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Prefix-specific and Stateless Address Mapping (IVI) for  
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Coexistence and Transition  
draft-xli-behave-ivi-00.txt

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July 2008

## Abstract

This document presents the concept and practice of the  
prefix-  
specific and stateless address mapping mechanism (IVI)  
for IPv4/IPv6  
coexistence and transition. In this scheme, subsets of  
the IPv4

addresses are embedded in prefix-specific IPv6 addresses and these

IPv6 addresses can therefore communicate with the global IPv6

networks directly and can communicate with the global IPv4 networks

via stateless (or almost stateless) gateways. The IVI scheme

supports the end-to-end address transparency, incremental deployment

and performance optimization in multi-homed environment. This

document is a comprehensive report on the IVI design and its

deployment in large scale public networks. Based on the IVI

scenario, the corresponding address allocation and assignment

policies are also proposed.

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1. Introduction

This document presents the concept and practice of the  
prefix-  
specific and stateless address mapping mechanism (IVI)  
for IPv4/IPv6

coexistence and transition.

The experiences for the IPv6 deployment in the past 10 years strongly indicate that for a successful transition, the IPv6 hosts need to communicate with the global IPv4 networks [JJI07]. However, the current transition methods do not fully support this requirement [RFC4213]. For example, dual-stack hosts can communicate with both the IPv4 and IPv6 hosts, but the IPv4 address depletion problem makes the dual-stack approach inapplicable [COUNT]. The tunneled architectures can link the IPv6 islands cross IPv4 networks, but they cannot help the communication between two address families [RFC3056] [RFC5214] [RFC4380]. The translation architectures can relay the communications for the hosts located in IPv4 and IPv6 networks, but the current implementation of this kind of architecture is not scalable and it cannot maintain the end-to-end address transparency [RFC2766] [RFC3142] [RFC4966] [RFC2775].

However, since IPv4 and IPv6 are different protocols with different addressing structure, the translation mechanism is still necessary for the communication between the two address families. There are several ways to implement the translation. One is the stateless IP/ICMP translation algorithm (SIIT), which provides a mechanism for the translation between IPv4 and IPv6 packet headers (including ICMP headers) without requiring any per-connection state. But, SIIT does

not specify the address assignment and routing scheme [RFC2766]. For example, when SIIT is used for the IPv4 mapped IPv6 addresses [::FFFF:ipv4-addr/96] and IPv4 compatible IPv6 addresses [::ipv4-address/96]), these addresses violate the aggregation nature of the IPv6 routing [RFC4291]. The other translation mechanism is NAT-PT, which has serious technical and operational difficulties and IETF has reclassified it from proposed standard to historic status. But in the same document, it suggested that a revised, possibly restricted version of NAT-PT can be a suitable solution for the communication between IPv4 and IPv6 hosts [RFC4966]. Recently, several mechanisms are proposed in this direction, for example NAT64 translates the IPv4 server address by adding or removing a /96 prefix, and translates the IPv6 client address by installing mappings in the normal NAT manner [I-D.bagnulo-behave-nat64].

In this document, we follow the basic specification of SIIT, but we define the address assignment and routing scheme (IVI). Our IVI mechanism is related to the NAT-PT and NAT64, but differs from them significantly. First, it is stateless (or almost stateless) in both the IPv4-to-IPv6 mapping direction, as well as in the IPv6-to-IPv4

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mapping direction. Secondly, it supports address transparency.

Thirdly, it supports both client-server applications and the peer-to-

peer applications cross IPv4 and IPv6 address families without using

NAT-traversal techniques. Finally, it can satisfy most of the basic

and advanced requirements for the IPv4 to IPv4 transition as

specified by the Internet Drafts [I-D.v6ops-nat64-pb-statement-req].

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## 2. Terms and Abbreviations

The following terms and abbreviations are used in this document:

IVI: IV means 4 and VI means 6 in Roman representation, so IVI means mapping and translation between IPv4 and IPv6.

ISP(i): A specific Internet service provider "i".

IPG4: An address set containing all IPv4 addresses, the addresses in this set are mainly used by IPv4 hosts at the current stage.

IPS4(i): A subset of IPG4 allocated to ISP(i).

IVI4(i): A subset of IPS4(i), the addresses in this set will be mapped to IPv6 via IVI rule and physically used by IPv6 hosts of ISP(i).

IPG6: An address set containing all IPv6 addresses.

IPS6(i): A subset of IPG6 allocated to ISP(i).

IVIG46(i): A subset of IPS6(i), an image of IPG4 in IPv6 address family via IVI mapping rule.

IVI6(i): A subset of IVIG46(i), an image of IVI4(i) in IPv6 address family via IVI mapping rule.

IVI gateway: The mapping and translation gateway between IPv4 and IPv6 based on IVI scheme.

IVI DNS: Providing IVI Domain Name Service (DNS).

The key words MUST, MUST NOT, REQUIRED, SHALL, SHALL NOT, SHOULD, SHOULD NOT, RECOMMENDED, MAY, and OPTIONAL, when they appear in this document, are to be interpreted as described in [RFC2119].

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### 3. The Overview of the IVI Mechanism

The IVI is a prefix-specific and stateless address mapping scheme which can be carried out by individual ISPs.

IVI mapping and translation mechanism is implemented in an IVI gateway which connects to both IPv4 and IPv6 networks. The SIIT stateless translation is implemented in the IVI gateway [RFC2765].

A unique, prefix-specific and stateless mapping scheme is defined between IPv4 addresses and subsets of IPv6 addresses, so each provider-independent IPv6 address block (usually a /32) will have a small portion of IPv6 addresses, which is the image of the totality of the global IPv4 addresses.

Each provider can borrow a portion of its IPv4 addresses and maps them into IPv6 based on the above mapping rule. These special IPv6 addresses will be physically used by IPv6 hosts. The original IPv4 form of the borrowed addresses is the image of these special IPv6 addresses.

The packets generated from the global IPv4 addresses and sent to the

special IPv6 addresses are routed to the IPv4 interface of the IVI gateway via the IPv4 routing protocol and the packets generated from the special IPv6 addresses and sent to the global IPv4 addresses are routed to the IPv6 interface of the IVI gateway via the IPv6 routing protocol. The processes in both directions are symmetric. In addition, the special IPv6 addresses can communicate with the global IPv6 networks.

