

**TTC標準**  
Standard

JJ-300.00

Home-network Topology Identifying  
Protocol (HTIP)

DRAFT

Edition 1

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THE TELECOMMUNICATION TECHNOLOGY COMMITTEE



DRAFT

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## <Reference>

### 1. Overview

This document defines a home-network topology identifying protocol (HTIP) used to identify the topology of a home network. This HTIP only applies to the broadcast domain in the link layer. Manager, the software which identifies the home-network topology, can be located on any terminal in the home network. Each ~~end-terminal~~IP Terminal in the home network incorporates the controlled device functions defined by the UPnP Device Architecture (I1) and transmits device information to Manager. Each ~~network-device~~Ethernet Bridge in the home network incorporates the LLDP Agent functions (transmit-only mode) defined by IEEE 802.1AB ([7]) and transmits both device information and link information (a MAC forwarding table) in the home network. Manager collects the device information and link information from ~~end-terminal~~IP Terminals and ~~network-device~~Ethernet Bridges in the home network and identifies the home network topology on the basis of the collected information.

Manager can also check the connectivity of the ~~end-terminal~~IP Terminals and ~~network-device~~Ethernet Bridges. This document only defines the protocol for the information transmission from the ~~end-terminal~~IP Terminals and ~~network-device~~Ethernet Bridges without describing details of Manager functionality.

### 2. Reason for Selecting UPnP Device Architecture (I1) and IEEE 802.1AB ([7])

To facilitate implementation and reduce processing load, this HTIP uses the UPnP Device Architecture (I1) for the ~~notification-transmission~~ of device information from ~~end-terminal~~IP Terminals and IEEE 802.1AB ([7]) for the ~~notification-transmission~~ of device information and link information from ~~network-device~~Ethernet Bridges. The UPnP Device Architecture (I1) is selected because the architecture is already prevalent among the ~~device~~terminals that are connected to home networks, provides functions to ~~notify-transmit~~ of device information, and allows addition of the device information to be transmitted.

On the other hand, such protocols as SNMP ([9]), LLDP ([7]), or LLDP-MIB ([7]) are generally used to collect device information and link information from ~~network-device~~Ethernet Bridges. However, the ~~network-device~~Ethernet Bridges intended for use with home networks often do not have the capability of L3 protocol stack. For the devices that do not support SNMP ([9]), this HTIP is designed to incorporate only LLDP ([7]) and implement the LLDP Agent in transmit-only mode, which uses only the L2 protocol stack. Processing load on ~~network-device~~Ethernet Bridges can be reduced because they need not constantly monitor the ports but only perform one-way transmission of information.

The conventional usage of LLDP specifies a multicast address as a destination of LLDPDU frames. However, if ~~network-device~~Ethernet Bridge B that does not support LLDP ([7]) and SNMP ([9]) exists between Manager and ~~network-device~~Ethernet Bridge A that transmits LLDPDU frames, the Manager can neither receive LLDPDU frames from ~~network-device~~Ethernet Bridge A nor even recognize the existence of ~~network-device~~Ethernet Bridge A. Because LLDP ([7]) allows the change of destination MAC addresses, this HTIP configures LLDPDU \_frame destination MAC addresses as broadcast addresses. This design enables Manager to collect information from arbitrary ~~network-device~~Ethernet Bridges and estimate the topology of a home network even if ~~incompatible~~ devices, which do not implement LLDP, are connected to the home network. LLDP ([7]) also allows addition of the information to be transmitted. LLDP ([7]) is selected because of these advantages.

### 3. Relation with International Standards

This HTIP was defined on the basis of such standards as UPnP Device Architecture (I1) and IEEE 802.1AB ([7]).

#### 4. Differences from Above International Standards

##### 4.1 UPnP Device Architecture [1]

This HTIP defined new elements to be added in the device description document the ~~End Terminal~~L3 Agent uses for the ~~notification~~transmission of device information. This HTIP also defined a description policy for the device information elements already defined in the device description document. The definition of new elements complies with the UPnP Device Architecture ([1]) and is not an extension of the specification. Likewise, the definition of the description policy for existing elements does not exceed the range of description content definition by the UPnP Device Architecture ([1]) but only puts limitations on the description content. Therefore, the definition of the description policy is not an extension of the specification.

##### 4.2 IEEE 802.1AB [7]

This HTIP defined ~~storage of~~ the TLVs for device information and ~~device configuration~~link information in the vendor-specific extension fields (TLV Type = 127) defined by IEEE 802.1AB ([7]) (see Section 6.3). This HTIP also defined the destination MAC address for the LLDPDU frame containing these TLVs as "FF-FF-FF-FF-FF-FF". This definition is not an extension of the specification because LLDPDU\_frame destination MAC addresses are optional.

#### 5. Changes to International Standards

None

#### 6. Industrial Property Right

None

#### 7. Revision History

Version	Date	Description
1.0	August 30, 2010	Established

#### 8. Working Group Developing This Standard

Version 1.0: TTC Next-generation Home Network Systems Working Groups

## 1. Introduction

### 1.1 Purpose of HTIP

The ~~end-terminal~~IP Terminals that can be connected in home networks are increasing lately. The transmission media to send IP packets to such ~~end-terminal~~IP Terminals are varied in type, including not only UTP cables but also power lines, telephone lines, coaxial cables, and wireless lines. There also are various types of intermediate connection devices (~~network-device~~Ethernet Bridges) available for connecting the diverse transmission media and relaying IP packets.

In spite of these circumstances, many home network users only have ~~limited-little~~ knowledge of networking. When a problem occurs in the service a user is using with an ~~end-terminal~~IP Terminal in a home network, the user usually begins inspection by checking connections at a lower layer, locate the problem, and find its cause. If the user has little knowledge of networking, the user often can hardly find even the connection path for the ~~end-terminal~~IP Terminal. Therefore, such users cannot locate the problem and recover from the problem.

The HTIP defined by this specification enables an arbitrary ~~end-terminal~~IP Terminal or ~~network-device~~Ethernet Bridge connected in a home network not only to identify the device information of other ~~end-terminal~~IP Terminals and ~~network-device~~Ethernet Bridges in the same home network but also to identify the overall ~~configuration~~topology of the home network. This specification also provides a mechanism to check the connectivity of the ~~end-terminal~~IP Terminals and ~~network-device~~Ethernet Bridges. It is expected that the HTIP defined here will enable presentation of a home network ~~configuration~~topology diagram to home network users and the users will be able to locate problems in individual home networks with reference to the ~~configuration~~topology diagram and recover from the problems.

### 1.2 Preconditions

This document defines only the interfaces between devices. ~~Detailed-Internal~~ processes in each device must be designed by the person who implements each home network system. Values of elements (e.g., MAC address and data length in TLVs) must be described by binary notation unless otherwise instructed.

## 2. References

### 2.1 Standards

- [1] ISO/IEC 29341-1: "Information technology - UPnP Device Architecture - Part 1: UPnP Device Architecture Version 1.0", Edition 1.0, December 2008.
- [2] ISO/IEC 29341-2: "Information technology - UPnP Device Architecture - Part 2: Basic Device Control Protocol - Basic Device", Edition 1.0, December 2008.
- [3] ITU-T Rec. G.9971: "Requirements of transport functions in IP home network", June 2010.

### 2.2 Other documents

- [4] TTC Next-generation Home Network Systems Working Groups: "The List of Device Category" (being standardized)
- [5] IEEE Computer Society: "802.1D, IEEE Standard for Local and metropolitan area networks, Media Access Control (MAC) Bridges", 2004.

