

# **The OCB Authenticated-Encryption Algorithm**

## **draft-krovetz-ocb-03**

**Ted Krovetz**

California State University, Sacramento, USA

**Phillip Rogaway**

University of California, Davis, USA

# Why am I here?

- I've not attended standards meetings
- Underused academic work of mine, 2001-11 (OCB – draft-krovetz-ocb-03)
- David McGrew explained that someone must present OCB for the RG sponsor it.
- Not clear it matters if the RFC is sponsored, but seems more consistent with the maturity and degree of review.



# What is authenticated-encryption (AE)

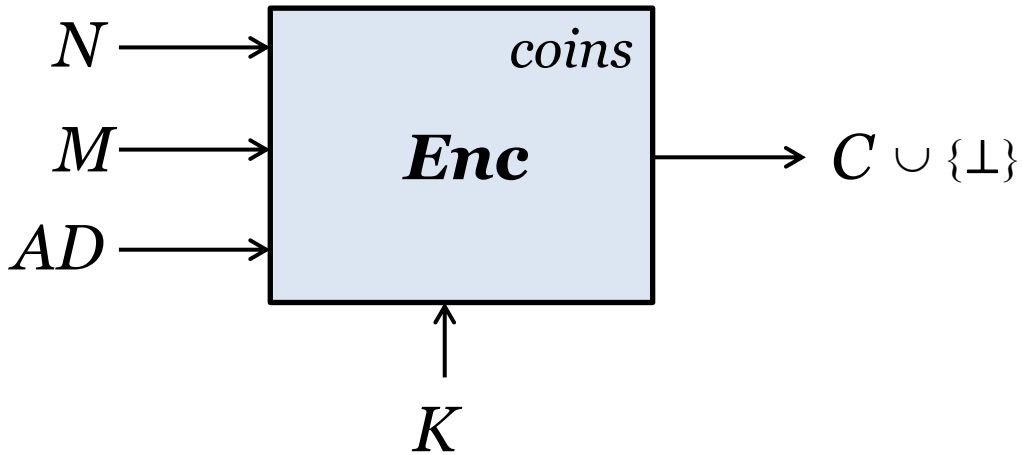
Symmetric encryption that simultaneously provides privacy **and** authenticity

Historically: Encryption **only** for **privacy** – IND-CPA  
Separate tool, a **MAC**, for **authenticity**

## Why AE?

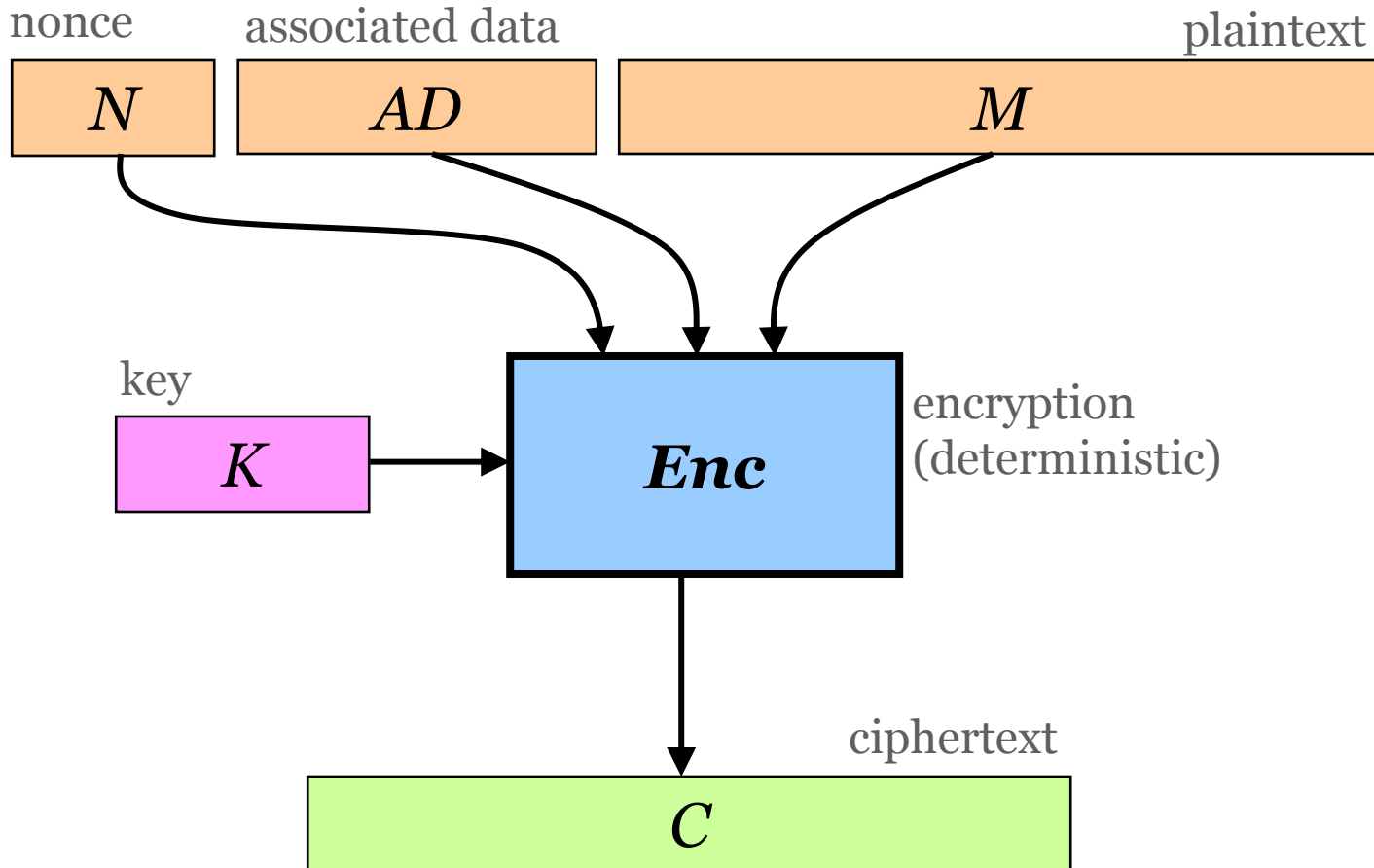
- Simper-to-correctly use
- Efficiency improvements possible