The IVI scheme related issues, for example the IVI DNS support, the multiplexing of the public IPv4 addresses, the IVI multicast support, etc. can be solved without involving any major change in the current Internet protocol.

### 3.1. Address Mapping

The IVI address mapping is defined based on individual ISP's prefix as shown in the following figure.



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### IVI Address Mapping

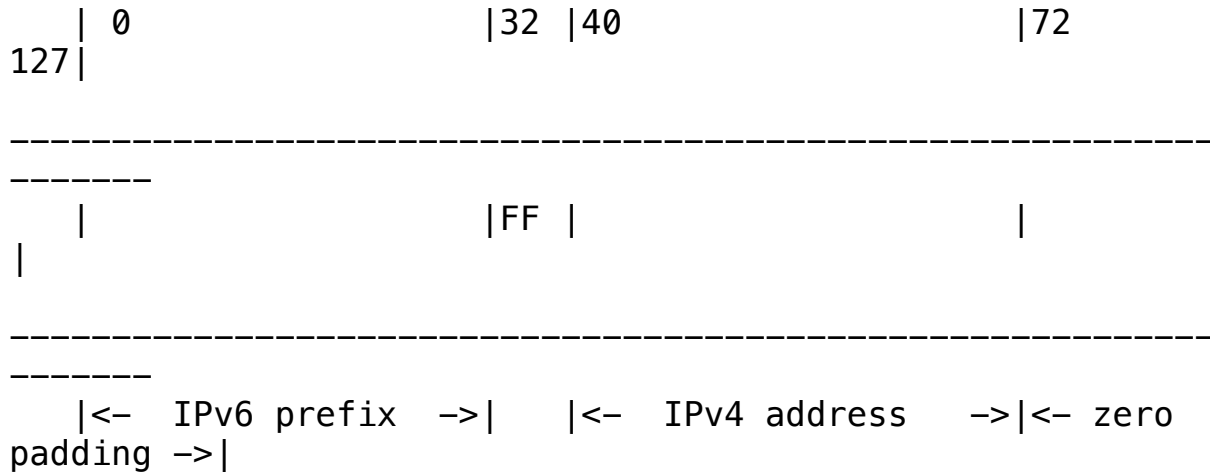


Figure 1

where bit 0 to bit 31 are the prefix of ISP(i)'s /32 (e.g. IPS6=2001:DB8::/32), bit 32 to bit 39 are all one's as the identifier of IVI, bit 40 to bit 71 are embedded global IPv4 space (IPG4) presented in hexadecimal format. (e.g. 2001:DB8:ff00::/40). Because this mapping is 1-to-1 defined by the IVI mapping rule, it is stateless and it has feature of end-to-end address transparency.

(1) The ISP(i) uses a subset of ISP4(i) defined as IVI4(i), and maps it into IPv6 as IVI6(i). The IVI6(i) is physically used by IPv6 hosts inside ISP(i)'s IPv6 network and the IVI4(i) cannot be used by IPv4 hosts. Therefore, IVI6(i) is the special IPv6 address block which can communicate with both address families.

(2) Based on the above mapping rule, the ISP(i) uses a subset of ISP6(i) defined as IVIG46(i), and maps it into IPv4 as IPG4. The IVIG46(i) is virtually used by global IPv4 hosts and it cannot be used by IPv6 hosts, except the portion of IVI6(i).

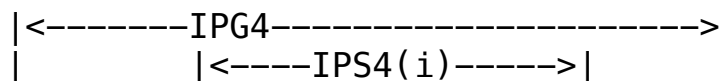
The mapping of the different address sets and the relations are shown in the following figure.

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### IVI Address Mapping Relation



