

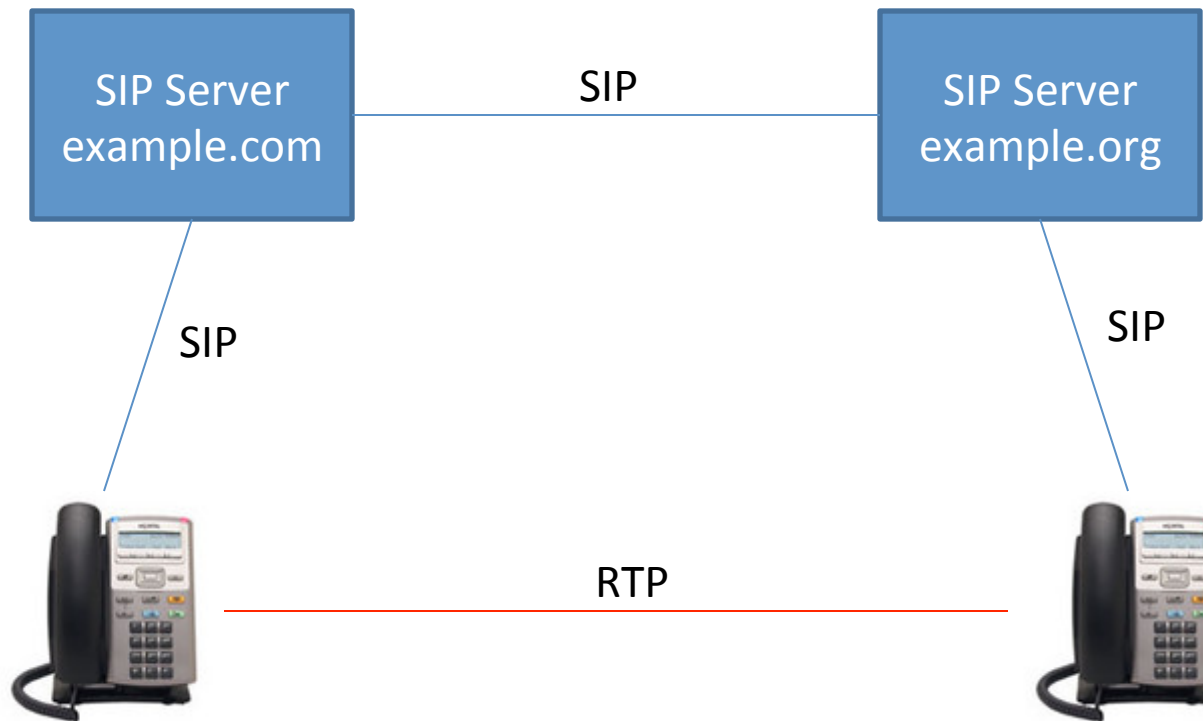
# The End of Application Protocol Standardization (?)

Jonathan Rosenberg  
Chief Technology Strategist, Skype

# Outline

- Experiences and Lessons from SIP – the Telecoms Innovation Cycle
- (Obvious) Industry Trends
- The Internet Application Innovation Cycle and its Implications for IETF

# SIP for Beginners



# Example SIP Message

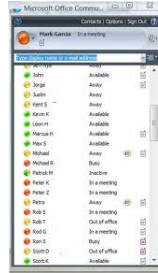
```
INVITE sip:+17327654321@example.com SIP/2.0
From: J. Rosenberg <sip:+14082321122@example.com>
    ;tag=76ah
Subject: Conference Call
To: John Smith <sip:+17327654321@example.com>
Via: SIP/2.0/UDP 1.2.3.4;branch=z9hG4bK74bf9
Call-ID: 1997234505.56.78@1.2.3.4
Content-type: application/sdp
CSeq: 4711 INVITE
Content-Length: 187
```

```
v=0
o=user1 53655765 2353687637 IN IP4 1.2.3.4
s=Sales
c=IN IP4 1.2.3.4
t=0 0
m=audio 3456 RTP/AVP 0
```