- [6] IEEE Computer Society: "802.3-2008, Part 3: Carrier sense multiple access with Collision Detection (CSMA/CD) Access Method and Physical Layer Specifications", December 2008.
- [7] IEEE Computer Society: "802.1AB-2009: Local and Metropolitan Area Networks - Station and Media Access Control Connectivity Discovery", September 2009.
- [8] Internet Assigned Numbers Authority (IANA): "IANAifType-MIB DEFINITIONS", ver. 200905060000Z, May 2009.
- [9] J. Case, et al.: RFC1157, "Simple Network Management Protocol", Internet Engineering Task Force (IETF), September 1990.
- [10] J. Postel: RFC 792, "INTERNET CONTROL MESSAGE PROTOCOL", Internet Engineering Task Force (IETF), September 1981.
- [11] UPnP Forum: "UPnP Device Management 1.0", *now reviewed by Steering Committee of UPnP Forum.*

### 3. Terms and Acronyms

#### 3.1 Terms

##### End-terminal IP Terminal:

A hardware terminal that has an IP address and terminates IP packets. One or more ~~End-Terminal-Agent~~L3 Agents reside on one ~~end-terminal IP Terminal~~.

##### Network-device Ethernet Bridge:

A hardware device that has two or more ports and a function to transfer frames and packets received at one port to the ~~outside via another port~~ by using a MAC forwarding table. Some types of ~~network-device Ethernet Bridge~~ connect different transmission media to each other. Only one ~~Network-Device-Agent~~L2 Agent resides on one ~~network-device Ethernet Bridge~~. An ~~network-device Ethernet Bridge~~ can have ~~End-Terminal-Agent~~L3 Agent on it. ~~Network-device Ethernet Bridges~~ exclude the devices (e.g., repeater hubs) that do not use a MAC forwarding table even when they have a frame/packet transfer function.

##### Agent:

A collective term for ~~End-Terminal-Agent~~L3 Agent and ~~Network-Device-Agent~~L2 Agent

##### Manager:

A software program that collects device and link information from individual Agents and identifies the topology of home network. Manager also checks its connectivity with individual Agents. Manager can operate on either an ~~end-terminal IP Terminal~~ or an ~~network-device Ethernet Bridge~~.

##### End-Terminal-Agent~~L3 Agent:~~

A software program that resides on an ~~end-terminal IP Terminal~~ and ~~notifies~~transmits ~~Manager of~~ device information to Manager.

##### Network-Device-Agent~~L2 Agent:~~

A software program that resides on an ~~network-device Ethernet Bridge~~ and ~~notifies~~transmits ~~Manager of~~ device and link information to Manager.

##### Access gateway:



A device that has a function to connect the networks with different IP subnets to each other and provides an interface between a home network and a WAN. An access gateway has the functions of both ~~end-terminal~~IP Terminal and ~~network device~~Ethernet Bridge.

Port:

A hardware interface to input or output data from or to another ~~end-terminal~~IP Terminal or ~~network device~~Ethernet Bridge

MAC address list:

A MAC address list retained by an ~~network device~~Ethernet Bridge

### 3.2 Acronyms

AGW:	Access Gateway
DDD:	Device Description Document
DM:	Device Management protocol
HTIP:	Home-network Topology Identifying Protocol
ICMP:	Internet Control Message Protocol
IP:	Internet Protocol
LAN:	Local Area Network
LLDP:	Link Layer Discovery Protocol
LLDPDU:	LLDP Data Unit
LV:	Length, Value
MAC:	Media Access Control
MIB:	Management Information Base
<del>NW:</del>	<del>Network</del>
OUI:	Organizationally Unique Identifier
RFC:	Request for Comments
TLV:	Type, Length, Value
TTL:	Time to Live
UDA:	UPnP Device Architecture
UTP:	Unshielded Twisted Pair
UPnP:	Universal Plug and Play
WAN:	Wide Area Network

### 4. Scope of HTIP

Figure 4 shows the home network as the applicable scope of this specification. This specification applies only to the link-layer broadcast domain enclosed by solid line in Figure 4. The scope of this specification excludes identification of the topology in the WAN and the topology under the ~~end-terminal~~IP Terminal. The HTIP defined by this specification does not relate to, for example, the topology of the display units connected to ~~end-terminal~~IP Terminals by analog cables and the topology under the routers (except for the AGW) connected to the home network.

No AGW or one AGW is installed in a LAN. One or more ~~end-terminal~~IP Terminals are connected to the LAN. No ~~network device~~Ethernet Bridge or one or more ~~network device~~Ethernet Bridges are connected between the AGW and the ~~end-terminal~~IP Terminal(s).

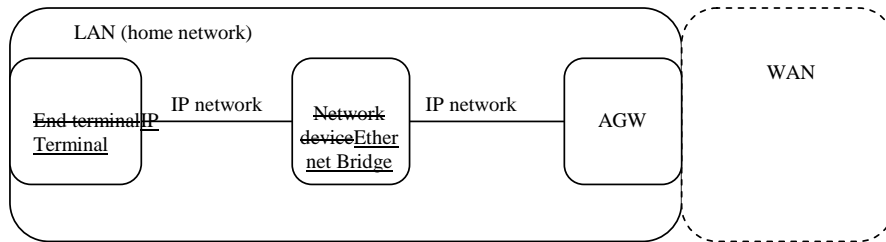


Figure 4 Scope of a home network to which HTIP is applied  
 Figure 4 Configuration of a home network to which HTIP is applied

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## 5. Requirements

### 5.1 Definition of implementation levels

This section defines the classification of implementation levels: Required, recommended, and optional.

Required:

A required feature is a mandatory feature that must be implemented to ensure the compatibility of this specification when HTIP is implemented. The phrase "must be implemented" or "implementation required" refers to a required feature.

Recommended:

A recommended feature is a feature that is not always required to ensure the compatibility of this specification but should be implemented to enhance performance when HTIP is implemented. The phrase "should be implemented" or "implementation recommended" refers to a recommended feature.

Optional:

An optional feature is a feature that is not required to ensure the compatibility of this specification but may be implemented. The phrase "may be implemented" or "implementation optional" refers to an optional feature.

### 5.2 Required capabilities

To comply with the HTIP defined by this specification, ~~End Terminal AgentL3 Agent~~ and ~~Network Device AgentL2 Agent~~ must meet the capability requirements listed below. The capability requirements below comply with the terminal management interface requirements defined by ITU-T SG15 G.9971 ([3]).

- i. ~~End Terminal AgentL3 Agent~~ must be able to acquire the IP and MAC addresses of the ~~end terminal IP Terminal~~ where ~~End Terminal AgentL3 Agent~~ resides. ~~End Terminal AgentL3 Agent~~ must also be able to ~~notify/transmit Manager~~ of the IP and MAC addresses to ~~Manager~~ in the manner described in Section 6.2. (Required feature corresponding to G.9971 ([3]) R11-C1 and R11-C2)
- ii. ~~Network Device AgentL2 Agent~~ must be able to acquire the MAC forwarding table retained by the ~~network device Ethernet Bridge~~ where ~~Network Device AgentL2 Agent~~ resides. ~~Network Device AgentL2 Agent~~ must also be able to ~~notify/transmit Manager~~ of the MAC forwarding table to ~~Manager~~ in the manner described in Section 6.3. (Required feature corresponding to G.9971 ([3]) R11-C3)
- iii. ~~End Terminal AgentL3 Agent~~ must be able to ~~notify/transmit Manager~~ of device information to ~~Manager~~ in the manner described in Section 6.2. (Required feature corresponding to G.9971 ([3]) R11-C4)
- iv. ~~Network Device AgentL2 Agent~~ must be able to ~~notify/transmit Manager~~ of device information to ~~Manager~~ in the manner described in Section 6.3. (Required feature corresponding to G.9971 ([3]) R11-C5)