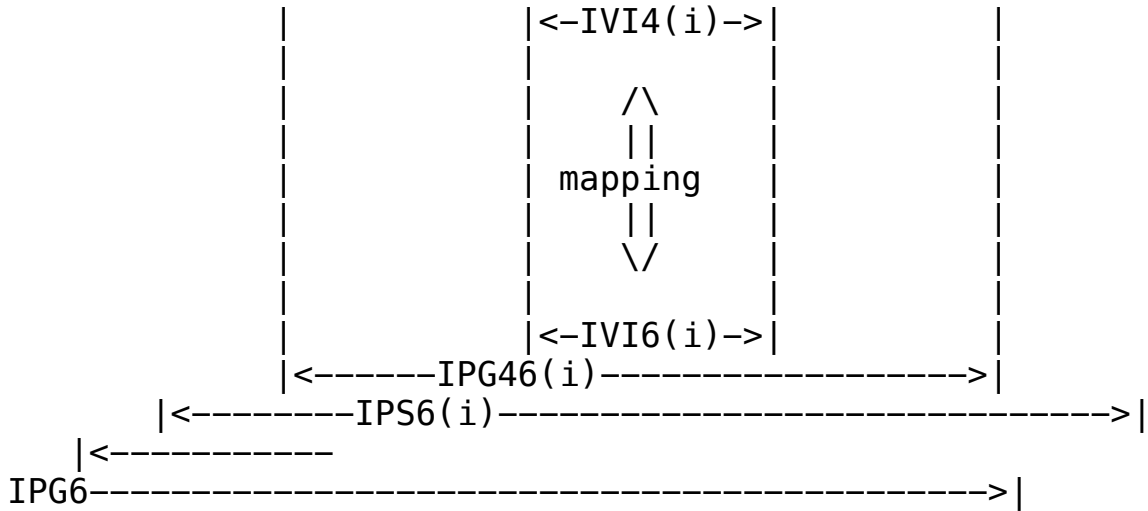


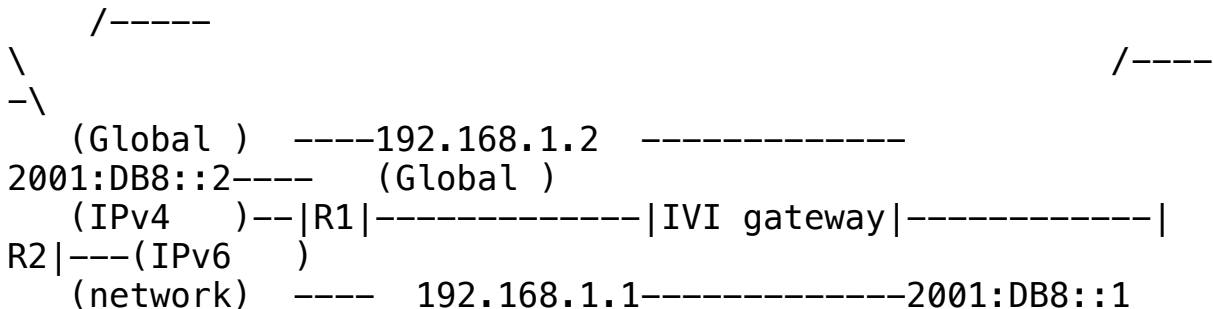
Figure 2

where IVI4(i) and IVI6(i) are representing the same entities in IPv4 and IPv6 address families, respectively. Similarly, IPG4 and IVIG46(i) are representing the same entities in IPv4 and IPv6 address families, respectively. In addition, IVI4(i) is a subset of IPG4 and IVI6(i) is a subset of IVIG46(i).

### 3.2. Routing and Forwarding

Based on the IVI address mapping rule, the routing is straightforward, as shown in the following figure.

#### IVI Routing



----- (network)  
      \-----/  
  \-----/

Figure 3

where

(1) Router R1 has IPv4 route of  $IVI4(i)/k$  ( $k$  is the prefix length of

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$IVI4(i)$ ) with next-hop equals to 192.168.1.1 and this route is distributed to global IPv4 networks with proper aggregation.

(2) Router R2 has IPv6 route of  $IVIG46(i)/40$  with next-hop equals to  $2001:DB8::1$  and this route is distributed to global IPv6 networks with proper aggregation.

(3) IVI gateway has IPv6 route of  $IVI6(i)/(40+k)$  with next hop equals to  $2001:DB8::2$ . IVI gateway also has IPv4 default route  $0.0.0.0/0$  with next hop equals to 192.168.1.2 .

Note that the routes described above can be learned/inserted by dynamic routing protocols in the IVI gateway neighboring (IGP) or peering (BGP) with R1 and R2.

The address reachability matrix of the IPv4, IVI and IPv6 is shown in the following figure.

IVI reachability Matrix

	IPG4	IVI	IPG6
IPG4	OK	OK	NO
IVI	OK	OK	OK
IPG6	NO	OK	OK

Figure 4

Since both IVI4(i) and IVI6(i) are aggregated to IPS4(i) and IPS6(i) in ISP(i)'s border routers respectively, there will be no affect to the global IPv4 and IPv6 routing tables [RFC4632].

If IVI4(i) and IVI6(i) has 1-to-1 mapping relationship, then IVI is stateless and it can support multi-homing.

Since IVI can be implemented independently in each ISP's network, it can be incrementally deployed.

### 3.3. IVI Communication Scenarios

#### Scenario 1:

Assume that there are IPv4 address A and ISP(1) IVI-mapped IPv6 address A', an arbitrary IPv4 address B and ISP(1) IVI-mapped IPv6 address B', as well as an arbitrary IPv6 address C'. If ISP(1)

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deploys IVI, then A' is a physical IPv6 host and B is a physical IPv4 host. A' can communicate with B via the IVI gateway. Note that in this scenario A' is actually communicating with B', an image of B, and B is actually communicating with A, an image of A'. Since A' is an IPv6 address inside ISP6(1), it can also communicate with arbitrary IPv6 host C'. This can form an early stage of IPv4/IPv6 coexistence and transition.

IVI Communication Scenario 1

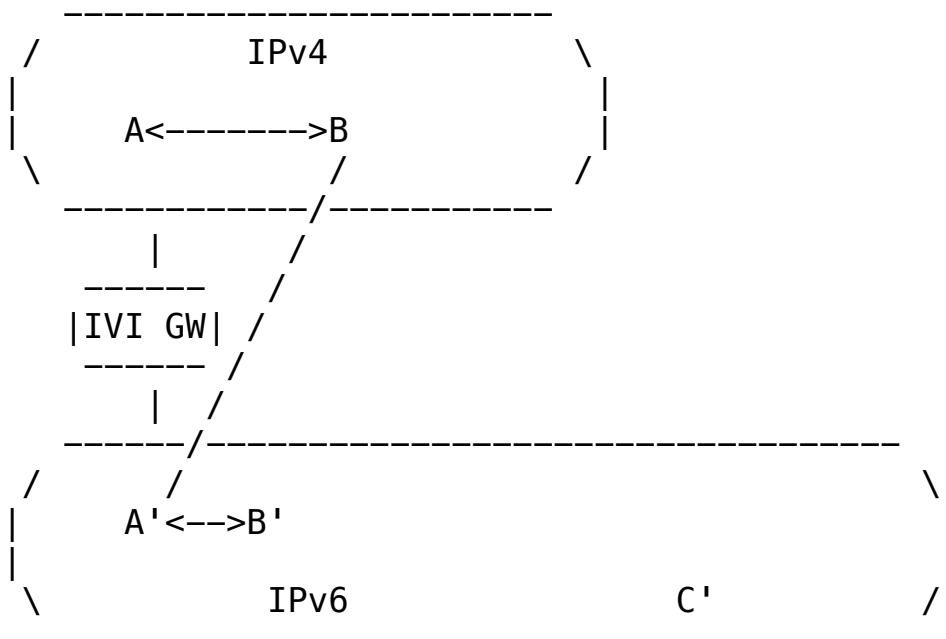


Figure 5

Scenario 2:

Assume that there are IPv4 address A, ISP(1) IVI-mapped IPv6 address

A' and ISP(2) IVI-mapped IPv6 address A''. Similarly, assume that

there are IPv4 address B, ISP(1) IVI-mapped IPv6 address B' and

ISP(2) IVI-mapped IPv6 address B''. If both ISP(1) and ISP(2) deploy

IVI, then A' and B'' are physical IPv6 hosts. In addition, if ISP(1)

and ISP(2) do not know the IVI deployment on the other end, then A'

can still communicate with B'' through A and B via two IVI gateways.

Note that in this scenario A' is actually communicating with B', an

ISP(1)'s version image of B, and B'' is actually communicating with

A'', an ISP(2)'s version image of A. Since there are two IVI gateways

involved, the routing is not optimal.

