

# **DIME WG**

## **IETF 86**

---

### **The Diameter Overload Control Application (DOCA)**



Wednesday, March 13<sup>th</sup>, 2013  
Jouni Korhonen, Hannes Tschofenig

# What has changed from -00 to -01 ?

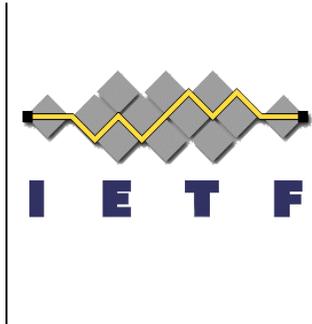


- See the original presentation from IETF85.
- The “big” changes are marked with red.

# What Diameter Overload Control Application is about?



- A simple/minimal (size wise) application for exchanging load information concerning applications and/or Diameter nodes
- Used between two “DOCA Peers”:
  - One peer can represent a pool of other nodes (e.g. a MME pool).
  - Intermediate Diameter nodes (proxies) can add their own load information (similar to Router-Record behavior) but only when allowed by the DOCA request/answer senders.
- Multiple scopes for information:
  - Diameter node specific or Realm wide specific.
  - Node wide load & overload level or application specific overload level.
  - Or any combination of the above.
- Allows explicit negotiation of exchanged load information.
- “Start”, “stop” or implicit “stop” of overload condition.



# Why an Application?

- The support for Diameter overload control capability between Diameter peers is explicit (i.e., a new application-id is advertised).
- The support for Diameter overload control capability between Diameter client and server is explicit.
- The peer selection based on standards; including RFC6408.
- Is able to traverse and also propagate overload control information through realms that deploy relay agents without Diameter overload control support.
- The propagation does not depend on a modified behavior of already specified CCF.
- The use of the application concept allows established mechanisms for filtering and Diameter traffic engineering, since it behaves like any other Diameter application.
- ...
- The use of the dedicated application allows to isolate (even physically) the overload signaling into a dedicated transport that is not affected by other Diameter messages and network traffic.



# Modes of operation

- ~~State maintaining~~
  - ~~Session state established and bi-directional “understanding” of overload information delivery.~~
  - ~~No need to repeat negotiated parameters.~~
  - ~~Provides means to negotiate the “overload information set of interest” across administrative domains.~~
- Stateless
  - Behaves similarly to S6a. No need to maintain session state with any DOCA peer but less control.
  - May lead to more verbal communication than state maintaining.
  - Every message exchange is separate -> no negotiation.
  - Less control what the other peer sends.
- Commands currently proxiable



# Messaging details

- A request-reply message exchange:
  - One command: DOCA-Report-Request/Answer.
  - ~~● In state maintaining mode used also to agree on the common set of overload information exchange -> after the first message exchange several attributes can be left out.~~
  - In stateless mode every message exchange is standalone.
- No predefined client or server roles:
  - The node that initiates the conversation is a client.
  - Or the role can be “mandated” by configuration.

# Message content details

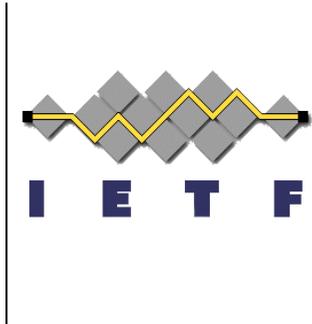


- Skipping the detailed message CCFs, AVPs and scope material.. Read from the draft.



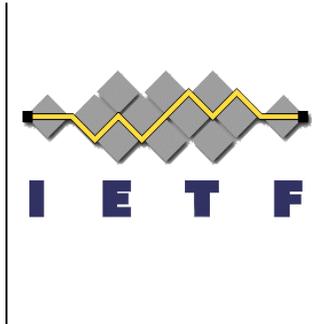
# About message exchange

- IF and WHEN establishing session state the command level AVPs:
  - OC-Scope, OC-Algorithm, OC-Action and OC-Applications are used to agree on common set for subsequent message exchanges. Can be renegotiated during the session lifetime.
  - OC-Sending-Rate and OC-Tot are used by both ends to express their accepted rate & timer values. Can be renegotiated during the session lifetime.
  - OC-Information content cannot be greater what sender advertises in its
  - OC-Scope and OC-Applications.
  - Negotiation: sender proposes a set of values and responder sends back those values out of the proposed value set it agrees on.
- Intermediate nodes can:
  - Add their OC-Information AVP if allowed by the OC-Scope setting.
  - Intended use case is to allow DOCA peers to get better understanding what happens on path and implicitly help e.g. DRAs to select next hops based on overload information.



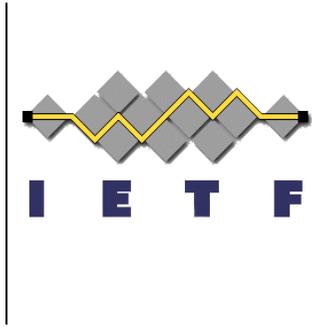
# Additional concerns

- A DOCA peer can represent a pool:
  - How information dissemination is arranged within the pool and its “representative” is implementation specific.
- Overload condition “actions” are node wide:
  - How DOCA commands transports & applications is implementation specific.
- A DOCA peer talks to a number of selected peers:
  - A design decision due the selection of application level solution. There is no unconditional information flooding.



# Issues under consideration

- Proxiable vs. direct peer approach ?
  - Sender can already enforce this by dropping the Destination-Realm..
- ~~Remove state maintaining mode ?~~
- No transport specific handling i.e., current load information concerns node and applications only.
- Do we need more scope ? Like sessions or groups ?
- Prioritization within a transport connection ?



# Other changes

- Some editorials.
- Added simple example of a case where we have:
  - Multiple servers
  - Aggregating proxy
  - Intermediate agents
  - And a client