

draft-ramalho-g7110-segments-00

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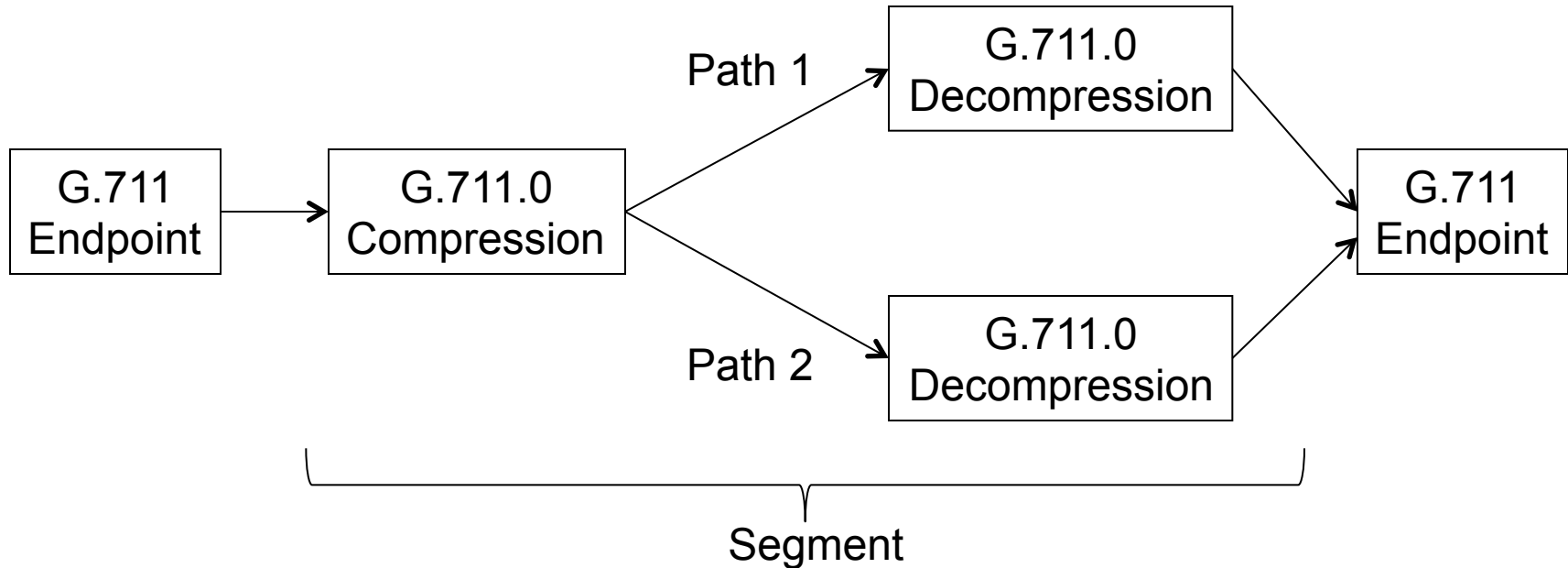
What this Draft is About

- Best Practices for when G.711.0 when used as lossless compression mechanism on one or more segments of an end-to-end G.711 session.
- Guidelines for the following cases (for media):
 - Only G.711 RTP payload compression
 - Both RTP header and G.711 payload compression
 - Multiple “G.711 channels” in one RTP session
- Signaling considerations for when G.711.0 is not negotiated end-to-end:
 - G.711.0 re-negotiation on “media segments”

Essential G.711.0

- G.711.0 is a data compression algorithm especially designed for A-law or Mu-law G.711 VoIP payloads (i.e., not a generic compression).
- Lossless => Lossless for ANY payload (including random data in DS0s).
- Stateless => Compression not dependent on previous frames.
 - No error-propagation at decoder possible due to lost prior packets.
- “Self-describing” => G.711 regenerated WITHOUT access to signaling.
- Two Dominant Use Cases:
 - End-to-End: G.711.0 Payload Format (draft-ramalho-payload-g711) where G.711.0 is negotiated as “if it were a codec”.
 - Nearly identical to G.711 RTP spec (exception is Payload Type)
 - In-The-Middle: This draft (draft-ramalho-g7110-segments) Can be employed multiple times within an end-to-end G.711 session.
 - Without endpoint or call agent knowledge.
 - With endpoint or call agent knowledge.
 - With no degradation of voice quality relative to G.711 (always lossless).

