

# CLUE design meeting discussion points

# CLUE/SDP division

## CLUE channel

- Captures
- Capture Scenes
- Simultaneous Transmission Sets
- Receiver selection of captures

## SDP

- Encodings
- Encoding Group Constraints
- Receiver selection of encodings

# CLUE/SDP division

## CLUE channel

- Captures
- Capture Scenes
- Simultaneous Transmission Sets
- Receiver selection of captures
- Encoding Group ~~Constraints~~

## SDP

- Encodings
- Receiver selection of encodings

# Plan Z

- Initial call-flow design with **no** changes to SDP
- Separate m-line per send/receive stream
- Separate 5-tuple per stream – no multiplexing

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- Initial call-flow design with **no** changes to SDP
  - Separate m-line per send/receive stream
  - Separate 5-tuple per stream – no multiplexing
- 
- Required for disaggregated media case
  - Allows CLUE call-flow design to be separated from SDP multiplexing design
  - Later incorporate new multiplexing syntax

# Initial O/A: Offer

...

m=video 8000 RTP/AVP 96

a=rtpmap:96 H264/90000

a=fmtp:96 profile-level-id=42e016;max-mps=108000;max-fs=3600

a=sendrecv

Initial offer, single video stream  
Interoperable with legacy systems

## 2<sup>nd</sup> O/A: Offer

...

m=video 8000 RTP/AVP 96

a=rtpmap:96 H264/90000

a=fmtp:96 profile-level-id=42e01e

a=label:label1

a=sendonly

m=video 8002 RTP/AVP 96

a=rtpmap:96 H264/90000

a=fmtp:96 profile-level-id=42e01e

a=label:label2

a=sendonly

m=video 8004 RTP/AVP 96

a=rtpmap:96 H264/90000

a=fmtp:96 profile-level-id=42e01e

a=label:label3

a=sendonly

Can send up to three video streams

# CLUE Advertisement

## Advertisement

### Capture Scene 1

Capture 1: Spatial params <left camera>, Encoding Group 1

Capture 2: Spatial params <centre camera>, Encoding Group 1

Capture 3: Spatial params <right camera>, Encoding Group 1

Capture 4: Spatial params <switched>, Encoding Group 1

Capture Scene Entry: 1,2,3

Capture Scene Entry: 4

Simultaneous Sets: 1,2,3,4

Encoding Group 1: label1, label2, label3

Three-camera system  
can send all three cameras  
OR  
can send single, switched stream



# 3<sup>rd</sup> O/A: Answer

```
m=video 8000 RTP/AVP 96
a=rtpmap:96 H264/90000
a=fmtp:96 profile-level-id=42e01e
a=label:label1
a=sendonly
m=video 8002 RTP/AVP 96
a=rtpmap:96 H264/90000
a=fmtp:96 profile-level-id=42e01e
a=label:label2
a=sendonly
m=video 8004 RTP/AVP 96
a=rtpmap:96 H264/90000
a=fmtp:96 profile-level-id=42e01e
a=label:label3
a=sendonly
```

```
m=video 8006 RTP/AVP 96
a=rtpmap:96 H264/90000
a=fmtp:96 profile-level-id=42e016;max-mbps=108000;max-fs=3600
a=label:foo
a=recvonly
m=video 8008 RTP/AVP 96
a=rtpmap:96 H264/90000
a=fmtp:96 profile-level-id=42e016;max-mbps=108000;max-fs=3600
a=label:bar
a=recvonly
```

Negotiate two receive video streams

# CLUE Configure

## Configure

Stream foo: Remote Capture 100

Stream bar: Remote Capture 101

Associate receive streams with  
specific far-end captures

What about  
encoding group constraints?

# Encoding Group Constraints

## The rationale

- Represents limitations of real-world telepresence systems
- Finite resources means it may not be possible to encode all streams at max resolution
- Hardware limitations mean encoding resources may not be arbitrarily divisible

# Encoding Group Constraints

## The issues

*<No specific codecs>*

bandwidth

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*<No specific codecs>*

H264 baseline profile

bandwidth

max-mbps

# Encoding Group Constraints

## The issues

*<No specific codecs>*

H264 baseline profile

+ H264 high profile

+ H265

+ ...

bandwidth

max-mbps

???

?!?!