# ENCRYPTED SHI CLIENT HELLO

draft-ietf-tls-esni-05 Eric Rescorla, Kazuho Oku, Nick Sullivan, Christopher A. Wood

IETF 106 - TLS - Singapore

#### -OY HAD SOME PROBLEMS

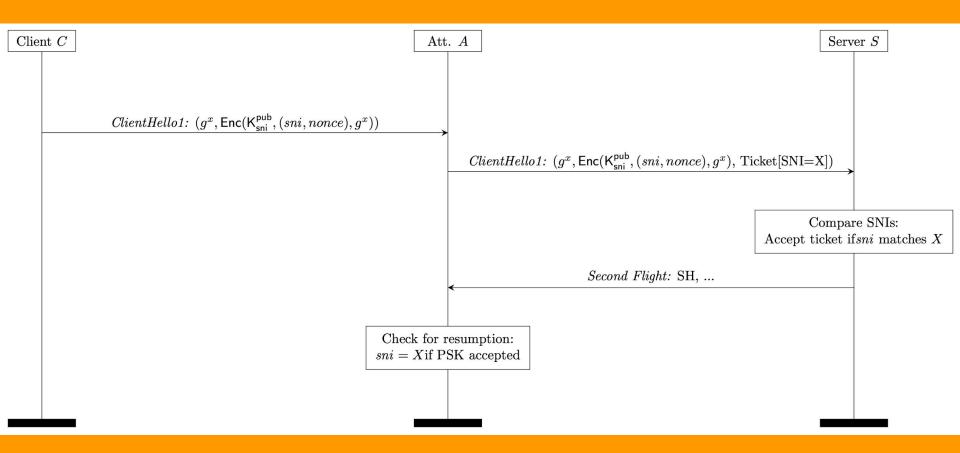
**Ticket oracle** 

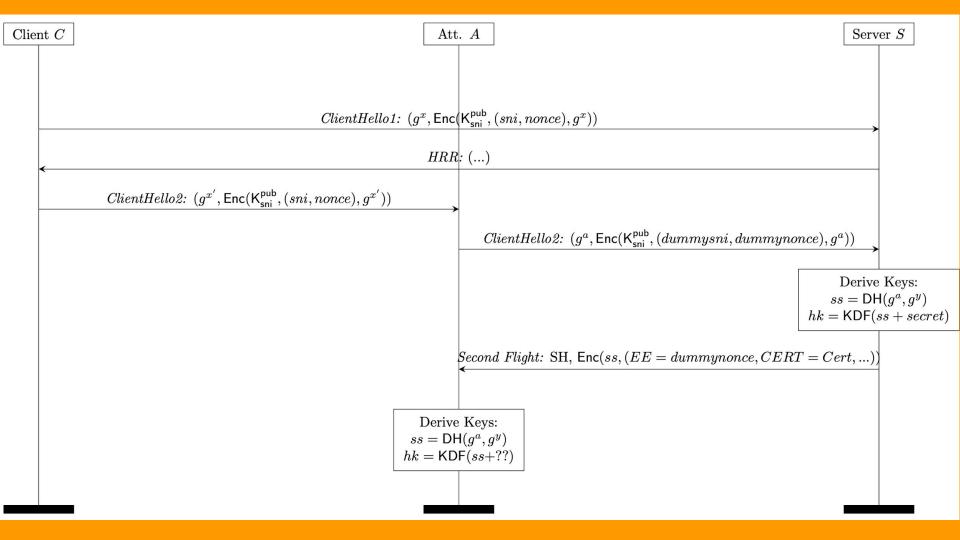
. . .

HRR key mismatch

Probing attacks (inconsistent cryptographic configuration)

https://github.com/chris-wood/encrypted-sni-model







Lack of proper bindings:

- Between ESNI and CH contents, including resumption PSKs
- Between CH1 and CH2 in the event of HRR
- Between ESNI and remaining handshake secrets

**Proposed solution**:

- Encrypt (tunnel) the entire ClientHello
- Tie CH2 to CH1 for HRR
- Make handshake secrets depend on ESNI block

### PROBABLY WRONG STRAWMAN TUNNELLING PROPOSAL

struct {

CipherSuite suite; // for ESNI

KeyShareEntry key\_share; // for ESNI

opaque record\_digest<0..2^16-1>;

opaque ch1\_binder<0..256>; // TBD

opaque encrypted ch<0..2^16-1>; // ClientHelloInner

} ClientEncryptedCH;

#### WHAT IS THE TRANSCRIPT?

 $\texttt{ESNIAccepted} \rightarrow \texttt{ClientHelloInner}$ 

ESNI Rejected (fallback) → ClientHelloOuter

• This includes the encrypted ClientHelloInner

How does the client know what happened?

• Trial decryption

#### HOW DOES THIS HELP?

Entire ClientHelloInner is protected

• Prevents changing any piece

CH2 contains a hash of CH1

• Prevents mix-and-match between CH1 and CH2

Handshake secrets depend on ESNI block

- Option 1: ESNI Nonce is part of transcript, and so affects handshake keys
- Option 2: Explicitly inject ESNI-based keys into key schedule

### ISN'T THIS REALLY HUGE?

ClientHelloOuter is roughly 2X the normal size

- Includes an ordinary ClientHello
- Real problem with post-quantum key exchange

Solution: "hoist" extensions from ClientHelloInner into ClientHelloOuter

- Client removes duplicate values from ClientHelloInner when sending
- Client-facing server restores them after decrypting ESNI block
- Important they be authenticated as part of ESNI block
  - E.g., Include a hash of the value of the extensions

### OPEN ISSUE: HANDSHAKE KEYS

Handshake keys must be depend on ESNI block (prevent HRR oracles)

**Option 1**: Nonce as part of transcript

- Maybe allows unmodified back-end server
- Requires more assumptions about transcript secrecy and the nature of HKDF

Option 2: Inject a key (no nonce) derived from ESNI key into the key schedule

- Requires modifying back-end server
- Seems to rely on simpler assumptions

**Proposed resolution:** publish draft-06 with Option 1 while we model both. Follow up on list.

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# BUNDLE MULTIPLE ESNICONFIGS (PR #200)

**Problem:** 

- Currently one ESNIConfig per HTTPSVC.
- What if the HTTPSVC record you pick has an ESNIConfig version you don't support?

**Solution:** Bundle all your ESNIConfig objects into ESNIConfigs, put that in HTTPSVC

# FLATTEN ESNICONFIG (PR #201)

**Problem:** 

- ESNIConfig contains a list of parameters plus multiple KeyShares
- David Benjamin suggests flattening so you have one KeyShare per ESNIConfig
  - $\circ \quad \text{More keys} \rightarrow \text{more ESNIConfigs}$

**Upside:** Implementation simplicity (?) **Downside:** Duplication

Proposal: Discuss.

#### NEXT STEPS

Publish -06

Adopt HPKE for ClientHello encryption (?)

Resolve DNS extensibility PRs #200 and #201

Rename document? Encrypted ClientHello → ECHO

Start WGLC in early 2020