

### Introduction ...

ALL Codes

20..21...22......4096

**RADIUS Packet** 

"The minimum length is 20 and maximum length is 4096." -- RFC 2865 sec 3.

**RADIUS Packet** 

RADIUS Packet

RADIUS Packet

Assembled RADIUS Packet (UDP)

.. or ..

**RADIUS Packet (TCP)** 

Any Request

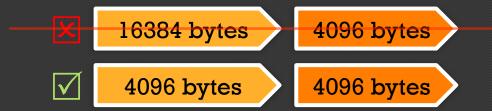
Any Response

#### Goals



#### Minimize Surprise

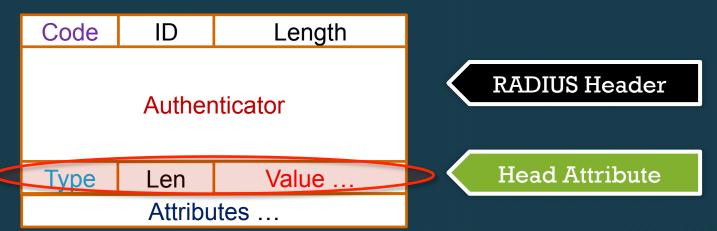
- Fragment-Data used only where necessary
- Clients transmit large requests only while supported by server
- Servers transmit large responses only while supported by client



#### Plug and Play

- Client and server automatically discover large packet support
- Clients automatically obtain administrative limits from servers
- Servers discover large response support of client and proxy path
- Signal server support for TCP and TCP large packet to clients

## Extended-Request



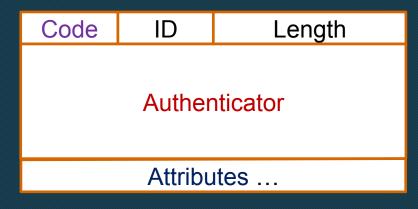
Section 3 "An Extended-Request packet is sent to the RADIUS server requesting an action whose purpose is determined by an attribute present immediately after RADIUS header within the RADIUS packet"

#### **Head Attributes**

Fragment-Data Facilitates fragmentation of RADIUS packets beyond 4096 bytes

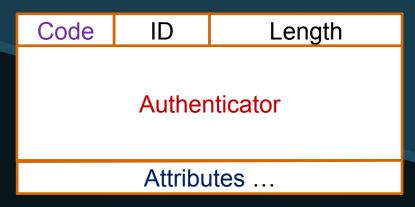
Fragment-Inquire Requests fragment related capabilities and parameters from RADIUS server

#### Extended-Response



Indicates success in response to Extended-Request. Response attributes may be included per Extended-Request head attribute specification.

### Extended-Reject



Communicates failure of Extended-Request. Error-Cause attribute may be included to provide feedback to client.



**Command Code Summary** 

RADIUS Client

**Extended-Request** 

**RADIUS Server** 

#### **Extended-Request**

- On RADIUS Request transmits (Inner) Request to Server.
- During RADIUS Reply used to request next Fragment from Server.

RADIUS Server

**Extended-Response** 

**RADIUS Client** 

#### **Extended-Response**

- On RADIUS Request transmits Fragment Ack to Client.
- During RADIUS Reply transmits (Inner) Reply to Client.

**RADIUS Server** 

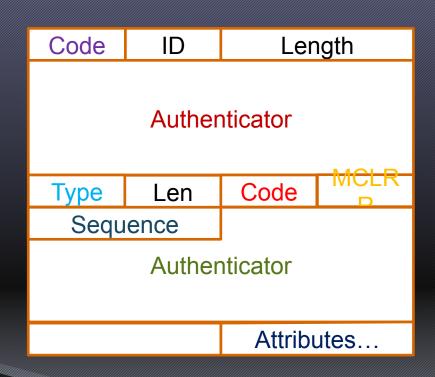
Extended-Reject

**RADIUS Client** 

#### **Extended-Reject**

- On RADIUS Request transmits Fragment failure to Client.
- During RADIUS Reply Extended-Reject is unused.