# SIP Success: Products



Hard Phones



Soft Phones



PSTN Gateways

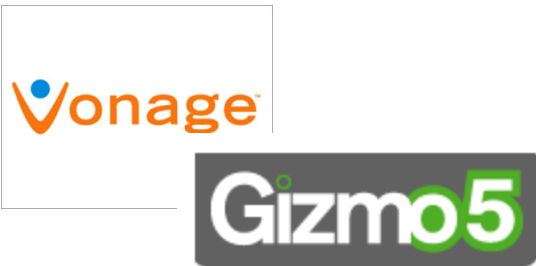


Firewalls



Session Border  
Controllers

# SIP Success: Service Providers



e2e SIP



Backhaul, Peering

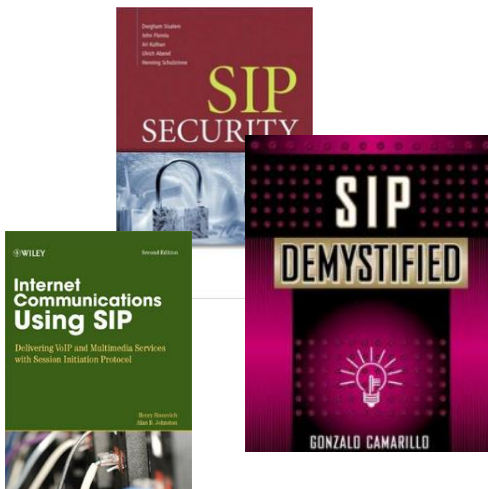


Termination



SIP Trunking