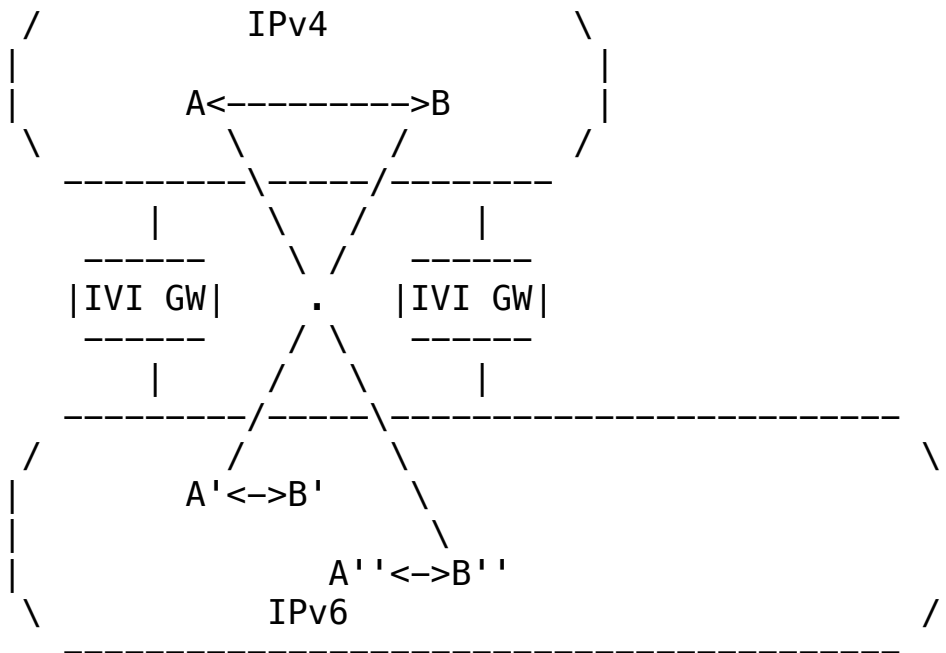


Figure 6

Scenario 3:

Assume that there are IPv4 address A and ISP(1) IVI-mapped IPv6 address A'. Similarly, assume that there are IPv4 address B and ISP(2) IVI-mapped IPv6 address B''. If both ISP(1) and ISP(2) deploy IVI, then A' and B'' are physical IPv6 hosts. In addition, if ISP(1) and ISP(2) by contrast know the IVI deployment on the other end, then A' can communicate with B'' directly. Since it is the communication in IPv6, the routing is optimal. This can form a later stage of the transition.



IVI Communication Scenario 3

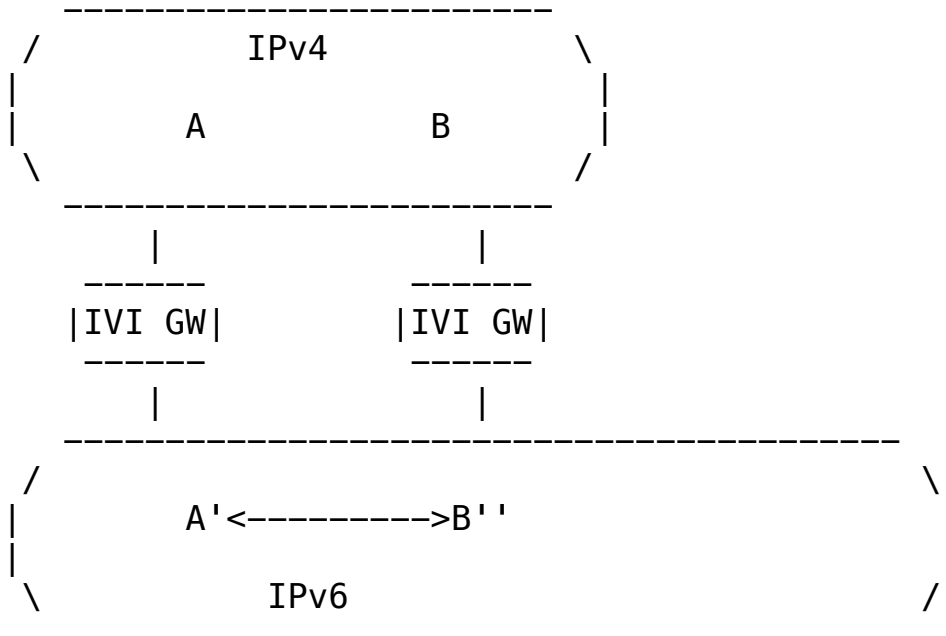


Figure 7

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#### 4. Design Considerations

The components of the IVI scheme include: address mapping, network-layer header translation, transport-layer header translation, fragmentation/MTU handling, ICMP handling, application layer gateway, IPv6 source address selection and IPv4 over IPv6 support.

## 4.1. Address Mapping

The address mapping rule is defined in Section 3.1.

In addition, depending on the implementation scope of the IVI

gateway, IVID46(i) block can also be defined as  
2001:DB8:FFFF::/48,  
2001:DB8:ABCD:FF00::/56 or 2001:DB8:ABCD:FFFF::/64, etc.

A special

case is to define  
IVID46(i)=2001:DB8:XXXX:XXXX:XXXX:XXXX::/96, then  
the mapping rule is similar to the method of translating  
the IPv4  
server address proposed in [I-D.bagnulo-behave-nat64].

## 4.2. Network-layer Header Translation

IPv4 [RFC791] [RFC791] and IPv6 [RFC2460] are different protocols

with different network layer header format, the translation of the

IPv4 and IPv6 headers must be performed [MVB98] [RFC2765] as shown in the following figures.