# AE Scheme

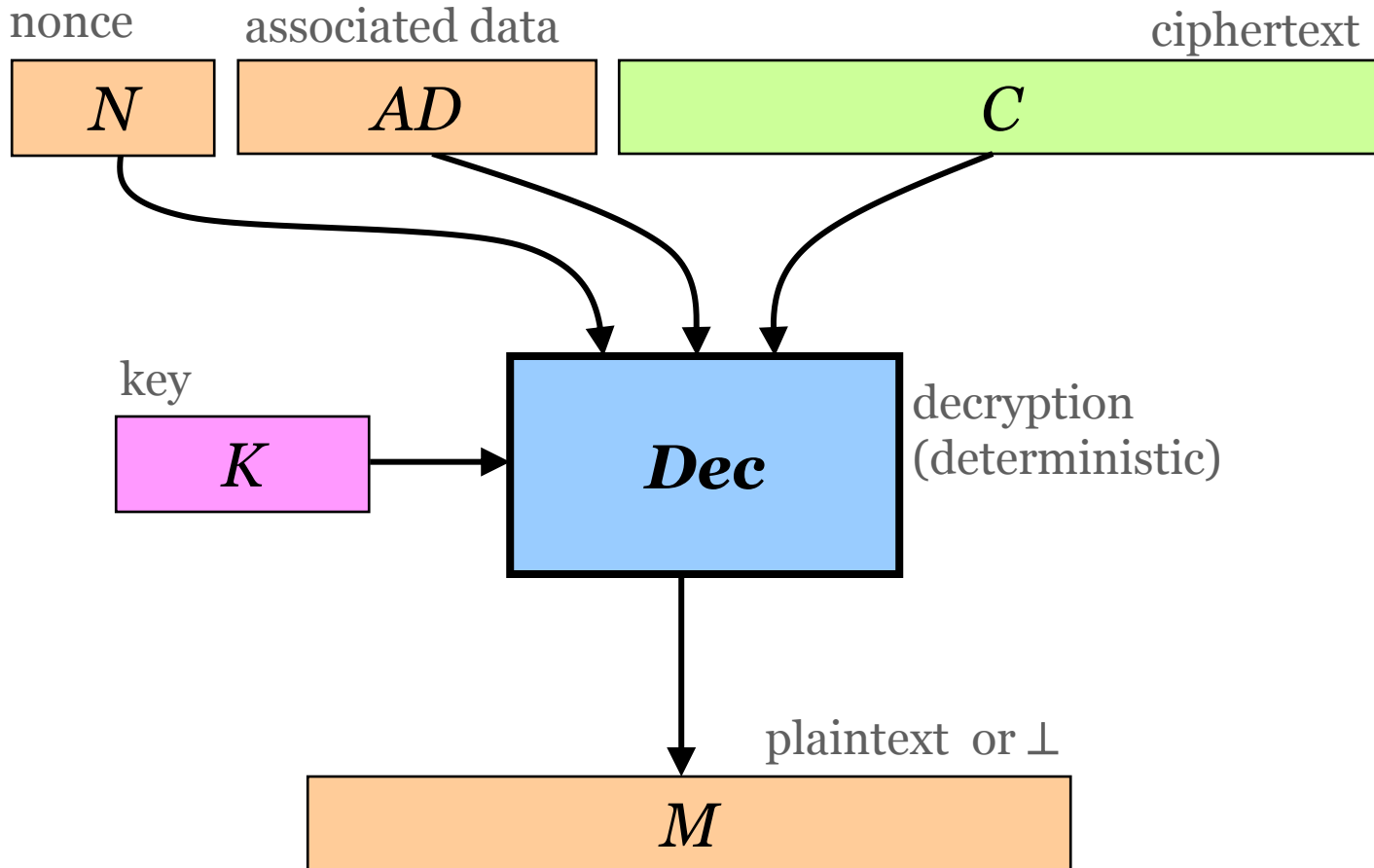


- Move the coins “out”
- Make “nonce” sufficient
- Build in authenticity
- Add “associated data”

