

Experiences with Widespread Packet Sampling

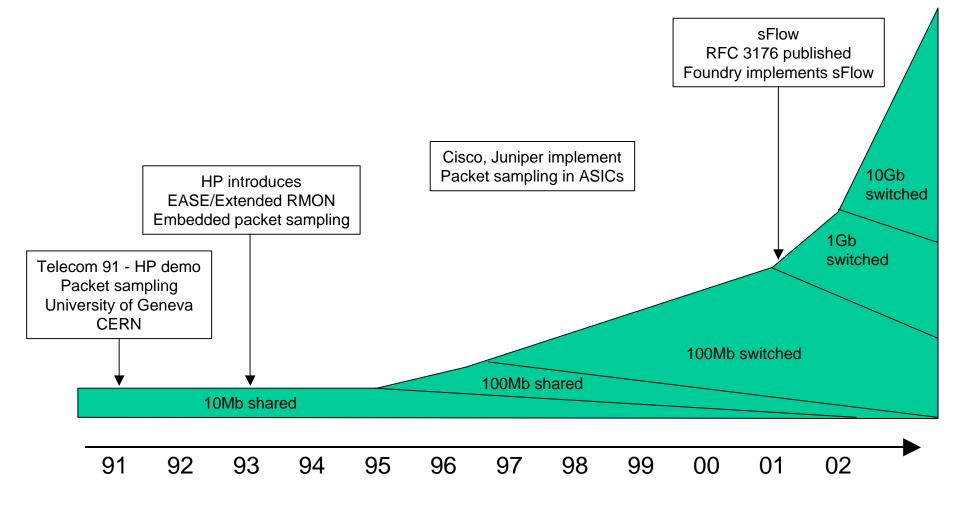
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Topics

- Packet sampling history
- sFlow (RFC 3176) a packet sampling system
 - sFlow measurement system design goals
 - Packet sampling algorithm
 - sFlow datagram
 - Statistical model for packet sampling
- Using sampled traffic data
 - Example usage
 - Sampling system configuration
 - When not to use sampled traffic data
- Discussion
- More information

Packet Sampling History



sFlow Measurement System Design Goals



Accurate

- Quantitative traffic measurements even at Gb speeds
- Forwarding information

Timely

- Up-to-date statistics on traffic flows

Scalable

- monitor 1000s agents from a single point

No impact on performance

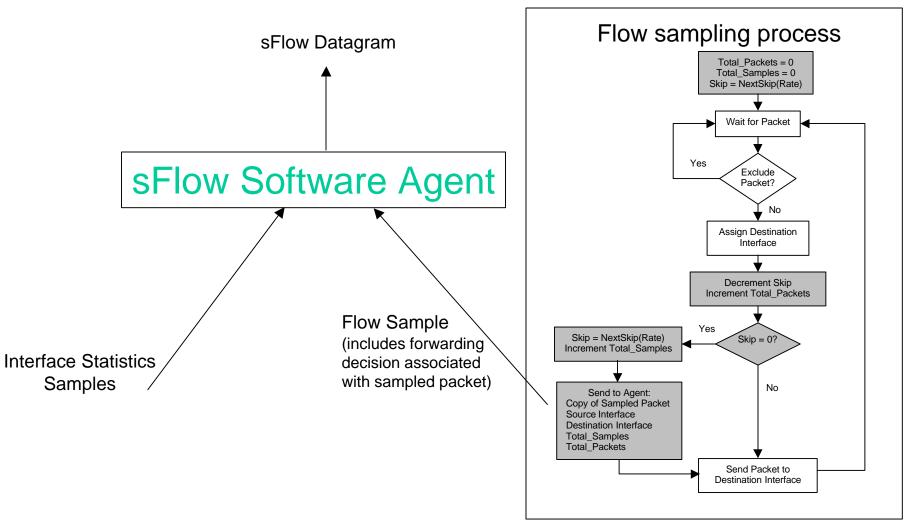
- Switch or router
- Network overhead

Low cost embedded implementation

- Encourage pervasive deployment



sFlow Packet Sampling Algorithm



sFlow Datagram

- Interface statistics samples
- Flow sample
 - Packet header (MAC,IP,IPX,AppleTalk,HTTP,FTP,DNS...)
 - Sample process parameters (rate, pool etc.)
 - Switch
 - Input/output ports
 - Priority
 - VLAN
 - Router
 - Source/destination prefix
 - Next hop address
 - Gateway
 - Source AS, Source Peer AS
 - Destination AS Path
 - Communities, local preference
 - User
 - User IDs (TACACS/RADIUS) for source/destination
 - URL
 - URL associated with source/destination