**Extended-Request** 





RADIUS REQUEST within Fragment-Data

Code = Extended-Request ID, Len, Authenticator = Same as Accounting-Request

Type = Fragment-Data
Code = Think 802.1Q
Auth/Acct/CoA/Disc...etc.
Flags = More Data | Cont=0
Sequence = 1.2.3...65535

Authenticator = Code specific Authenticator, doubles as "State" for tracking Fragment-Data requests

Attributes = Code Specific Request Attributes

Consistent 24 bytes overhead per fragment ...

RADIUS REQUEST Extended-Response, Extended-Reject

Extended-Response

Code ID Length

Authenticator

Code = Extended-Response ID, Len, Authenticator = Same as Accounting-Response

**Extended-Reject** 

Code ID Length

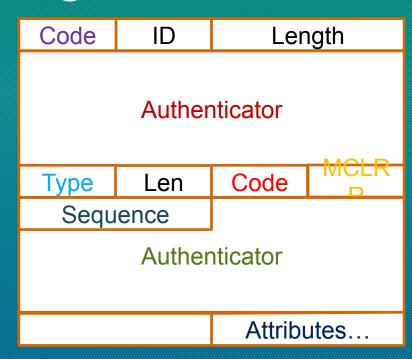
Authenticator

Attributes...

Code = Extended-Reject
ID, Len, Authenticator = Same
as Accounting-Response
Attributes = Error-Cause

- Missing Attribute
- Administratively Prohibited
- Unsupported Extension
- •

Extended-Response





#### RADIUS REPLY within Fragment-Data

Code = Extended-Response ID, Len, Authenticator = Same as **Accounting-Response** 

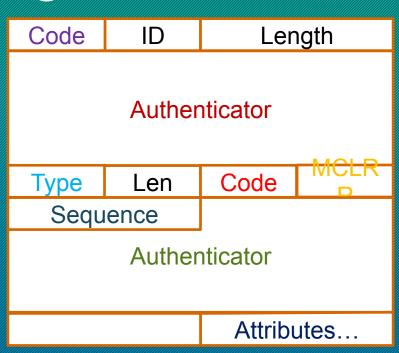
Type = Fragment-Data Code = Think 802.1QAuth/Acct/CoA/Disc...etc. Flags = More Data | Cont=0 Sequence = 1.2.3...65535

Authenticator = Code specific Reply Authenticator, doubles as "state" when issuing Extended-Request to retrieve next response

Attributes = Code Specific Reply Attributes

Consistent 24 bytes overhead per fragment ...

Extended-Request





RADIUS REPLY Extended-Request

Code = Extended-Request ID, Len, Authenticator = Same as **Accounting-Request** 

Type=Fragment-Data Code, Flags (Cont=1), Sequence, Authenticator = Echoed from last received Extended-Response

# Sample Flow (Access Request)

Extended-Req C=0,M=1,Seq 1

Extended-Response

Extended-Req C=0,M=1,Seq 2

Extended-Response

Extended-Req C=0,M=0, Seq 3

Fragments assembled internally as Access-Request then processed normally.



Final Extended-Req acknowledged by Extended-Response

Extended-Res C=0,M=1,Seq 1

Extended-Req C=1,M=1, Seq 1

Extended-Res C=0,M=0,Seq 2

Assembled fragment processed normally as Access-Accept or Access-Reject.