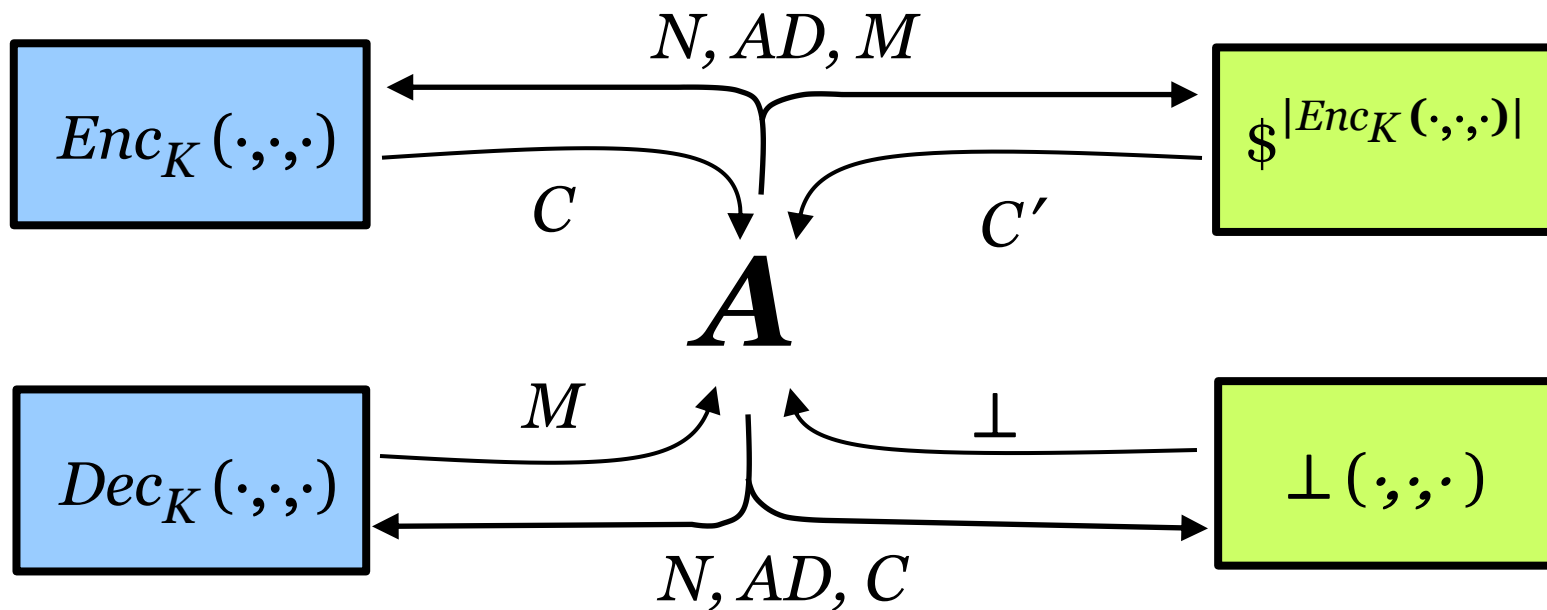
# AE Scheme



# AE Scheme



# AE Security



$$\mathbf{Adv}_{\Pi}^{\text{ae}}(A) = \Pr[A^{Enc_K Dec_K} \rightarrow 1] - \Pr[A^{\$ \perp} \rightarrow 1]$$

$A$  may not repeat an encryption query or ask a decryption query  $(N, AD, C)$  where  $C$  was previously returned by an  $(N, AD, \cdot)$  encryption query.

# Approaches to achieving AE

**Confusion/diffusion:** one atomic primitive

\* **Helix, SOBER, ...**

**Composed:** ind $\$$ -secure symmetric encryption + PRF

\* **EtM, MtE, E&M** [folklore; BN 2000]

\* **CCM** [WHF 2002; NIST 800-38c]

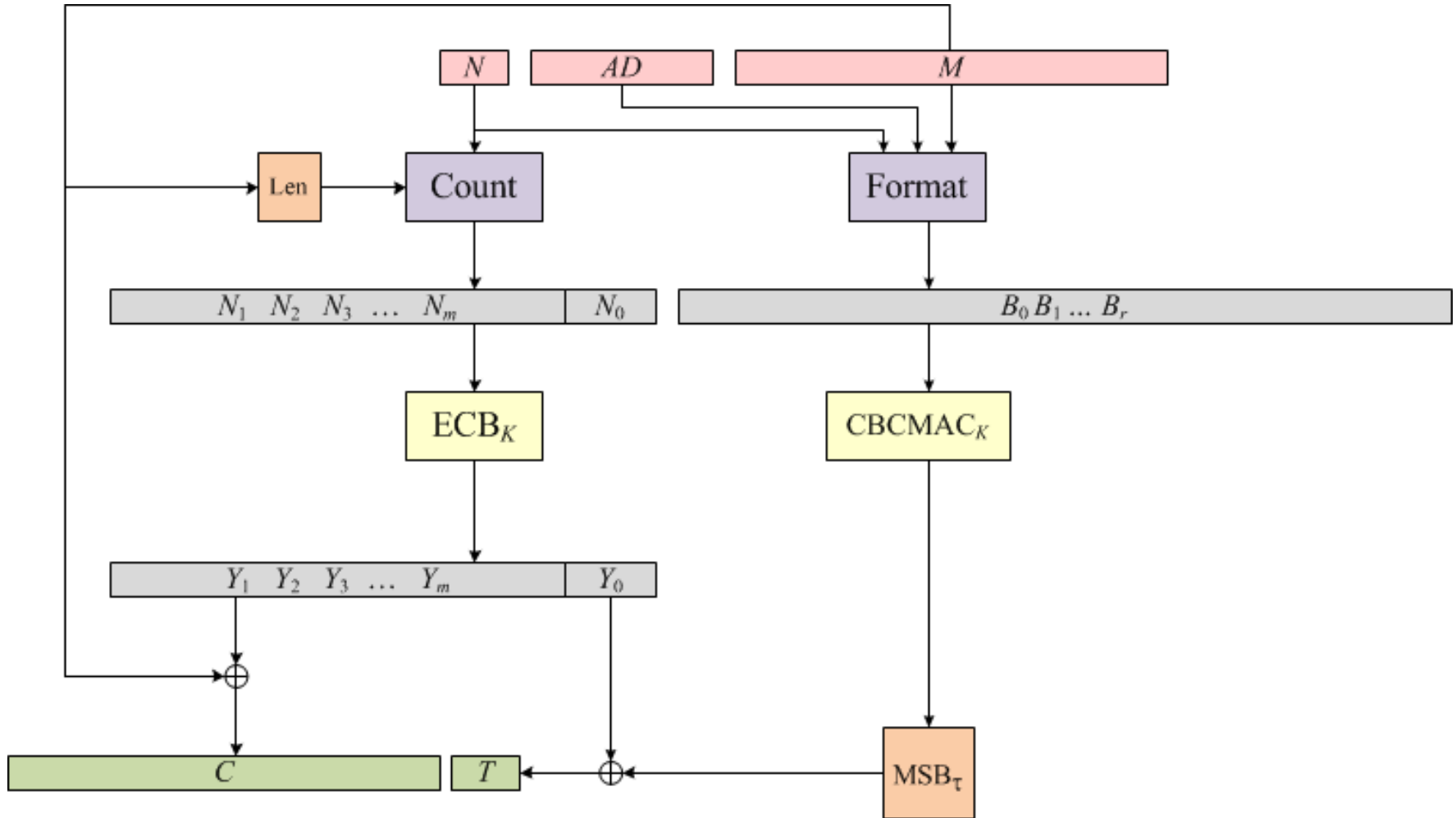
\* **GCM** [MV 2004; NIST 800-38D]

