DEALING WITH UNCERTAINTY

From the GEOPRIV motivational series

Drafts

° draft-thomson-geopriv-uncertainty-08

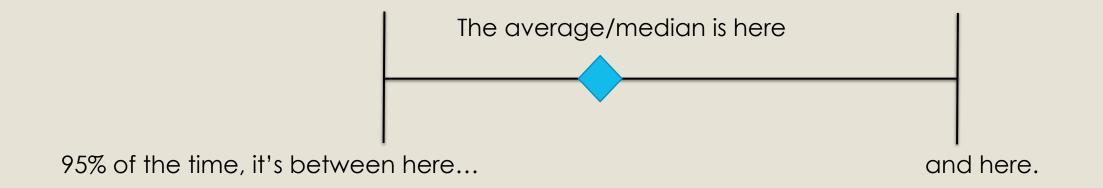
- What uncertainty (and confidence) mean and are good for
- A bunch of shortcuts for dealing with uncertainty
- Intended status: Informational
- draft-thomson-geopriv-confidence-04
 - A small addition to PIDF-LO
 - Intended status: Proposed Standard

UNCERTAINTY

draft-thomson-geopriv-uncertainty-08

Statistics Refresher: Confidence Intervals

- It's common to describe measurements of stochastic processes (i.e., random \$#!^) as confidence intervals
- Graphs with the following are very common in scientific literature:

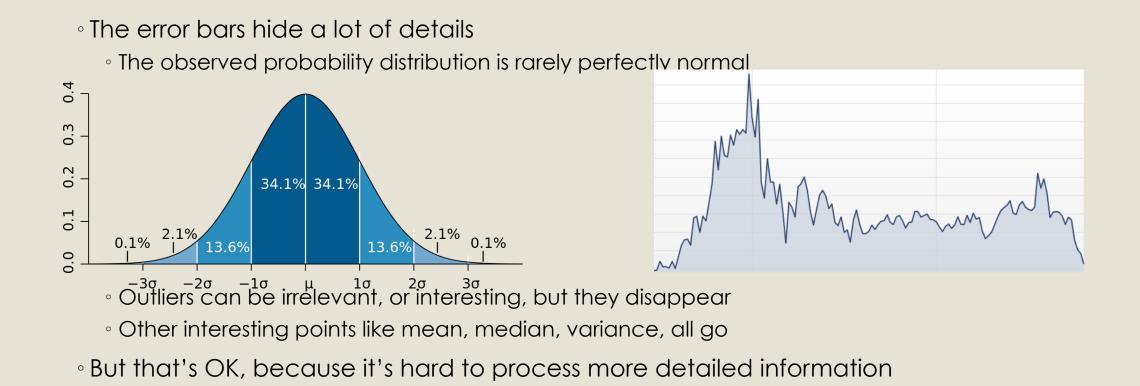


Terminology is surprisingly important

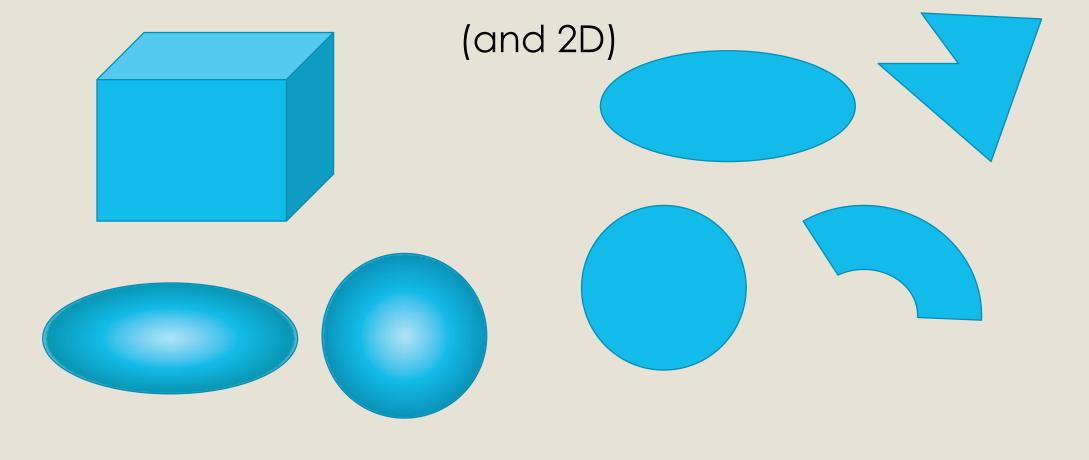
• Accuracy =

- fuzzy, feel good term
- qualitative, no numbers, use it when talking in the abstract
- Uncertainty =
 - quantitative, concrete, supported with numbers
 - useless without confidence
- \circ Confidence =
 - probabilistic measure for uncertainty
 - quantitative, concrete, has numbers [0, 1) or [0, 100%)
- Combine uncertainty and confidence:
 - 95% of the time (confidence), the value is between X and Y (uncertainty range)

Lies, damned lies, and...