IPv4 to IPv6 Header translation based on IVI scheme

---

IPv4 Field	Translated to IPv6
Version (0x4)	Version (0x6)
IHL	discarded
Type of Service	discarded
Total Length	Payload Length = Total Length
-IHL * 4	
Identification	discarded
Flags	discarded
Offset	discarded

Time to Live	Hop Limit
Protocol	Next Header
Header Checksum	discarded
Source Address	IVI address mapping
Destination Address	IVI address mapping
Options	discarded

-----  
 --

Figure 8

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IPv6 to IPv4 Header translation based on IVI scheme

-----  
 --

IPv6 Field	Translated to IPv4 Header
------------	---------------------------

-----  
 --

Version (0x6)	Version (0x4)
Traffic Class	discarded
Flow Label	discarded
Payload Length	Total Length = Payload Length +
20	
Next Header	Protocol
Hop Limit	TTL
Source Address	IVI address mapping
Destination Address	IVI address mapping
-	IHL = 5
-	Header Checksum recalculated

---

Figure 9

#### 4.3. Transport-layer Header Translation

Since the TCP and UDP headers [RFC793] [RFC768] consist of check sums which include the IP header, the recalculation and updating of the transport-layer headers must be performed [RFC2765].

#### 4.4. Fragmentation and MTU Handling

When the packet is translated by the IVI gateway, due to the different sizes of the IPv4 and IPv6 headers, the IVI6 packets will be at least 20 bytes larger than the IVI4 packets, which may exceed the MTU of the next link in the IPv6 network. Therefore, the MTU handling and translation between IPv6 fragmentation headers and fragmentation field in the IPv4 headers are necessary, which is performed in the IVI gateway according to SIIT [RFC2765].

#### 4.5. ICMP Handling

For ICMP message translation between IPv4 and IPv6, IVI follows the ICMP/ICMPv6 message correspondence as defined in SIIT [RFC2765].

Note that the ICMP message may be generated by an intermediate router whose IPv6 address does not belong to IVIG46(i). Since ICMP translation is important to the path MTU discovery, the inverse mapping for unmapped addresses is defined in this

document. In the current prototype, a pseudo IPv4 address is generated in such a way that the first 16 bits are the IPv4 address of the IVI gateway, and the last 16 bits are the AS number of the current domain. This prevents translated ICMP messages from being discarded due to unknown

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or private IP source. A small IPv4 address block should be reserved to identify the non-IVI mapped IPv6 addresses.

#### 4.6. Application Layer Gateway

Due to the features of 1-to-1 address mapping and stateless, IVI can support most of the existing applications, such as HTTP, SSH, Telnet and Microsoft Remote Desktop Protocol. However, some applications are designed such that IP addresses are used to identify application-layer entities (e.g. FTP). In these cases, application layer gateway (ALG) is unavoidable, but it can be integrated into the IVI gateway. A list of applications which support the IVI scheme will be given in a later version of this document.

#### 4.7. IPv6 Source Address Selection

Since each IPv6 host may have multiple addresses, it is important for

the host to use an IIVI6(i) address to reach the global IPv4 networks.

The short-term work around is to use IIVI6(i) as the default IPv6

address of the host. The long-term solution requires that the

application be able to select the source addresses for different

services.

#### 4.8. IPv4 over IPv6 Support

The IIVI scheme can support the IPv4 over IPv6 service (NAT646), i.e.

a stub IPv4 network can be connected to an IIVI gateway to reach the

IPv6 network and via another IIVI gateway to reach the global IPv4

network [RFC4925]

A more interesting scenario is to integrate the functions of the

first IIVI gateway into the end-system. In this case, the application

softwares are IPv4-based and there is no need to have ALG support in

the IIVI gateway when it is communicating with IPv4 hosts.

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## 5. DNS Configuration and Mapping

The DNS [RFC1035] service is important for the IVI scheme.

### 5.1. DNS Configuration for the IVI6(i) Addresses

For providing authoritative DNS service for IVI4(i) and IVI6(i), each host name will both have an A record and an AAAA record pointing to IVI4(i) and IVI6(i), respectively. Note that the same name always points to a unique host, which is an IVI6(i) host and it has IVI4(i) representation via the IVI gateway.

### 5.2. DNS Mapping for the IVIG46(i) Addresses

For resolving the IVI IPv6-mapped global IPv4 space (IVIG46(i)), each ISP must provide customized IVI DNS service for the IVI6(i) hosts. The IVI DNS server is in dual stack environment. When the IVI6(i) host queries an AAAA record for an IPv4 only domain name, the IVI DNS server will query the A record and map it to IVIG46(i) with ISP's IPv6 prefix and return an AAAA record to the IVI6(i) host.



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## 6. Multiplexing of the Global IPv4 Addresses

Since public-IPv4 address is a scarce resource, the effective use of the IPv4 address is important for the IVI scheme. The multiplexing techniques are temporal multiplexing, port multiplexing,

spatial  
multiplexing and multiplexing using IPv4 NAT-PT  
techniques.

### 6.1. Temporal Multiplexing

The IIVI6 can be temporally multiplexed inside the  
ISP(i)'s /32. This  
is to say that the ISP can dynamically assign IIVI6(i) to  
an end  
system when it requests the IPv4 communication service  
and release  
the IIVI6(i) when the communication is finished. For  
temporal  
multiplexing, the features of stateless and end-to-end  
address  
transparency are maintained.

### 6.2. Port Multiplexing

To further increase the utilization ratio of the public  
IPv4  
addresses, the port multiplexing inside the ISP(i)'s /32  
can be  
deployed [RFC2766] [RFC4966]. This is to say that a  
single IPv4  
address (IIVI4(i)) can be used for multiple IIVI6(i)  
addresses. The  
mapping scheme is to use the least significant bits in  
the IIVI6(i) to  
define the multiple mapping and combine the transport-  
layer port  
number to perform uniquely the mapping from IIVI4(i) to  
IIVI6(i).

#### IIVI Address Mapping for Port Multiplexing

Ratio	IIVI6(i) range
-------	----------------

---

-----  
1-to-1 2001:DB8:ffxx:xxxx:xx00:: -  
2001:DB8:ffxx:xxxx:xx00::

1-to-2<sup>1</sup> 2001:DB8:ffxx:xxxx:xx00:: -  
2001:DB8:ffxx:xxxx:xx00::1  
.....

1-to-2<sup>4</sup> 2001:DB8:ffxx:xxxx:xx00:: -  
2001:DB8:ffxx:xxxx:xx00::15

-----  
-----

Figure 10

Based on this method, the mapping gain can be adjusted incrementally

depending on the requirements. For example, zero bit means 1-to-1

mapping, and it is stateless. One bit means 1-to-1 mapping, and it

has two states. Four bits means 1-to-16 mapping, etc.

