In addition, when TLS is used the client **MUST** successfully validate the server certificate (**[RFC5280]**, **[RFC6125]**)

Note: An Intranet does not constitute such an integrity protected and authenticated channel!

2. Authentication flow

TOC

While SAML itself is merely a markup language, its common use case these days is with **HTTP** [RFC2616] or **HTTPS** [RFC2818] and **HTML** [W3C.REC-html401-19991224]. What follows is a typical flow:

1. The browser requests a resource of a Relying Party (RP) (via an HTTP request).
2. The Relying Party redirects the browser via an HTTP redirect (as described in Section 10.3 of **[RFC2616]**) to the Identity Provider (IdP) or an IdP discovery service. When it does so, it includes the following parameters: (1) an authentication request that contains the name of resource being requested, (2)

a browser cookie, and (3) a return URL as specified in Section 3.1 of the **SAML profiles 2.0 specification** [OASIS.saml-profiles-2.0-os].

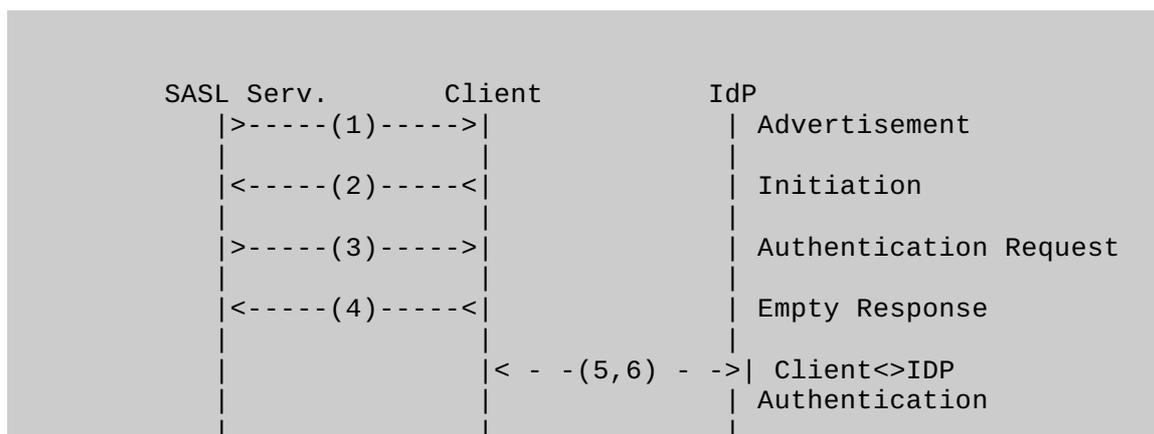
3. The user authenticates to the IdP and perhaps authorizes the release of user attributes to the Relying Party.
4. In its authentication response, the IdP redirects (via an HTTP redirect) the browser back to the RP with an authentication assertion (stating that the IdP vouches that the subject has successfully authenticated), optionally along with some additional attributes.
5. The Relying Party now has sufficient identity information to approve access to the resource or not, and acts accordingly. The authentication is concluded.

When considering this flow in the context of SASL, we note that while the Relying Party and the client both must change their code to implement this SASL mechanism, the IdP can remain untouched. The Relying Party already has some sort of session (probably a TCP connection) established with the client. However, it may be necessary to redirect a SASL client to another application or handler. The steps are as follows:

1. The SASL server (Relying Party) advertises support for the SASL SAML20 mechanism to the client
2. The client initiates a SASL authentication with SAML20 and sends a domain name that allows the SASL server to determine the appropriate IdP
3. The SASL server transmits an authentication request encoded using a Uniform Resource Identifier (URI) as described in RFC 3986 **[RFC3986]** and an HTTP redirect to the IdP corresponding to the domain
4. The SASL client now sends an empty response, as authentication continues via the normal SAML flow and the SASL server will receive the answer to the challenge out-of-band from the SASL conversation.
5. At this point the SASL client **MUST** construct a URL containing the content received in the previous message from the SASL server. This URL is transmitted to the IdP either by the SASL client application or an appropriate handler, such as a browser.
6. Next the user authenticates to the IdP. The manner in which the end user is authenticated to the IdP and any policies surrounding such authentication is out of scope for SAML and hence for this draft. This step happens out of band from SASL.
7. The IdP will convey information about the success or failure of the authentication back to the the SASL server (Relying Party) in the form of an Authentication Statement or failure, using a indirect response via the client browser or the handler (and with an external browser client control should be passed back to the SASL client). This step happens out of band from SASL.
8. The SASL Server sends an appropriate SASL response to the client, along with an optional list of attributes