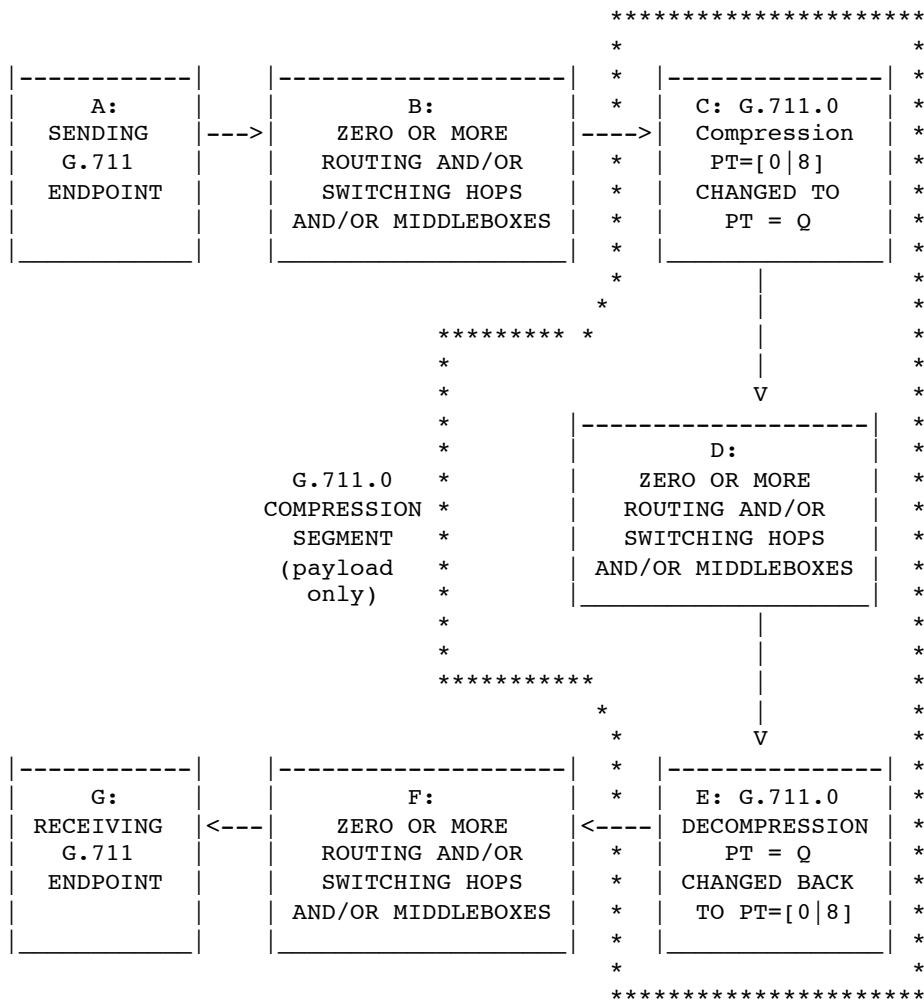
G.711.0 Statelessness



- (Compression and) Decompression is stateless.
- Packets need not traverse same IP routed path as long as decompression functionality can be assured prior to terminating G.711 endpoint.
- There are several topology scenarios where this can be assured (i.e., within a given Administrative Domain).
- Ditto for multiple compressors on possible egress paths (not shown).

