

Cases Study- PCP Deployment in Mobile Network

draft-chen-pcp-mobile-deployment-00.txt

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Introductions

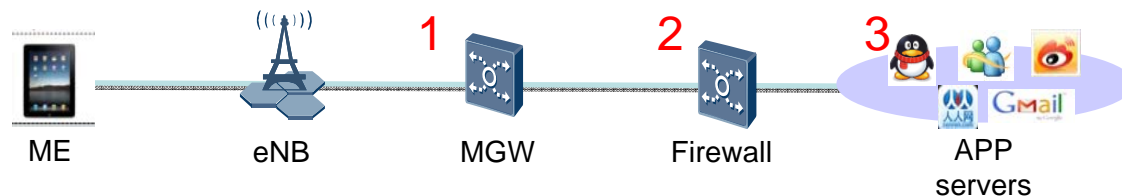
- **Overviews**
 - Provided concrete deployment modes and analysis in mobile network environment
 - Talked about specific demands to PCP technology
- **Goals**
 - Inform particular concerns from a mobile network aspect
 - Motivate new works in PCP WG
 - Generalize experiences regarding PCP practices

Motivations

- A PCP Study Item had proposed in 3GPP but failed...because NAT and Firewalls are not in scope (However, PLMNs involve already these functions)
- The current PCP base specification explicitly mentions the benefits to reduce battery consumption (see the introduction)
- We need a place to encourage devices with low battery resources to embed a PCP client (mobile terminal, advanced sensors, etc.)

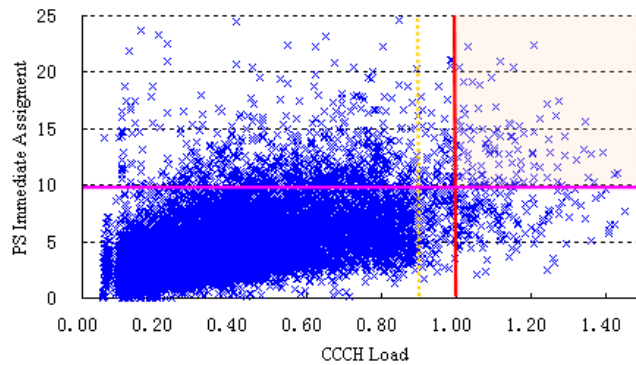
Scenario

- Always-on Applications on Operator's Network
 - Instant Message (MSN, QQ, Fetion) and P2P application (BitTorrent exhibits this behavior during choke periods)
 - Those applications are producing small data of keepalive at a relatively constant rate to keep long-lived TCP connections
- Keepalives would let several nodes to keep track of all connections that pass through them
 - States on FW/NAT
 - States on MGW
 - States on APPs servers



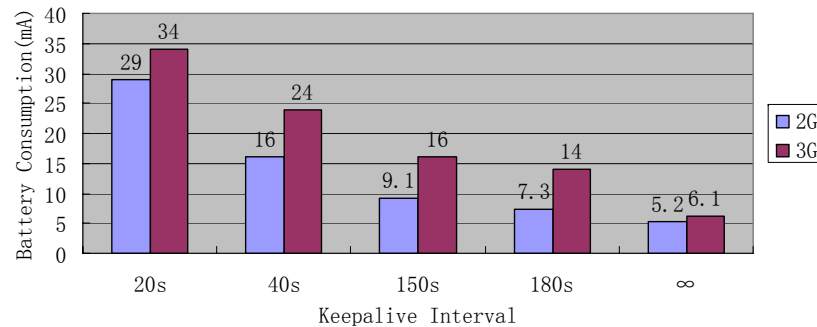
Problem Statements

- Radio Resource Consumption



A dedicated air channel needs to be assigned to each keepalive message. It may cause congestion and calling failures due to radio resource depletions