Please note: What is described here is the case in which the client has not previously authenticated. It is possible that the client already holds a valid SAML authentication token so that the user does not need to be involved in the process anymore, but that would still be external to SASL. This is classic Web Single Sign-On, in which the Web Browser client presents the authentication token (cookie) to the RP without renewed user authentication at the IdP.

With all of this in mind, the flow appears as follows in **Figure 2**:



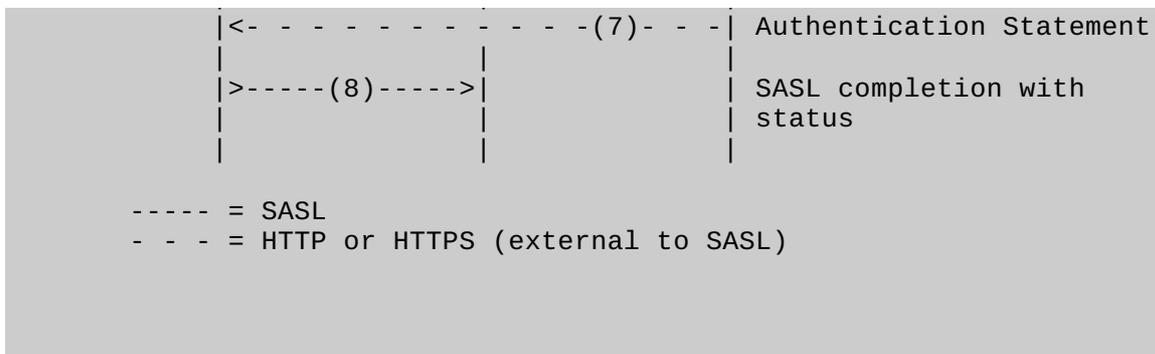


Figure 2: Authentication flow

3. SAML SASL Mechanism Specification

TOC

This section specifies the details of the SAML SASL mechanism. See section 5 of [\[RFC4422\]](#) for what is described here.

The name of this mechanism is "SAML20". The mechanism is capable of transferring an authorization identity (via the "gs2-header"). The mechanism does not offer a security layer.

The mechanism is client-first. The first mechanism message from the client to the server is the "initial-response". As described in [\[RFC4422\]](#), if the application protocol does not support sending a client-response together with the authentication request, the server will send an empty server-challenge to let the client begin. The second mechanism message is from the server to the client, containing the SAML "authentication-request". The third mechanism message is from client to the server, and is the fixed message consisting of "=" (i.e., an empty response). The fourth mechanism message is from the server to the client, indicating the SASL mechanism outcome.

3.1. Initial Response

TOC

A client initiates a "SAML20" authentication with SASL by sending the GS2 header followed by the authentication identifier (message 2 in [Figure 2](#)) and is defined as follows:

```
initial-response = gs2-header IdP-Identifier
IdP-Identifier = domain ; domain name with corresponding IdP
```

The "gs2-header" is used as follows:

- The "gs2-nonstd-flag" MUST NOT be present.
- The "gs2-cb-flag" MUST be set to "n" because **channel binding** [\[RFC5056\]](#) data cannot be integrity protected by the SAML negotiation. (Note: In theory channel binding data could be inserted in the SAML flow by the client and verified by the server, but that is currently not supported in SAML.)
- The "gs2-authzid" carries the optional authorization identity as specified in [\[RFC5801\]](#) (not to be confused with the IdP-Identifier).

Domain name is specified in [\[RFC1035\]](#). A domain name is either a "traditional domain name" as described in [\[RFC1035\]](#) or an "internationalized domain name" as described in [\[RFC5890\]](#). Clients and servers MUST treat the IdP-Identifier as a domain name slot [\[RFC5890\]](#). They also SHOULD support internationalized domain names (IDNs) in the IdP-Identifier field; if they do so, all of the domain name's labels MUST be A-labels or NR-LDH labels [\[RFC5890\]](#), if necessary internationalized labels MUST be converted from U-labels to

A-labels by using the Punycode encoding **[RFC3492]** for A-labels prior to sending them to the SASL-server as described in the protocol specification for **Internationalized Domain Names in Applications** [RFC5891].