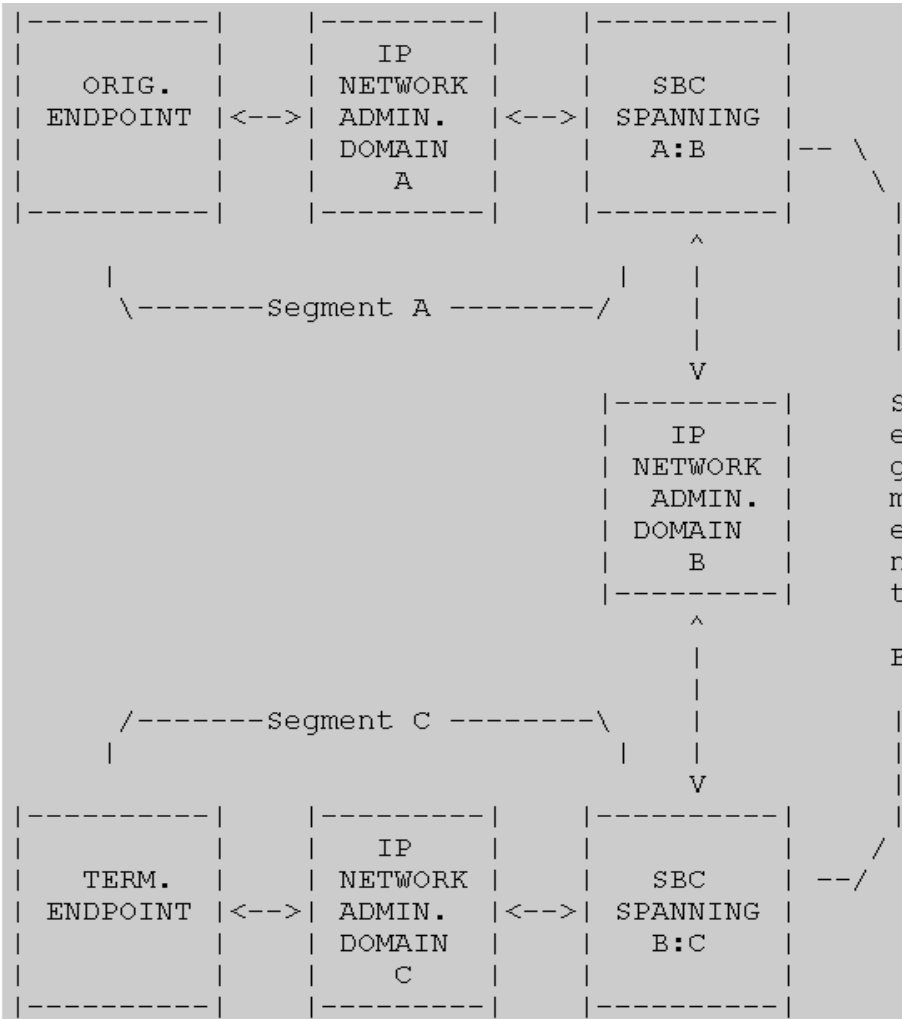
G.711.0 Compression Segment

Media Only: No RTP Header Compression Case



- PT = 0; G.711 Mu-law (PCMU)
- PT = 8; G.711 A-law (PCMA)
- May have multiple compression segments on end-to-end connection.
- No Box D => Compression over single link.
- “Unaware Middleboxes” must be configured to let traffic other than what is expected to pass (in this case to let PT = Q pass).
- SBCs can re-negotiate G.711.0 on any UA-to-UA segment such that endpoints or other middleboxes outside of that segment do not know G.711.0 compression was performed (next slide).

G.711.0 Compression Segment Signalling Issues



- Codec negotiated end-to-end is G.711 because one or more segments do not have G.711.0 as an option.
- At least one segment re-negotiates G.711.0.
 - Translation to/from G.711 on segments not supporting G.711.0.
 - Negotiation can use G.711.0 SDP parameters specified in G.711.0 RTP Payload Specification.
- No voice quality degradation (rel. to G.711).
 - Thus G.711 segments need not be informed of G.711.0 use on other segments.
 - Non-G.711.0 segments do NOT participate in any end-to-end SDP negotiation regarding codec change from G.711 to G.711.0.

Other Issues Addressed in Draft

- RTP Payload and RTP header compression case
 - Header compression SHOULD be stateless.
- Implications for voice quality & added delay
 - No voice quality degradation relative to G.711.
 - Statelessness guarantees no media error propagation (burst loss).
 - Low complexity implies trivial added delay (< 1 ms).
- Multiplexing Multiple G.711 flows in G.711.0 payload
 - Not specified, except possibility to use channel parameter specified in existing G.711.0 RTP payload format draft.
- Translating G.711.0 RTP headers to/from G.711 RTP headers for “in-the-middle” G.711.0 segments.
 - G.711 RTP packets “appear” to have been transparently transported.

Known Open Issues

- How to choose $PT = Q$ during re-negotiation?
 - MUST be outside of range of dynamic PT assignment
 - RECOMMENDED that Q be chosen from a static PT that is known never to be assigned within the scope of the G.711.0 compression segment or from the range of unassigned PT?
 - Comments?
- Other Comments/Suggestions?

