# Key Negotiation Protocol & Trust Router

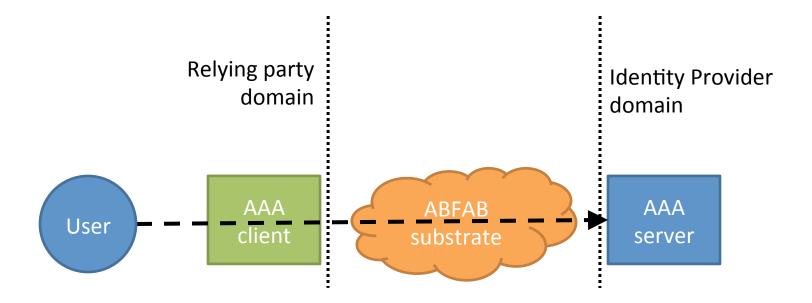
draft-howlett-radsec-knp

ABFAB, IETF 80 31 March, Prague.

### Introduction

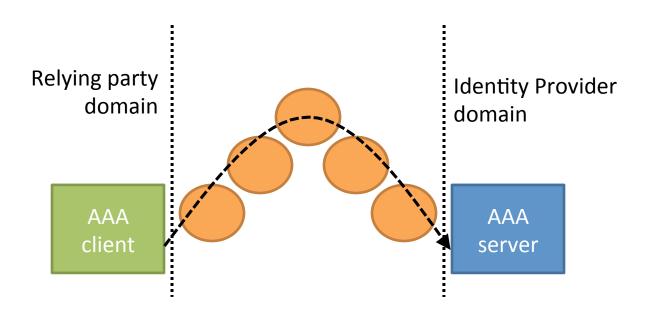
- The ABFAB architecture does not require any particular AAA strategy for connecting RPs to IdPs.
- This presentation describes a particular strategy that has some advantages over some existing strategies.
- The good news: the technology is very simple.
- The bad news: the motivations are less obvious.
- Most of this presentation is about describing the problem.

### ABFAB architecture



- The ABFAB substrate provides four functions:
  - Transport: how messages are conveyed between client and server
  - Server discovery: how messages find a server
  - Trust establishment: how the client/server establish confidence that they are talking to the right client/server.
  - Rules determination: how the client/server decide what they should infer from the messages, and how they should behave in that regime.

## RADIUS substrate (1)



Transport Hop-by-hop UDP datagram

Server discovery Hop-by-hop realm matching, static configuration at each

hop.

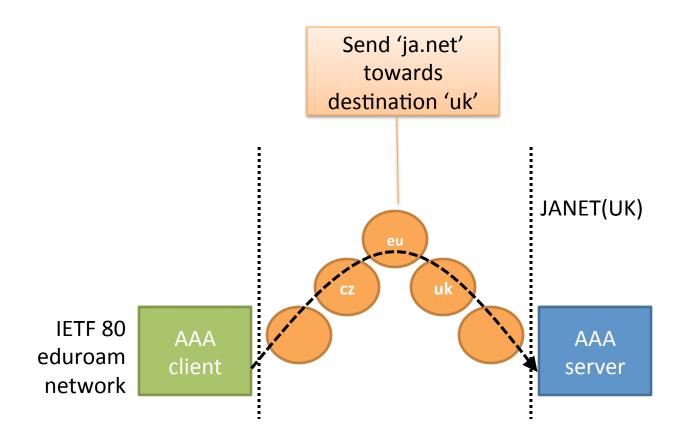
• Trust establishment Hop-by-hop shared secret, static configuration at each

hop.

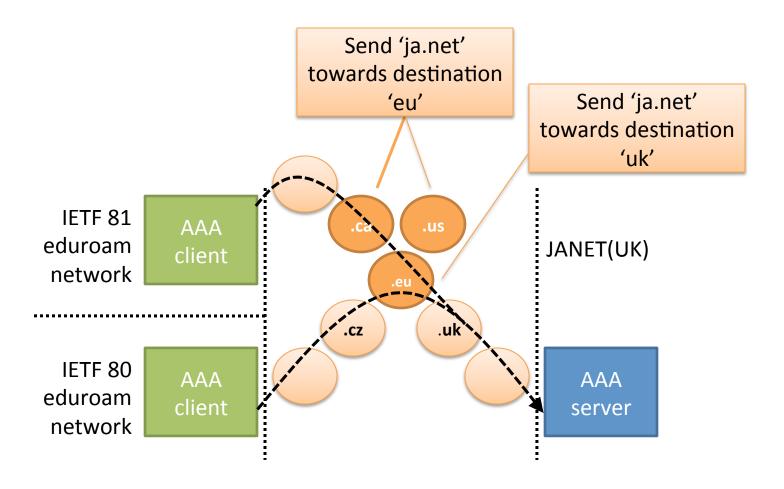
Rules determination Locally configured policy, static configuration at each

hop.

