Subscription Drafts

IETF #102 - NETCONF WG

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With Thanks to...

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NETCONF WG Subscription Drafts

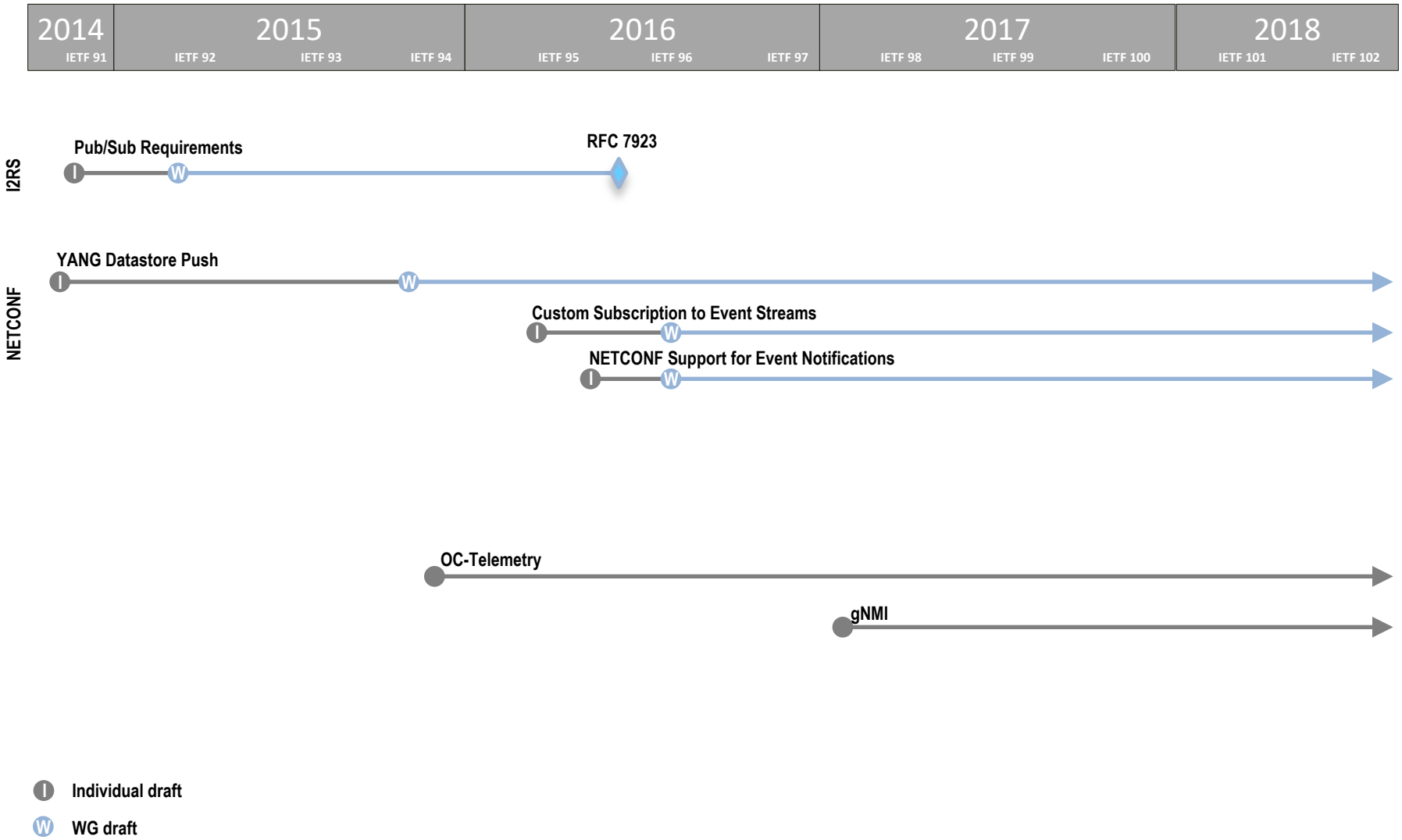
Draft	
Custom Subscription to Event Streams	draft-ietf-netconf-subscribed-notifications
YANG Datastore Subscription	draft-ietf-netconf-yang-push
NETCONF Support for Event Notifications	draft-ietf-netconf-netconf-event-notifications
RESTCONF & HTTP Transport for Event Notifications	draft-ietf-netconf-restconf-notif
Notification Message Headers and Bundles	draft-ietf-netconf-notification-messages
UDP based Publication Channel for Streaming Telemetry	draft-ietf-netconf-udp-pub-channel
Subscription to Multiple Stream Originators	draft-zhou-netconf-multi-stream-originators
YANG PUSH Based Generalized Network Control Automation Problem Stmt.	draft-bryskin-netconf-automation-framework
Coap Transfer	draft-birkholz-yang-push-coap-problem-statement
Smart filters for Push Updates - Problem Statement	draft-clemm-netconf-push-smart-filters-ps
YangPush Notification Capabilities	draft-lengyel-netconf-notification-capabilities
Concise YANG Telemetry	draft-birkholz-yang-core-telemetry

WGLC

This session

Pending

Industry Subscription Specification Progression



Updated with WGLC so far...