In the case

of one-to-many mapping, when two IVI6(i)s have the same port number,

the IVI gateway will map one of the port number to an unused port

number and maintain the mapping table (IVI4(i) plus port number).

Since the one-to-many mapping loses the feature of being stateless

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and may loses the end-to-end address transparency, the proper use of

the one-to-many mapping is the balancing of tradeoffs [RFC4966].

The tradeoffs are: (1) the number of the port number ( $2^{16}$ ); (2) the gain of the IPv4 address utilization; (3) half association (3-tuple: source IP address, source port, transport protocol) or full association (5-tuple: source IP address, source port, destination IP address, destination port, transport protocol); (4) the number of states in the IVI gateway; (5) the average concurrent port used in an IPv6 host and; (6) the collision ratio of the port number.

### 6.3. Spatial Multiplexing

The spatial multiplexing means that for different operation modes of server and client, the different port multiplexing ratios can be applied. There are basically three cases.

(1) Server: we suggest having 1-to-1 mapping between  $IVI4(i)$  and  $IVI6(i)$ , because it has the advantages of end-to-end address transparency, being stateless, having multi-homing support and providing services via well-known ports.

(2) Client with self-initiated connection: we suggest having 1-to- $2^N$  mapping between  $IVI4(i)$  and  $IVI6(i)$  ( $N$  is a positive integer greater than 1), i.e. one  $IVI4(i)$  can support several  $IVI6(i)$  users to access the IPv4 network. By adjusting  $N$ , The number of states can be controlled. In this case, the port number is randomly generated by the client operating system. The IVI gateway maintains the port mapping table to avoid collision. There is no need to

modify the  
client operating system and/or client application.

(3) Client with peer initiated connection: we suggest having 1-to- $2^M$  mapping between  $IVI4(i)$  and  $IVI6(i)$  ( $M$  is a positive integer greater than 1 and may be smaller than  $N$ ), i.e. one  $IVI4(i)$  can support several  $IVI6(i)$  users as the peer-to-peer hosts for the IPv4 network.

By adjusting  $M$ , The number of states can be controlled. In this

case, we can define "pseudo-well-known port number", which is unique

for  $IVI4(i)$  and known to the peers. However, modification of the

client operating system and/or client application may be necessary.

By combining address and pseudo-well-known port number, the feature

of end-to-end address transparency can still be maintained.

#### 6.4. Multiplexing using IPv4 NAT-PT

If the private IPv4 address (e.g.  $10.0.0.0/8$ ) is used as the IPv4

address under the IVI scheme, combining conventional NAT-PT and NAT-

traversing techniques, the public IPv4 addresses can also be

multiplexed. The advantage of this method is that IPv4 NAT-PT

equipments are widely available and can be deployed immediately.

Moreover, the mapped prefix-specific IPv6 addresses (IVI6(i)) are no longer behind the NAT box in IPv6 and can be accessed by any IPv6 hosts.

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## 7. IVI Multicast Support

The IVI scheme can support IPv4/IPv6 communication of the protocol-independent specific-source sparse-mode multicast (PIM SSM) [RFC3171] [RFC3569] [RFC4607].

(1) The IVI group address mapping rule: There will be  $2^{24}$  group addresses for IPv4 SSM. The corresponding IPv6 SSM group addresses can be defined as shown in the following figure.

### IVI Multicast Group Address Mapping

IPv4 Group Address	IPv6 Group Address
232.0.0.0/8	ff3e:0:0:0:0:0:f000:0000/96
232.255.255.255/8	ff3e:0:0:0:0:0:f0ff:ffff/96

## Figure 11

(2) The IVI multicast source address selection: The source address in IPv6 has to be IVI6(i) in order to perform reverse path forwarding (RPF) as required by PIM-SM.

(3) The multicast protocol: The inter operation of PIM-SM for address families IPv4 and IPv6 can either be implemented via the application layer gateway or via the static join based on IGMPv3 and MLDv2 in IPv4 and IPv6, respectively.

The Any Source Multicast (ASM) cannot be supported in the cross address-family environment, since IPv6 does not support the MSDP [RFC4611], and IPv4 does not support the embedded RP [RFC3956].



## 8. IVI Implementation and Preliminary Testing Results

The IVI scheme presented in this document is implemented in the Linux OS and the source code can be downloaded [LINUX]. The example of the configuration is shown in Appendix A.

The IVI gateway based on the Linux implementation has been deployed between CERNET (IPv4 and partially dual-stack) [CERNET] and CNGI-CERNET2 (pure IPv6) [CERNET2] since March 2006. The pure IPv6 web servers using IPv6 addresses (IVI) behind IVI gateway can be accessed by the IPv4 hosts [IVI4], and also by the global IPv6 hosts [IVI6].

In addition, two traceroute results are presented in Appendix B to show the address mapping of the IVI scheme.

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## 9. Features of IVI

The basic features of the IVI scheme are:

(1) Special IPv6 addresses can communicate with the global IPv6 network directly and can communicate with the global IPv4 network via IVI gateways.

(2) When the mapping is 1-to-1, the IVI gateway is stateless and can support multi-homing. When mapping is 1-to- $2^N$  ( $N \neq 0$ ), the IVI gateway is stateful, but the number of state can be controlled.

(3) When the mapping is 1-to-1, the IVI scheme has the advantages of

end-to-end address transparency. When mapping is 1-to- $2^M$ , by introducing pseudo-well-known ports, the feature of end-to-end address transparency can also be maintained.

(4) The IVI addresses are globally routable.

(5) The IVI scheme is incrementally deployable.

(6) Based on the multiplexing techniques, the global IPv4 addresses can be effectively used.

The IVI scheme can satisfy most of the basic and advanced requirements for the IPv4 to IPv4 transition as specified by the Internet Drafts [I-D.v6ops-nat64-pb-statement-req].

For the basic requirements (MUST):

(1) No need to change the end system (IPv4 and IPv6).

(2) Support v4-initiated and v6-initiated short-lived local handle.

(3) Support interaction with dual-stack hosts.

(4) The standard IPv4 NAT can easily be integrated into the system.

(5) Do not violate standard DNS semantics.

(6) No affect to IPv6 routing.