## Static configuration is simple...



### ...until it isn't.



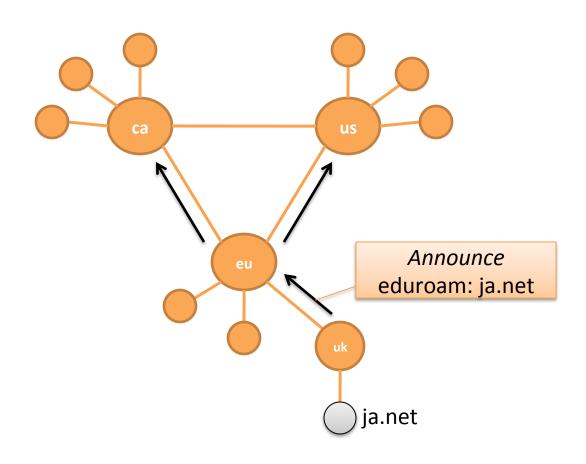
## Static configuration doesn't scale...

- As an AAA system scales, you need to maintain more configuration across more nodes.
- The configuration is necessarily dissimilar between AAA nodes, but the entire system needs to behave as though all nodes share a consistent view of the entire system. Inconsistency may result in undesirable behaviour.
- Inventing an ad hoc solution within a single domain is trivial. The multidomain case is also tractable, providing there is close coordination.
- However, if ABFAB is successful the potential number of domains and overall system size is considerable: coordination will be challenging.
- We need a standard mechanism that enables AAA nodes within a large and loosely-coupled AAA system to behave as though they share a consistent view of the entire system.

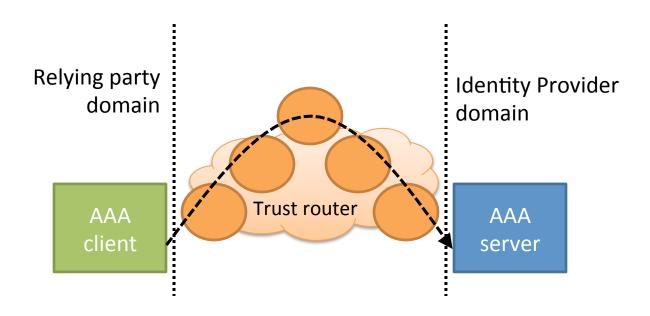
## ...that's why we have routing protocols

- We already have a protocol that allows IP routers to replicate routing configuration: BGP.
- What if AAA configuration could be replicated between AAA nodes using a 'trust router' protocol?
- AAA nodes could use this protocol to advertise:
  - NAI realms: for server discovery.
  - Rules regimes: for rules determination.

## Trust router protocol



## RADIUS substrate (2)



- Transport
- Server discovery
- Trust establishment
- Rules determination

Hop-by-hop UDP datagram

Realm matching using Trust Router protocol

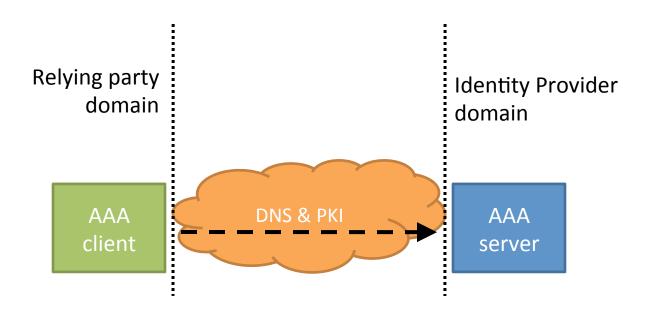
Hop-by-hop shared secret, static configuration at each hop

Trust router protocol; peer known implicitly.

### Well, we have RadSec...

- RadSec is RADIUS over TLS or DTLS
- Invoke PKI to banish hop-by-hop security; permits e2e trust establishment.
- Knowing your peer explicitly may improve rules determination.
- Other benefits:
  - Prevents exposure of information to intermediate AAA nodes.
  - Reduces EAP transmission latency.

## RadSec substrate (1)



Transport TLS/TCP

Server discovery DNS

Trust establishment PKI

Rules determination Locally configured policy, peer known explicitly; static configuration at each hop.