- v. For the connectivity check between Manager and ~~End Terminal Agent~~L3 Agent, ~~End Terminal Agent~~L3 Agent must be able to respond to a request from Manager in the manner described in Section 7.1. (Recommended feature corresponding to G.9971 ([3]) R11-L2)
- vi. For the connectivity check between Manager and ~~Network Device Agent~~L2 Agent, ~~Network Device Agent~~L2 Agent must be able to periodically transmit packets and frames to Manager in the manner described in Section 7.2. (Recommended feature corresponding to G.9971 ([3]) R11-L2)

## 6. Collection of Information To Identify Home Network Topology

This chapter describes the sequence of operations of ~~End Terminal Agent~~L3 Agent and ~~Network Device Agent~~L2 Agent on HTTP. Figure 6-1 shows the information that is transmitted to identify the topology of a home network. Manager receives device information from ~~End Terminal Agent~~L3 Agent and device information and link information from ~~Network Device Agent~~L2 Agent. Note, however, that Manager shall be able to receive device information and/or link information from a specific Agent without using the communication defined in this chapter if Manager and the specific Agent reside on the same ~~end terminal~~IP Terminal or ~~network device~~Ethernet Bridge.

Manager analyzes the information collected from all Agents in the home network, and then identifies the topology of the home network. The home network ~~configuration~~topology diagram created by this operation enables the connectivity check on an ~~end terminal~~IP Terminal and the ~~network device~~Ethernet Bridges existing on the ~~relevant~~ connection path ~~between the IP Terminals~~. The home network ~~configuration~~topology diagram also enables the user to locate problems when an IP service is disabled on an ~~end terminal~~IP Terminal. The method of connectivity check between Manager and Agent is described in Chapter 7.

### 6.1 Device information and link information

Device information is managed by each Agent. The device information consists of at least four items of data, (a) to (d), listed below.

- (a) Device category
- (b) Manufacturer code
- (c) Model name
- (d) Model number

Device category (a) indicates the type of the device (Agent), for example, television or DVD recorder. Manufacturer code (b) indicates the company that manufactured the device (Agent). A company ID (OUI code<sup>1</sup>) registered with the IEEE is used as the manufacturer code. Model name (c) indicates the brand or series name given by the manufacturer to the device (Agent). Model number (d) indicates the model number given by the manufacturer to the device (Agent). The maximum length of the value of ~~one~~ device category (a) is 31 octets. The length of the value of manufacturer code (b) is fixed to 6 octets. The maximum length of the values of model name (c) and model number (d) is 31 octets.

Link information is retained by each ~~network device~~Ethernet Bridge. The link information of an ~~network device~~Ethernet Bridge is synonymously referred to as a MAC forwarding table. The MAC forwarding table contains the information on pairs of a port of the ~~network device~~Ethernet Bridge and the MAC address of the ~~end terminal~~IP Terminal or another ~~network device~~Ethernet Bridge connected to the port. The MAC forwarding table of an ~~network device~~Ethernet Bridge shall exclude the ~~network device~~Ethernet Bridge's own MAC address.

---

<sup>1</sup> See "IEEE OUI and Company\_id Assignments" in the IEEE website at <http://standards.ieee.org/regauth/oui/>.

6.2 ~~Notification~~Transmission of device information from ~~End Terminal Agent~~L3 Agent using UPnP controlled device functions ([1])

On HTTP, ~~End Terminal Agent~~L3 Agent in a home network transmits device information by using UPnP controlled device functions ([1]) to Manager residing on a ~~terminal device~~ in the home network. The UPnP controlled device functions defined by UDA ([1]) must be implemented on ~~End Terminal Agent~~L3 Agent.

~~End Terminal Agent~~L3 Agent ~~notifies~~transmits Manager of device information to ~~Manager~~ by using the Basic Device Information part for the root device in the DDD. This specification stipulates that only one DDD should be provided per ~~End Terminal Agent~~L3 Agent. For the detailed method and timing of device information collection from ~~End Terminal Agent~~L3 Agent by Manager, see Chapter 2, "Description", of UDA ([1]). When IPv6 is used, see Annex of UDA ([1]) for the detailed method and timing. This specification defines some new elements to be added in the Basic Device Information part in the DDD described in UDA ([1]) and a policy for describing values in existing elements to ~~notify~~transmit Manager of device information to ~~Manager~~. For the ~~characters~~ device information that can be contained in each field, see Table 6-1. When the ~~End Terminal Agent~~L3 Agent on an ~~end terminal~~IP Terminal transmits the device information of the ~~end terminal~~IP Terminal to Manager, the IP and MAC addresses of the ~~end terminal~~IP Terminal are set in the packet header. Therefore, the IP and MAC addresses of the ~~end terminal~~IP Terminal can be ~~notified~~transmitted to Manager (Item i of Section 5.2).

Regarding the device category (a), The List of Device Category ([4]) must be referenced, and only the value of the category of the relevant device must be described in the <http:X\_DeviceCategory> element<sup>2</sup>. Multiple categories can be listed in the element. When describing multiple values of categories, the values must be separated by a comma (.). Linear white space (LWS) must not be inserted before and after each comma. The following characters can be used for describing the device category:

[a-zA-Z0-9][^()+,/:=?;!\*#@\$\_%]

Regarding the manufacturer code (b), only the relevant company ID registered with the IEEE must be described in the <http:X\_ManufacturerOUI> element<sup>2</sup>. If the manufacturer of the installed device has not obtained a registered company ID, no value may be described in the <http:X\_ManufacturerOUI> element. The <http:X\_ManufacturerOUI> element must always be prepared even without a value described, and the manufacturer name must be described in the

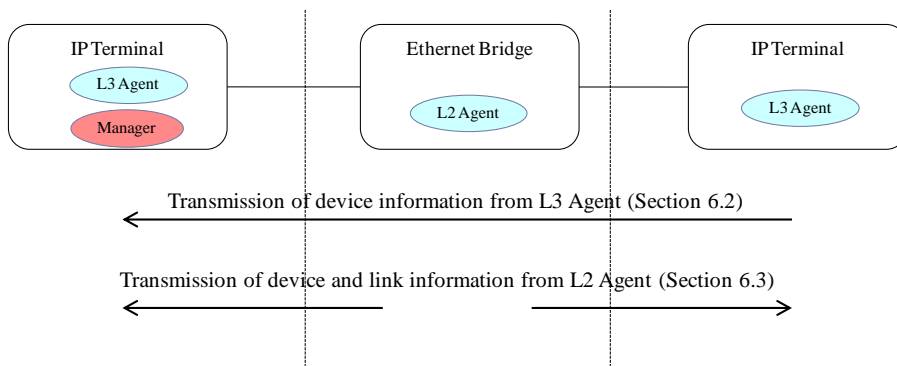


Figure 6-1 Information that is transmitted to identify the home network topology

<sup>2</sup> The namespace for the element shall be <http://www.ttc.or.jp/Home-network WG/JJ-300.00>.

<manufacturer> element. Neither <http:X\_DeviceCategory> nor <http:X\_ManufacturerOUI> element is allowed to appear multiple times in the same DDD. The following characters can be used for describing the manufacturer code (b):

[a-fA-F0-9]

Regarding the model name (c), only a model name must be described in the <modelName> element. If the ~~end terminal~~IP Terminal does not have any name corresponding to the model name (c), no value may be described in the <modelName> element. However, the <modelName> element must always be prepared even without a value described because the <modelName> element is defined as a required feature by UDA ([1]).