3.2. Authentication Request

TOC

The SASL Server transmits to the SASL client a URI that redirects the SAML client to the IdP (corresponding to the domain that the user provided), with a SAML authentication request as one of the parameters (message 3 in **Figure 2**) in the following way:

```
authentication-request = URI
```

URI is specified in **[RFC3986]** and is encoded according to Section 3.4 (HTTP Redirect) of the **SAML bindings 2.0 specification** [OASIS.saml-bindings-2.0-os]. The SAML authentication request is encoded according to Section 3.4 (Authentication Request) of the **SAML core 2.0 specification** [OASIS.saml-core-2.0-os]. Should the client support Internationalized Resource Identifiers (IRIs) **[RFC3987]** it MUST first convert the IRI to a URI before transmitting it to the server **[RFC5890]**.

Note: The SASL server may have a static mapping of domain to corresponding IdP or alternatively a DNS-lookup mechanism could be envisioned, but that is out-of-scope for this document.

Note: While the SASL client MAY sanity check the URI it received, ultimately it is the SAML IdP that will be validated by the SAML client which is out-of-scope for this document.

The client then sends the authentication request via an HTTP GET (sent over a server-authenticated TLS channel) to the IdP, as if redirected to do so from an HTTP server and in accordance with the Web Browser SSO profile, as described in section 3.1 of **SAML profiles 2.0 specification** [OASIS.saml-profiles-2.0-os] (message 5 and 6 in **Figure 2**).

The client handles both user authentication to the IdP and confirmation or rejection of the authentication of the RP (out-of-scope for this document).

After all authentication has been completed by the IdP, the IdP will send a redirect message to the client in the form of a URI corresponding to the Relying Party as specified in the authentication request ("AssertionConsumerServiceURL") and with the SAML response as one of the parameters (message 7 in **Figure 2**).

Please note: this means that the SASL server needs to implement a SAML Relying Party. Also, the SASL server needs to correlate the session it has with the SASL client with the appropriate SAML authentication result. It can do so by comparing the ID of the SAML authentication request it has issued with the one it receives in the SAML authentication statement.

3.3. Outcome and parameters

TOC

The SASL server (in its capacity as a SAML Relying Party) now validates the SAML authentication response it received from the SAML client via HTTP or HTTPS.

The outcome of that validation by the SASL server constitutes a SASL mechanism outcome, and therefore (as stated in **[RFC4422]**) SHALL be used to set state in the server accordingly, and it SHALL be used by the server to report that state to the SASL client as described in **[RFC4422]** Section 3.6 (message 8 in **Figure 2**).

4. SAML GSS-API Mechanism Specification

TOC

This section and its sub-sections are not required for SASL implementors, but this section MUST be observed to implement the GSS-API mechanism discussed below.

This section specifies a GSS-API mechanism that when used via the GS2 bridge to SASL behaves like the SASL mechanism defined in this document. Thus, it can loosely be said that the SAML SASL mechanism is also a GSS-API mechanism. The SAML user takes the role of the GSS-API Initiator and the SAML Relying Party takes the role of the GSS-API Acceptor. The SAML Identity Provider does not have a role in GSS-API, and is considered an internal matter for the SAML mechanism. The messages are the same, but

- a) the GS2 header on the client's first message and channel binding data is excluded when SAML is used as a GSS-API mechanism, and
- b) the RFC2743 section 3.1 initial context token header is prefixed to the client's first authentication message (context token).

The GSS-API mechanism OID for SAML is OID-TBD (IANA to assign: see IANA considerations).

SAML20 security contexts MUST have the `mutual_state` flag (`GSS_C_MUTUAL_FLAG`) set to TRUE. SAML does not support credential delegation, therefore SAML security contexts MUST have the `deleg_state` flag (`GSS_C_DELEG_FLAG`) set to FALSE.