### Retransmission Overview

**RADIUS CLIENT drives retransmission.** 

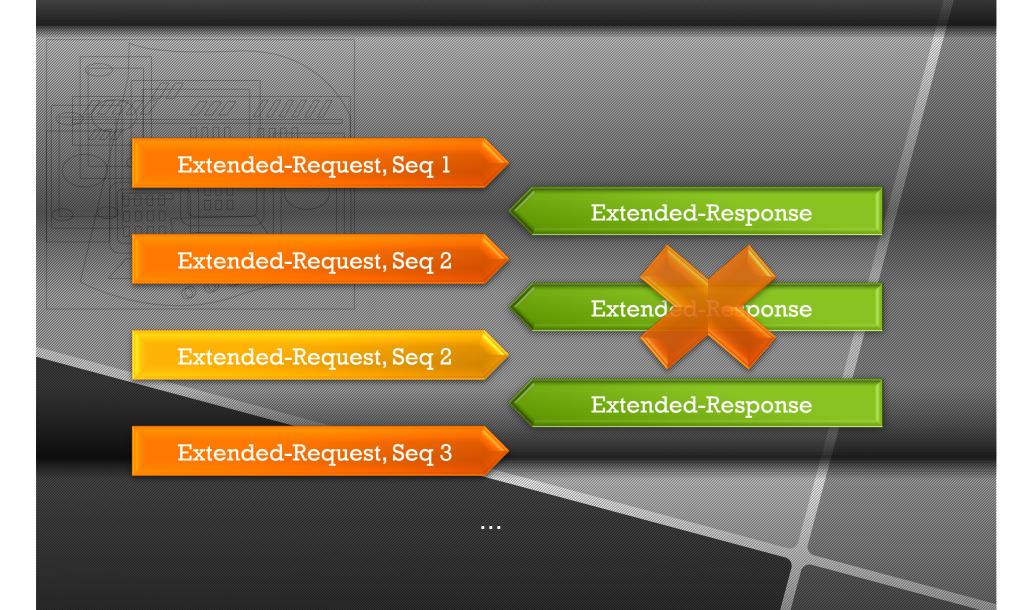
Outer Extended Request/Response identical behavior to Accounting Request/Response.

At any time if response is not received last unacknowledged Request or Extended-Request is retransmitted.

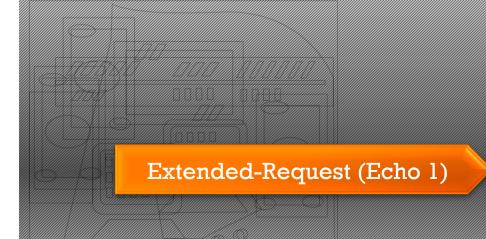
Acknowledgement of final (More=0) fragment is Extended-Response containing RADIUS response (e.g. Access-Accept)

Clients may elect to reduce retry timers when transmitting non-final (More=1) Extended-Requests.

# Retransmission Example (Request)



# Retransmission Example (Reply)



Extended-Request (Echo 2)

Extended-Request (Echo 2)

Extended-Response, Seq 1

Extended-Response, Seq 2

Extended-espose, Seq 3

Extended-Response, Seq 3



Implementation changes?

New

"Inner" Authenticator

Network I/O

AVP Decode and Validation

**Fragment Processing** 

AVP Decode and Validation

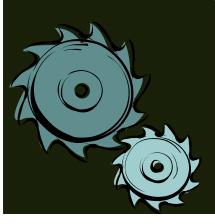
Request Processing

**AVP Encode** 

**Fragment Processing** 

**AVP Encode** 

Network I/O



## Fragment-Data > "Inner" Req/Reply Authenticator



#### **Access-Request**

"the Authenticator value is a 16 octet random number" -- RFC 2865

#### Access-Accept, Access-Reject, Access-Challenge

"MD5(Code + ID + Length + RequestAuth + Attributes + Secret)" -- RFC 2865

#### Message-Authenticator

"HMAC-MD5 [RFC2104] hash of the entire Access-Request packet, including Type, ID, Length and Authenticator, using the shared secret as the key" --RFC 3579

#### Accounting-Request, Disconnect-Request, CoA-Request

MD5(Code + D + Length + 16 zero octets + request attributes + Secret) --RFC 2866

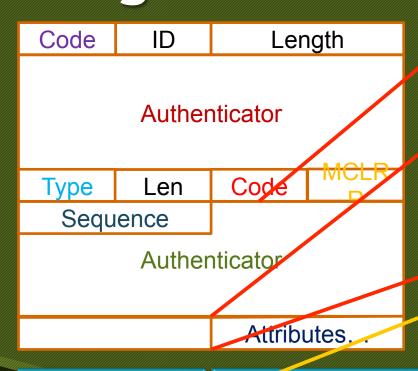
#### Accounting-Response, Disconnect-ACK/NAK, CoA-ACK/NAK

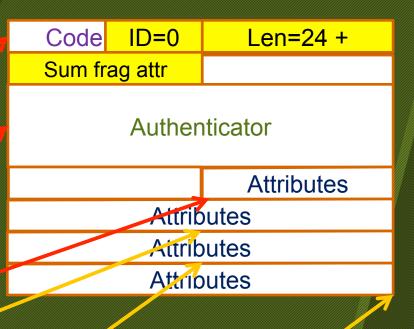
MD5(Code + ID + Length + RequestAuth + response attributes + Secret) RFC 2866

Inner packet generated normally with pield set 0.



