Mobility Support by the Common API for Transparent Hybrid Multicast

draft-irtf-samrg-common-api-03
Project http://hamcast.realmv6.org

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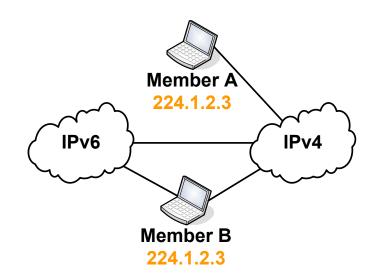
Problem: Group Communication

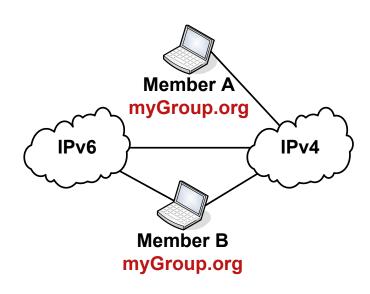
There are many forms of group communication:

- ASM, SSM, (restricted) Broadcast, Multi-destination Routing (XCast), Content-centric Pull ...
- o Two basic services:
 - Scalable packet distribution to a receiver group
 - Publish/Subscribe option with rendezvous process
- o Universal, easy access requires an abstract notion

Problem: Multicast Technologies

- There are many multicast technologies
 - on different layers
 - on the same layer
- Programmers decide on its use
 - not even DNS helps
- Mobility bound to technology
- ! Problem: Identify same group in different technologies





Objectives

Provide a solution for group apps to be compiled once and run everywhere

- Make use of multicast technologies if available
- Allow for hybrid / pluralistic network conditions
- Provide a universal service access
- Decouple application success from infrastructure deployment
- Support "vertical" mobility across service instantiations

Naming and Addressing

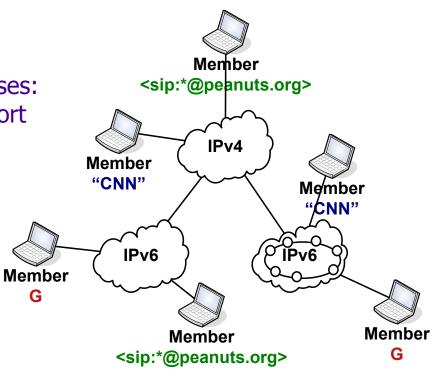
"Multicast addresses are a set of distributed application names"

John Day (Patterns in Network Architecture)

Just use any application name?

Problem of mapping to network addresses:
 out of control without namespace support

- Domains may run same technology but remain isolated
- Domains may run distinct technologies but host members of the same group
- High-level meta data type easy for programmers
- Proposal: Use abstract,
 namespace-aware data type URIs for late binding + new API



Proposed URI Scheme

```
scheme "://" group "@" instantiation
":" port "/" sec-credentials
```

- scheme: specification of assigned ID
- group: identifies the group
- instantiation: ID of the entity that generates the instance of the group (SSM source, RP, overlay node)
- port: ID of a specific application at a group instance
- sec-credentials: optional authentication

Examples:

- ip://224.10.20.30@1.2.3.4:5000/groupkey
- opaque://mygroup.org

Common Multicast API Draft

Idea: Move complexity from application to the system level

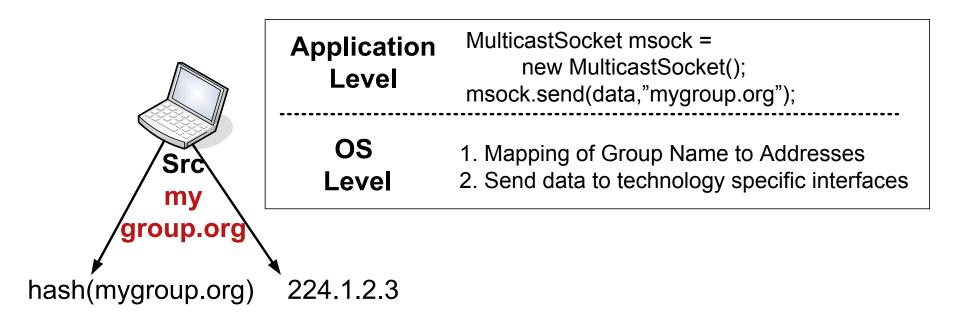
The current draft provides ...

- a common multicast API on app. layer that abstracts group communication from distribution technologies
- abstract naming and addressing by multicast URIs
- canonical mapping between naming and addressing
- definition of protocol interaction to bridge multicast data between overlay and underlay

Example: SIP conferencing (SSM)

```
INVITE sips:lucy@peanuts.com SIP/2.0
Contact: maddr=sip://hypnotic-talks@psychic.org
Application:
ms=createMSocket()
ms.join(URI("sip://hypnotic-talks@psychic.org"))
Aside:
allows extension for aggregation: *-talks@psychic.org
```

Common Multicast API & Middleware



- Mapping of names to technologies at run-time
- Late binding by ID Locator Split

Implementation: The HAMcast stack

o Application library:

- Maps API calls & 'signaling' to OS layer
- Easily integrates new programming languages (C++, Java)

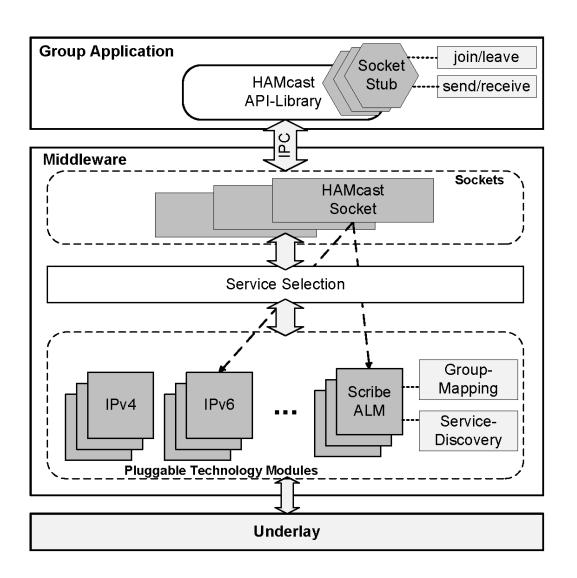
o OS Middleware:

- Separates generic multicast logic from technologyspecific instantiations
- User-space process, runs once per host (C++)

Service Modules

- Specific to multicast technologies, currently IPv4, IPv6, and Scribe-ALM

HAMcast Stack Overview



Mobility

- Application transparent due to ID-locator split
- Mobility management
 - within service module (horizontal handover)
 - at generic middleware (vertical + horizontal handovers)
- Middleware mobility
 - Holds abstract group logic (pub/sub states)
 - Can dynamically add/remove technology modules
 - Mobility is merely a task of the service selection
 - Generic approach: Find & improve group connectivity

Thank you ...

More about this in the meeting of SAMRG
 Today 17:40 – 19:40

o Project Website:

http://hamcast.realmv6.org

o Prototype for Download:

Now version 0.3 (mobility yet to come) Check for updates