- v11 to v14: based on comments
  - Receiver “address” removed (transport parameters restricted to transport drafts.)
  - Added “replay-previous-event-time” to “subscription-started” to simplify loss discovery.
  - Renamed the event counters
  - DSCP now an optional feature
  - Wording tweaks
- Open
  - Mechanism for replay for configured subscriptions between Boot & “subscription-started” (next slide)

Open - Replay for configured subscriptions

- Without replay, events are just sent once transport is available.
- There are classes of applications (e.g., IMA) which require visibility into all events placed into a event stream since boot.
- What is the visibility mechanism for configured subscriptions when there are meaningful events between Publisher boot & the “subscription-started” notification?
- Without a mechanism, only events created after transport is available are visible, which doesn’t meet the requirement for that class of applications.

Lets get WG feedback to hopefully close here...

Options - Replay for configured subscriptions

Option 1: Support the option of configured replay
Events beginning with boot are placed at the front of the stream.

< Preferred,
Current draft

Option 2: Do not explicitly support configured replay

To fill functional gap, each receiver needing prior stream info creates a dynamic replay subscription, and leverages capabilities needed when recovering from packet loss

PRO
- One Less Feature

CON
- With lots of receivers, this could result in an large number of temporary dynamic replay subscriptions coordinated to boot time.
- Delayed initial stream processing at receiver:
  - At "subscription-started" recognize missing events,
  - pause event processing and buffer incoming events,
  - request missing events via the dynamic subscription,
  - and insert them into the stream in the proper order.

  A higher quantity of events might be in play:
  - Boot time often longer than network loss
  - Event quantities at boot are high
  - Dynamic subscription availability delay
- Receiver won't know when boot occurred, and therefore will subscribe to events pre-boot, and then interpret from the events themselves when boot occurred.
- Receiver must always support dynamic subscription.
  - This may be a new function needed for receivers where network loss is not an issue.
  - For Option 1, if it is not an issue, receiver RPCs can be locked-out (resulting in tighter security)

Note: Where there are independent receiver transport sessions for a subscription, these will be established at different times. And different initial events will go to each receiver.

draft-ietf-netconf-yang-push

Updated with WGLC so far...

- v16 to v17: based on review comments
  - Minor updates to text and YANG module

Updated with WGLC so far...

- v09 - v10:
  - Wording updates per LC.
  - Tweaked examples based on subscribed-notification changes.
  - Proposed example YANG augmentation for NETCONF call home receiver to ietf-netconf-server.yang. This can be done subsequently to WGLC for either a bis or this document, or by placing it actually into ietf-netconf-server.yang
- Unresolved (next slide)
  - Do we progress only the dynamic subscription requirements through WGLC, and hold off on a –bis once ietf-netconf-server.yang is available for configured subscriptions. (A2 on next slide)

YANGPush Now thread: Three WGLC drafts: How do we close?

Hum A: <u>Do we do progress Dynamic & Configured together</u>

	Progression Option	Implication	
A1	Dynamic & configured together • Current three drafts	• Done	< Preferred
A2	Dynamic & configured together • Current SN & YP • Update NETCONF-Notif so it just supports dynamic • Support configured via a -bis of NETCONF-Notif when ietf-netconf-server.yang completes	• Minimal time delta	< Would be ok
A3	Configured after Dynamic Subscribed notifications & YANG Push	• Refactoring YANG model and all drafts text places timeframe beyond business relevance • Open authorship	

YANGPush Now thread: Three WGLC drafts: How do we close?

Hum B: <u>Do we do progress Subscribed Notifications & YANG Push together</u>

	Progression Option	Implication	
B1	Subscribed Notifications & YANG Push together	• Done • WG direction since adoption	< Preferred
B2	Subscribed Notifications, then YANG Push	• No business driver	

Current status

- v04 to v06
  - Error mechanisms updated to match embedded RESTCONF mechanisms
  - Restructured format and sections of document.
  - Added a YANG data model for HTTP specific parameters.
  - Mirrored the examples from the NETCONF transport draft to allow easy comparison.
- Upcoming v07 changes
  - Model leafref updates to ietf-restconf-server.yang for call home.
- When last call?

draft-ietf-netconf-notification-messages

Updates since IETF #100

-No new version since v03.

- Awaiting completion of drafts in WGLC

Thank you!