

Virtual Networks Research Group (VNRG)

Chairs: Joe Touch and Martin Stiernerling

touch@isi.edu

martin.stiernerling@neclab.eu

IETF-77, Anaheim, CA, USA

March 23, 2010

Logistics

- Home page

<http://irtf.org/charter?gtype=rg&group=vnrg>

- Wiki

<http://trac.tools.ietf.org/group/irtf/trac/wiki/vnrg>

A Note on RGs

- It's *Research* Group
- no need to find or determine the solution
- we are open for multiple ways
 - several approaches
 - even contradicting each other

Agenda

- Agenda Bashing
- RG Status (10 minutes)
- Virtual Networks: Issues and challenges from Host side with standard protocols, Sunay Tripathi (10+5 minutes)
- Network Virtualization Problem Statement, S. Jeong (10+5 minutes)
- Virtual Networks Experiences in the 4WARD, Roland Bless (10+5 minutes)
- X-Bone Overlays and Key VNRG Issues, (Joe Touch) (10+5 minutes)
- Virtual Networks Experiences in the Manticore Project, (Sergi Figuerola) (10+5 minutes))
- GENI Meso-scale Buildout, Aaron Falk (10+5 minutes)
- Open Discussion about presentation and next steps

Challenges down the Road

- a challenge with existing VN systems
 - development of incompatible or competing networking techniques
 - causing deployment issues in the future (or even now).
- numerous ways to virtualize routers and their internal resources and to virtualize core networks
 - e.g., multiple, isolated routing and forwarding tables
 - e.g. MPLS, LISP
- end host virtualization has not been addressed
 - (e.g., beyond the need for virtual interfaces).
- Few systems allow a particular virtual machine in an end host to control its attachment to a specific private network.
- End host virtualization architecture determines whether virtualization is per virtual machine, per process, or per connection
- Similar issues arise for virtual services, virtual links, etc

Initial set of Work Item

- concepts/background/terminology
- common problems/challenges in VN
- common parts of VN architectures
- descriptions of appropriate uses
- some solutions (per-problem perhaps)

Presentations go here...

Some Discussion Items

- at what level is the VN virtualization?
 - per virtual virtual machine
 - per process group or process
 - per connection or socket
- can a single process be a member of more than one VN?
 - i.e., can a process be a gateway between two different VNs?
- can different processes be members of a single VN?
 - i.e., can the host participate more than once in a single VN
- how do you distinguish between VNs?
 - i.e., how does a virt machine/process/socket indicate which VN it wants to associate with?
- your view of host virtualization issues anything you want to add that isn't covered in the list above

Next Steps

- Taking discussions to the list!
- First items to be addressed:
 - concepts/background/terminology
 - common problems/challenges in VN

- Next meeting?

Acknowledgement

- Martin Stiemerling is partially supported by the NAPA-WINE project (Network-Aware P2P-TV Application over Wise Networks, (<http://www.napa-wine.org>), a research project supported by the European Commission under its 7th Framework Program (contract no. 214412). The views and conclusions contained herein are those of the authors and should not be interpreted as necessarily representing the official policies or endorsements, either expressed or implied, of the NAPA-WINE project or the European Commission.