Constructing the "Inner" Packet

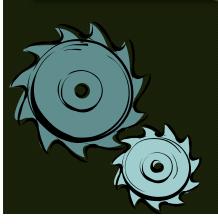




Fragment Seq 2

Fragment Seq 3

Fragment Seq 4





"Outer" vs. "Inner" Processing

Length Code

**Authenticator** 

MUCER Code Type Len Sequence

**Authenticator** 

Attributes...

+-+-+-+-Inner Packet-+-+-+

Once all fragments are assembled inner packet is constructed and processed normally as if received on "wire".

--+-+-Outer Packet-+-+-+-+

Consumes head attribute (Fragment-Data) only.

**ALL** additional attributes are appended to "Inner" request byte for byte with no changes.

AVP length fields validated against total "Outer" packet length. No checking is done with respect to type or content of attributes at this stage.



## Fragment-Data > RADIUS Response Options

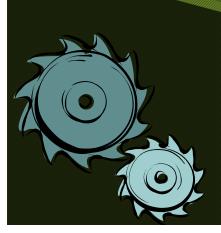


#### Responding to Fragmented Request

The "Inner" Fragmented request (Authenticator) is used to produce Fragmented response.

#### Responding to Non-Fragmented Request

Non-Fragmented request (Authenticator) is used to produce either a **Fragmented or Non-Fragmented response.** 



# Fragment-Inquire



Requesting fragment related parameters from server

Extended-Request

Code	ID	Length	
	Authenticator		
Type	Len	Value	
		Attributes	

Code = Extended-Request
ID, Len, Authenticator = Same
as Accounting-Request

Type = Fragment-Inquire
Value = 1

Attributes = Optional client fragment related parameters communicated to server. To be used only with session based transport.

#### **Optional Request Attributes**

Fragment-Stream-Limit Client is capable of receiving response

packets up to length indicated

Fragment-Reply-Supported Client is capable of receiving fragmented response packets

# Fragment-Inquire



Providing fragment related parameters to client

Code ID Length

Authenticator

Attributes...

Code = Extended-Response ID, Len, Authenticator = Same as Accounting-Response

#### Optional Response Attributes

Fragment-Reply-Allowed Server implements Fragment-Reply-

Supported attribute (Section 6.1)

Fragment-Stream-Limit Maximum RADIUS packet length

supported by server over TCP

Fragment-Limit Maximum fragmented inner packet length

supported by server

Fragment-Inquire-Interval Interval at which server recommends

clients poll for parameter changes

Framed-MTU Server MTU hint

**Event-Timestamp** Server time of Extended-Response

# Fragment-Inquire

Fragment-Reply-Supported is forwarded toward each downstream destination only if downstream has advertised fragment support via Fragment-Inquire response containing Fragment-Reply-Allowed.

RADIUS Server is prevented from generating a fragmented response in the event RADIUS Client or any intermediary (e.g. Proxy B in example below) does not support Fragment-Data.

RADIUS Client Proxy A Proxy B RADIUS Server

When RADIUS Client and all intermediaries support fragments then Fragment-Reply-Supported reaches RADIUS Server. Server may then safely issue a fragmented response.

RADIUS Client Proxy A Proxy B RADIUS Server

# (Q) (8g) (A)

Question

How do you proxy a Extended-Request?

Answer

Each "hop" assembles all fragments into an "inner" packet. This packet may then be forwarded by disassembling packet into fragments to next hop.

# (Q) (8g) (A)

Question

Must all systems in proxy chain support Fragments?

Answer

Unfortunately if any system in the chain does not support fragments then RADIUS packets are limited to 4096 bytes.

