## draft-van-beijnum-multi-mtu-03

- Much ethernet HW does > 1500 byte MTU
- Hard in practice: all systems on a subnet must have same MTU = set manually
- So: agree to larger MTU between pairs of nodes
- Advertise MTU in ND or ARP option, send test packets to make sure it works, keeps working
- Much simpler than earlier versions of the draft
- Hosts test to/from routers, less work for router
- Optimize away test packets where possible
- Ready to go for publication as experimental

## Big Packet Advantages

- More room for additional headers without path MTU discovery breakage
- Lower overhead, especially with large headers
- Less per packet work in hosts = faster
- Less per packet work in routers = possible power/heat savings
- Better TCP performance

## Disadvantages

- More delay and jitter
  - so only do 1500+ at 1000 Mbps or faster
- Depend more on path MTU discovery.
  However:
  - you see the problem if you break PMTUD
  - you can always reduce MTU (not increase...)
  - few problems with large MTU in middle