

# Delay Aware Packet Scheduling (DAPS) and receiver's buffer blocking in CMT-SCTP

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# Context and problem definition

## Context:

- many recent studies on ways to adapt TCP to the multi-path data transfert;
- we focus on Concurrent Multipath Transfer Using SCTP Multihoming (solution proposed may be transfered to MP-TCP);
- asymmetric heterogeneous network conditions: receiver's buffer blocking issues (out of order packet arrival).

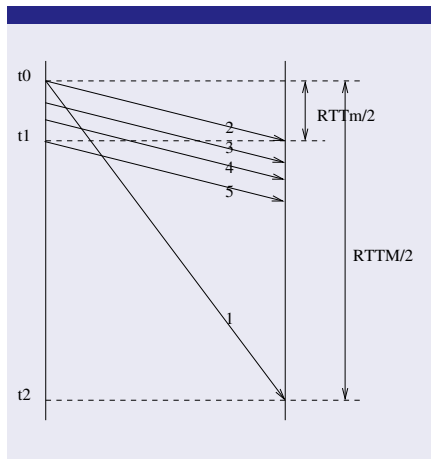
## Content of the presentation:

- measure the receiver's buffer blocking time;
- propose a solution (adaptation of CMT-SCTP scheduler) for that specific issue;
- compare CMT-SCTP with and without our scheduler, Delay Aware Packet Scheduler.

# Overview

- 1 Window blocking issues and maximum blocking time
- 2 Delay Aware Packet Scheduling
- 3 Conclusion

# Maximum blocking time with CMT-SCTP



## Events

- at  $t_0$ : (1)  $TSN(2) \dots TSN(N_{chunk})$  on path  $mRTT$  - (2)  $TSN(1)$  on path  $MRTT$ ;
- at  $t_0$ :  $RWND$ : block state;
- at  $t_1$ : reception of  $TSN(2)$ ;
- at  $t_2$ : reception of  $TSN(1)$  - packet forwarded to app.;

$$T_{maxblock} = t_2 - t_1$$

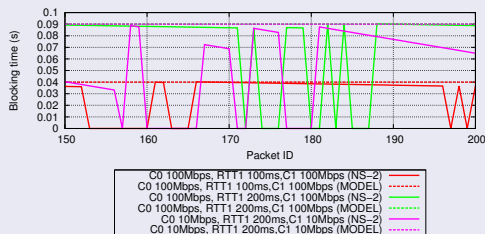
$$T_{maxblock} = \frac{RTT_{MRTT}}{2} + \frac{L*8}{C_{MRTT}} - \frac{RTT_{mRTT}}{2} - \frac{L*8}{C_{mRTT}}$$

# Validation blocking time

## Worst case model

C0 (Mb/s)	C1 (Mb/s)	RTT1 (ms)	$T_{maxblock}$ Model
10	10	100	0.040
50	10	100	0.041
10	50	100	0.039
<hr/>			
100	100	100	0.040
50	150	100	0.039
150	50	100	0.040
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10	10	200	0.090
50	10	200	0.091
10	50	200	0.089
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100	100	200	0.090
50	150	200	0.089
150	50	200	0.090

## NS-2



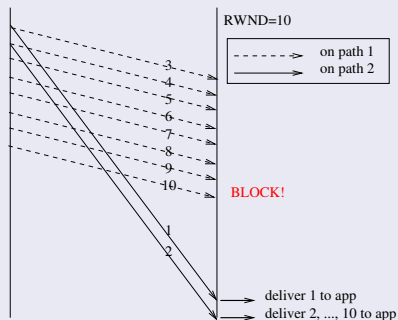
We measure an important blocking time in the context of asymmetric links. We propose to adapt the scheduling in CMT to reduce this delay which may “block” the receiver’s buffer.

# Overview

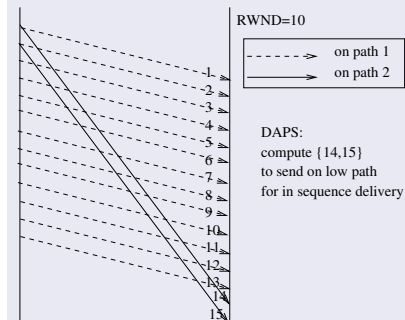
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# Delay Aware Packet Scheduling