- Terminal Energy consumption

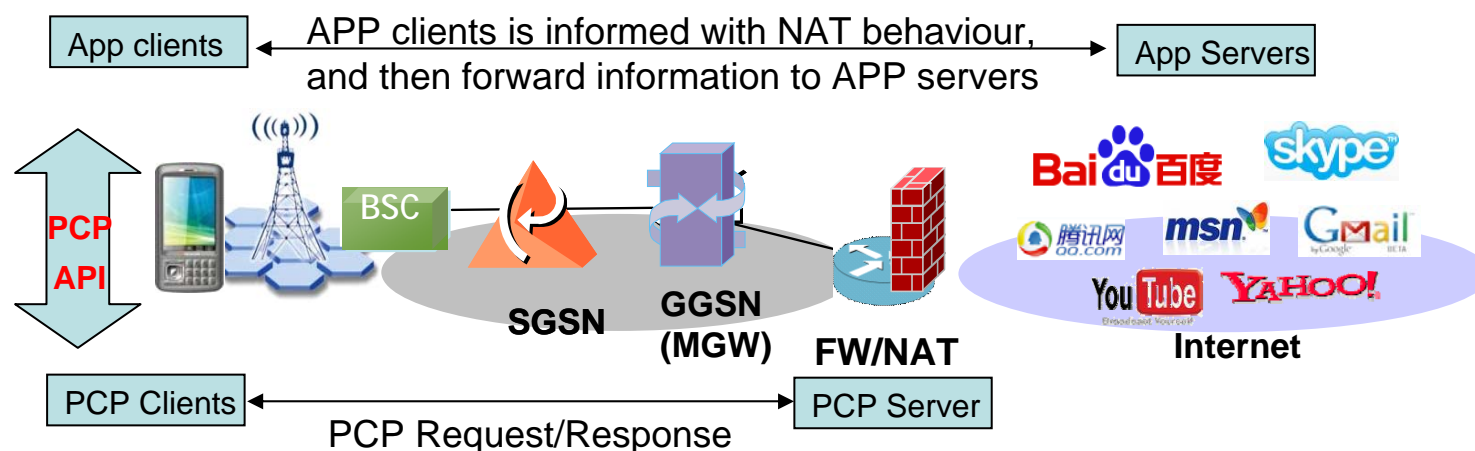


Battery consumption is reduced with decline of keepalive frequency

- Operational profits consumption

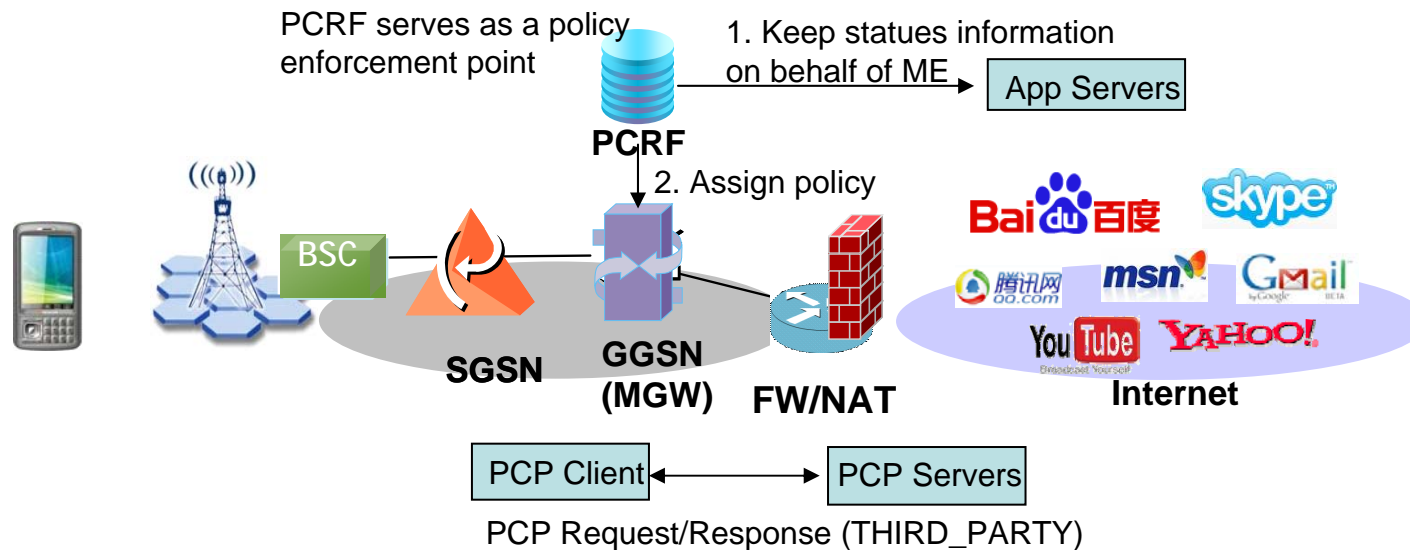
- 16% instant signalling message would consume 50%~70% radio resource

Case1: PCP Clients located on UE



- PCP API
 - The basic role is to provide applications with capabilities of triggering PCP requests and carrying PCP responds to apps
 - PCP API could eject an exception inform PCP server to delete related port binding, when application or PCP client is failed accidentally
- Authentication consideration
 - Provisioning of new credentials to mobile devices is a difficult tasks.
 - The integration with SIM authentication is one solution
 - Other way is to open authentication capability such as 3GPP GAA (Generic Authentication Architecture) defined in 3GPP 33.220

Case2: PCP Client located on MGW



- PCP Whitelist/Blacklist Design

- Whitelist priorities PCP requests sending from an operators trusted node, e.g. MGW, etc
- Blacklist protect PCP server from overloaded PCP requests process and malicious attacks

- PCP Policy Enforcements

- PCP requests could be labeled with different QoS tags (it might be implemented by adding one option).
- PCP servers would take more fine-grained controls to occupy pre-determinative ports resources (both on quantity and hold-up time)

Next Steps

- Is it a valid input for WG?
- Adopted it as new work item?