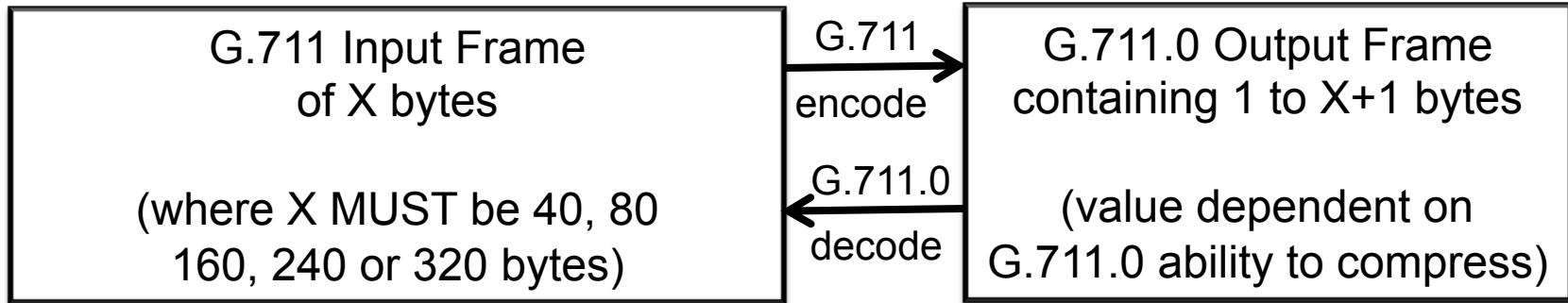
Thank You

(Backup slides follow)

Design Requirements in ITU-T G.711.0 “Terms of Reference”

- Support both G.711 A-law and Mu-law.
- Lossless for ANY payload (including random data in DS0s).
- Accommodates G.711 payload sizes typically used in VoIP.
- Stateless: Compression not dependent on previous frames.
 - No error-propagation at decoder possible due to lost prior packets.
- Algorithmic delay equal to the time represented by G.711 input.
 - No “look-ahead” or per-channel state.
- Self describing G.711.0 output frame.
 - Decoder is NOT dependent on access to signaling.*
 - Encoder is NOT dependent on access to signaling.*
- Bounded expansion for “uncompressible G.711 input frames”.
- Low complexity (<1 WMOPS, 10k memory, 3.6k basic operations).

G.711.0 Basic Operation



At 8k sampling:

