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#### **NFSv4 Migration Implementation Status**

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## **Implementation Experience**

- Uniform Client String approach
- Linux client UCS
- Recent Solaris team findings





### **Reliable NFSv4 State Migration**

- Fileservers must be able to merge migrated open and lock state with existing open and lock state for the same client. Therefore:
  - Clients must identify themselves identically to all servers
  - Each server-client pair must establish no more than one lease

## **The Uniform Client String Approach**

- Clients must use the same nfs\_client\_id4/ client\_owner4 with all servers
  - RFC 3530bis RECOMMENDS use of distinct client ID strings for each server (section 8.1.1)
  - RFC 5661 RECOMMENDS use of same client ID string for all servers, except when upgrading from NFSv4.0 to NFSv4.1 (sections 2.4 and 2.4.1)



## **Server Trunking Detection**

- To prevent the formation of more than one lease between them:
  - NFSv4.0 servers can now detect UCS clients using multiple IP addresses
  - NFSv4.0 UCS clients can detect multi-homed servers by spotting familiar client\_id4 values



### Implementation Experience UCS on Linux

- Replace per-mount boot verifier
- Replace id string containing security flavor and IP addresses
- Deal with NFS4ERR\_CLID\_INUSE
- Establish lease immediately in order to perform server trunking detection

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Split { setclid\_cfm; putrootfh; getattr(lease\_time) }

#### Implementation Experience Linux NFSv4 Migration Next Steps

- Continue watching for issues with UCS
  - More security improvements coming soon
- Forward-port last year's prototype
  - Main challenge is serialization between recovery and user processes
  - Linux wants NFSv4.1 migration support, too

- If filesystem state has been frozen for migration, how should a server stall client progress?
  - NFS4ERR\_RESOURCE can be treated by clients as a permanent error
  - NFS4ERR\_DELAY mutates sequence IDs, thus would alter state server is trying to freeze
  - NFS4ERR\_GRACE may cause other client side-effects
- Possible solutions
  - Return NFS4ERR\_DELAY on FH-bearing op in same compound (for example, PUTFH)
  - Drop the request and connection

- After a migration, how long must the source server recognize a moved file handle?
  - Permanently: NFS4ERR\_MOVED always returned, FH never re-used
  - For a fixed period: NFS4ERR\_MOVED returned for a time, then NFS4ERR\_STALE, and FH reuse is permitted

- A client may verify the identity of a trunked server by testing a state\_id it is using on one of the server's other IP addresses
- NFSv4.0 has no TEST\_STATEID operation
- Suggested replacement is a zero-length READ
  - Client might not have an open file to use
  - Client might not have a file with a read state\_id

- Cluster giveback fails for UCS clients
  - ZFSSA cluster implementation relies on separate leases to allow merging state during giveback
  - Linux has a mount option to disable UCS for NFSv4.0
  - Other server implementations may be affected



### **Questions/Discussion**



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