# BGP Persistence draft-uttaro-idr-bgp-persistence-01

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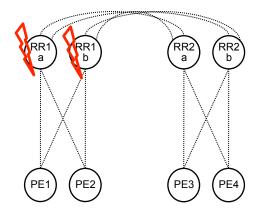
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# Agenda

- Goal & use case.
- Persistence & Graceful Restart: complementary use cases.
- Enabling both Persistence & Graceful Restart.
- Stale routes are less preferred.
- Deployment considerations.

#### Goal & Use case

- BGP persistence targets catastrophic failure ...
  - degraded routing is better than nothing.
- ... in a controlled network / environment.
  - In scope: BGP/MPLS VPNs, routes internal to an AS.
  - Out of scope: Internet inter-domain routing.
- Typical use case is the failure of both redundant Route Reflector.
  - including eBGP multi-hop for inter AS option C
  - i.e. BGP control plane only equipments



#### Persistence & Graceful Restart: complementary use cases.

#### GR: control plane restart

- Assumption: control plane to go back quickly, all protocols possibly affected, "certain" that forwarding is not affected.
- > attempt local recovery: keep using routes, quickly falls back if peer is dead.

#### Persistence: catastrophic BGP failure

- Assumption: BGP only failure, possibly large scope & long duration, no certainty on route validity.
- → degraded mode: use live path if available, otherwise stale path is better than nothing, relies on others protocol (IGP, BFD, link layer...) to check BGP Next Hop liveliness.

#### → Largely independent usages

• One could enable GR or Persistence or both or none.

#### → Translate into different solutions

- GR: short timer, no attribute change, no route advertisement, negotiate capability with peer.
- Persistence: long timer, lower preference of stale routes, re-advertise, no capability negotiation.

#### Persistence and Graceful Restart interactions

- Persistence and GR can be enabled independently
  - GR only → RFC 4724
  - Persistence → draft bgp-persistence
- If both are enabled on a BGP session, the principle is to start first with Graceful Restart
  - a. If GR recovers → GR ends, back to normal BGP → Persistence never used
  - b. else (GR fails) → Persistence starts
- Both cases detailed in the draft.

# Stale routes are less preferred

- Route preference requirement:
  - a. A stale path is less preferred than a live path.
  - b. Between stale paths, (pre-stale) relatives preference are kept.
- Mechanism investigated:
  - Cost Community, Local Pref, well known community, BGP attribute
  - both for eBGP & iBGP

# Proposed way to lower the preference

#### iBGP (within AS)

- LOCAL\_PREF decreased by a configured value
  - Pro: Available now, incremental deployment
  - Con: Some limitations (e.g. interwork w/ existing LP values)
- Optionally (long term): BGP cost community
  - Pro: flexible
  - Con: feature availability / no incremental deployment

#### eBGP (between ASes)

- well known STALE community
  - to be translated in iBGP as per above

# Deployment considerations

5.	Deployment	Considerations																			10
http://tools.jetf.org/html/draft-uttaro-idr-bgp-persistence-01#section-5																					

- If BGP cost community used, all routers needs to be compliant with I-D.ietf-idr-custom-decision
  - otherwise, forwarding loops may form.
- BGP persistence requires a way to validate BGP Next Hop reachability / liveliness
  - ... since BGP KEEPALIVE can't be used anymore
  - e.g. for iBGP: IGP, LDP ordered mode
  - e.g. for eBGP: BFD, link layer, physical layer

# thank you

# Annex: main changes introduced in v1

#### Changes -01

- o PERSIST community removed
- o Use of local\_pref or cost\_community to lower the preference of the path within an AS. Between AS, the STALE community is used to convey the information.
- Deployment considerations section enhanced.
- Introduction explains why GR and persistence are different and target different needs.
- o Security section refer to RFC RFC 4781.
- o New section describing interaction between GR and Persistence.

http://tools.ietf.org/rfcdiff?url2=draft-uttaro-idr-bgp-persistence-01.txt

# Persistence & GR interactions (a)

Case a: GR succeed and Persistence never kicks in:

- BGP session failure --> GR behavior applies.
  - Route marked as stale.
  - \* Route are kept unchanged (hence not re-advertised).
- BGP session is re-established before GR timer expires --> GR succeed, GR behavior applies
  - Route are refreshed.
  - When End-of-RIB is received, route still marked as stale are removed.
  - If routes have changed, routes are updated in the FIB and readvertised to peer as per regular BGP.

# Persistence & GR interactions (b)

Case b: GR fails and Persistence kicks in:

- 1. BGP session failure --> GR behavior applies
  - Route marked as stale.
  - \* Route are kept unchanged (hence not re-advertised).
- Expiry of GR restart-time-expiry timer --> GR behavior ends, Persistent behavior applies.
  - GR stale routes are marked as Persistence stale and their preference is lowered.
  - As a result, regular BGP best path computation runs and possibly select alternate routes.
    - + If routes have changed, routes are updated in the FIB.
    - + Updated routes are advertised to peer as needed.
- 3. Session now runs in persistence mode as defined in this document