draft-gu-ppsp-tracker-protocol-04

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Important updates to Tracker Protocol

- Make the final decision to use text based protocol, based on rough consensus in mailing list.
 - Remove Binary encoding from the draft.
 - If you have any oppsite opinion, please annouce at the meeting.
- Explicitly point out that NAT traversal will not be solved in Tracker Protocol. Refer to dedicated draft and Tracker Protocol may support the reqs from that draft.
- Update HTTP encoding
- Add Security Consideration section

Out-of-scope issues

- Bootstrapping
- NAT Traversal

Methods

- CONNECT
 DISCONNECT
- JOIN/JOIN CHUNK --- LEAVE
- FIND/FIND_CHUNK
- KEEPALIVE
- STAT_REPORT --- STAT_QUERY

Encoding introduction

Common Header

```
<PPSPTrackerProtocol version="***">
    <Method>****</Method>
    <TransactionID>****</TransactionID>
    ...Method specific xml information...
    </PPSPTrackerProtocol>
```

*** is used to represent data to be inserted.

Method Encoding and processing

CONNECT

```
<Method>CONNECT</Method>
<TransactionID>***</TransactionID>
<PeerID>****</PeerID>
<Cer>****</Cer>
</PPSPTrackerProtocol>
```

- Sent from the new peer to the tracker, indicating the desire to connect;
- 2) A response is generated by the tracker indicating success, failure, or some condition that must be satisfied to succeed (for example, providing credentials).

Processing

 The tracker checks peer's validation, and, if succeed, records the peer as a connected peer.

DISCONNECT

```
<Method>DISCONNECT</Method>
<TransactionID>***</TransactionID>
<PeerID>****</PeerID>
<Cer>****</Cer>
</PPSPTrackerProtocol>
```

Sent from peer to tracker.

Processing

- The tracker MUST remove the peer from all swarms the peer is participating. It will honor no more requests from the peer unless the peer CONNECTs again.
- In addition, it will not provide the peer in response to FIND/FIND_CHUNK in the future.

JOIN

```
<Method>JOIN</Method>
<TransactionID>***</TransactionID>
<PeerID>***</PeerID>
<SwarmID>***</SwarmID>
<ExpireTime>***</ExpireTime>
</PPSPTrackerProtocol>
```

 Send by the Peer to inform the Tracker that it would like to participate in a particula swarm

Processing

 Check message, and if correct, the tracker enters the information into the internal data store

LEAVE

```
<Method>LEAVE</Method>
<TransactionID>****</TransactionID>
<PeerID>****</PeerID>
<SwarmID>****</SwarmID>
</PPSPTrackerProtocol>
— sent from peer to tracker
```

Processing

 Check message, and if correct, the tracker remove the peer from the list of peers participating in a particular swarm.

FIND

```
<Method>FIND</Method>
<TransactionID>***</TransactionID>
<PeerID>***</PeerID>
<SwarmID>***</SwarmID>
<ChunkID>***</ChunkID>
<Peernum>***</Peernum>
<Stats>
<Stat property="***">***</Stat>
 ... more stats ...
</Stats>
</PPSPTrackerProtocol>
```

Sent from peer to tracker

Processing

 tracker will choose peers that can provide the specific content and satisfy the propertyrequirement set by requesting peers.

FIND Response

```
<Response>FIND</Response>
  <TransactionID>***</TransactionID>
  <SwarmID>***</SwarmID>
  <ChunkID>***</ChunkID>
  <Peers>
    Peer list
  </Peers>
  </PPSPTrackerProtocol>
—sent from tracker to peer
```

KEEPALIVE

- <Method>KEEPALIVE</Method>
 <TransactionID>***</TransactionID>
 <PeerID>***</PeerID>
- -Sent from peer to tracker

</PPSPTrackerProtocol>

Processing

 Tracker should update an internal timer to indicate that the tracker has heard from the peer.

STAT_QUERY

```
<Method>STAT QUERY</Method>
  <TransactionID>***</TransactionID>
  <PeerID>###</PeerID>
  <StatRequest>
   <Stat property="***"></Stat>
    ... more stats ...
  </Stats>
  </PPSPTrackerProtocol>
—Sent from tracker to peer
```

STAT_QUERY Response

```
<RESPONSE>STAT QUERY</RESPONSE>
  <TransactionID>***</TransactionID>
  <PeerID>###</PeerID>
  <Stats>
   <Stat property="***">***</Stat>
    ... more stats ...
  </Stats>
  </PPSPTrackerProtocol>
—Sent from tracker to peer
```

STAT REPORT

Sent from peer to tracker

Processing

Tracker store the statistical information for future use.

Security Considerations

- Authentication between communicating tracker and peers
- Signaling protection between communicating tracker and peers
- Content Integrity protection against polluting peers/trackers
- Residual attacks and mitigation

Need consensus to move forward

- We propose to accept Tracker protocol as an WG item.
 - The architecture and functions, as well as methods, have gotten rough consensus
 - The essential Open Issues, e.g. encoding and NAT, have gotten rough consensus.
 - The basic messages definition have been described.

Next Steps on protocol design

- Define Peerlist
- Define mandatory security mechanism
- Define QoS guarantee mechanism