(7) Support TCP, UDP, ICMP.

(8) Can handle fragmentation.

For the advanced requirements (SHOULD):

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- (1) Support multicast (SSM).
- (2) Support operational flexibility.
- (3) Support central Management.

Other requirements specified by the IETF RFC or the IETF drafts will be studied in a later version of this document.

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## 10. Address Policy and IVI Address Evolution

Based on the IVI scheme, we propose to modify IPv4 address-allocation and IPv6 address-assignment policies [RFC1744] [RFC2008] for IPv4/IPv6 coexistence and transition as follows.

### 10.1. IPv6 Address Assignment Policy

(1) Reserve 2001:DB8:ff00::/40 for each 2001:DB8::/32 (2001:DB8::/32 is the documentation address, which represents all /32s [RFC4291]).

(2) Encourage ISPs to deploy their IPv6 networks and to install their IVI gateways.

(3) Encourage ISPs to use a subset (i.e.  $IVI4(i)$ ) of their own IPv4 address blocks and map it into IPv6 via the IVI scheme (i.e.  $IVI6(i)$ ) for their initial deployment of IPv6. For servers using the 1-to-1 mapping, and for clients using the 1-to- $2^N$  mapping. In this way, the scarce IPv4 addresses can be effectively used. This special IPv6 block can communicate with the global IPv6 networks directly and communicate with the global IPv4 networks via IVI gateways.

(4) Encourage ISPs to increase the size of  $IVI4(i)$ . When  $IVI4(i) = IPS4(i)$ , the IPv4 to IPv6 transition for  $ISP(i)$  will be accomplished.

## 10.2. IPv4 Address Allocation Policy

(1) The remaining IPv4 address should be dedicated for the IVI transition use, i.e. using these blocks for the  $IVI6(i)$  deployment. The users using  $IVI6(i)$  can access the IPv6 networks directly and the IPv4 networks via the IVI gateways.

(2) Based on multiplexing techniques, the global IPv4 addresses can be used effectively. For example, with a reasonable port multiplexing ratio (say 16), one /8 can support 268M hosts. If 10 /8s can be allocated for the IVI use, it will be 2.6 billion addresses, possibly enough even for the unwired population in the world. The 43.0.0.0/8 could be a good candidate for the initial trial [APNIC].

### 10.3. Evolution of the IVI Addresses and Services

The IVI scheme is an effective method for transparent IPv4/IPv6 coexistence and smooth IPv4/IPv6 transition. Unlike the existing transition techniques which treat the IPv6 addresses equally [JSG2008], the IVI scheme suggests dividing the current IPv6 addresses into IVI6 addresses and non-IVI6 addresses. The IVI6

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addresses, due to their nature as images of IVI4, can communicate with the global IPv4 networks via IVI gateways and they can also communicate with the global IPv6 networks directly. Therefore, the ISPs should use the IVI6 addresses for the initial deployment of their IPv6 infrastructure and this should be the IPv4/IPv6 coexistence stage. When  $IVI4(i)=IPS4(i)$  for most of  $ISP(i)$ , the rest of the IPv6 addresses (non  $IVI6(i)$ ) can be used for the further development of the global Internet, as shown in the following figure.

IPv4/IPv6 Address Coexistence and Evolution

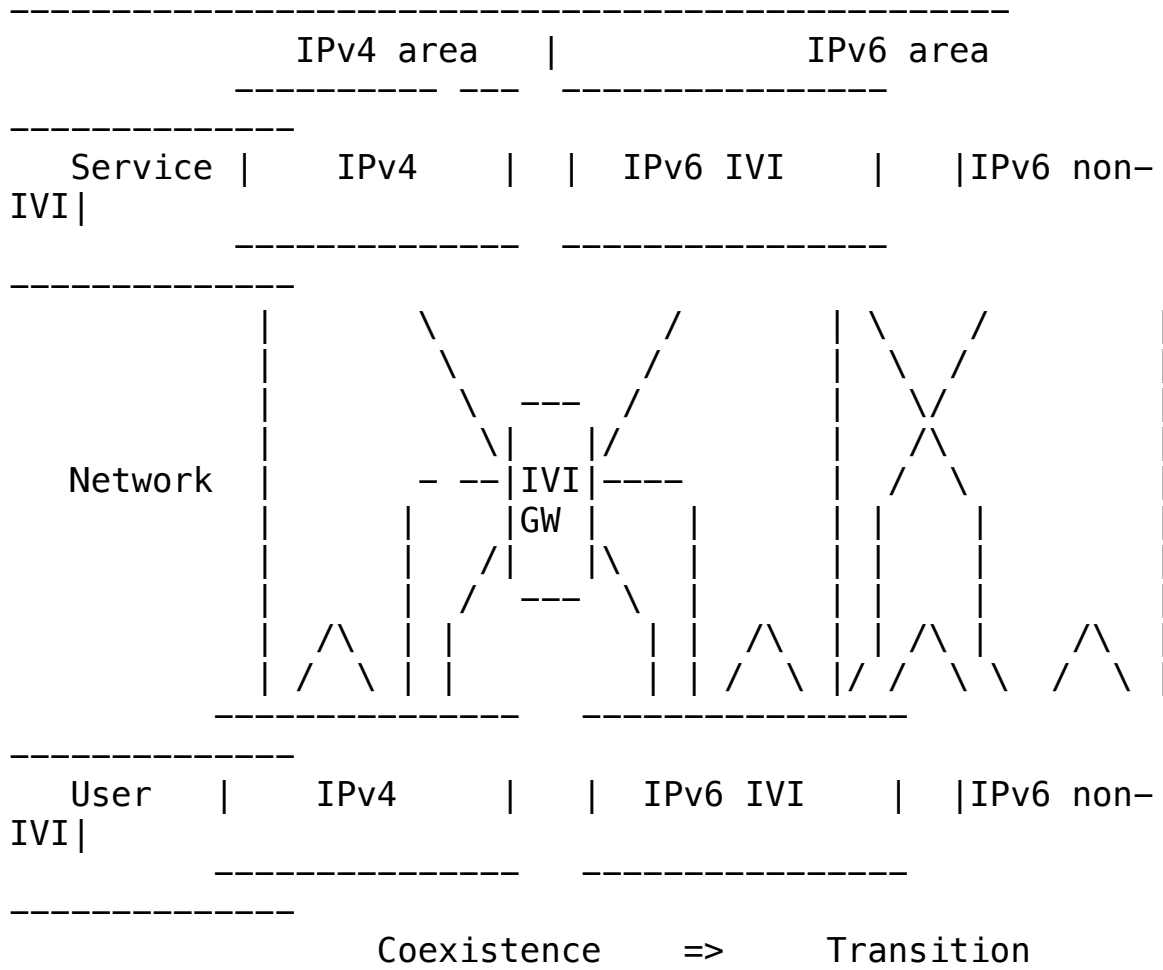


Figure 12



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## 11. Security Considerations

This document presents the prefix-specific and stateless address

mapping scheme (IVI) for the IPv4/IPv6 coexistence and transition.