Regarding the model number (d), only a model number must be described in the <modelNumber> element. The following characters can be used for describing the model name (c) and model number (d):

#x20 | [a-zA-Z0-9] | [-'()+,./:=?;!\*#@\$\_%]

This document only specify the methods of describing values of the <http:X\_DeviceCategory>, <http:X\_ManufacturerOUI>, <modelName>, and <modelNumber> elements without specifying descriptions of other elements. The following shows an example of the DDD for an HTTP-compliant ~~End Terminal Agent~~L3 Agent. The placeholders described in this example in italics include those described in UDA ([1]).

```
<friendlyName>short user-friendly title</friendlyName>
<manufacturer>manufacturer name</manufacturer>
<manufacturerURL>URL to manufacturer site</manufacturerURL>
<modelDescription>long user-friendly title</modelDescription>
<modelName>model name (c)</modelName>
<modelNumber>model number (d)</modelNumber>
<modelURL>URL to model site</modelURL>
<serialNumber>serial number</serialNumber>
<UDN>uuid:UUID</UDN>
<UPC>Universal Product Code</UPC>
<http:X_DeviceCategory xmlns:http="http://www.ttc.or.jp/Home-network WG/JJ-300.00">device category
  information (a)</http:X_DeviceCategory>
<http:X_ManufacturerOUI xmlns:http="http://www.ttc.or.jp/Home-network WG/JJ-300.00">manufacturer
  code (b)</http:X_ManufacturerOUI>
<iconList>
  <icon>
    <mimetype>image/format</mimetype>
    <width>horizontal pixels</width>
    <height>vertical pixels</height>
    <depth>color depth</depth>
    <url>URL to icon</url>
  </icon>
</iconList>
```

XML to declare other icons, if any, go here  
</iconList>

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Table 6-1 Correspondence of device information and elements in the DDD

Element to contain device information	Device information	Maximum length of string containable in element (octets)
http:X_DeviceCategory	(a) Device category	127
http:X_ManufacturerOUI	(b) Manufacturer code	6
modelName	(c) Model name	31
modelNumber	(d) Model number	31

Table 6-1 lists the items of device information, the elements to contain the information, and the maximum lengths of the strings that can be contained in individual elements. The UPnP DM protocol ([11]) should be implemented on ~~End Terminal AgentL3 Agent~~ to enable ~~End Terminal AgentL3 Agent~~ to also ~~notify/transmit Manager of~~ various items of information other than the device information, ~~which are shown in Table 6-1, to Manager.~~

If ~~End Terminal AgentL3 Agent~~ is developed as plug-in software, the device in which to install the plug-in ~~End Terminal AgentL3 Agent~~ might not be known beforehand when the plug-in ~~End Terminal AgentL3 Agent~~ is developed. In such cases, a functionality that is closest to that of the plug-in software shall be selected from The List of Device Category ([4]) and described as the device category (a). In addition, the manufacturer code of the software manufacturer shall be described as the manufacture code (b), and the model name and model number of the plug-in software shall be described as the model name (c) and model number (d), respectively.

UDA ([1]) is a document that defines the basic functions of UPnP. Therefore, implementing UPnP ~~basicBasic~~, UPnP IGD, UPnP DM, and DLNA devices in compliant with UDA ([1]) is equivalent to implementing the UPnP controlled device functions defined by UDA ([1]). If a UPnP ~~controlled~~ device has already been implemented on an ~~end-terminalIP Terminal~~, the device information of the ~~end-terminalIP Terminal~~ shall be described in the Basic Device Information part in the existing DDD according to the policy described above. If no UPnP device has been implemented on an ~~end-terminalIP Terminal~~, a UPnP ~~basicBasic~~ device ([2]) can be implemented on the ~~end-terminalIP Terminal~~ effectively to reduce the load of HTIP implementation. This is because the UPnP ~~basicBasic~~ device, unlike a normal UPnP device, eliminates the need to define control, eventing, and presentation functions.

### 6.3 ~~Notification/Transmission~~ of device and link information from ~~Network Device AgentL2 Agent~~

~~Network Device AgentL2 Agent~~ must transmit device and link information to Manager by using LLDP ([7]). There is also another possible method to use LLDP ([7]) only for ~~network deviceEthernet Bridge~~ address ~~notification/transmission~~ and use SNMP ([9]) for transmission of device and link information. The possible method might be defined in the next or later version of HTIP. This version of HTIP uses only LLDP ([7]) to transmit device and link information.

Figure 6-2 shows a ~~configuration~~ topology of an ~~network deviceEthernet Bridge~~ and a ~~Network Device AgentL2 Agent~~. The ~~Network Device AgentL2 Agent~~ transmits device and link information from all ports of the ~~network deviceEthernet Bridge~~ via LLDP Agents (in transmit-only mode) defined by IEEE 802.1AB ([7]). One LLDP Agent has one MAC address. LLDP Agent need not be installed separately for each port on an ~~network deviceEthernet Bridge~~. Only one LLDP Agent may be installed for all ports. In other words, individual ports need not have different MAC addresses. The number of LLDP Agents on an ~~network deviceEthernet Bridge~~ shall be determined depending on the implementation condition.

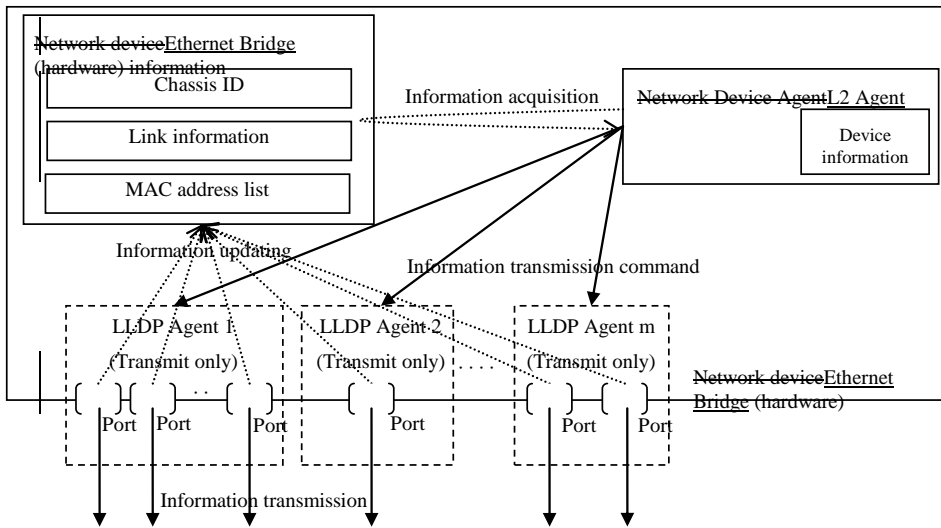


Figure 6-2 Configuration Architecture of network device Ethernet Bridge and Network Device Agent L2 Agent

The Network Device Agent L2 Agent on an network device Ethernet Bridge retains at least such management objects as the chassis ID that can identify the network device Ethernet Bridge, link information, a list of the network device Ethernet Bridge's own MAC addresses (hereinafter called the "MAC address list"), and device information. IEEE 802.1AB ([7]) also defines various other management objects (LLDP MIB ([7])). However, whether to incorporate the management objects defined by IEEE 802.1AB ([7]) shall be determined depending on the implementation condition because whether they can be incorporated also depends on the terminal device performance. The Network Device Agent L2 Agent sends/transmits management objects to individual LLDP Agents. Then, the LLDP Agents store the management objects in LLDPDU frames and transmits them from all ports of the network device Ethernet Bridge.

