Diameter Overload Control Solutions: Issue Discussion

draft-campbell-dime-overloadissues-01

Issues Discussion

- Issues that seem to cause confusion
- Issues that have generated list discussion
- Not Exhaustive
 - Example: No piggybacking vs dedicated application slides here
- Trying not to be specific to one particular proposal (but not always successful)

Non-Adjacent Overload Control

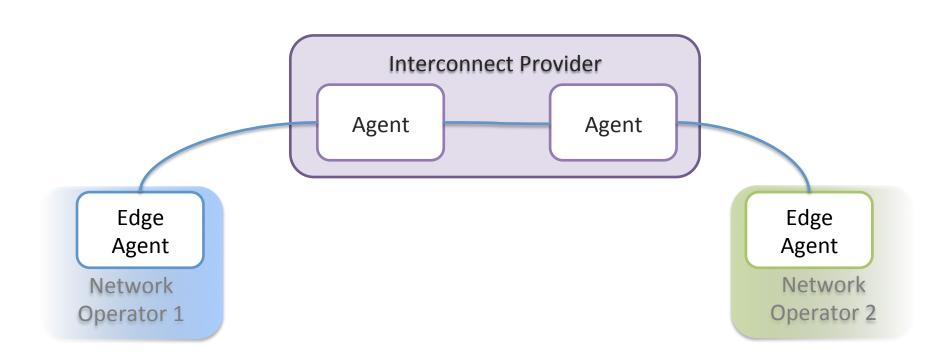
- Overload information exchanged between Non-Adjacent nodes
 - ... that don't share a transport layer connection
 - ... that are separated by a Diameter agent.

Non-Adjacent Use Cases

 Operator Interconnect – Operators exchange overload info across a third party interconnection service

- e.g IPX
- Non-supporting agent Nodes share overload info across a Diameter agent that does not support the OC mechanism.

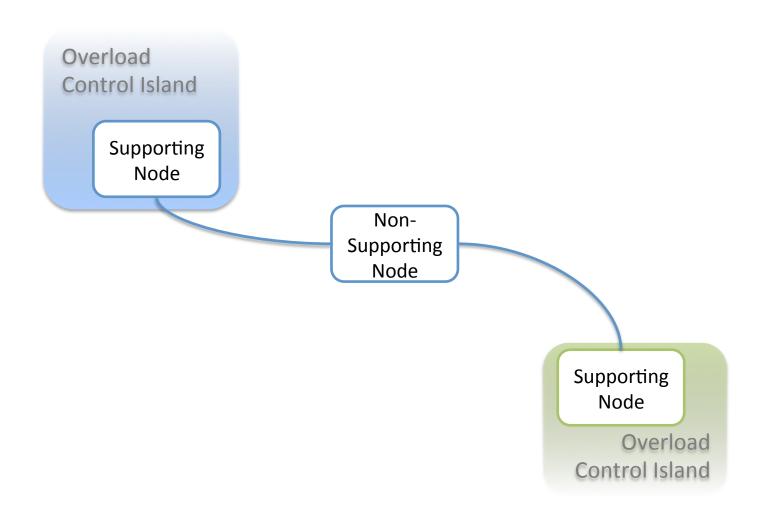
Operator Interconnect Use Case



Interconnect Characteristics

- Interconnect provider may not support OC mechanism
- Operators may not trust interconnect with OC info
- Are operators likely to exchange OC info with other operators at all?

Non-Supporting Agent

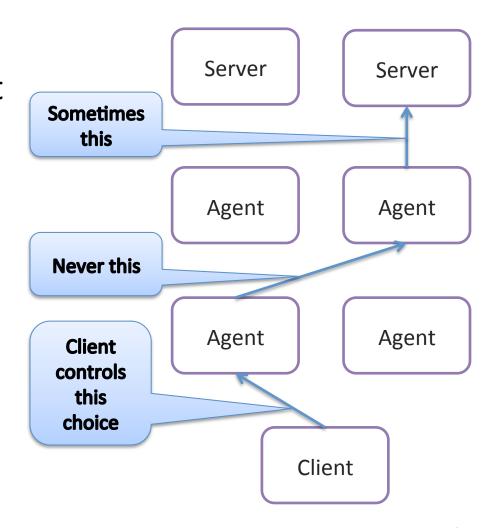


Non-Supporting Agent Characteristics

- Can create "Islands" of OC that can't share information
- Single administrative domain?
- Will clients and servers support OC before agents do?
 - Seems likely to be the opposite

Non-Adjacent Topology Issues

- A node must know which requests may hit an overloaded node
 - A node selects its peers
 - Sometimes selects the opposite endpoint
 - i.e. Destination-Host
 - Never selects nonadjacent agents



Non-Adjacent OC Negotiation

- Nodes need to negotiate or declare OC support, and possibly negotiate parameters
- Easy for adjacent case just use capabilities exchange
- Harder for non-adjacent case
 - Who do you negotiate with?
 - How do you route negotiation messages??
 - Multiple negotiated parameter sets on same transport connection.