40 samples = 5 ms

80 samples = 10 ms

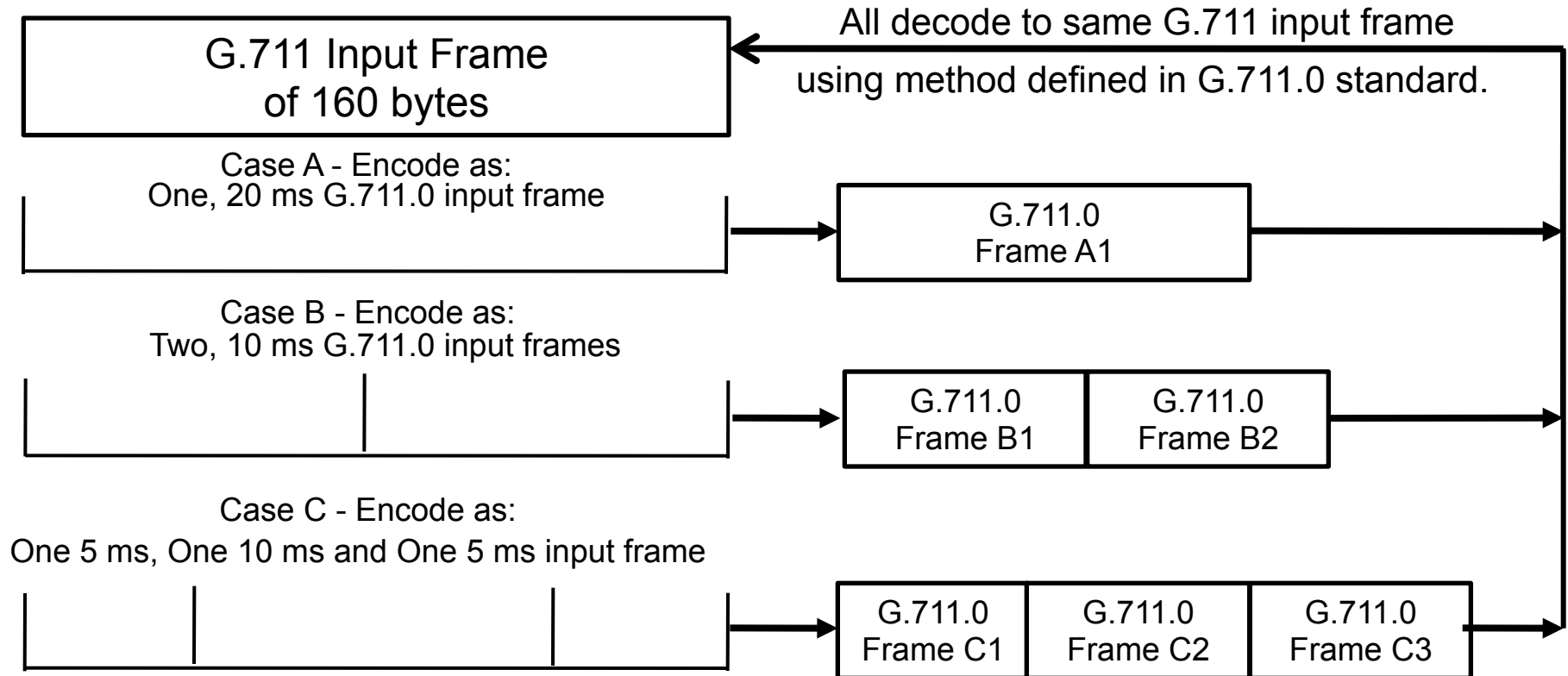
160 samples = 20 ms

240 samples = 30 ms

320 samples = 40 ms

- Mapping is 1:1 in both directions
- G.711.0 is a “Self Describing” encoding:
 - Decoder – without any signaling information - knows how many G.711 source samples to produce
- Optimized for zero-mean acoustic signals, however ...
- Lossless for any G.711 input frame (including random data)

Complex G.711.0 Encoding Example: 20ms/160 bytes of G.711



- A smart encoder may choose ANY combination of sub input frame sizes to determine which compresses best (usually the largest does)
- As a result, ANY integer number of 5 ms of G.711 can be encoded and placed in a RTP payload

G711.0 Internal Design & Compression Results

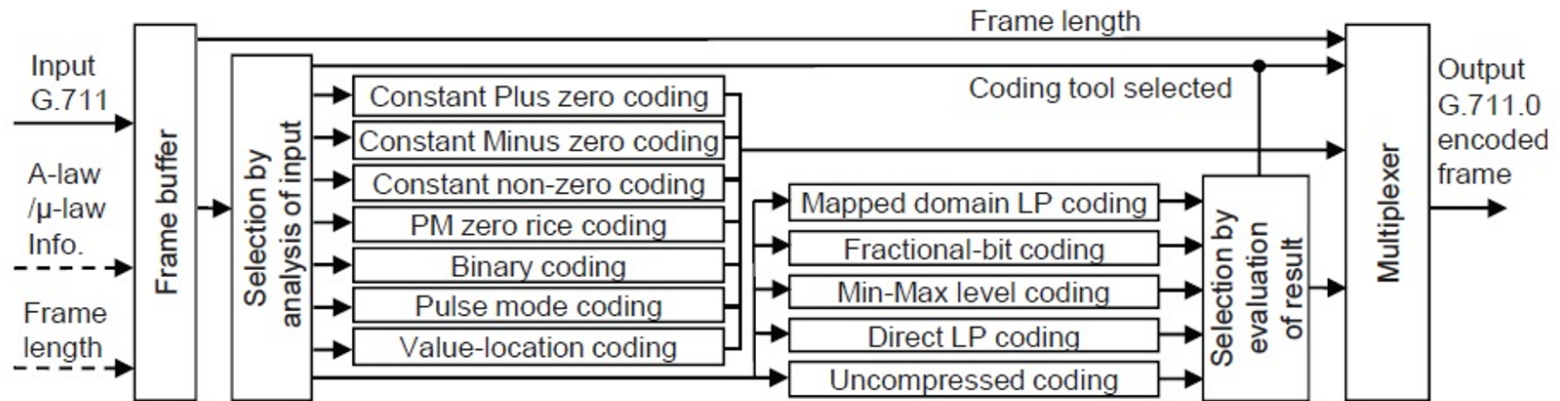


Fig. 1. High-level block diagram of the G.711.0 encoder.

Test category		Compression ratio [%]	
		A-law	μ-law
(a1): Clean speech	-16 dBoV	59.56 %	50.67 %
	-26 dBoV	69.39 %	60.62 %
	-36 dBoV	77.01 %	72.55 %
(a2): Noisy speech	SNR 15 dB	50.90 %	44.52 %
	SNR 20 dB	54.43 %	47.15 %
	SNR 25 dB	60.64 %	52.43 %
(a1) and (a2) conditions in total		57.55 %	50.24 %
(a3): Tandem conditions in total		60.08 %	54.52 %
(b): Recorded (NTT) μ-law corpus		-	50.83 %

Note: Conservative because averaged over all G.711.0 frame lengths (of 5ms, 10ms, 20ms and 30ms). Results for 20ms are better by about 2%. A-law compresses better due to coarser quantization at low levels.