### A single PKI for ABFAB deployments?

- A PKI environment is a one-to-many relationship; an issuer's policies may impose costs on some subset of those RPs that are not relevant to their business relationship(s).
- A one-to-one relationship allows the actors to agree their requirements without consideration of irrelevant actors in the system.
- But pairwise credentials don't scale, right?

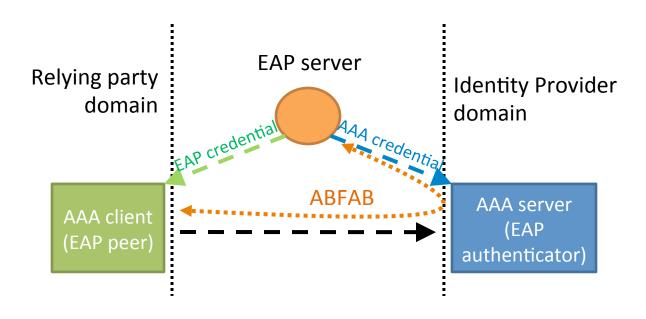
# Didn't we just fix the multiple credential problem?

 We've just invented a mechanism that enables a single EAP credential to be used against all RPs that trust the EAP server.

 An AAA server is just another RP; let's apply ABFAB to RadSec!

 "WTF!" is a perfectly understandable response at this point.

## RadSec substrate (2)



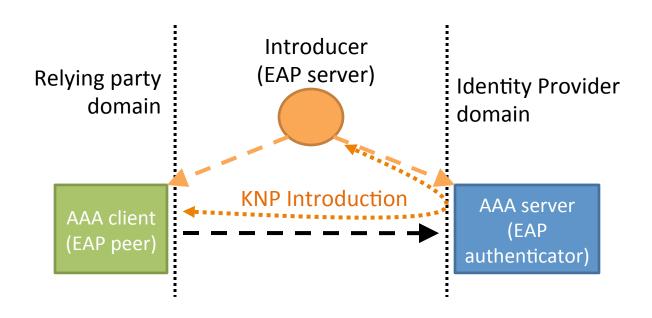
- Transport
- Server discovery
- Trust establishment
- Rules determination

- TLS/TCP
- **Trust Router**
- **ABFAB**
- **Trust Router**

## **Key Negotiation Protocol**

- KNP enables a RadSec client and server to dynamically establish a short-lived credential for a subsequent RadSec connection.
- KNP uses EAP authentication of credentials issued to the AAA client by an EAP server that is also trusted by the AAA server.
- The EAP server is called the 'Introducer'. The process of establishing the RadSec credential between AAA client and server is called 'Introduction'.

### **KNP** substrate



- Transport
- Server discovery
- Trust establishment
- Rules determination

#### TLS/TCP

**Trust Router** 

**KNP Introduction** 

**Trust Router** 

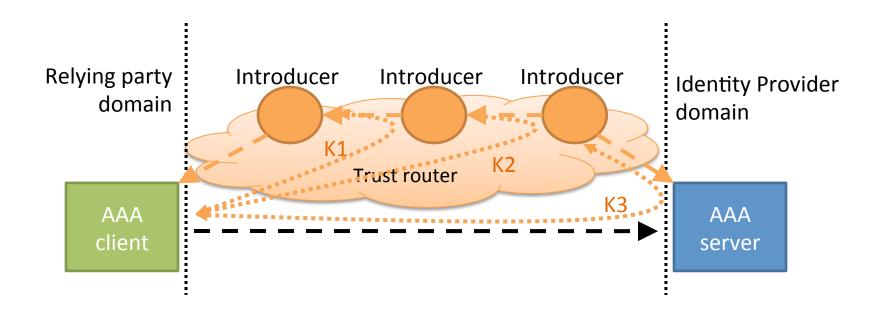
## Transitive operation

 Not all AAA nodes share a common Introducer.

 An Introducer can also be party as AAA client or server to an Introduction.

 This enables transitive introduction: the AAA client recurses along a path of Introducers to the AAA server.