**Integrated:** blend privacy/authenticity parts

\* **OCB** [RBBK 2001, R2004, KR 2011]; following [Jutla 2001]



# CCM Mode

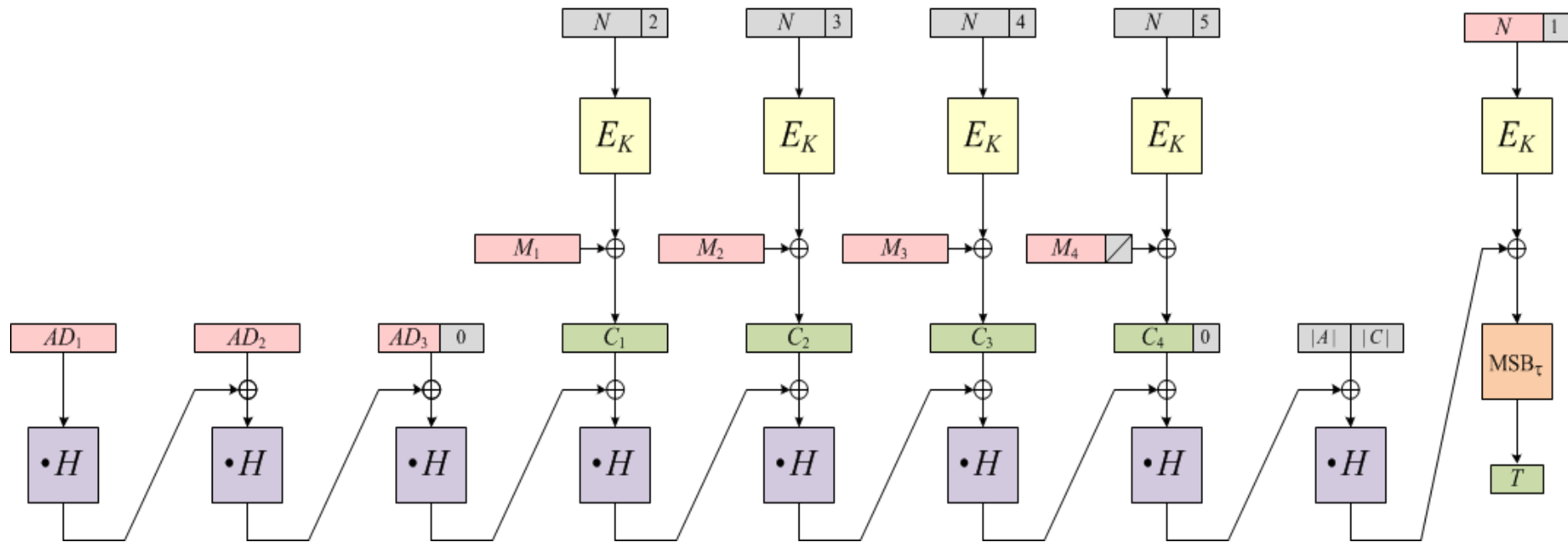


# CCM Mode

- Provably secure AE if  $E$  is a good PRP
- Widely used, standardized (eg, in 802.11)
- About  $2m$  blockcipher calls
- Half of them non-parallelizable
- Not “online” — need to know  $m$  in advance

