

**WEIRDS WG**  
**IETF 84 – Vancouver, CA**

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# NOTE WELL

The brief summary:

- This summary is only meant to point you in the right direction, and doesn't have all the nuances; see below for the details.
- By participating with the IETF, you agree to follow IETF processes.
- If you are aware that a contribution of yours (something you write, say, or discuss in any IETF context) is covered by patents or patent applications, you need to disclose that fact.
- You understand that meetings might be recorded and broadcast.

The details:

For further information, talk to a chair, ask an Area Director, or review:

- BCP 9 <<http://tools.ietf.org/html/bcp9>> (on the Internet Standards Process)
- BCP 25 <<http://tools.ietf.org/html/bcp25>> (on the Working Group processes)
- BCP 78 <<http://tools.ietf.org/html/bcp78>> (on the IETF Trust) , and
- BCP 79 <<http://tools.ietf.org/html/bcp79>> (on Intellectual Property Rights in the IETF)

# Agenda

- Welcome and Administrivia [0:05]
- Part A: Some Guiding Principles
  - Document Organization [0:10]
  - Supporting Objects [0:05]
  - Service Differentiation [0:30]
  - RESTful Versioning and Extensions [0:30]
  - URI Templates [0:10]
  - Object Inventory [0:30]
  - Resource Discovery [0:30]
- Part B: Specifics (if any) [0:??]
- Part C: Next Steps [0:15]
- Any other business [0:??]

# Administrivia

- Welcome!
- Blue sheets
- Jabber scribe
- Minute-taker

# Document Organization

- We would like to build a set of documents from the bottom up, and resist divergence until as close as possible to the top
- Low level:
  - Requirements (maybe)
  - Common transport and authentication
  - Common query “language”, URI construction
  - Objects common to all clients and servers
- High level:
  - Names objects vs. Numbers objects

# Supporting Objects: “MUST” support

- When we say a server MUST support something, we mean it MUST NOT reject a request that meets our standard syntax, but MAY ignore it
- When we say a client MUST support something, we mean it MUST NOT consider the presence of a standard field to be an error, but MAY discard its content

# Service Differentiation

- How do we accomplish this?
  - Personally Identifiable Information should only be shown to authorized parties
  - Rate limiting
- [Shuo Shen presentation]

# RESTful Versioning and Extensions

- Do we need to version the protocol?
  - In terms of supported objects
- How do we go about ensuring extensibility?
  - IANA?
- [Andy Newton presentation]



# URI Templates

- RFC6570
  - Client contacts the server to ask for a template that describes how to form a query URI
  - Client fills out the template based on an internal table of objects and their values
  - This produces the URI, which is then queried
- Client complexity!
- But this is “the way”, according to web experts
  - Standards don’t own the URI space, servers do
- Also means that a client doesn’t need to be specifically designed as a names client or numbers client

# Object Inventory

- We need to define the set of data that will go into our first standard set of objects
  - Common vs. names vs. numbers
- [Ning Kong presentation]
- Design team approach

# Discovery

- So you have a question to ask. Where do you start?
- Is mapping in scope? If so, should we limit the scope?
  - What ideas are on the table here?
- [Chris Wright and John Levine presentation]

# Specifics

- Do we have any other specific topics to discuss before the design teams get cracking?

# Next Steps

- Which documents do we adopt, or create?
  - Who will act as authors/editors?
    - Individuals
    - Design team(s)
  - What milestones shall we set?