Non-Adjacent OC Report Delivery

- Where do you send OC reports?
- Must know topology past the peer
 - Provisioned?
 - Discovered?
 - Is "everyone I've seen so far" good enough?
 - Send in Diameter responses until everyone backs off?
- Report Ordering
 - Handled at transport layer for adjacent
 - Not guarantied for non-adjacent

Non-Adjacent OC Scopes

- Only adjacent peer can act on some scopes
 - Peer Host
 - Connection
 - Must not be sent to a non-adjacent node
 - Must not be acted upon by a non-adjacent node
- Need a way to distinguish adjacent from nonadjacent reports.

Overload Scopes

- What are these "scope" things, really?
 - "classifiers" that determine the set of messages that need to be reduced
 - Overload "contexts"

Overload Scopes

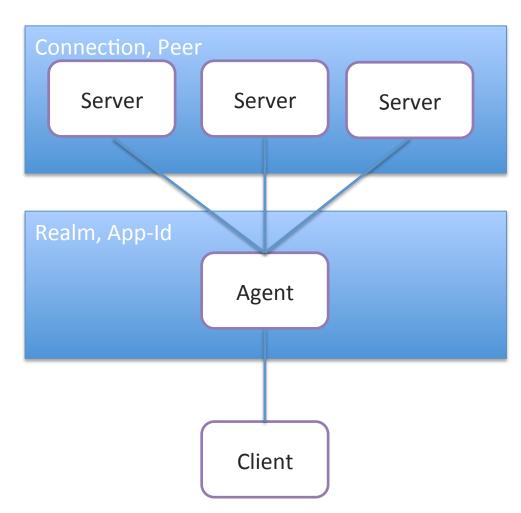
- Req 31
 - Node may be overloaded for some purposes but not others
 - MUST allow granular overload reports, to avoid over reporting
 - MUST allow (at least):
 - Node
 - Realm
 - Application
 - MUST be extensible

Scope Authority Concept

- A node generating an overload report needs full knowledge of the reported scope
 - i.e. has "scope authority" for the scope
- This is easier for some scopes that indicate a specific server
 - Peer Node
 - Connection
 - Destination-Host
- Harder for broader scopes
 - Realm
 - Application-ID

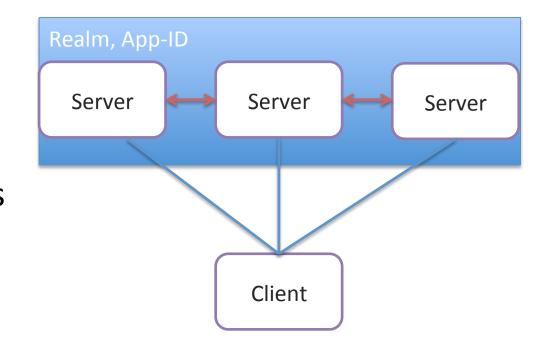
Scope Authority

- Connect, Peer-Host
 - Only needs to know about self
- Realm, App-ID
 - Requires
 knowledge of all nodes that can handle it



Scope Authority

- Server support of larger scopes is hard
 - Must sync load between all servers in group



Scope Categories

- Explicit Values explicitly specified in the scope AVPs
- Implicit Values inferred from the Diameter message that carries the report
 - Only make sense for piggybacked solutions
 - Example: Connection means "this connection"
- Baseline A scope that always applies
 - Can refine scope by adding more scope AVPs
 - Cannot grow scope beyond baseline
 - » Example: JJacques proposed baseline
 - "this Realm" + "this App-Id" + "this Connection"
 - draft-tschofenig-dime-overload-arch has a single implicit, baseline scope
- Default A scope that applies if no scope is specified?
 - Do we need this?

Scope Combinations

- roach-dime-overload-ctrl allows multiple
 Scope AVPs on same overload report
 - Different types refine the scope
 - Defines a set intersection
 - Example: Realm + Application-Id request must match both Realm _and_ Application-ID
 - Same types expand the scope
 - Defines a set union
 - Example: Application-Id1 + Application-Id2 the request must match one or the other Application-Ids.

Mandatory Scopes

- Nothing mandatory to _send_.
- Do we need any mandatory to understand?
 - Options:
 - At least one mandatory to accept for interop purposes
 - Example: Connection, maybe Application-Id
 - No mandatory to accept
 - But either require at least one scope to be specified or define a default
 - Or define a baseline scope

Deprecate scopes?

- Should we deprecate the following?
 - Host (aka Peer-Host)
 - Mostly redundant with Connection
 - But might save having to send the same report to the same node multiple times, depending on node design.
 - May be hard to implement with certain cluster or blade architectures
 - Session
 - Too granular
 - Likely to have thousands or millions of sessions

Thanks for Listening!