

An Overview of Brix Network's One Way Delay Performance Test

**Kaynam Hedayat
Joan Cucchiara**



**IPPM WG
March 2001**

Outline

- ❑ Architecture
- ❑ Measuring One Way Delay
- ❑ Hardware Time-stamping
- ❑ Typical Deployment
- ❑ Summary
- ❑ Discussion

Architecture

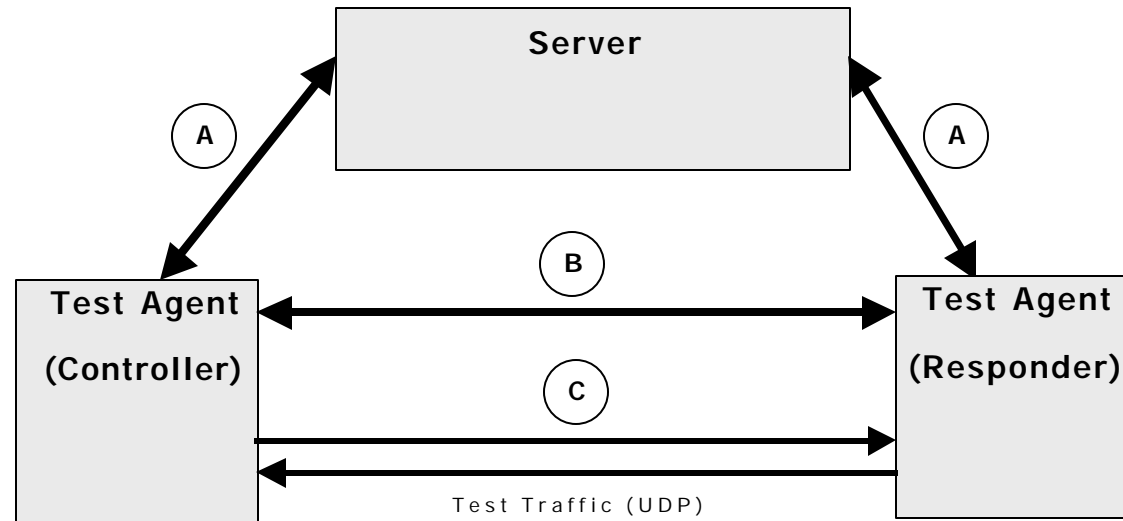
❑ Test Agents

- Run test and calculate results
- Controllers and Responders

❑ Servers

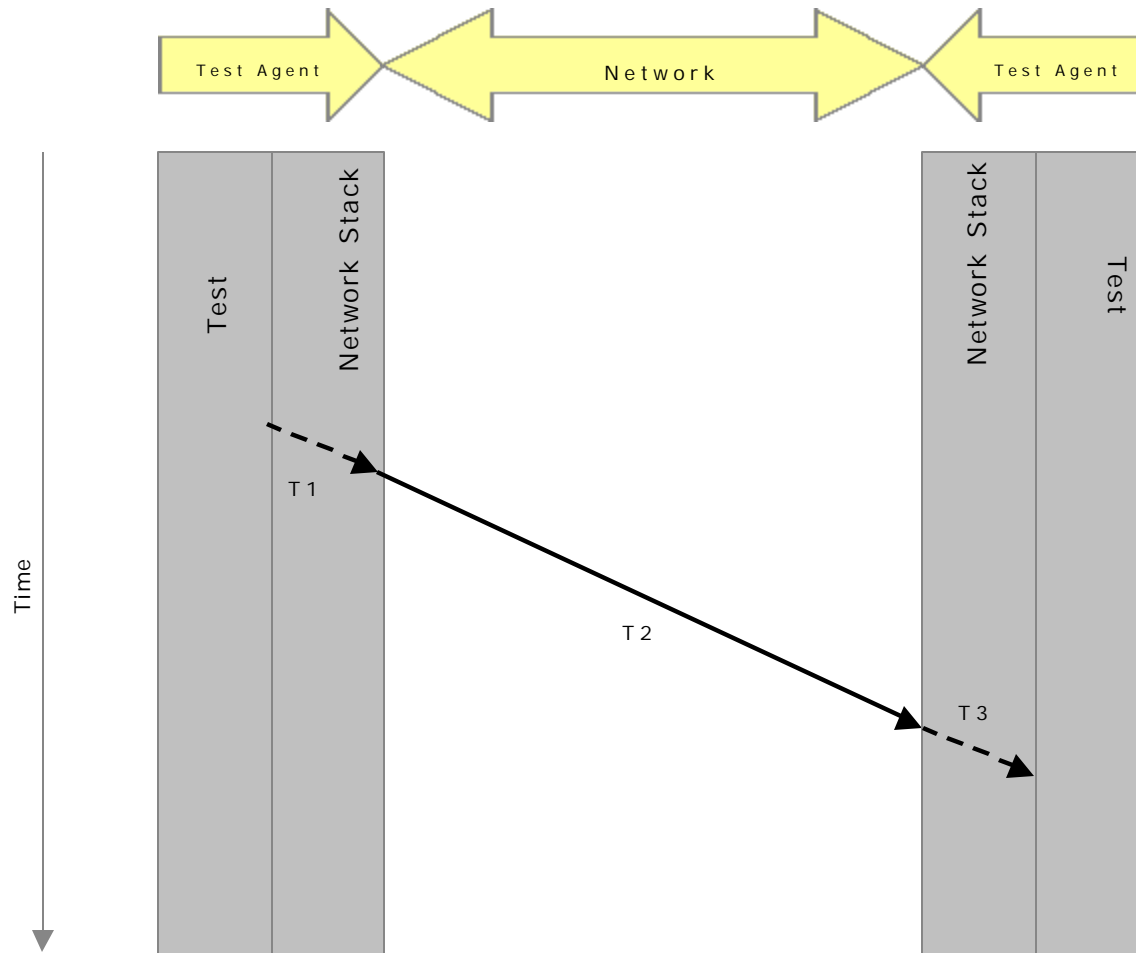
- Configure Test Agents
- Receive test results