# SIP Success: Industry

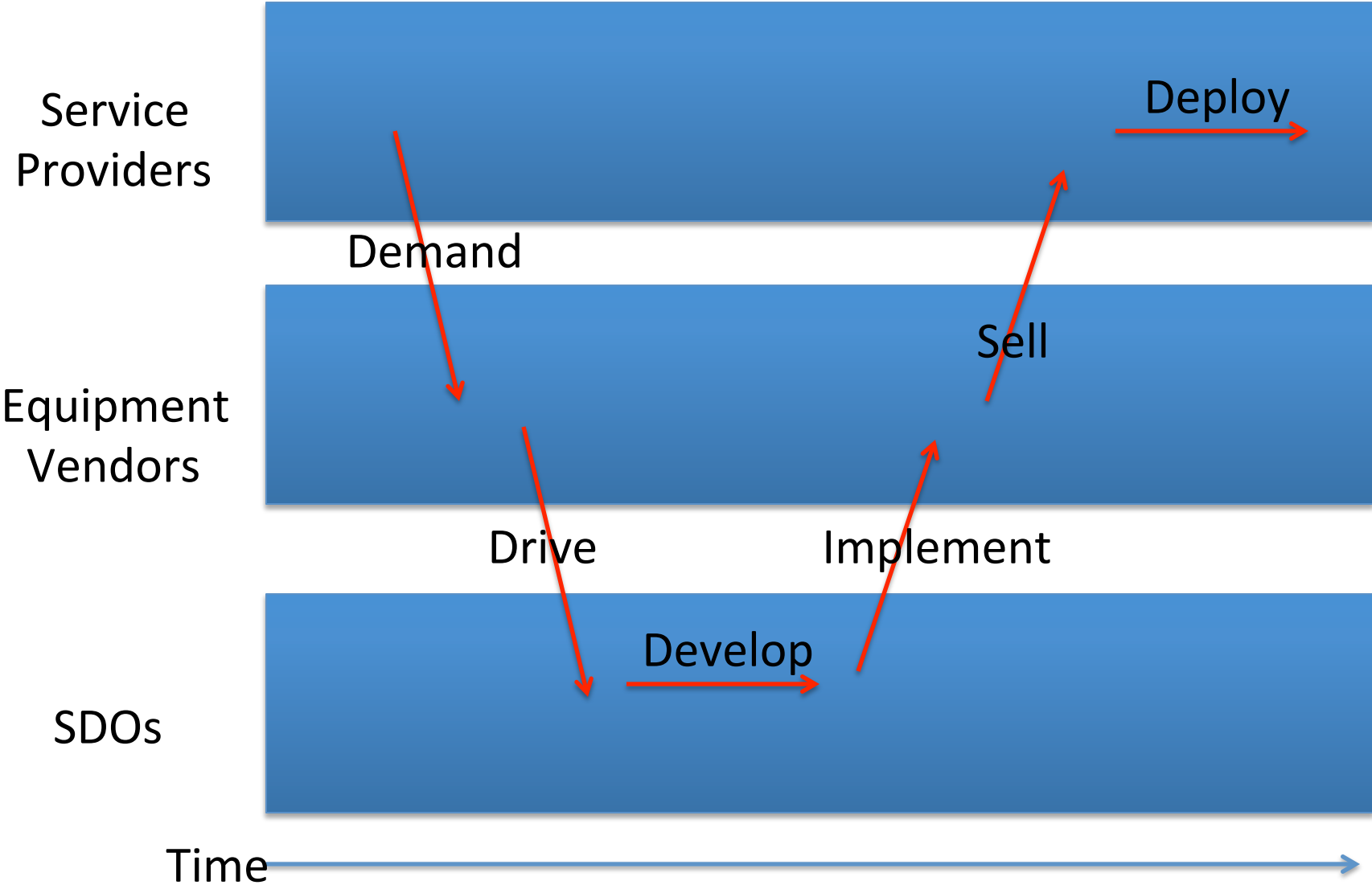


# SIP Failure #1: Same Old Telephony





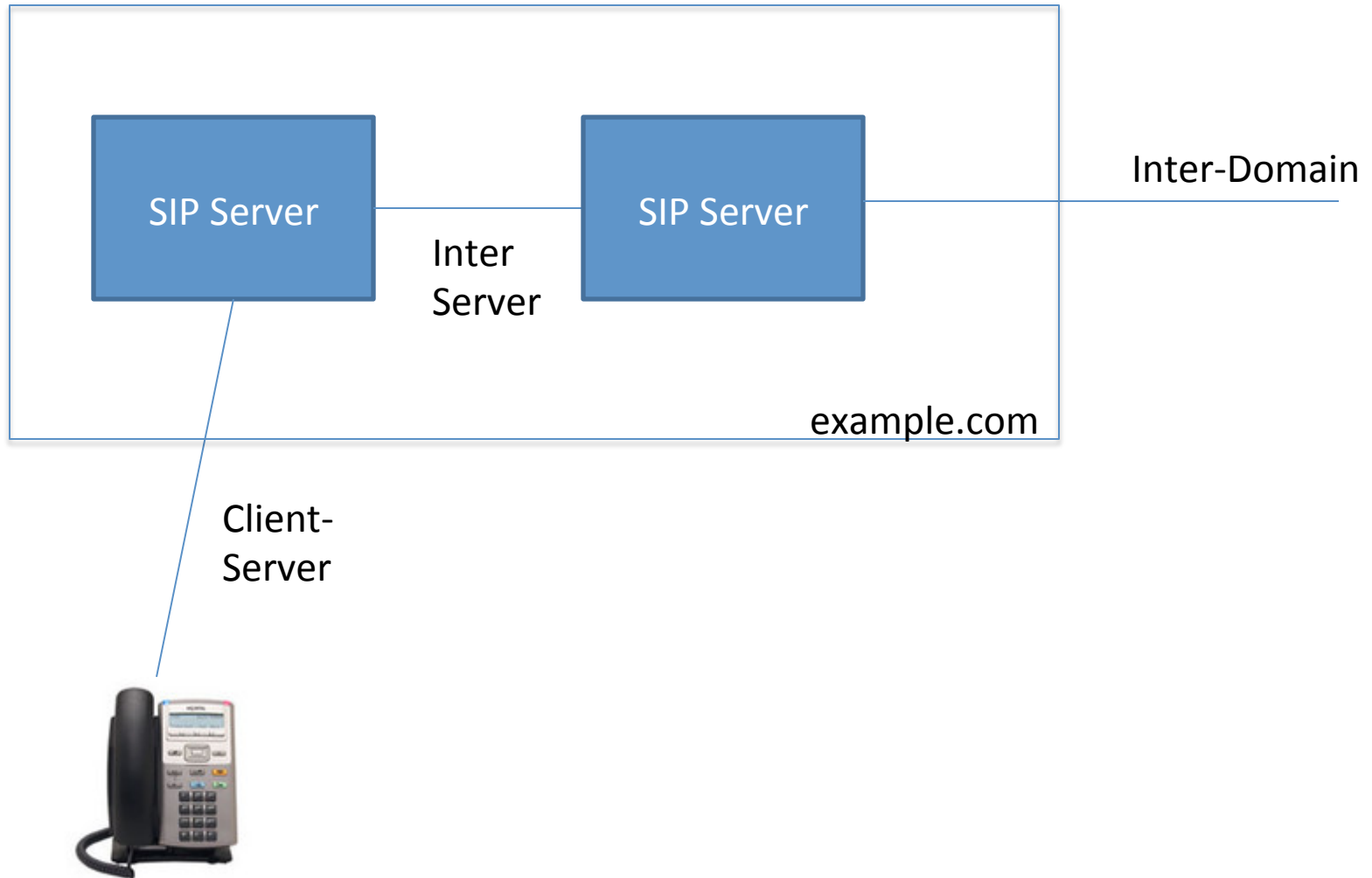
# The Telecom Innovation Cycle



# SIP Innovation Failure: Why

- Stuck in the telecom innovation cycle
- Adopted by service providers with modest goals for innovation