# GCM Mode

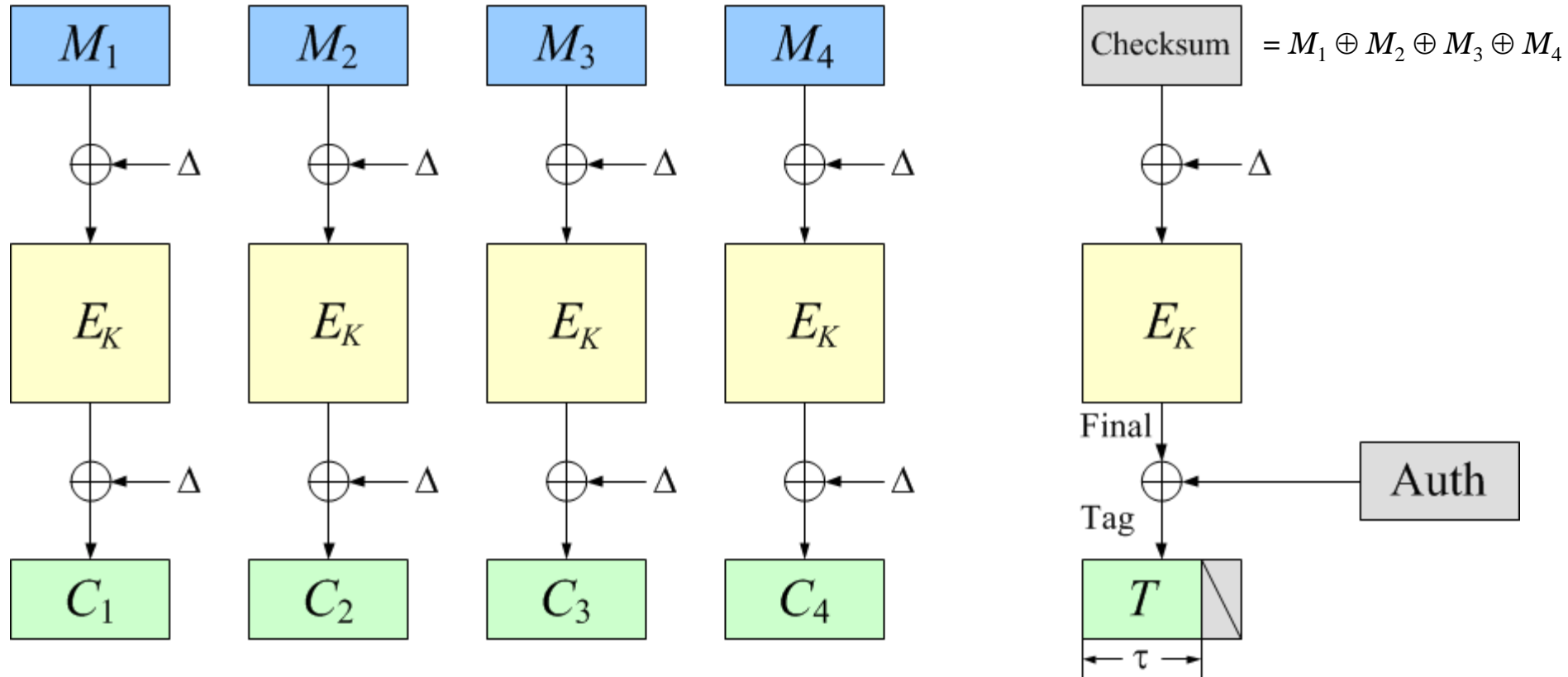
with 96-bit nonce



# GCM Mode

- Provably secure AE if  $E$  is a good PRP
- Poor bound if truncate tag too much (Ferguson, 2005) (don't truncate <96 bits)
- Published proof is buggy [Iwata, 2012]
- Used in: IPSec, P1619.1, TLS, ...
- About  $m$  blockcipher calls, all of them parallelizable
- Efficient implementation in HW
- Efficient implementation in SW with preprocessing & tables, or HW support
- Timing attacks may be possible

## OCB Mode

 $\Delta \leftarrow \text{Init}(N)$  $\Delta \leftarrow \text{Inc}_1(\Delta)$  $\Delta \leftarrow \text{Inc}_2(\Delta)$  $\Delta \leftarrow \text{Inc}_3(\Delta)$  $\Delta \leftarrow \text{Inc}_4(\Delta)$  $\Delta \leftarrow \text{Inc}_5(\Delta)$ 

# OCB, in full

```

101 algorithm  $\mathcal{E}_K^{N^A}(M)$ 
102 if  $|N| \geq 128$  then return INVALID
103  $M_1 \cdots M_m M_* \leftarrow M$  where each
104      $|M_i| = 128$  and  $|M_*| < 128$ 
105  $\text{Checksum} \leftarrow 0^{128}$ ;  $C \leftarrow \varepsilon$ 
106  $\text{Nonce} \leftarrow 0^{127-|N|} 1 N$ 
107  $\text{Top} \leftarrow \text{Nonce} \wedge 1^{122} 0^6$ 
108  $\text{Bottom} \leftarrow \text{Nonce} \wedge 0^{122} 1^6$ 
109  $\text{Ktop} \leftarrow E_K(\text{Top})$ 
110  $\text{Stretch} \leftarrow \text{Ktop} \parallel (\text{Ktop} \oplus (\text{Ktop} \ll 8))$ 
111  $\Delta \leftarrow (\text{Stretch} \ll \text{Bottom})[1..128]$ 
112 for  $i \leftarrow 1$  to  $m$  do
113      $\Delta \leftarrow \Delta \oplus L[\text{ntz}(i)]$ 
114      $C \stackrel{\parallel}{\leftarrow} E_K(M_i \oplus \Delta) \oplus \Delta$ 
115      $\text{Checksum} \leftarrow \text{Checksum} \oplus M_i$ 
116 if  $M_* \neq \varepsilon$  then
117      $\Delta \leftarrow \Delta \oplus L_*$ 
118      $\text{Pad} \leftarrow E_K(\Delta)$ 
119      $C \stackrel{\parallel}{\leftarrow} M_* \oplus \text{Pad}[1..|M_*|]$ 
120      $\text{Checksum} \leftarrow \text{Checksum} \oplus M_* 10^*$ 
121  $\Delta \leftarrow \Delta \oplus L_{\mathcal{S}}$ 
122  $\text{Final} \leftarrow E_K(\text{Checksum} \oplus \Delta)$ 
123  $\text{Auth} \leftarrow \text{Hash}_K(A)$ 
124  $\text{Tag} \leftarrow \text{Final} \oplus \text{Auth}$ 
125  $T \leftarrow \text{Tag}[1.. \tau]$ 
126 return  $C \parallel T$ 

201 algorithm  $\text{Setup}(K)$ 
202  $L_* \leftarrow E_K(0^{128})$ 
203  $L_{\mathcal{S}} \leftarrow \text{double}(L_*)$ 
204  $L[0] \leftarrow \text{double}(L_{\mathcal{S}})$ 
205 for  $i \leftarrow 1, 2, \dots$  do  $L[i] \leftarrow \text{double}(L[i-1])$ 
206 return

211 algorithm  $\text{double}(X)$ 
212 return  $(X \ll 1) \oplus (\text{msb}(X) \cdot 135)$ 

