JWS Direct Signing ISSUE-23

Goal

 Maximize the extent to which the inputs and outputs of JOSE cryptographic operations can be controlled by applications, as opposed to involving processing specific to JOSE. This allows JOSE the flexibility to address the needs of many cryptographic protocols.

Scenario

JWS with no protected header (thus JSON)

• What should JWS Signing Input be?

```
{
"unprotected": {
    "alg": "HS256",
    "kid": "1"
},
"payload": "U2lnbiBtZSE"
"signature": "???"
```

JWS - 13

OLD:

Compute the JWS Signature in the manner defined for the particular algorithm being used over the JWS Signing Input (the concatenation of the Encoded JWS Header, a period ('.') character, and the Encoded JWS Payload).

JWS-13

JWS_Signing_Input == `.' + base64(payload) == `.U21nbiBtZSE"

Proposed

NEW:

Compute the JWS Signing Input. If the JWS Protected Header is present then the JWS Signing input is the concatenation of the Encoded JWS Header, a period ('.') character, and the Encoded JWS Payload. If there is no JWS Protected Header, then the JWS Signing Input is the JWS Payload (unencoded). Compute the JWS Signature in the manner defined for the particular algorithm being used.

Proposed

JWS_Signing_Input == payload == "Sign me!"

Side by Side

OLD:

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NEW:

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Complexity

Only for JSON implementations

- Only if you accept both protected and unprotected headers
- <u>No change for compact-only</u> <u>implementations</u>

Security

- Concern: Shifting data between protected header and content
- For example, the following are equivalent:
 - protected = "qwer", payload = "asdf"
 - protected = "", payload = base64("qwer.asdf")
- Current draft prevents by only using concatenation of encoded forms

Security

- Mostly no problem for the proposed scheme
- Within each case (protected/not), no shifting can occur
- So only need to care about switching cases
 - Content slicing: payload -> header+payload
 - Content fusion: header+payload -> payload
- These are fundamental to the requirements (they also exist in CMS SignedData)

Summary

- .base64(payload) vs payload
- Benefit: Support for many more use cases
- Cost:
 - Complexity for some JSON implementations (no cost for compact-only)
 - Slicing/fusion risks (as in CMS)