
Running IKE Phase 2 over Artificial Kerberos IKE SA

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Draft-ietf-kink-ike-over-kkmp-00.txt

- Running normal Phase 2 over artificial IKE SA
- Artificial IKE SA created directly from kerberos session key
- Can support everything you can do in IKE phase 2 (new group mode, quick mode, delete notification, error notifications)

What is needed for IKE SA

- **CKY-I / CKY-R**
 - Cookies used to identify the IKE SA
- **SKEYID / SKEYID_{e,a,d}**
 - Keying material used for various purposes
- **Base IV**
 - Base IV used to calculate IV for Phase 2 negotiations
- **IKE SA algorithms**
 - encryption, hash, message authentication algorithms

CKY-I and CKY-R

- Just random numbers
- Identifies the IKE SA
- Should remain constant as long as the kerberos ticket is valid
 - $CKY-I = SHA-1(kerberos_session_key \parallel 42)[0..15]$
 - $CKY-R = SHA-1(kerberos_session_key \parallel 42)[0..15]$

SKEYID generation

- Generated from the kerberos session key instead of Diffie-Hellman shared secret
- Do not include cookies, as they are generated from the same material
 - `SKEYID = kerberos_session_key`
 - `SKEYID_d = prf(SKEYID, kerberos_session_key | 0)`
 - `SKEYID_a = prf(SKEYID, SKEYID_d | kerberos_session_key | 1)`
 - `SKEYID_e = prf(SKEYID, SKEYID_a | kerberos_session_key | 2)`

Base IV generation

- "Last phase 1 CBC output block"
- Used to generate IV used in the beginning of the new negotiation
- Just random string
- Both ends need to know it
 - $\text{BASE-IV} = \text{KRB_AP_REQ}$
 - $\text{IV} = \text{SHA-1}(\text{KRB_AP_REQ} \parallel \text{MESSAGE-ID})[0..7]$
- Might want to use kerberos session key instead

IKE SA algorithms

- For simplicity use fixed algorithms
 - 3DES, SHA-1, HMAC-SHA-1
- Only used to encrypt IKE SA traffic (i.e less than 1 kB per negotiation)
- Select safe algorithms
- We might also define it so that we always use the same algorithms used to protect KRB_AP_REQ (etype)
- Hash algorithm would still remain fixed

Transmitting KRB_AP_* messages inside IKE

- We define new payload type for adding kerberos packets to IKE packet
- Must be first payload
- That payload is always sent without encryption, encryption starts after it
- It is still calculated to the authentication hash using revised hash calculation
- KRB_AP_REQ is added always
- KRB_AP_REP is optional

One Round Trip Quick Mode

- Normally we do not use PFS
- This means responder can install inbound IPsec SA when it sees first QM packet
- Initiator can install IPsec SA when it sees responders first QM reply packet
- Responder can install outbound IPsec SA when he sees first authenticated packet to IPsec SA or when he sees third QM packet

Example QM Negotiation

Host A

HDR, KRB_AP_REQ, *HASH(1), SA, Ni, ... ->

Host B

Install Inbound IPsec SA

<- HDR, [KRB_AP_REQ], *HASH(2), SA, Nr, ...

Install IPsec SA, and start using it

HDR*, HASH(3) ->

Install Outbound IPsec SA

Summary

- Reuses phase 2 code from IKE
- Simple to implement
- Only one round trip per IPsec SA
- Will "automatically" benefit from later IKE development