The IPv4 security and IPv6 security issues should be addressed by

related documents of each address family and are not included in this document.

However, the specific security issues for the IVI gateway

implementation should be studied and addressed during the development

of the IVI mechanisms.

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## 12. IANA Considerations

The address allocation and assignment policies discussed in this document may have impact to IANA operation.

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#### 14. Contributors

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## 16. Appendix A. The IVI gateway configuration example

### IVI Configuration Example

```
#!/bin/bash
# open forwarding
echo 1 > /proc/sys/net/ipv6/conf/all/forwarding
echo 1 > /proc/sys/net/ipv4/conf/all/forwarding

# config route for IVI6 = 2001:da8:ffca:2661:cc00::/70,
#                               IVI4 = 202.38.97.204/30

# configure IPv6 route
route add -A inet6 2001:da8:ffca:2661:cc00::/70 \
gw 2001:da8:aaae::206 dev eth0

# config mapping for          source-PF = 2001:da8::/32
# config mapping for destination-PF = 2001:da8::/32

# for each mapping, a unique pseudo-address (10.0.0.x/8)
# should be configured.
# ip addr add 10.0.0.1/8 dev eth0

# IPv4-to-IPv6 mapping, multiple mappings can be done
via multiple
# commands.
# mroute IVI4-network IVI4-mask pseudo-address interface
\
# source-PF destination-PF
/root/mroute 202.38.97.204 255.255.255.252 10.0.0.1 \
eth0 2001:da8:: 2001:da8::

# IPv6-to-IPv4 mapping
```



```
# mroute6 destination-PF destination-PF-pref-len
/root/mroute6 2001:da8:ff00:: 40
```

Figure 13

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## 17. Appendix B. The traceroute results

ivitraceroute

ivitraceroute 202.38.108.2

```
1 202.112.0.65 6 ms 2 ms 1 ms
2 202.112.53.73 4 ms 6 ms 12 ms
3 202.112.53.178 1 ms 1 ms 1 ms
4 202.112.61.242 1 ms 1 ms 1 ms
5 202.38.17.186 1 ms 1 ms 1 ms
  202.38 AS4538
6 202.38.17.186 1 ms 1 ms 1 ms
  202.38 AS4538
7 202.38.17.186 2 ms 2 ms 2 ms
  202.38 AS4538
```

```
8  202.38.17.186 2 ms 2 ms 2 ms
   202.38 AS4538
9  202.38.17.186 4 ms 4 ms 3 ms
   202.38 AS4538
10 202.38.108.2 2 ms 3 ms 3 ms
```

Figure 14

Note that the non-IVI IPv6 addresses are mapped to 202.38.17.186, which is defined in this document (the first two sections are the IPv4 prefix of /16 of the IVI gateway interface and the last two sections are the autonomous system number 4538).

ivitraceroute6

ivitraceroute6 www.mit.edu

src\_ivi4=202.38.97.205  
src\_ivi6=2001:da8:ffca:2661:cd00::  
dst\_host=www.mit.edu  
dst\_ip4=18.7.22.83 dst\_ivig=2001:da8:ff12:716:5300::

traceroute to 2001:da8:ff12:716:5300::  
(2001:da8:ff12:716:5300::),  
30 hops max, 40 byte packets to not\_ivi

1	2001:da8:ff0a:0:100:: 10.0.0.1	0.304 ms	0.262 ms	0.190 ms
2	2001:da8:ffca:7023:fe00:: 202.112.35.254	0.589 ms	* *	
3	2001:da8:ffca:7035:4900:: 202.112.53.73	1.660 ms	1.538 ms	1.905 ms
4	2001:da8:ffca:703d:9e00:: 202.112.61.158	0.371 ms	0.530 ms	0.459 ms
5	2001:da8:ffca:7035:1200:: 202.112.53.18	0.776 ms	0.704 ms	0.690 ms
6	2001:da8:ffcb:b5c2:7d00:: 203.181.194.125	89.382 ms	89.076 ms	89.240 ms
7	2001:da8:ffc0:cb74:9100:: 192.203.116.145	204.623 ms	204.685 ms	204.494 ms
8	2001:da8:ffcf:e7f0:8300:: 207.231.240.131	249.842 ms	249.945 ms	250.329 ms
9	2001:da8:ff40:391c:2d00:: 64.57.28.45	249.891 ms	249.936 ms	250.090 ms
10	2001:da8:ff40:391c:2a00:: 64.57.28.42	259.030 ms	259.110 ms	259.086 ms
11	2001:da8:ff40:391c:700:: 64.57.28.7	264.247 ms	264.399 ms	264.364 ms
12	2001:da8:ff40:391c:a00::	271.014 ms	269.572 ms	

```

269.692 ms
  64.57.28.10
  13 2001:da8:ffc0:559:dd00:: 274.300 ms 274.483 ms
274.316 ms
  192.5.89.221
  14 2001:da8:ffc0:559:ed00:: 274.534 ms 274.367 ms
274.517 ms
  192.5.89.237
  15 * * *
  16 2001:da8:ff12:a800:1900:: 276.032 ms 275.876 ms
276.090 ms
  18.168.0.25
  17 2001:da8:ff12:716:5300:: 276.285 ms 276.370 ms
276.214 ms
  18.7.22.83

```

Figure 15

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Note that all of the IPv4 addresses can be mapped to prefix-specific IPv6 addresses (for example 18.7.22.83 is mapped to 2001:da8:ff12:716:5300::).

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