After Network Device Agent L2 Agent has started, each LLDP Agent must transmit an LLDPDU frame when the timer count reaches 0 periodically or when a change is observed in the management objects each LLDP Agent retains. The interval of LLDPDU transmission shall be determined depending on the implementation condition. For the detailed timing and method of transmission, see IEEE 802.1AB ([7]).

Figure 6-3 shows the structure of the LLDPDU frame that is transmitted from Network Device Agent L2 Agent. The fields from "Destination MAC Address" to "LLDP Ethertype" make up the LLDPDU header. Network Device Agent L2 Agent sets the destination MAC address in the LLDPDU header to "FF-FF-FF-FF-FF-FF", which is the broadcast address defined by IEEE 802.3 ([6]) as shown in Table 6-2. With reference to IEEE 802.1D ([5]), the network device Ethernet Bridge that receives the LLDPDU frame shall perform an action in accordance with the address group (or the address architecture shown in Table 6-2 in this specification) that includes the destination MAC address of the received LLDPDU frame. The source MAC address in the LLDPDU header is the MAC address of the relevant port.



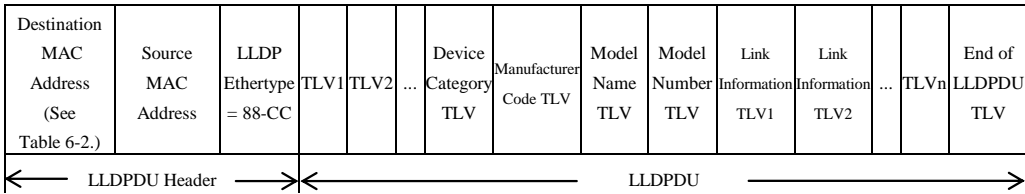


Figure 6-3 LLDPPDU frame structure

Table 6-2 Destination MAC address

Name	Value
Group Address: Broadcast address	FF-FF-FF-FF-FF-FF

~~Network Device Agent~~L2 Agent uses the vendor-specific extension fields (TLV Type = 127) defined by IEEE 802.1AB ([7]) as shown in Figure 6-4 to transmit device and link information as TLVs. These TLVs contain the TTC OUI code "E0-27-1A" and the information defined by TTC. The length of strings in a TLV must be represented in units of octet. For details of the notation method, see IEEE 802.1AB ([7]).

The LLDPPDU must store the TLVs that are defined as required TLVs by IEEE 802.1AB ([7]). See Section 6.3.1 for how to use the required TLVs (TLV Type = 0 to 3) and optional TLVs. In addition, each LLDPPDU transmitted from LLDPP Agent must always include not only the TLVs containing the device category (a), manufacturer code (b), model name (c), model number (d), and device ID defined in Section 6.3.2 but also the TLV containing the link information defined in Section 6.3.3. Table 6-3 lists the values of the TTC Subtype shown in Figure 6-4. When the TTC Subtype is "1", the TLV indicates device information. When the TTC Subtype is "2", the TLV indicates link information.

If an LLDPPDU frame contains too many TLVs and its length exceeds 1,500 bytes, ~~Network Device Agent~~L2 Agent must control the number of TLVs to reduce the LLDPPDU frame length to 1,500 bytes or less, without transmitting the frame in segments. How to select the TLVs to be removed from the LLDPPDU frame longer than 1,500 bytes shall be determined depending on the implementing condition.

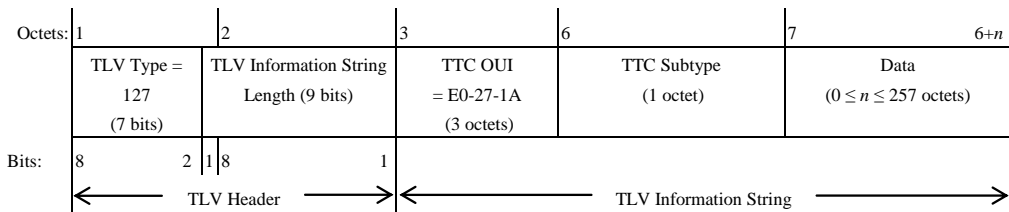


Figure 6-4 Usage of vendor-specific extension fields

Table 6-3 Correspondence of TTC Subtype values and the information to be stored

TTC Subtype	Data	Required, recommended, or optional	Reference section
1	Device information	Required	Section 6.3.2
2	Link information	Required	Section 6.3.3
3	MAC address list	Optional	Section 6.3.4
0 or 4-255		Reserved	

6.3.1 Description format of required and optional TLVs defined by IEEE 802.1AB ([7])

LLDPDU must always include the four TLVs (TLV Type = 0 to 3) that are defined as required TLVs by IEEE 802.1AB ([7]). Although the TLV whose TLV Type is "4" is not defined as required by IEEE 802.1AB ([7]), the TLV should be implemented as described below.

- ▶ TLV of TLV Type = 0 (End Of LLDPDU TLV [7])

As defined by IEEE 802.1AB, the TLV whose TLV Type is "0" must contain zeroes in the 2-octet field. For details, see IEEE 802.1AB ([7]).

- ▶ TLV of TLV Type = 1 (Chassis ID TLV [7])

The TLV whose TLV Type is "1" must contain the ID to identify an ~~network device~~ Ethernet Bridge in the home network. This specification stipulates that the MAC address (Chassis ID Subtype = 4) of the ~~network device~~ Ethernet Bridge must be set as the ID of the ~~network device~~ Ethernet Bridge in the TLV of TLV Type = 1 defined by IEEE 802.1AB ([7]). When the ~~network device~~ Ethernet Bridge has multiple LLDP Agents and multiple MAC addresses, a representative MAC address must be selected and stored in the TLV. IEEE 802.1AB ([7]) stipulates that the TLV whose TLV Type is "1" is required and LLDPDU frame can contain only one TLV whose TLV Type is "1". Therefore, this TLV (TLV Type = 1) cannot be used to transmit any other information than the ID identifying the ~~network device~~ Ethernet Bridge. This TLV contains the same value for all LLDP Agents belonging to an ~~network device~~ Ethernet Bridge.

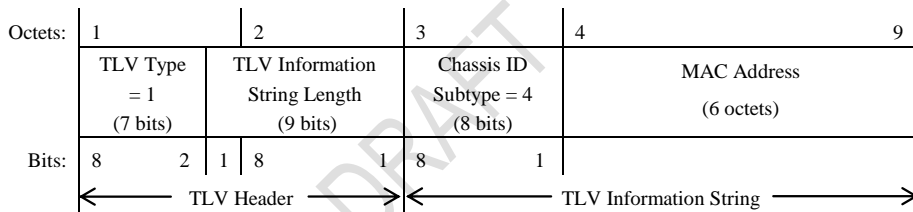


Figure 6-5 TLV that contains the ID (MAC address)

- ▶ TLV of TLV Type = 2 (Port ID TLV [7])

The TLV whose TLV Type is "2" must contain the ID to identify a port (or an interface or an ~~network device~~ Ethernet Bridge), but its value shall be determined depending on the mounting condition. For details, see IEEE 802.1AB ([7]). Because the value of this TLV is prepared for each LLDP Agent, the value may possibly be varied by LLDP Agent.

- ▶ TLV of TLV Type = 3 (Time To Live TLV [7])

The TLV whose TLV Type is "3" must contain a TTL value, but the value shall be determined depending on the mounting condition. For details, see IEEE 802.1AB ([7]). Because the value of this TLV is prepared for each LLDP Agent, the value may possibly be varied by LLDP Agent.