# SIP Failure #2: Interoperability

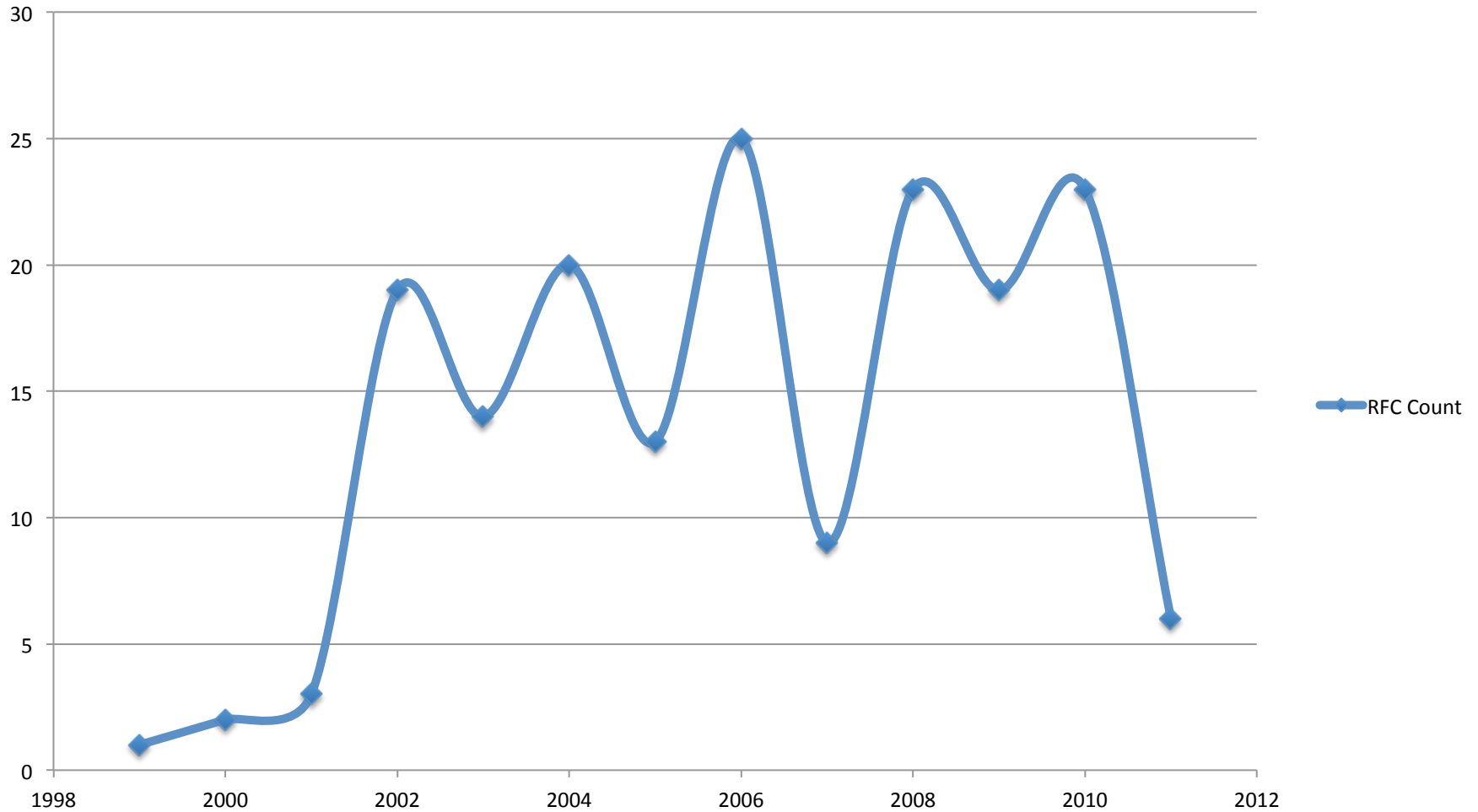


# Interop Report Card

Subject	Grade	Comments
Client to Server	D	Verbose, yet still missing basics.
Server to Server	B	Basic calling broadly interoperable. Not much beyond that.