```

```

301 algorithm  $\mathcal{D}_K^{N^A}(C)$ 
302 if  $|N| \geq 128$  or  $|\mathcal{C}| < \tau$  then return INVALID
303  $C_1 \cdots C_m C_* T \leftarrow \mathcal{C}$  where each
304      $|C_i| = 128$  and  $|C_*| < 128$  and  $|T| = \tau$ 
305  $\text{Checksum} \leftarrow 0^{128}$ ;  $M \leftarrow \varepsilon$ 
306  $\text{Nonce} \leftarrow 0^{127-|N|} 1 N$ 
307  $\text{Top} \leftarrow \text{Nonce} \wedge 1^{122} 0^6$ 
308  $\text{Bottom} \leftarrow \text{Nonce} \wedge 0^{122} 1^6$ 
309  $\text{Ktop} \leftarrow E_K(\text{Top})$ 
310  $\text{Stretch} \leftarrow \text{Ktop} \parallel (\text{Ktop} \oplus (\text{Ktop} \ll 8))$ 
311  $\Delta \leftarrow (\text{Stretch} \ll \text{Bottom})[1..128]$ 
312 for  $i \leftarrow 1$  to  $m$  do
313      $\Delta \leftarrow \Delta \oplus L[\text{ntz}(i)]$ 
314      $M \stackrel{\parallel}{\leftarrow} D_K(C_i \oplus \Delta) \oplus \Delta$ 
315      $\text{Checksum} \leftarrow \text{Checksum} \oplus M_i$ 
316 if  $C_* \neq \varepsilon$  then
317      $\Delta \leftarrow \Delta \oplus L_*$ 
318      $\text{Pad} \leftarrow E_K(\Delta)$ 
319      $M \stackrel{\parallel}{\leftarrow} M_* \leftarrow C_* \oplus \text{Pad}[1..|C_*|]$ 
320      $\text{Checksum} \leftarrow \text{Checksum} \oplus M_* 10^*$ 
321  $\Delta \leftarrow \Delta \oplus L_{\mathcal{S}}$ 
322  $\text{Final} \leftarrow E_K(\text{Checksum} \oplus \Delta)$ 
323  $\text{Auth} \leftarrow \text{Hash}_K(A)$ 
324  $\text{Tag} \leftarrow \text{Final} \oplus \text{Auth}$ 
325  $T' \leftarrow \text{Tag}[1.. \tau]$ 
326 if  $T = T'$  then return  $M$ 
327     else return INVALID

401 algorithm  $\text{Hash}_K(A)$ 
402  $A_1 \cdots A_m A_* \leftarrow A$  where each
403      $|A_i| = 128$  and  $|A_*| < 128$ 
404  $\text{Sum} \leftarrow 0^{128}$ 
405  $\Delta \leftarrow 0^{128}$ 
406 for  $i \leftarrow 1$  to  $m$  do
407      $\Delta \leftarrow \Delta \oplus L[\text{ntz}(i)]$ 
408      $\text{Sum} \leftarrow \text{Sum} \oplus E_K(A_i \oplus \Delta)$ 
409 if  $A_* \neq \varepsilon$  then
410      $\Delta \leftarrow \Delta \oplus L_*$ 
411      $\text{Sum} \leftarrow \text{Sum} \oplus E_K(A_* 10^* \oplus \Delta)$ 
412 return  $\text{Sum}$ 

```

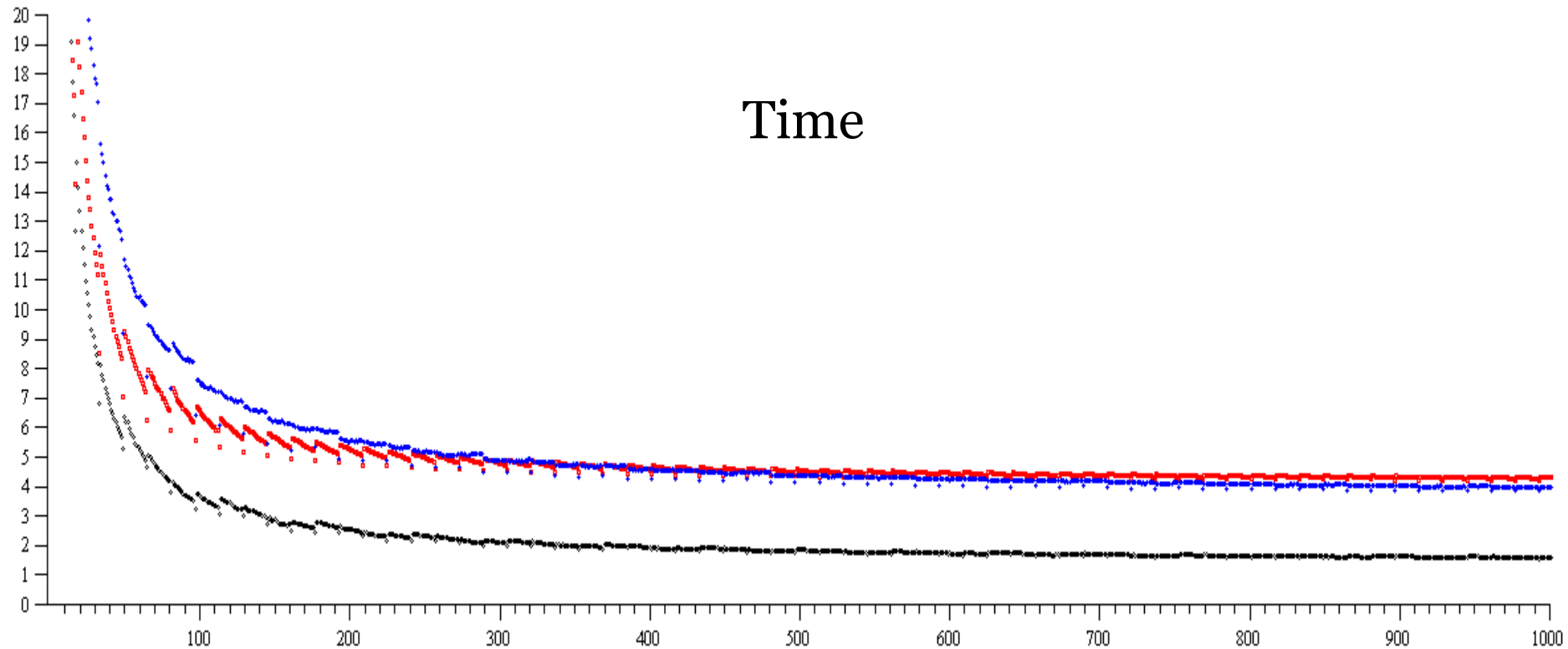
# OCB Mode

- Provably secure AE (if blockcipher a strong PRP)
- Good bound (no problem to truncate tag)
- Most software-efficient AE scheme
- No timing attacks (if underlying blockcipher immune)
- Comprehensive literature
  - RBBK01 – *CCS 2001* – A blockcipher mode of operation for efficient AE
  - Ro02 – *CCS 2002* – Authenticated-encryption with associated data
  - Ro04 – *Asiacrypt 2004* – Efficient instantiations of TBCs and refinements to OCB
  - KR11 – *FSE 2011* – The software performance of AE modes
- Standardized in ISO/IEC 19772
- Not widely used
- Complies with RFC 5116