- ▶ TLV of TLV Type = 4 (Port Description TLV [7])

The TLV whose TLV Type is "4" must contain the interface information of the port where LLDP Agent is allocated. The description format of this TLV shall be determined depending on the implementation condition, but the communication standard information of the port where LLDP Agent is allocated should be described in this TLV. Examples of the information include "HD-PLC" or "HomePlug" for power line communication and "802.11 b/g/n" for wireless communication. The interface standard name corresponding to the port must be described in the data part of this TLV by using the string format shown

in Table A. If the port complies with multiple interface standards, multiple strings indicating the names of the standards must be described in the data part of this TLV. Because the value of this TLV is prepared for each LLDP Agent, the value may possibly be varied by LLDP Agent. The ASCII character set must be used for describing the value of this TLV. The following characters can be used:

#x20 | [a-zA-Z0-9] | [-'()+,./:=?;!\*#@\$\_%]

### 6.3.2 Device information notification transmission using LLDP

Figure 6-6 shows the TLV format to store device information. IDs are assigned to individual items of device information, and the data corresponding to each ID is stored by using an LV format. Table 6-4 lists device information IDs and the corresponding items of device information to be stored.

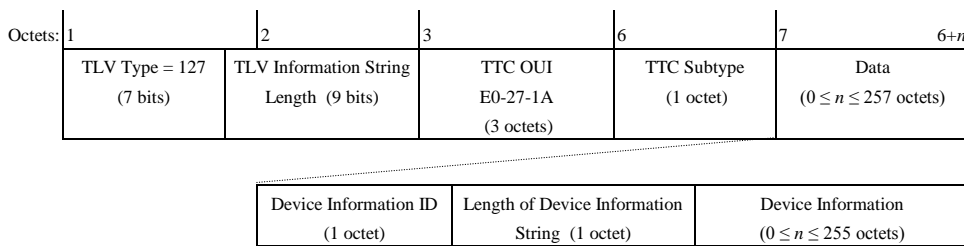


Figure 6-6 Device information TLV using device information ID

Table 6-4 Correspondence of device information IDs and the device information to be stored

Device information ID	Device information	Required, recommended, or optional
1	Device category	Required
2	Manufacturer code	Recommended
3	Model name	Recommended
4	Model number	Required
255	Vendor-specific extension field	
0 or 5-254	Reserved	

The following defines the formats of TLVs and value descriptions for the device information listed in Table 6-4:

- ▶ TLV for the device category (a) of network device Ethernet Bridge

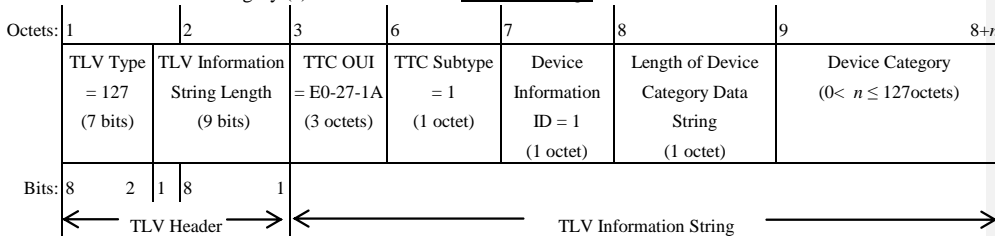


Figure 6-7 TLV to store the device category (a)

Regarding the device category (a), The List of Device Category ([4]) must be referenced, and only the value of the category of the relevant device must be described in the same manner as described in Section 6.2. When describing multiple values of categories, the values must be separated by a comma (,). LWS

must not be inserted before and after each comma. The ASCII character set must be used for describing the device category. The following characters can be used:

[a-zA-Z0-9] | [-'()+./=:?;!#@\$\_%]

- ▶ TLV for the manufacturer code (b) of ~~network device~~ Ethernet Bridge

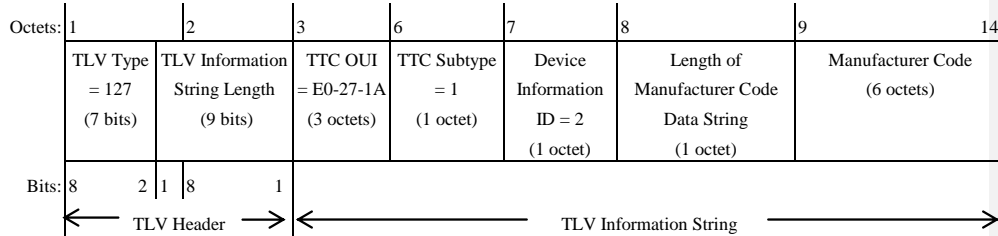


Figure 6-8 TLV to store the manufacturer code (b)

Regarding the manufacturer code (b), only the relevant company ID registered with the IEEE must be described in the same manner as described in Section 6.2. If the manufacturer of the installed device has not obtained a registered manufacturer code, the TLV (TLV Type = 127) for the manufacturer code shall not be stored in the LLDPDU frame or, even when the TLV (TLV Type = 127) for the manufacturer code is stored in the LLDPDU frame, the data part to contain the manufacturer code shall be set to null (by setting the data length in the 8th octet to "0"). The ASCII character set must be used for describing the manufacturer code (b). The following characters can be used:

[a-fA-F0-9]

- ▶ TLV for the model name (c) (series or brand name) of ~~network device~~ Ethernet Bridge

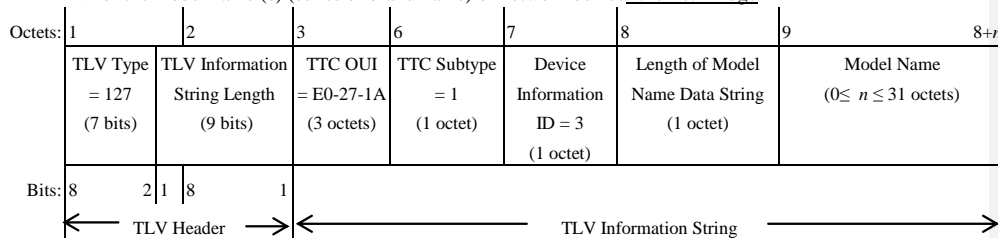


Figure 6-9 TLV to store the model name (c)

Regarding the model name (c), only the model name must be described in the same manner as described in Section 6.2. If the ~~network device~~ Ethernet Bridge does not have any name corresponding to the model name, the TLV (TLV Type = 127) for model name shall not be stored in the LLDPDU frame or, even when the TLV (TLV Type = 127) for model name is stored in the LLDPDU frame, the data part to contain the model name shall be set to null (by setting the data length in the 8th octet to "0").

- ▶ TLV for the model number (d) of ~~network device~~ Ethernet Bridge

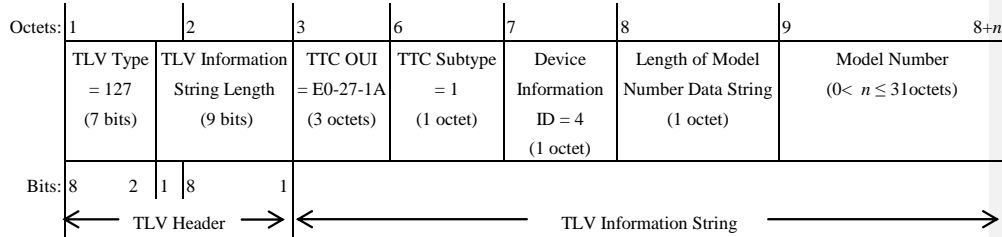


Figure 6-10 TLV to store the model number (d)

Regarding the model number (d), only the model number must be described in the same manner as described in Section 6.2. The ASCII character set must be used for describing the model name (c) and model number (d). The following characters can be used:

[a-zA-Z0-9] | [-()+,./:=?;!\*#@\$\_%]

- ▶ Method of uniquely defining the device information other than device information (a) to (d)

Figure 6-11 shows the data structure of the TLV that must be created when transmitting device information other than the device information (a) to (d) to Manager. "255" must be stored as the device information ID in the 7th octet. The IEEE OUI code indicating the name of the company or organization that uniquely defined the device information must be described by using 6 octets of ASCII characters. Then, the device information type specified by the company or organization that uniquely defined the device information, the length of data part, and the data must be stored.