## CMT

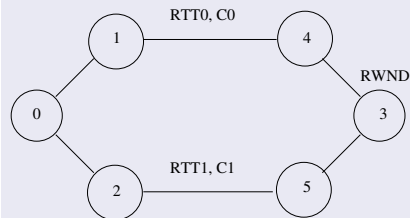


## DAPS



# DAPS performance

## Butterfly



## Parameters

$RWND = 655kB$ ;  $L = 1500B$ ;

$RTT_0 = 20ms$ ;

$C_0 = [1Mbps; 1.5Mbps]$ ;

$RTT_1 \in [100; 200]ms$ ;

$C_1 \in [500kbps; 1Mbps]$

**Asymmetry is defined as:**

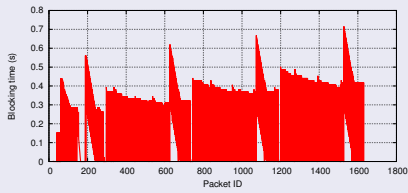
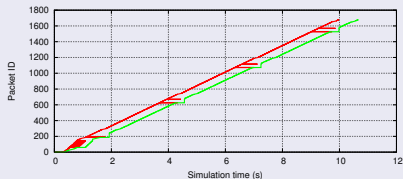
$$A = (C_1 \cdot RTT_1) / (C_0 \cdot RTT_0)$$

Case	$C_0$ (Mb/s)	$C_1$ (Mb/s)	$RTT_1$ (ms)	A
1	1	1	100	5
2	1	1	200	10
3	1.5	0.5	200	3.33

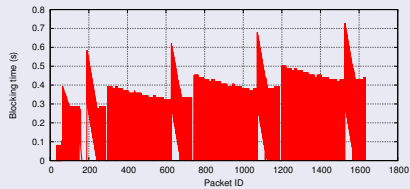


## Asymmetry: 5

## DAPS Case 1

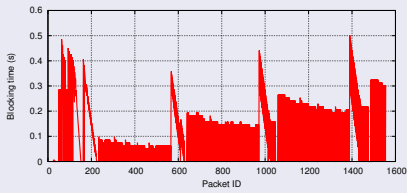
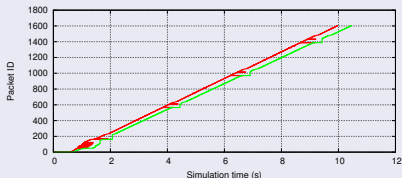


## CMT Case 1

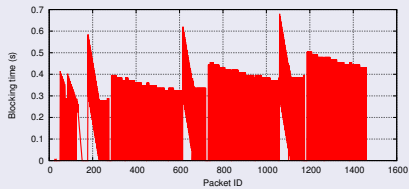
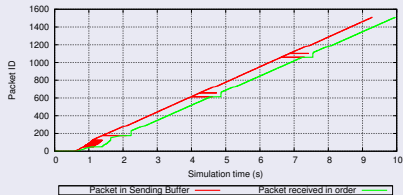


Asymmetry: 10

## DAPS Case 2

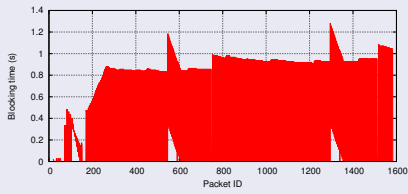
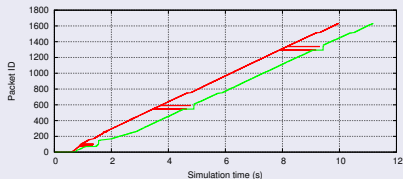


## CMT Case 2

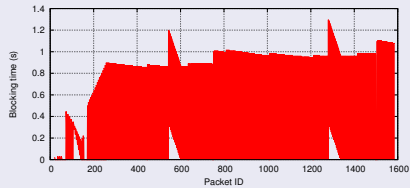
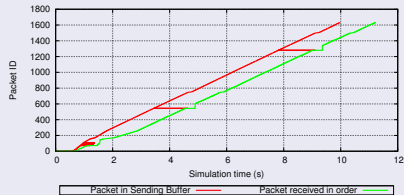


Asymmetry: 3.33

## DAPS Case 3



## CMT Case 3



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# DAPS Performance: first conclusions

- In case 2 (Asymmetry: 10), DAPS provide serious improvements;
- In case 1 (Asymmetry: 5), improvements are limited (without doing worse than CMT-SCTP);
- In case 3 (Asymmetry: 3.33), improvements are limited.

The performance of DAPS are related to:

- the Asymmetry of the links;
- the receiver's buffer, which we will later investigated on to improve the algorithm.