The mutual authentication property of this mechanism relies on successfully comparing the TLS server identity with the negotiated target name. Since the TLS channel is managed by the application outside of the GSS-API mechanism, the mechanism itself is unable to confirm the name while the application is able to perform this comparison for the mechanism. For this reason, applications MUST match the TLS server identity with the target name, as discussed in [\[RFC6125\]](#). More precisely, to pass identity validation the client uses the securely negotiated `targ_name` as the reference identifier and match it to the DNS-ID of the server certificate, and MUST reject the connection if there is a mismatch. For compatibility with deployed certificate hierarchies, the client MAY also perform a comparison with the CN-ID when there is no DNS-ID present. Wildcard matching is permitted. The `targ_name` reference identifier is a "traditional domain names" thus the comparison is made using case-insensitive ASCII comparison.

The SAML mechanism does not support per-message tokens or `GSS_Pseudo_random`.

4.1. GSS-API Principal Name Types for SAML

TOC

SAML supports standard generic name syntaxes for acceptors such as `GSS_C_NT_HOSTBASED_SERVICE` (see [\[RFC2743\]](#), Section 4.1). SAML supports only a single name type for initiators: `GSS_C_NT_USER_NAME`. `GSS_C_NT_USER_NAME` is the default name type for SAML. The query, display, and exported name syntaxes for SAML principal names are all the same. There are no SAML-specific name syntaxes -- applications should use generic GSS-API name types such as `GSS_C_NT_USER_NAME` and `GSS_C_NT_HOSTBASED_SERVICE` (see [\[RFC2743\]](#), Section 4). The exported name token does, of course, conform to [\[RFC2743\]](#), Section 3.2.

5. Examples

TOC

5.1. XMPP

TOC

Suppose the user has an identity at the SAML IdP `saml.example.org` and a Jabber Identifier (JID) `somenode@example.com`, and wishes to authenticate his XMPP connection to `xmpp.example.com`. The authentication on the wire would then look something like the following:

Step 1: Client initiates stream to server:

```
<stream:stream xmlns='jabber:client'
xmlns:stream='http://etherx.jabber.org/streams'
to='example.com' version='1.0'>
```

Step 2: Server responds with a stream tag sent to client:

```
<stream:stream
xmlns='jabber:client' xmlns:stream='http://etherx.jabber.org/streams'
id='some_id' from='example.com' version='1.0'>
```

Step 3: Server informs client of available authentication mechanisms:

```
<stream:features>
  <mechanisms xmlns='urn:ietf:params:xml:ns:xmpp-sasl'>
    <mechanism>DIGEST-MD5</mechanism>
    <mechanism>PLAIN</mechanism>
    <mechanism>SAML20</mechanism>
  </mechanisms>
</stream:features>
```

Step 4: Client selects an authentication mechanism and provides the initial client response containing the according to the definition in Section 4 of **BASE64** [RFC4648] encoded gs2-header and domain:

```
<auth xmlns='urn:ietf:params:xml:ns:xmpp-sasl' mechanism='SAML20'>
biwsZXhhbXBsZS5vcmc</auth>
```