Architecture



- ❑ **A: Protocol between the Test Agent and the Server**
 - Request/Response protocol tunneled in HTTP
 - Configure the Test Agents and pass test parameters
 - Retrieve test results (only from the Controller)
- ❑ **B: Protocol between Test Agents (OWDP-Control)**
 - Start/Stop the test
 - Pass timing information
- ❑ **C: Test Traffic between Test Agents (OWDP-Test)**
 - UDP packets
 - Transmission of packets from Responder to Controller is optional

Measuring One Way Delay



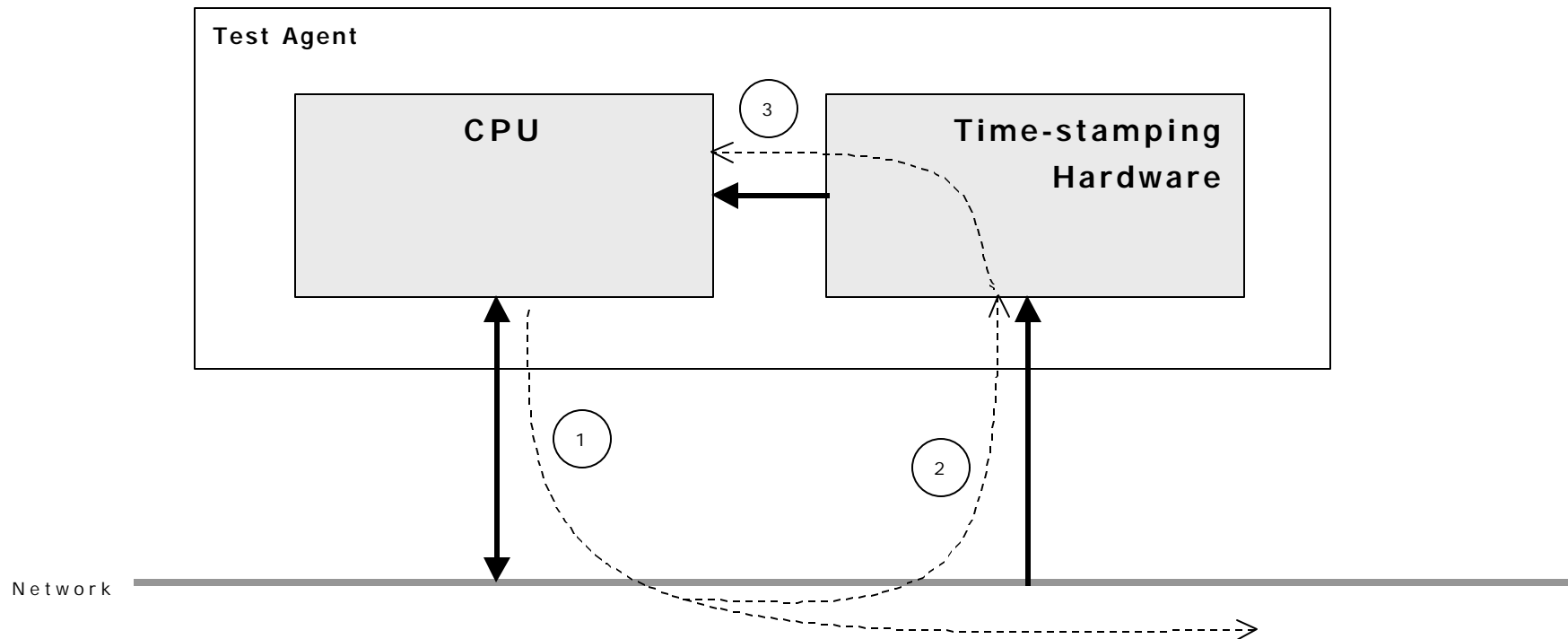
What is typically measured

$$\underline{OWD = T1 + T2 + T3}$$

What Brix measures

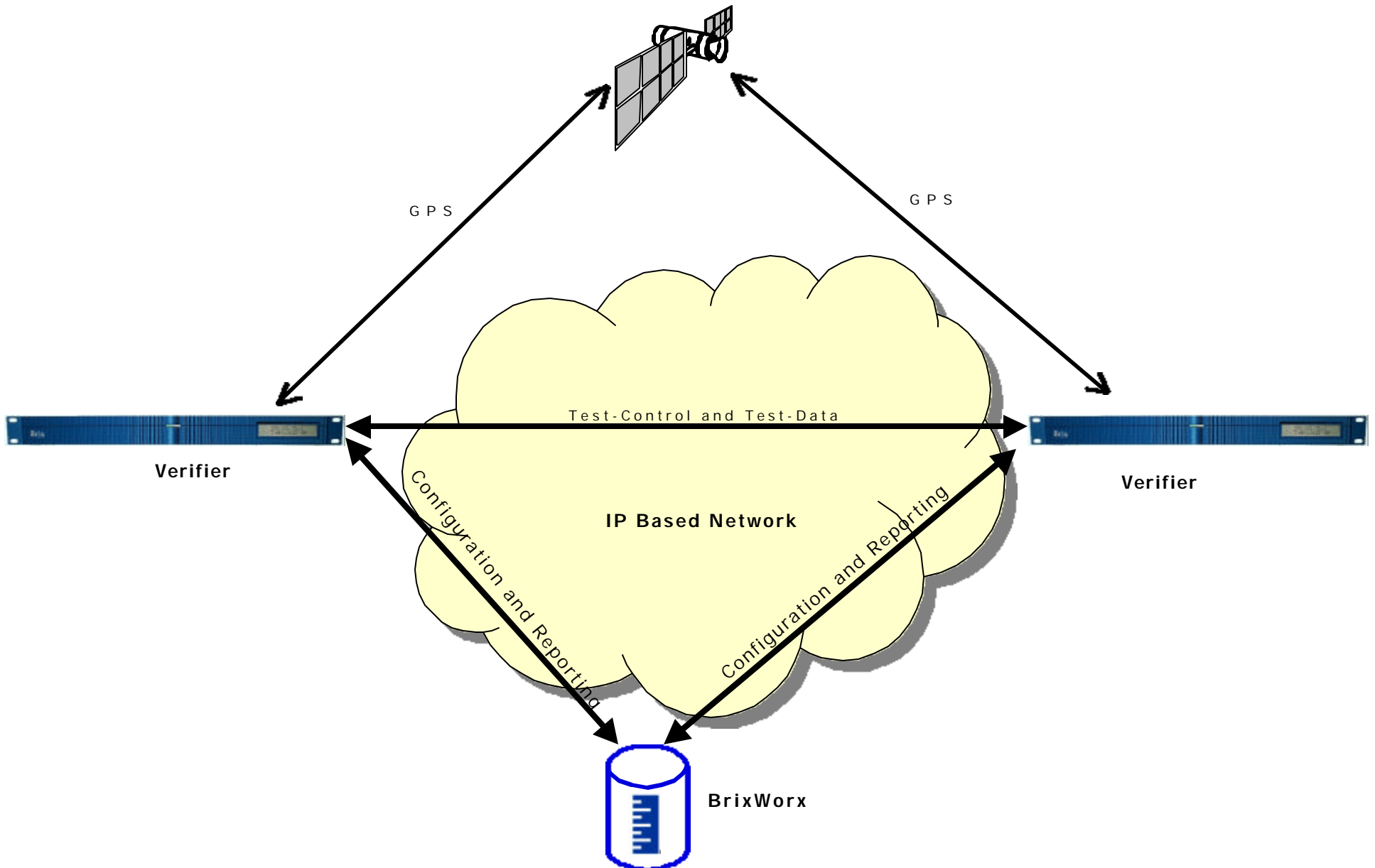
$$\underline{OWD = T2}$$

Hardware Time-Stamping



- HW time-stamp is applied to packets transmitted and received
- Timing information cannot be embedded in packets

Typical Deployment



Summary

- ❑ Test-Control and Test-Data protocols
- ❑ Hardware time-stamps
- ❑ Keep-Alive messages in the Control protocol for transferring timestamp information
- ❑ Emulation of application traffic (VoIP, Streaming, etc.)
- ❑ One-Way delay can optionally be measured in both directions
- ❑ TLV format for Control Plane Packets

Discussion

- ❑ Support for emulation of application Traffic (VoIP, Streaming, etc.)
- ❑ Support for optional One-Way delay measurement in both directions
- ❑ Support for Session-Receiver to send unsolicited Control-Ack message with time-stamp information
- ❑ TLV format for messages