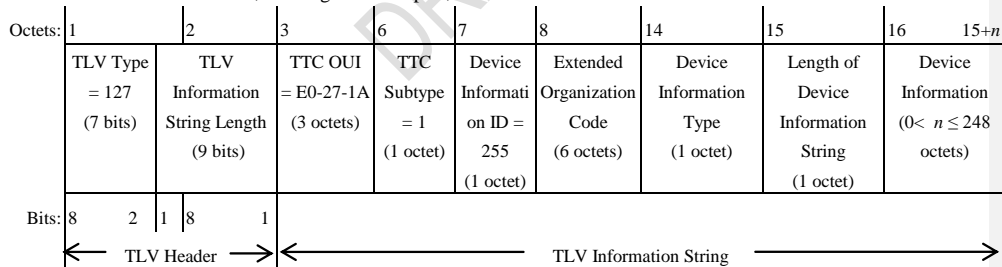


Figure 6-11 TLV for the uniquely defined device information to be transmitted

### 6.3.3 Link information ~~notification~~transmission using LLDP

~~Network Device Agent~~L2 Agent must ~~notify~~transmit ~~Manager~~ of not only device information but also the MAC forwarding table that contains the MAC address information ~~of the network device on which the Network Device Agent resides or the MAC address information~~ of the ~~end terminal~~IP Terminals or ~~Ethernet Bridges~~ connected to the ~~network device~~Ethernet Bridge. For each port of the ~~network device~~Ethernet Bridge, the TLV shown below must be stored in the LLDPDU frame. Assume, for example, that the ~~network device~~Ethernet Bridge has multiple ports connecting UTP cables (hereinafter called "UTP ports") and a wireless port. When two ~~end terminal~~IP Terminals are connected ~~under to~~ UTP port 1, one ~~end terminal~~IP Terminal is connected to UTP port 2, and two ~~end terminal~~IP Terminals are connected ~~under to~~ the wireless port, only a total of three MAC forwarding table TLVs shown below may be stored in the LLDPDU port. For the port that connects nothing, the MAC forwarding table TLV need not be stored or, even when stored, "0" may be set in the "9+m+n"th octet (indicating the number of ~~end terminal~~IP Terminals

or Ethernet Bridges) of the TLV. Network Device Agent L2 Agent must store the three MAC forwarding table TLVs together with device information in the LLDPDU frame. By obtaining the link information, Manager can create a home network configuration topology diagram.

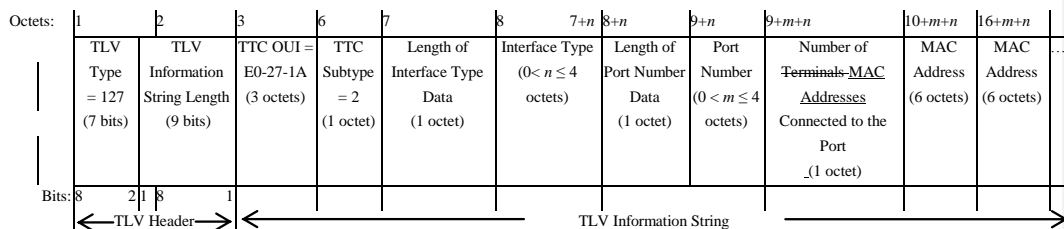


Figure 6-12 MAC forwarding table TLV

- ▶ Length of interface type data (1 octet)
  - Specify the length of the interface type data string.
- ▶ Interface type (up to 4 octets)
  - Specify the interface type of the port. Refer to IANAifType ([8]) for interface types, and describe the number corresponding to the interface type by binary notation.
  - IANAifType ([8]) defines interface types for wired line (UTP cable), wireless line, power line, and coaxial cable as described below. To specify the interface type of the port, use the number (shown below) that corresponds to the interface type of the port. In the following description, parenthesized explanations are excerpts from IANAifType ([8]).
  - Wired line: 6 (*ethernetCsmacd*, -- for all ethernet-like interfaces, -- regardless of speed, as per RFC3635)
  - Wireless: 71 (*ieee80211*, -- radio spread spectrum)
  - PLC: 174 (*plc*, -- Power Line Communications)
  - Coaxial cable: 236 (*mocaVersion1*, --MultiMedia over Coax Alliance (MoCA) Interface, -- as documented in information provided privately to IANA)
- ▶ Length of port number data (1 octet)
  - Specify the length of the port number data string.
- ▶ Port number (up to 4 octets)
  - Store the port number by binary notation. The port number is used to identify a port on an network device Ethernet Bridge that has multiple ports of the same interface type (i.e., UTP ports) as in the case of a switching hub. The port number must be an integer value 0 or more and should be the same as the port number indicated on the network device Ethernet Bridge cabinet.
  - For a port-interface type that has only one instance port, "0" must be stored. When, for example, a switching hub has four UTP ports and one wireless port, port numbers must be assigned to the ports as shown in Table 6-5 below. Because there is only one wireless port, "0" must be assigned to that port.

Table 6-5 Example of port number assignment

Port Number	Interface Type (description in IANAifType ([8]))
1	6 (ethernetCsmacd)
2	6 (ethernetCsmacd)

3	6 (ethernetCsmacd)
4	6 (ethernetCsmacd)
0	71 (ieee80211)

- ▶ Number of ~~end-terminal~~ IP Terminals or Ethernet Bridges connected to the port (1 octet)  
Specify the number of ~~end-terminal~~ IP Terminals or Ethernet Bridges (MAC addresses) connected to the interface ports.
- ▶ MAC address (6 octets)  
Specify the MAC addresses of the ~~end-terminal~~ IP Terminals or Ethernet Bridges connected to the interface ports.

#### 6.3.4 MAC address list ~~notification~~ transmission from ~~network device~~ Ethernet Bridge using LLDP

~~Network Device AgentL2 Agent~~ notifies ~~transmits~~ Manager of the MAC address list retained by the ~~network device~~ Ethernet Bridge where the ~~Network Device AgentL2 Agent~~ resides to enable Manager to identify the topology of a home network more accurately. The TLV is effective when the home network has an intermediate connection device that has a MAC copy function and the ~~network device~~ Ethernet Bridge where the ~~Network Device AgentL2 Agent~~ resides has two or more MAC addresses.

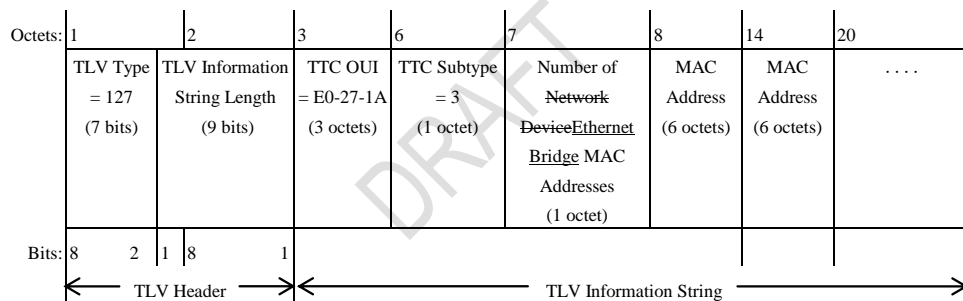


Figure 6-13 MAC address of ~~network device~~ Ethernet Bridge

## 7. Connectivity Test between Manager and Agent

If a problem occurs in an IP service used in a home network after Manager has identified the topology of the home network, the connectivity check by Manager for a specific ~~End Terminal AgentL3 Agent~~ or ~~Network Device AgentL2 Agent~~ has a beneficial effect on locating the problem in the home network. The connectivity test checks whether frames and packets can be normally transferred in the data link and higher layers between two terminals.