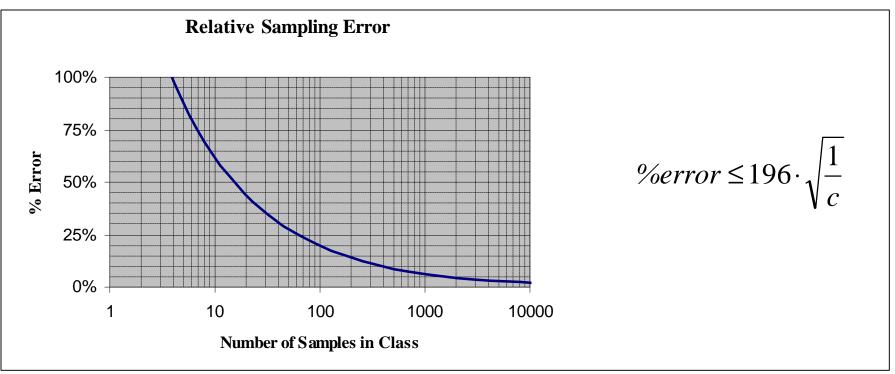
- Raw data
 - Delay processing
- Detailed
 - Traffic
 - Forwarding
 - I/F counters

Statistical Model for Packet Sampling

 $N_c = \frac{c}{n} \cdot N$

Estimating Traffic per Protocol

Total number of frames = N Total number of samples = n Number of samples in class = c Number of frames in the class estimated by:



Using Sampled Traffic Data Characterizing Traffic

- Top Talkers for any protocol or group
 - Diagnose congestion
 - Characterize DOS
- Top AS Paths
 - Flows carried by AS paths
 - Understand overall traffic flow
 - Optimize peering relationships
- Traffic fan out analysis
 - Track worms
 - Network misuse

Using Sampled Traffic Data Traffic Profiles

- TCP connection profiles
 - Packets/connection
 - Connections/second
 - Connection duration
- TOS distribution
- IP fragmentation analysis
 - Top sources/protocols associated with fragments
- Packet header pattern matching
 - Worm and infected host detection
- Packet size distribution

Using Sampled Traffic Data Accounting

- Network-wide audit trail
 - Identify security threats
- Planning
 - Cost effective upgrades
 - Effective use of traffic shaping
- Billing
 - Allocate costs
 - Revenue generation

Sampling System Configuration

- Always-on
 - Invariant underlying packet sampling
 - Continuous real-time statistics
 - Historical audit trail
- Sampling rate
 - Static
 - Average of sample/second per sampling entity
 - Congestion characterization
 - lots of samples/interval (but still <1% of traffic)
 - Billing sufficient accuracy over longer periods

When not to use Packet Sampling

- Understanding specific and unusual events
 - Use packet sampling for existence
 - Filtering and hashing for diagnosis
- Total address space usage

Discussion

Promote the use of sampling for reliable, detailed, timely traffic measurements

- Standard *measurement* primitives
 - Measurement
 - Data format
 - Configuration
- Simple and cost effective for pervasive implementation in ASICs
- Literature, experience, and models to encourage sampled data analysis
- Use existing export techniques appropriate to 4/3/08 pecific applications

IETF 53 Network Monitored with sFlow

- Foundry Networks switches with sFlow
- http://166.63.177.97
 - NTOP
 - Traffic Server

More Information

- sFlow RFC 3176
- Statistical model & computing confidence intervals from sampled data

- www.hpl.hp.com/techreports/92/HPL-92-35.html

- Forum for developers and users of products, services and tools based on the sFlow
 - www.sflow.org
- sFlow tools
 - Open source
 - ntop, tcpdump, snort
 - sFlowTool (www.inmon.com/sflowTools.htm)
 - Commercial
 - InMon Traffic Server, Foundry IronView, HP-IUM

• sFlow Agent source code

• www.inmon.com/sflow.htm