The decoded string is: n,,example.org

Step 5: Server sends a BASE64 encoded challenge to client in the form of an HTTP Redirect to the SAML IdP corresponding to example.org (<https://saml.example.org>) with the SAML Authentication Request as specified in the redirection url:

```
aHR0cHM6Ly9zYW1sLmV4YW1wbGUub3JnL1NBTUwvQnJvd3Nlcj9TQU1MUmVx
dWVzdD1QSE5oYld4d09rRjFkR2h1VW1weGRXVnPkQ0I0Yld4dWN6cHpZVzFz
Y0QwaWRYSnVPbTloYzJsek9tNWhiV1Z6T25Sak9sTkJUUVxc2Tkw0d09uQnli
M1J2WTI5c0lnMETJQ0FnSUVsRVBTSmZzbVZqTkrJMFptRTFNVEF6TkrJNE9U
QTVZVE13Wm1ZeFpUTXhNVFk0TXpJM1pqYzVORGMwT1RnMElpQldawEp6YVc5
dVBTSXlMakFpRFFvZ0lDQWdTWE56ZFdWsmJuTjBZVzUwUfNJeU1EQTNMVEV5
TFRFd1ZERXhPak01T2pNMFdpSWdSbTl5WTJWQmRYUm9iajBpWm1Gc2MyVW1E
UW9nSUNBZ1NYTlFZWE56YVhabFBTSm1ZV3h6WlNJTknPQWdJQ0JRY205MGIy
TnZiRUpwYm1ScGJtYz1JblZ5Ympwdl1YTnBjenB1WVcxbGN6cDBZenBUUVUx
TU9qSXVNRHBpYVc1a2FXNW5jenBJVkJZSUUxwQ1BVMVFpRFFvZ0lDQWdRWE56
WlhKMGMFXOXVRMj11YzNwdFpYS1RawEoyYVd0bFZWSk1QUTBLSUNBZ0lDQWdJ
Q0FpYUhsMGNIITTZMeTk0YlhCd0xtVjRZVzF3YkdVdVkyOXRMMU5CVFV3d1FY
TnpawEowYVc5dVEyOXVjM1Z0WlhKVFPYSjJhV05sSwo0TkNpQThjMkZ0YkRw
SmMzTjFawElNzUCxc2JuTTZjMkZ0YkQwaWRYSnVPbTloYzJsek9tNWhiV1Z6
T25Sak9sTkJUUVxc2Tkw0d09tRnpjM1Z5ZEdsdmJpSStEUW9nSUNBZ01HaDBk
SEJ6T2k4dmVHMxdjQzVsZUdGdGNHeGxMbU52YlEwS01Ed3ZjMkZ0YkRwSmMz
TjFawEkrRFFvZ1BITmhiV3h3T2s1aGJXVkpSRk1J2YkdsamVTQjRiV3h1Y3pw
e1lXMXNjRDBpZFHkdU9t0WhjMmx6T201aGJXVnpPb1JqT2x0Q1RVdZzNaTR3
```



```
<samlp:RequestedAuthnContext
  xmlns:samlp="urn:oasis:names:tc:SAML:2.0:protocol"
  Comparison="exact">
  <saml:AuthnContextClassRef
    xmlns:saml="urn:oasis:names:tc:SAML:2.0:assertion">
    urn:oasis:names:tc:SAML:2.0:ac:classes>PasswordProtectedTransport
  </saml:AuthnContextClassRef>
</samlp:RequestedAuthnContext>
</samlp:AuthnRequest>
```

Note: the server can use the request ID (_bec424fa5103428909a30ff1e31168327f79474984) to correlate the SASL session with the SAML authentication.

Step 5 (alternative): Server returns error to client if no SAML Authentication Request can be constructed:

```
<failure xmlns='urn:ietf:params:xml:ns:xmpp-sasl'>
  <temporary-auth-failure/>
</failure>
</stream:stream>
```

Step 6: Client sends the empty response to the challenge encoded as a single =:

```
<response xmlns='urn:ietf:params:xml:ns:xmpp-sasl'>
  =
</response>
```

The following steps between brackets are out of scope for this document but included to better illustrate the entire flow.

[The client now sends the URL to a browser instance for processing. The browser engages in a normal SAML authentication flow (external to SASL), like redirection to the Identity Provider (<https://saml.example.org>), the user logs into <https://saml.example.org>, and agrees to authenticate to xmpp.example.com. A redirect is passed back to the client browser who sends the AuthN response to the server, containing the subject-identifier as an attribute. If the AuthN response doesn't contain the JID, the server maps the subject-identifier received from the IdP to a JID]

Step 7: Server informs client of successful authentication:

```
<success xmlns='urn:ietf:params:xml:ns:xmpp-sasl' />
```

Step 7 (alt): Server informs client of failed authentication:

```
<failure xmlns='urn:ietf:params:xml:ns:xmpp-sasl'>
  <not-authorized/>
</failure>
</stream:stream>
```

Please note: line breaks were added to the base64 for clarity.