RFC 5491 defines error bars in 3D

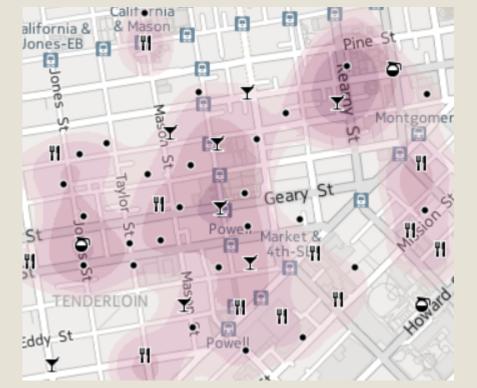


Still masking greater complexity

Ellipse/ellipsoid are pretty good for capturing the product of least squares or Kalman filters

Particle filters are much harder to capture

...draft-hoene-geopriv-bli



http://here.com/37.7873082,-122.4066945,16,0,0,gray.day

Mo' data, mo' troubles

 $^{\circ}$ Even the simplified information can be too much

- There are a bunch of things you can't do safely/easily
 - Most amount to the fact that you can't invent information you don't have
 - E.g., can't scale uncertainty without information loss
- Some applications require very little information

• A point

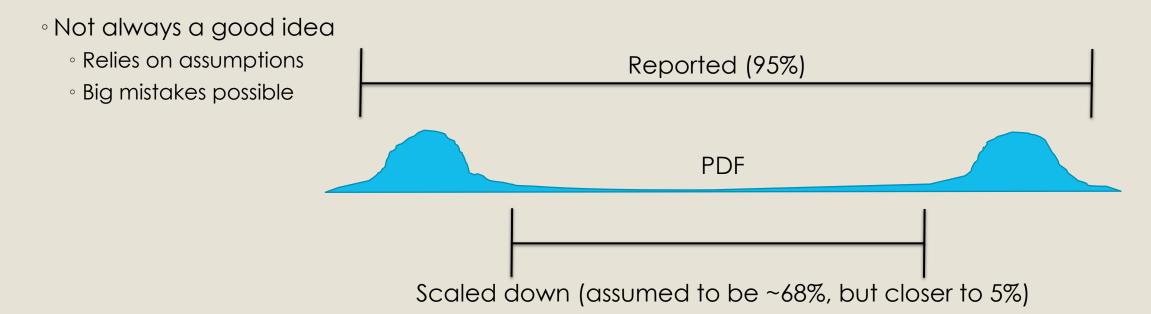
- Maybe a circle/sphere radius (so they can report "accuracy")
- $^{\circ}$ Is this location estimate "the same" as this other one
- So how do we get there?
 - draft-thomson-geopriv-uncertainty contains a bunch of cheats

Cheats

Convert to point:

- A simple method for calculating centroids of all the RFC 5491 shapes
- Not so easy for polygons, but a robust approximation method provided
- Get single number for uncertainty:;
 - Two cheats: convert to circle
 - Use point calculation and find furthest point
 - Scale uncertainty based on probability distribution assumptions

Scaling



- Scaling down is risky, scaling up is basically impossible
 - Unless you have some extra information.

CONFIDENCE

draft-thomson-geopriv-confidence-04

PIDF-LO assumes 95% confidence

 $^{\circ}\ldots$ and doesn't allow for divergence from this number

- ° That's a problem for implementations that are required to convert
 - Many existing systems produce estimates at other values
 - Conversion without sufficient knowledge requires assumptions
 - Assumptions cause data loss and errors

Impossibilities

Sometimes 95% is unattainable

- A >5% absolute error rate can happen
- Maybe you are operating from a source that it just that bad
- No alteration of the uncertainty value (other than to have it encompass the entire planet) can compensate for the errors
- e.g., Location determination based on a data set that is completely, irretrievably wrong 13.4% of the time

Confidence cannot be 86.6% or higher

Scaling hint

• Help with scaling by having an optional hint on PDF shape

- Normal scale up or down safely
- Rectangular scale down safely
- Unknown scale at own risk

Backwards compatibility

• None

- Intentionally confidence changes everything
- ...but it does more damage when you solve for backward compatibility
 - Scaling = bad
 - Alternative is no location information at all
- Only real solution is to admonish not to use confidence unless you are reasonably sure that the recipient will understand

THERE IS HOPE

Adopt