## Software Performance

Intel Core x86 i5-650 – “Clarkdale”  
64-bit OS, using AES/GCM NIs

Mode	Peak cpb
CCM	4.17
GCM	3.73
OCB	1.48
CTR	1.27



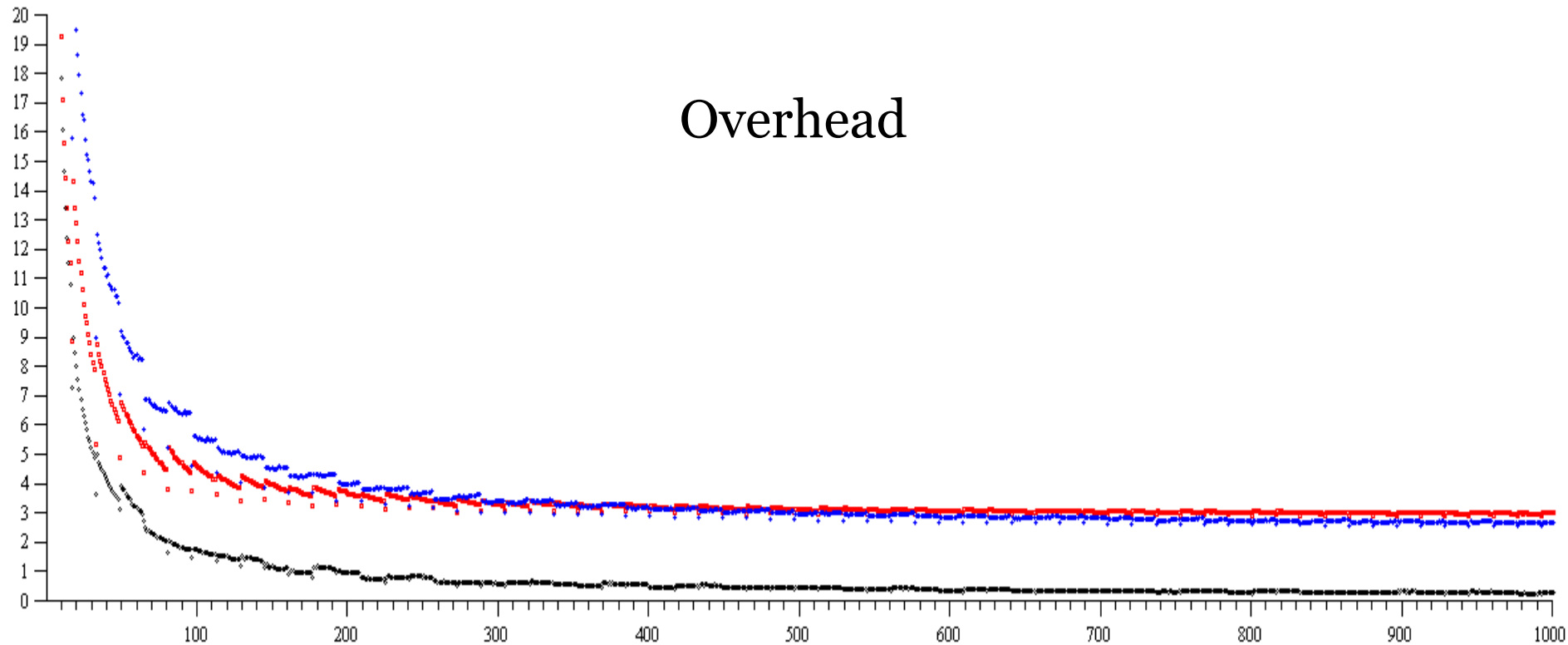


## Software Performance

Intel Core x86 i5-650 – “Clarkdale”