Interdomain	C	Still waiting for mass-market inter-domain calling.

# Too Many Standards

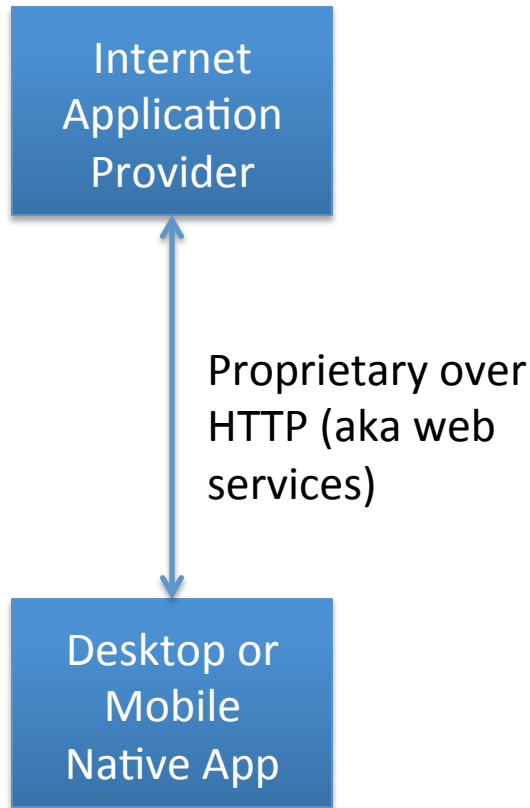
RFC Count



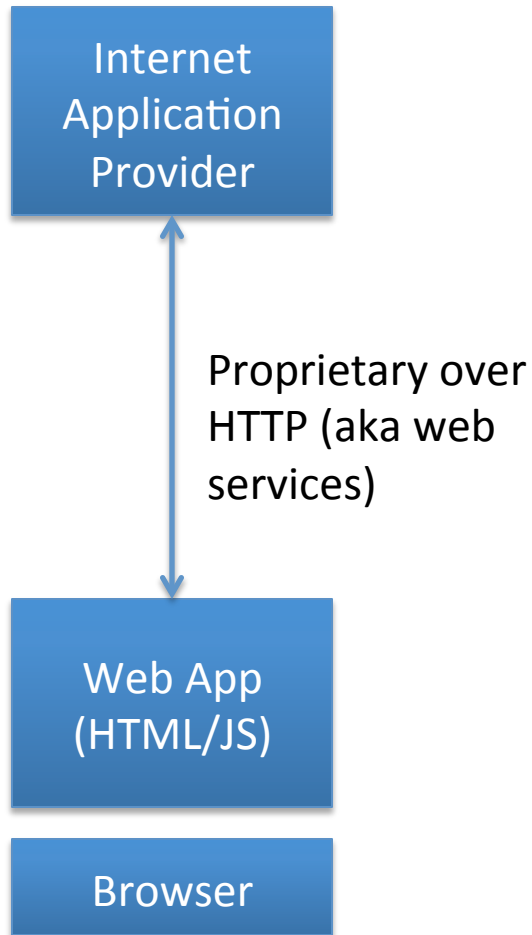
# SIP Interop Failure: Why

- Too Many Standards
- Proprietary Features
- Telecom Innovation Cycle (Supply/Demand)