5.2. IMAP

The following describes an IMAP exchange. Lines beginning with 'S:' indicate data sent by the server, and lines starting with 'C:' indicate data sent by the client. Long lines are wrapped for readability.

```
S: * OK IMAP4rev1
C: . CAPABILITY
S: * CAPABILITY IMAP4rev1 STARTTLS
S: . OK CAPABILITY Completed
C: . STARTTLS
S: . OK Begin TLS negotiation now
C: . CAPABILITY
S: * CAPABILITY IMAP4rev1 AUTH=SAML20
S: . OK CAPABILITY Completed
C: . AUTHENTICATE SAML20
S: +
C: biwsZXhnbXBsZS5vcmc
S: + aHR0cHM6Ly9zYW1sLmV4YW1wbGUub3JnL1NBTUwvQnJvd3Nlcj9TQU1M
UmVxdWVzdD1QSE5oY1d4d09rRg0KMWRHaHVvVZ4ZFdwemRDQjRiV3h1Y3pwe
l1lXMXNjRDBpZFhKdU9t0WhjMmx6T201aGJXVnpPb1JqT2x0Qg0KVFV3Nk1pNH
dPbkJ5YjNSdlkyOXNjZzBLSUNBZ0lFbEVQU0pmWW1Wak5ESTBabUUxTVRBek5
ESTRPVEE1WQ0KVE13Wm1ZeFpUTXhNVFk0TXpJM1pqYzVORGMwT1RnMElpQlda
WEp6YVc5dVBTsXlMakFpRFFvZ0lDQWdTWA0KTnpkV1ZKYm50MFlXNTBQU0l5T
URBM0xURXlMVEV3VkrFeE9qTTPak0wV2lJZ1JtOXlZMlZCZFhSb2JqMA0KaV
ptRnNjMlVpRFFvZ0lDQWdTWE5RWVhOemFYWmxQU0ptwVd4e1pTSU5DaUFnSUN
CUWnt0TbiMk52YkVKA0KYm1ScGJtYz1JblZ5Ympwdl1YTnBjenB1WVcxbGN6
cDBZenBUUVUxTU9qSXVNRHBpYVc1a2FXNW5jenBJVg0KRlJRTFZCUFUxUW1EU
W9nSUNBZ1FYTnpawEowYVc5dVEyOXVjM1Z0WlhKVFPYSjJhV05sVlZKTVBRME
tJQw0KQWdJQ0FnSUNBawFIUjBjSE02THk5dFlxbHNMBVY0Wvcxd2JHVXVZMj1
0TDFoQlRvd3ZRWE56WlhKMGFXOQ0KdVEyOXVjM1Z0WlhKVFPYSjJhV05sSWo0
TknPQThjMkZ0YkRwSmMzTjFaWElnZUcxc2JuTTZjMkZ0YkQwaQ0KZFhKdU9t0
WhjMmx6T201aGJXVnpPb1JqT2x0QlRVdzZNaTR3T21GemMyVnlkR2x2Ym1JK0
RRb2dJQ0FnSQ0KR2gwZEhCek9pOHZlRzF3Y0M1bGVHRnRjR3hsTG10dmJRMET
JRhd2YzJGdGJEcEpjM04xw1hJK0RRb2dQSA0KTmhiV3h3T2s1aGJXVkpSRkKJ2
YkdsamVTQjRiV3h1Y3pwe1lXMXNjRDBpZFhKdU9t0WhjMmx6T201aGJXVg0Ke
k9uUmpPbE5CVFV3Nk1pNHdPbkJ5YjNSdlkyOXNjZzBLSUNBZ0lDQkdIM0p0WV
hROUluVnlianB2WVh0cA0KY3pwdVlXMWxjenAwXpwVFFVMU1Pakl1TURwdVl
XMWxhV1F0Wm05eWJXRjBPbkJsY250cGMzUmxib1FpRA0KUW9nSUNBZ0lGT1FU
bUZ0WlZGMVlXehBabWxsY2owawVHMxdjQzVsZUdGdGNHeGxMbU52YlNjZ1FXe
HNiMw0KZERjbVZoZEdVOUluUnlkv1VpSUM4K0RRb2dQSE5oY1d4d09sSmxjWF
ZsYzNSbFpFrjFkR2h1UTI5dWRHVg0KNGRBMEtJQ0FnSUNCNGJXehVjenB6WVc
xc2NEMGlkWep1T205aGMybHpPbTVoYldwek9uUmpPbE5CVFV3Ng0KTWk0d09u
QnliM1J2WTI5c0lpQU5DaUFnSUNBZ0lDQWdRMj10Y0dGefYtNziajBpWlhoa
FkzUWlQZzBLSQ0KQ0E4YzJGdGJEcEjKwFJvYmtOdmJuUmx1SFJEYkdGemMxSm
xaZzBLSUNBZ0lDQWdlRzFzYm5NNmMyRnRiRA0KMGlkWep1T205aGMybHpPbTV
oYldwek9uUmpPbE5CVFV3Nk1pNHdPbUz6YzJWewRhbHZiaUkrFFvZ0lDQ0K
Z0lDQjFjbtQ2YjJGemFYTTZibUZ0WlhNNmRHTTZVMEZOVERveUxqQTZZV002W
TJ4aGMzTmxjenBRWVh0eg0KZDI5eVpGQnliM1JswTNSbFpGUnlZVzV6Y0c5eW
RBMEtJQ0E4TDN0aGJXdzZRWFYwYUc1RGiYNTBaWGgwUQ0KMnhoYzNOU1pXWSt
EUW9nUEM5e1lXMXNjRHBTWlhGMVpYTjBaV1JCZFhSb2JrTnZib1JszUhrK0lB
MEtQQw0K0XpZVzFzY0RwQmRYUm9ibEpsY1hwbGMzUSs=
C:
S: . OK Success (tls protection)
```