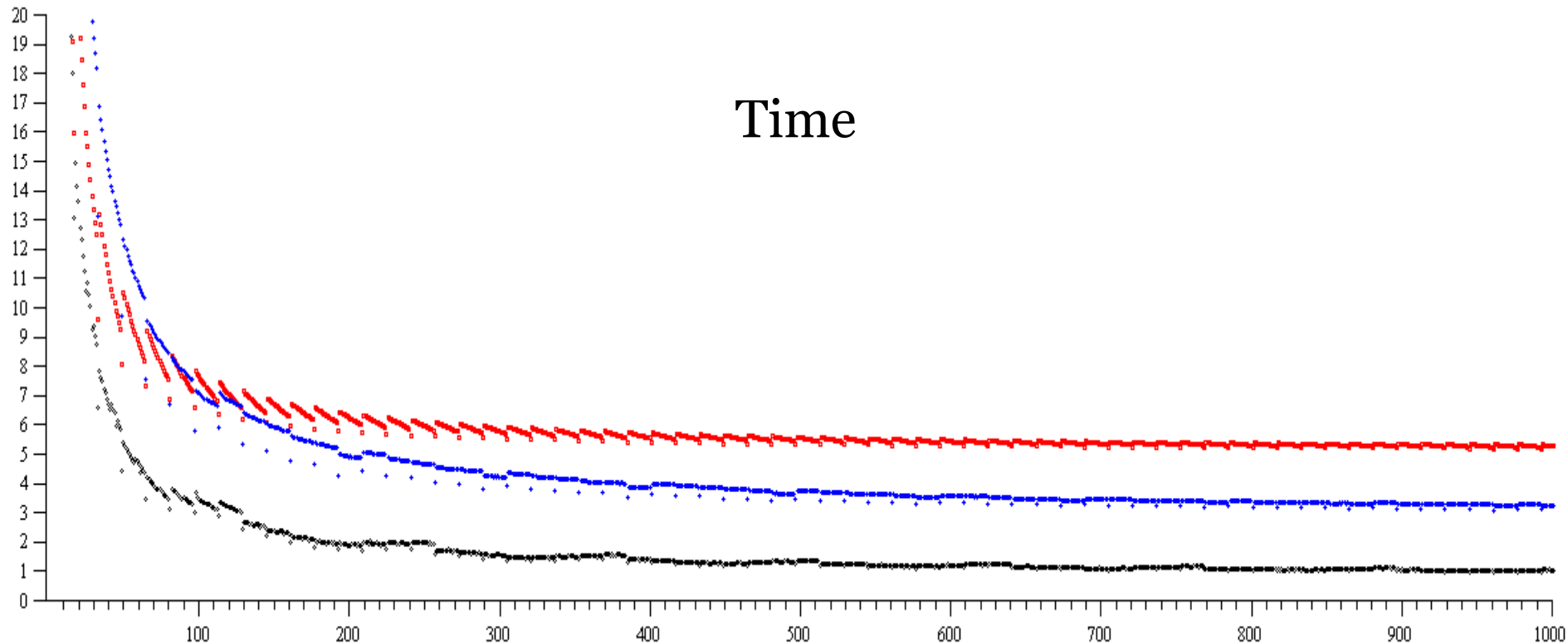
64-bit OS, using AES/GCM NIs

Mode	Peak cpb
CCM	2.09
GCM	2.46
OCB	0.21



Software Performance  
 Intel Core x86 i7 – “Sandy Bridge”  
 64-bit OS, using AES/GCM NIs

Mode	Peak cpb
CCM	5.14
GCM	2.95
OCB	0.87



# Key Differences

	Increment	AD	Cipher calls	Stalls
OCB1 (2001)	Table	No	$m+2$	2
OCB2 (2004)	shift, xor	Yes	$m+2$	2
OCB3 (20011)	Table	Yes	$m+1.02$	0

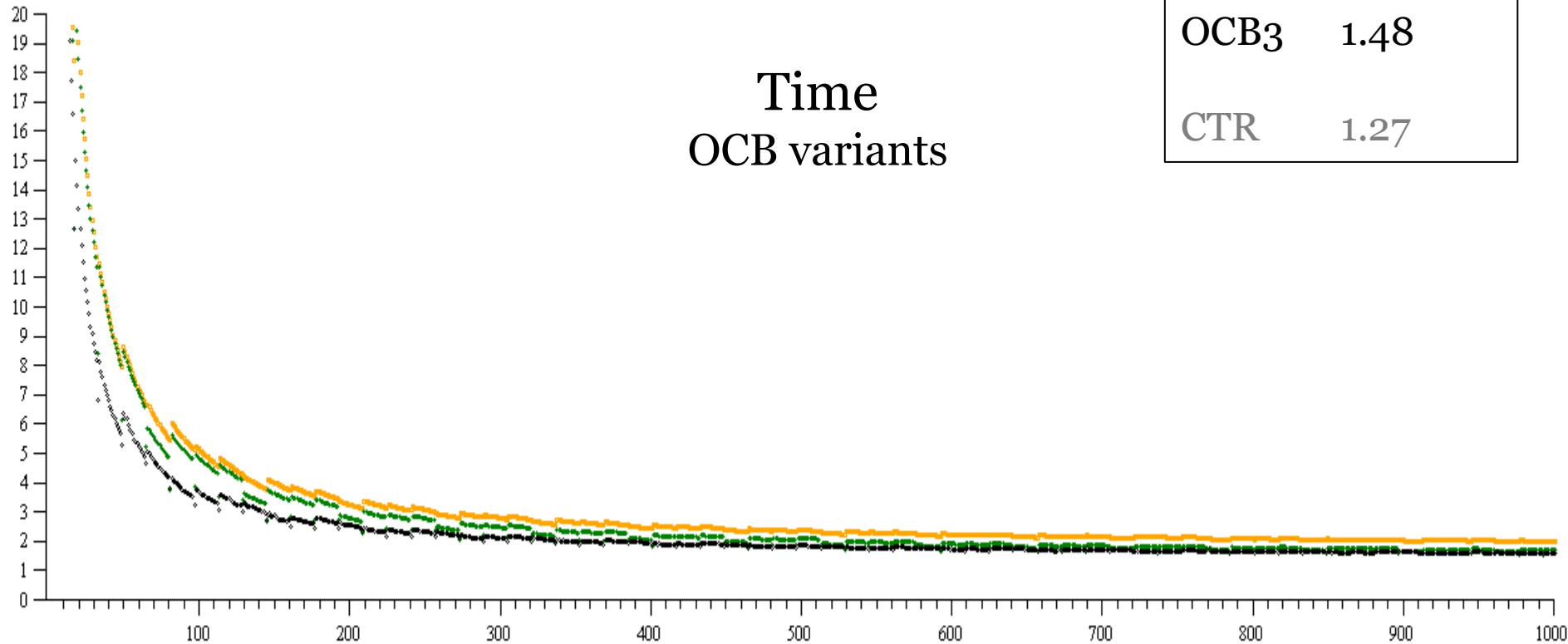
# Non-Differences

Bounds, ciphertext length, parallelizability, timing-attack resistance.

## Software Performance

Intel Core x86 i5-650 – “Clarkdale”  
64-bit OS, using AES/GCM NIs

Mode	Peak cpb
CCM	4.17
GCM	3.73
OCB1	1.48
OCB2	1.80
OCB3	1.48
CTR	1.27



# Final Comments

- Very mature algorithm. No further refinements
- Significant advantages to CCM and GCM
  - software speed (CCM, GCM)
  - parallelizability (CCM)
  - key agility (GCM)
  - online (CCM)
  - tag truncation (GCM)
- Trying to get all parties to agree to free licensing for all SW (or at least all open-source SW)
- [www.cs.ucdavis.edu/~rogaway/ocb](http://www.cs.ucdavis.edu/~rogaway/ocb)
  - optimized C code
  - performance graphs
  - ...

## Questions?