### Transitive KNP substrate



- Transport
- Server discovery
- Trust establishment
- Rules determination

#### TLS/TCP

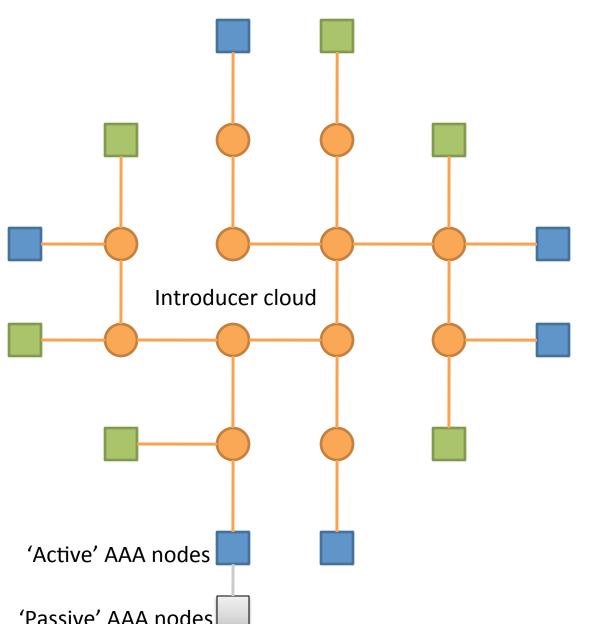
**Trust Router** 

**Transitive KNP Introduction** 

**Trust Router** 

#### System overview

- The system actors are Introducers and KNP-aware ('active') AAA nodes.
- Introducers credential trusted AAA nodes, and each other with long-lived credentials. These probably correspond to business agreements.
- Introducers announce and consume routing configuration data (names and rules).
- Transitive KNP and these longterm credentials allow the dynamic establishment of short-lived RadSec credentials.
- The short-lived credentials may be cached to avoid repetitive recursion.
- The active nodes may be proxies for non-KNP aware ('passive') AAA nodes.



### Conclusions

- RadSec KNP places the costs associated with establishing a business relationship with the parties
- ABFAB architecture by providing a substrate with properties that are particularly suitable for loosely-coupled systems.
- KNP is itself an application of ABFAB, that re-uses existing components. Therefore, it does not require substantial new invention.
- Project Moonshot is planning a KNP implementation for Q3/Q4 2011.

# Example 1: no cached state

User connected to service. Its AAA client obtains the server realm from the user's NAI.

# Example 1: no cached state

AAA client determines a path through the Introducer cloud to the AAA server that meets its policy.

# anon@example.com **K1 K2** K3 K4 example.com

# Example 1: no cached state

AAA client walks along the Introducer path, establishing a short-lived RadSec credential at each hop.

# Example 1: no cached state

AAA client establishes a
RadSec connection with
the AAA server, and the
user's credentials are

connection.

# Example 2: intermediate cached state

User connects to service. Its AAA client obtains the server realm from the user's NAI.

# Example 2: intermediate cached state

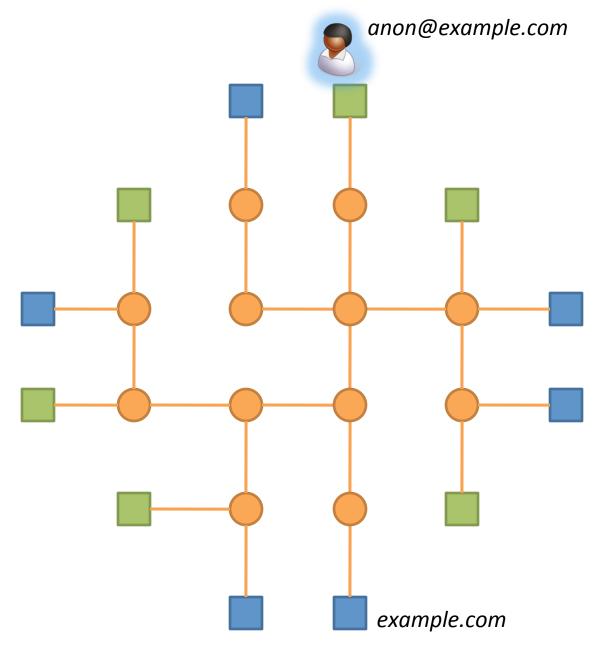
AAA client determines a path through the Introducer cloud to the AAA server that meets its policy.

# Example 2: intermediate cached state

AAA client determines that it already has a non-expired key for an intermediate Introducer. The client begins walking from this Introducer, avoiding the first two hops, establishing a short-lived RadSec credential at the subsequent hops.

# Example 2: intermediate cached state

AAA client establishes a
RadSec connection with
the AAA server, and the
user's credentials are
authenticated across this
connection.



# Example 3: AAA server cached state

User connected to service. Its AAA client obtains the server realm from the user's NAI.

# Example 3: AAA server cached state

AAA client determines that it already has a non-expired key for the AAA server.

# Example 3: AAA server cached state

AAA client establishes a
RadSec connection with
the AAA server, and the
user's credentials are
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connection.