The decoded challenge is:

```
https://saml.example.org/SAML/Browser?SAMLRequest=PHNhbWxwOkF1dGhuUmVxdWVzdCB4bWxuczpzYW1scD0idXJuOm9hc2lzOm5hbWVzOnRj0lNB
TUw6Mi4wOnBye3RvY29sIgc0KICAgIElEPSJfYmVjNDI0ZmE1MTAzNDI4OTA5Y
TMwZmYxZTMxMTY4MzI3Zjc5NDc00Tg0IiBWZXJzaW9uPSIyLjAiDQogICAgSx
```


always verifies the server identity before proceeding with authentication (see [\[RFC6125\]](#)). Typically TLS is used to provide a secure channel with server authentication.

6.2. Binding SAML subject identifiers to Authorization Identities

TOC

As specified in [\[RFC4422\]](#), the server is responsible for binding credentials to a specific authorization identity. It is therefore necessary that only specific trusted IdPs be allowed. This is typical part of SAML trust establishment between Relying Parties and IdP.

6.3. User Privacy

TOC

The IdP is aware of each Relying Party that a user logs into. There is nothing in the protocol to hide this information from the IdP. It is not a requirement to track the visits, but there is nothing that prohibits the collection of information. SASL server implementers should be aware that SAML IdPs will be able to track - to some extent - user access to their services.

6.4. Collusion between RPs

TOC

It is possible for Relying Parties to link data that they have collected on the users. By using the same identifier to log into every Relying Party, collusion between Relying Parties is possible. In SAML, targeted identity was introduced. Targeted identity allows the IdP to transform the identifier the user typed in to a Relying Party specific opaque identifier. This way the Relying Party would never see the actual user identifier, but a randomly generated identifier.

6.5. GSS-API specific security considerations

TOC

Security issues inherent in GSS-API (RFC 2743) and GS2 (RFC 5801) apply to the SAML GSS-API mechanism defined in this document. Further, and as discussed in section 4, proper TLS server identity verification is critical to the security of the mechanism.

7. IANA Considerations

TOC

7.1. IANA mech-profile

TOC

The IANA is requested to register the following SASL profile:

SASL mechanism profile: SAML20

Security Considerations: See this document

Published Specification: See this document

For further information: Contact the authors of this document.

Owner/Change controller: the IETF

Intended usage: COMMON

Note: None

The IANA is further requested to assign a new entry for this GSS mechanism in the sub-registry for SMI Security for Mechanism Codes, whose prefix is iso.org.dod.internet.security.mechanisms (1.3.6.1.5.5) and to reference this specification in the registry.

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Appendix A. Acknowledgments

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Appendix B. Changes

This section to be removed prior to publication.

- 09 Fixed text per IESG review
 - 08 Fixed text per Gen-Art review
 - 07 Fixed text per comments Alexey Melnikov
 - 06 Fixed text per AD comments
 - 05 Fixed references per ID-nits
 - 04 Added request for IANA assignment, few text clarifications
 - 03 Number of cosmetic changes, fixes per comments Alexey Melnikov
 - 02 Changed IdP URI to domain per Joe Hildebrand, fixed some typos
 - 00 WG -00 draft. Updates GSS-API section, some fixes per Scott Cantor
 - 01 Added authorization identity, added GSS-API specifics, added client supplied IdP
 - 00 Initial Revision.
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