# Trend #1: “Cloud Apps”

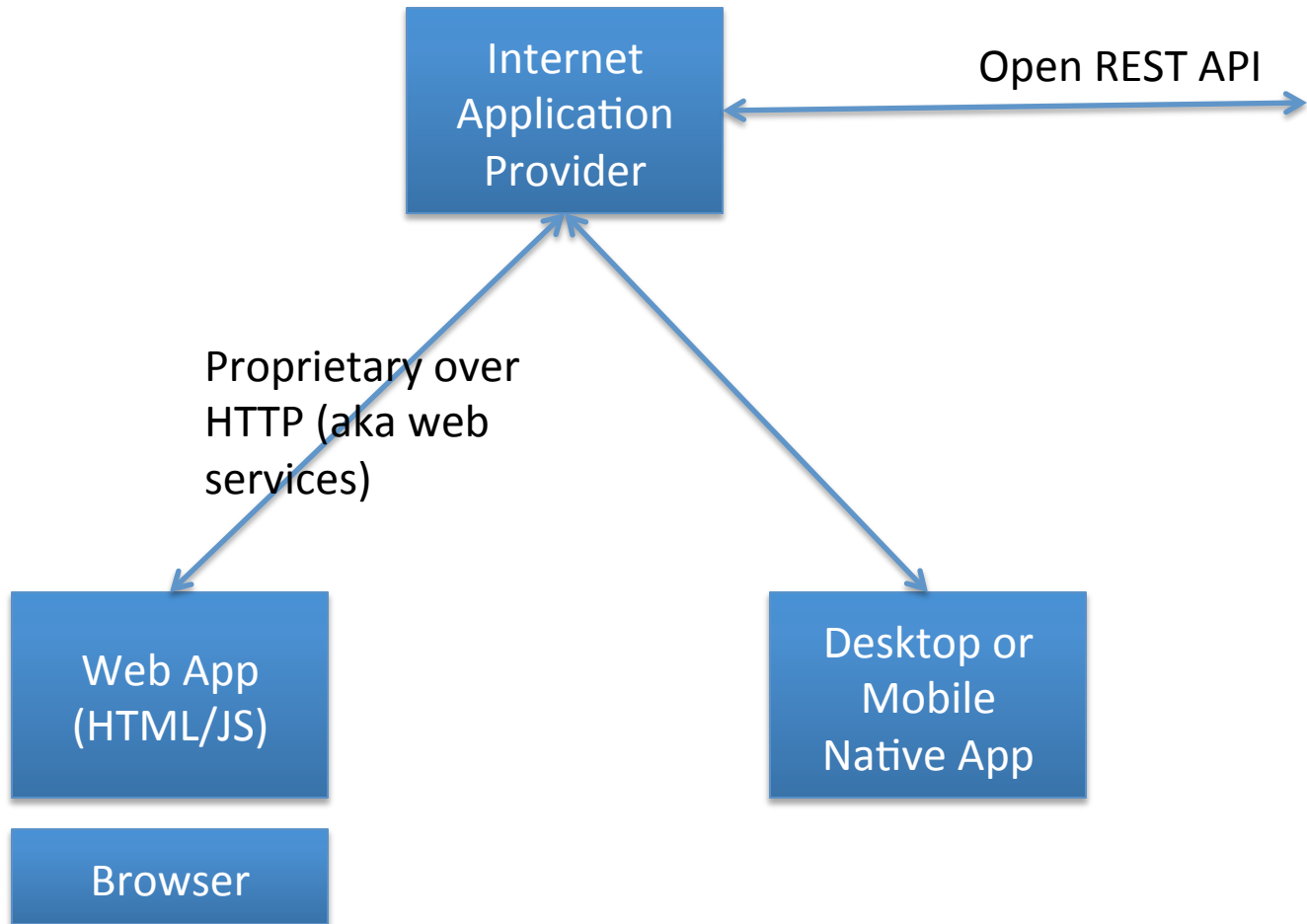


# Trend #2: Web Apps

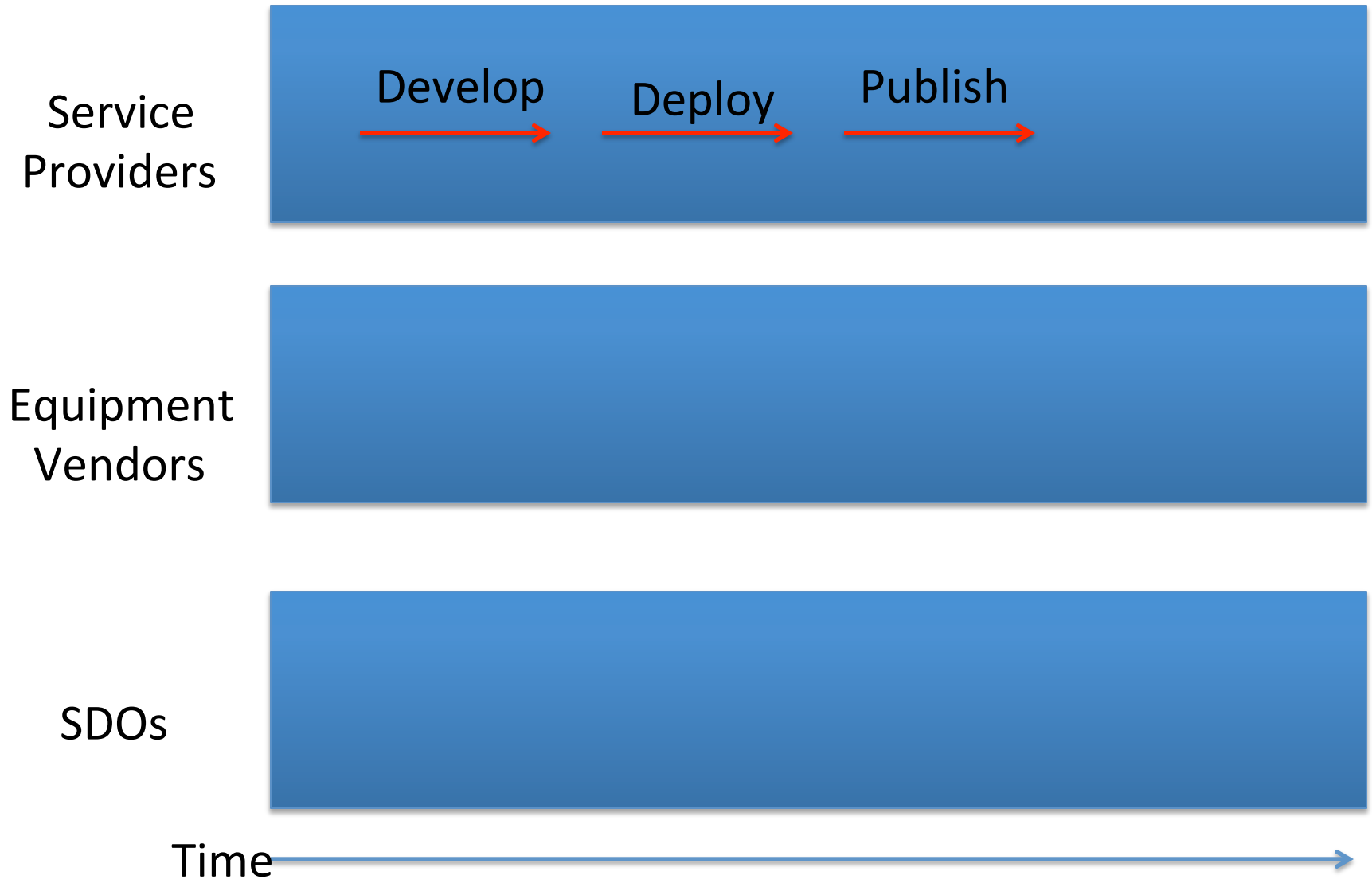




# Trend #3: Inter-domain “REST” APIs



# The Internet Software Innovation Cycle



# Telecoms vs. Internet Application Cycles

Criteria	Telecom Cycle	Internet Application Cycle
Speed	Slow	Fast
Dependencies	Many	None
Primary Service Concern	Inter-Provider	Intra-Provider
Standards	First	Last (if Ever)
Hardware Ecosystem	Yes	No
Scalable to > hundreds of providers	Yes	No
Service Offerings	Homoogeneous	Heterogeneous

# Implications for the IETF

- Standards provide enabling technologies – not application specific
- Inter-domain application standardization only when it is following the telecoms paradigm – many small providers
- Client/Server application standardization only when software distribution to the client is not possible