

DHCPv4 Options for Port-Set Assignment

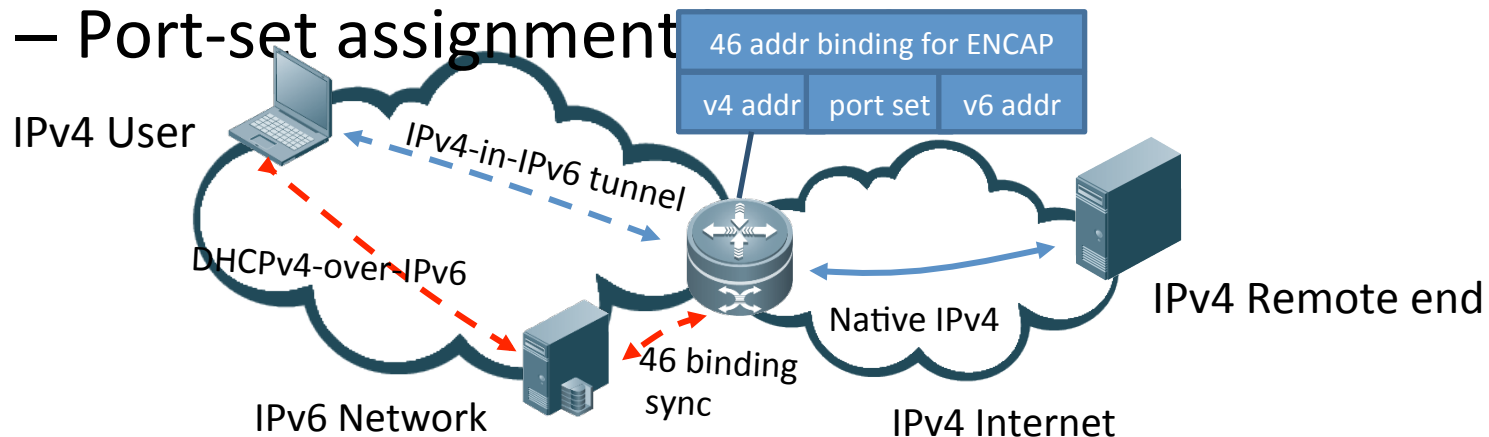
draft-bajko-pripaddrassign-04
draft-wu-dhc-port-set-option-00

Background

- The possible IPv4 address exhaustion in the near future
- IPv4 address sharing between end users
 - Manner 1: Carrier-grade NAT
 - NAT444, NAT64, DS-Lite
 - Manner 2: Divide full address into port sets and assign them to end users
 - “A+P” style
 - Lightweight 4over6, MAP, 4RD

DHCPv4 for port-set assignment

- Use case: lightweight 4over6
 - Per-user stateful IPv4-over-IPv6 mechanism
 - Lightweight 4over6 [draft-cui-software-b4-translated-ds-lite-07]
 - DHCPv4-over-IPv6 for IPv4 assignment in IPv6 net
 - draft-ietf-dhc-dhcpv4-over-ipv6-03
 - Port-set assignment



Defined options/sub-options

- For different styles of port set
- draft-wu
 - Contiguous Port Set Option
 - GMA Port Set Option
- draft-bajko
 - Port Mask Sub-Option
 - Random Port Delegation Sub-Option

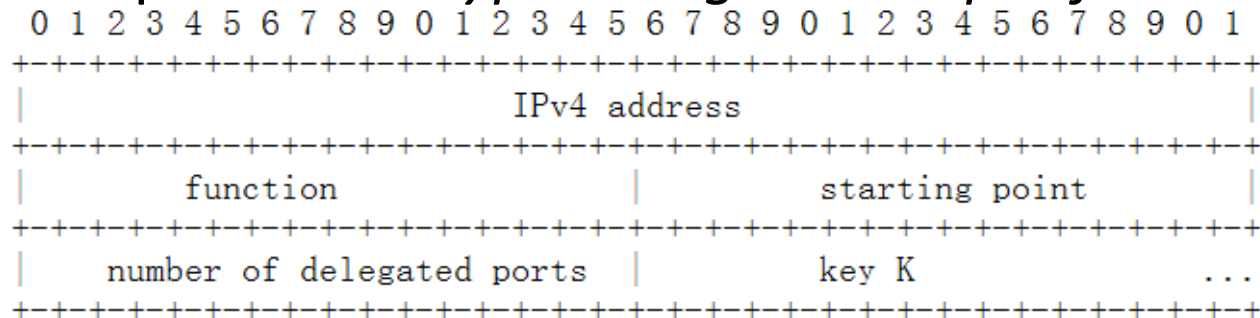
Contiguous Port Set Option

- Assign a contiguous port range
- Bounded by Min & Max port number
- Format:

```
      0                               1
      0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5
+---+---+---+---+---+---+---+---+---+---+---+---+---+---+---+
| OPTION_CON_PORT_SET | option-length |
+---+---+---+---+---+---+---+---+---+---+---+---+---+---+---+
|                               Min Port Number |
+---+---+---+---+---+---+---+---+---+---+---+---+---+---+---+
|                               Max Port Number |
+---+---+---+---+---+---+---+---+---+---+---+---+---+---+---+
```


Random Port Delegation Sub-Option

- Encryption function to achieve randomness
 - Input: key K , integer x as the *plaintext* $\in [1024, 65535]$
 - Output: integer y as the *ciphertext* $\in [1024, 65535]$, to be the assigned port number
 - Encryption function determined in advance between C/S
- Compose a port set with randomized, scattered ports
 - $E(K, a), E(K, a+1), \dots, E(K, a+2047)$
- Preserve well-known ports (0~1024)
- IPv4 address assigned in the sub-option as well
- The sub-option is *encryption-algorithm-specific*



More about port randomization

- Prevent Blind attacks against TCP/UDP
- First step: making the port-set non-contiguous
- More sophisticated solutions
 - 1. User randomly selects source port from the port-set
 - RFC6056
 - Algorithms need to evolve for non-contiguous port-set
 - 2. Server pre-allocates random-style port-set
 - Random Port Delegation sub-option
 - the client is forced to use random ports
 - Decryption is needed for encapsulation destination lookup logic on tunnel concentrator

Discussion on DHCP-centric issues

- *Multiple options for multiple port-set type vs. One option with multiple sub-options*
 - With multiple options, client can indicate the expected port-set type and avoid mismatch, at the cost of more option code numbers
- *IPv4 address assigned in original DHCP message vs. in port-set option*
 - Both could work
 - Use options like IP address lease time option by default vs. clarify the usage of them in this context
- WG guidance?

Next steps

- Merged as one document, or separated document for different options?
- WG adoption?