### 7.1 Connectivity test for ~~End Terminal AgentL3 Agent~~

Examples of connectivity test implementations include two methods. One is the connectivity test in which Manager retries to collect device information from the target ~~end-terminal~~ IP Terminal. The other is the connectivity test in which Manager transmits an echo request message on ICMP ([10]) to ~~End Terminal AgentL3 Agent~~ and then receives an echo reply message on ICMP ([10]). The connectivity test through the collection of device information can be implemented with reference to Section 6.2.

The connectivity test using ICMP ([10]) enables a simple check on connectivity when Manager knows the IP address of the target ~~End Terminal AgentL3 Agent~~. ~~End Terminal AgentL3 Agent~~ can ~~notify~~ transmit ~~Manager~~ of the IP

address of the ~~end-terminal~~IP Terminal, where the ~~End Terminal Agent~~L3 Agent resides, to Manager by using the discovery function of UDA ([1]). This enables Manager to retain the tables of the IP addresses and device information of the ~~End Terminal Agent~~L3 Agents in the home network.

Using the device information table, Manager can specify the IP address of a target ~~End Terminal Agent~~L3 Agent and transmit an ICMP echo request message to the IP address. Upon receiving the ICMP echo request message, the ~~End Terminal Agent~~L3 Agent should return an ICMP echo reply message to Manager. Manager may determine that the connectivity with the ~~End Terminal Agent~~L3 Agent is normal when Manager receives the ICMP echo reply message from the ~~End Terminal Agent~~L3 Agent. Manager can determine that the connectivity is lost when Manager cannot receive the ICMP echo reply message from the ~~End Terminal Agent~~L3 Agent within a specified ~~length of~~length of time. The ~~length of~~length of time to wait shall be specified depending on the implementation condition. For the connectivity test using ICMP ([10]), Manager should also consider the traffic of the home network adequately.

#### 7.2 Connectivity test for ~~Network Device Agent~~L2 Agent

As described in Section 6.3.1, Manager can retain the ID (chassis ID stored in the TLV of TLV Type = 1) of the ~~Network Device Agent~~L2 Agent in the home network. Since an ~~network device~~Ethernet Bridge transmits LLDPDU to Manager at fixed intervals, Manager can determine that the connectivity with the target ~~Network Device Agent~~L2 Agent is normal when Manager receives an LLDPDU frame including the ID of the target ~~Network Device Agent~~L2 Agent. Manager can determine that the connectivity is lost when Manager cannot receive the LLDPDU frame including the ID of the target ~~Network Device Agent~~L2 Agent within the period of TTL included in the LLDPDU.

### 8. Implementation List

Table 8 summarizes the items of implementation that are required, recommended, or optional separately for ~~End Terminal Agent~~L3 Agent and ~~Network Device Agent~~L2 Agent.



Table 8 Items of implementation for ~~End Terminal Agent~~L3 Agent and ~~Network Device Agent~~L2 Agent

Terminal category	Item of implementation	Description	Required, recommended, or optional	
End Terminal AgentL3 Agent	Implementation of UPnP Controlled Device ([1])	The required features defined in the UDA document ([1]) shall be treated as required items in this specification. Similarly, the recommended or optional features in the UDA document shall be treated as recommended or optional items, respectively, in this specification. This specification defines the basic functions of UPnP. Therefore, implementing UPnP <del>basic</del> Basic, UPnP IGD, UPnP DM, and DLNA devices is equivalent to implementing the UPnP controlled device functions.	Required	
	Description in DDD	Device category description in <http:X_DeviceCategory> element	Element namespace shall be http://www.ttc.or.jp/Home-network WG/JJ-300.00. For the manufacturer that does not have an OUI code, no value may be described in the <http:X_ManufacturerOUI> element. However, the <http:X_ManufacturerOUI> element must always be prepared, and the manufacturer's name must be described in the <manufacturer> element.	Required
		Manufacturer code description in <http:X_ManufacturerOUI> element		
		Model name description in <modelName> element	For the terminal that does not have a model name, no value may be described in the <modelName> element. However, this element must always be prepared.	
		Model number description in <modelNumber> element		
	Implementation of UPnP Device Management ([11])	Implementation shall follow the rules set by UPnP DM ([11]). The required features defined in the UPnP DM document ([11]) shall be treated as required items in this specification. Similarly, the recommended or optional features in the UPnP DM document shall be treated as recommended or optional items, respectively, in this specification.	Recommended	
Reply to ICMP [10] echo request		Recommended		
Network Device AgentL2 Agent	Implementation of LLDP Agent (Transmit only) ([7])	LLDP Agent must transmit MAC <del>forwarding</del> address table and device information. LLDP Agent must also use "FF-FF-FF-FF-FF-FF" as the LLDPDU frame destination MAC address.	Required	
	Storage of TLVs defined by 802.1AB ([7])	TLVs of TLV Type = 0 to 3	One of the MAC addresses of <del>network device</del> Ethernet Bridge shall be selected as its chassis ID.	Recommended
		TLV of TLV Type = 4	The interface <del>communication</del> standard names applied to this port shall be described.	
	Storage of new TLVs	(a) Device category TLV		Required
		(b) Manufacturer code TLV	For the manufacturer that has not acquired a manufacturer code, this TLV shall not be stored in LLDPDU or the data part of this TLV shall be null.	Recommended
		(c) Model name TLV	For the <del>network device</del> Ethernet Bridge that does not have a model name, this TLV shall not be stored in LLDPDU or the data part of this TLV shall be null.	
		(d) Model number TLV		Required
Link information TLV				
MAC address list TLV		Optional		

## Appendix A List of Interface Standard Names

Table A lists the interface standard names that should be used for port description in the data part of the TLV (TLV Type = 4) in the LLDPDU frame to be transmitted by ~~Network Device Agent~~ L2 Agent. When the strings of standard names shown in Table A are used for description of interface standard names in the TLV, the maximum throughput of communication line and the failures that might possibly occur can be assumed.

Table A Interface standard names

Communication line type	Value (standard name)	Remarks
Power line	HomePlug	
	HomePlug_AV	HomePlug AV
	HD-PLC	
	UPA	
	CEPCA	
	IEEE1901	IEEE P1901
	G.hn	
Telephone line	HomePNA	
	G.hn	
Coaxial cable	MoCA	
	c.Link	
	G.hn	
UTP cable or the like	IEEE802.3	
	IEEE802.4	
	IEEE802.5	
Special cable	IEEE1394	
	USB	
	HDMI	
Wireless line	IEEE802.11	
	IEEE802.11b	
	IEEE802.11g	
	IEEE802.11a	
	IEEE802.11n	
	IEEE802.15.1	
	IEEE802.15.3	
	IEEE802.15.3c	
	IEEE802.15.4	
	IEEE802.15.4a	
	IEEE802.15.4g	
	IEEE802.15.5	
	IEEE802.16e	
	WirelessHD	

	WHDI	
	Z-wave	
Optical wireless line	STD-T50	
	IEEE802.15.7	
	IrDA	

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