

# Segment Routing

## Fast ReRoute use case

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## Fast ReRoute Use Case

- Presented in IETF 87 – STATUS BoF:
  - IGP convergence time sometimes not enough for applications
  - FRR required to fill the gap
- [draft-filsfils-rtgwg-segment-routing-use-cases-02](#)
- Will be enhanced and moved to draft-francois-segment-routing-resiliency-use-cases (TBD).

# Segment Routing is directly applicable to existing FRR solutions

## 1. Remote LFA without dynamic T-LDP sessions to PQ


- draft-ietf-rtgwg-remote-lfa
- link protection with 90-100% coverage
- some node protection

## 2. Directed LFA

- draft-francois-sr-frr
- link protection with 100% coverage for links with symmetric cost
- some node protection

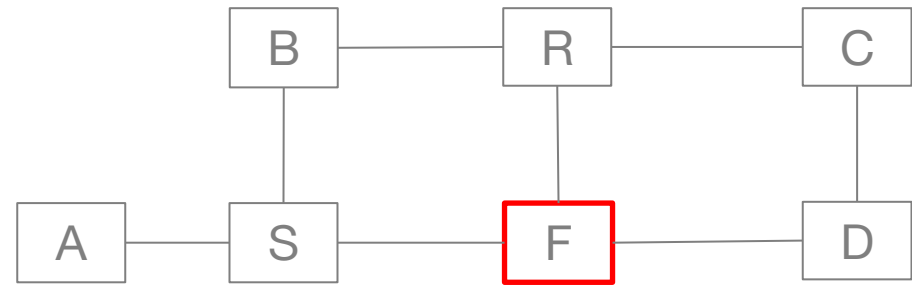
## Going further with SR

SR capability	Benefits for FRR
Any number of tunnels	<ul style="list-style-type: none"><li>- Any number of Q nodes.</li><li>- Path optimized per failure &amp; per destination</li></ul>
Along any route	<ul style="list-style-type: none"><li>- May reach any Q</li><li>- May use any route toward Q</li></ul>



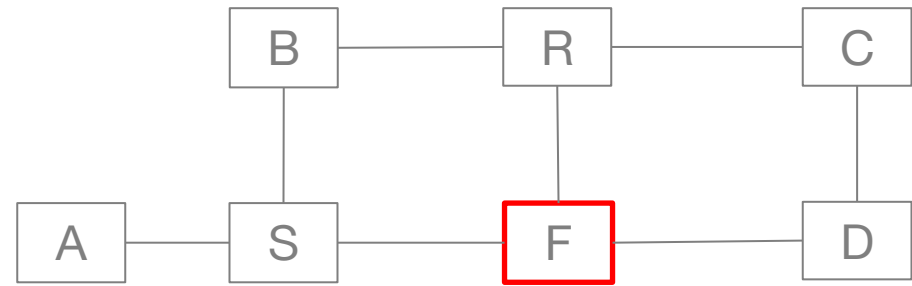
Let's use & enforce the IGP  
**Post Convergence path**  
from the PLR to the Destination.

## Overview of the algorithm



1. Compute Post Convergence Path: SPT<sub>new</sub> (S)
2. From S to D, along SPT<sub>new</sub>, find the first Q node.
3. Compute the smallest list of segments from S to Q

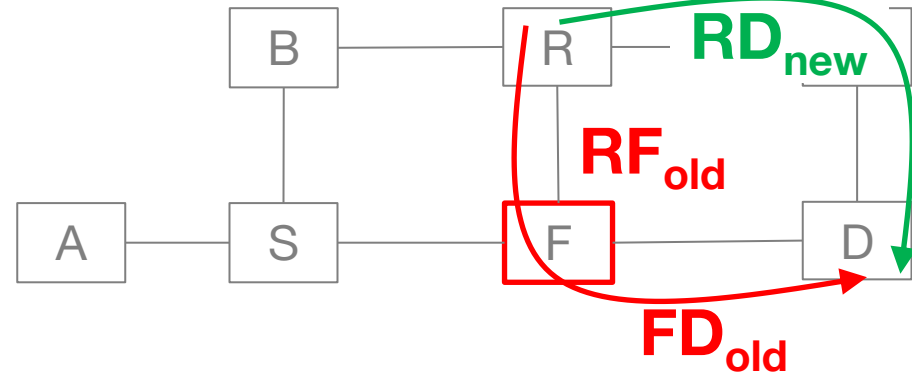
## Find the first Q node



- 4 algorithms proposed in the draft:
  - link or node protection
  - per next-hop (simplified) or per prefix.
- We'll overview: node protection & per-prefix
- Compute (r)SPT (per protected node):
  - Post Convergence Tree:  $SPT_{new}$  (S) (computed in step 1)
  - Q space:  $rSPT_{old}$  (F)
  - P space:  $SPT_{old}$  (S) (already known)

# Find the first Q node

**Legend:**  
 AB: distance from A to B  
 Old topology  
 New topology



- Explore nodes R along the shortest path from S to D until Q found.
- For R, computes distances:

1.  $RF_{old}$

2.  $FD_{old} = SD_{old} - SF_{old}$

3.  $RD_{new} = SD_{new} - SR_{new}$

from  $rSPT_{old}(F)$

from  $SPT_{old}(S)$  & F is on the old path from S to D by hypothesis

from  $SPT_{new}(S)$  & R is on the new path from S to D by design

- R is in the Q space if  $RF_{old} + FD_{old} > RD_{new}$

- Idem Node-Protecting Inequality (3) from RFC 5286 (LFA)

## Shortest list of segments to reach Q

- P space (S) is known (current SPT)  $\rightarrow$  get last P:  $P_0$
- recurse: compute P space ( $P_N$ )  $\rightarrow$  get last P:  $P_{N+1}$
- In most cases (99%), 2 P/segments are enough.



# Called Topology Independent FRR

- Provides 100% coverage for link and node protection.
- Enforce the post convergence path which is nice:
  - best path per IGP metrics (e.g. delay, bandwidth based...)
  - typically provisioned with enough capacity
  - by default should be policy friendly
    - [draft-ietf-rtgwg-lfa-manageability](#)
    - e.g. not use a PE to protect a P-P link
    - e.g. not use an oversea node to protect an intra continental destination.
  - well known to people
- [draft-francois-segment-routing-ti-frr-00](#) (TBR)

## TI FRR applicability

- Directly applicable to SPT destinations
  - Node Segments (SR)
  - MPLS/LDP FECs
  - IP IGP prefixes

# SR FRR applicability - SR Adjacency Segments

- To protect adjacency segments, we need to also lookup next segment.
- Protecting [Adjacency, Adjacency]
  - skip adjacency segment (MPLS POP)
  - force route to F: PUSH node segment F, then idem FRR to F
- Protecting [Adjacency, Nodal].
  - skip adjacency segment (MPLS POP), then 2 options:
    - a) force route to F: PUSH node segment F, then idem FRR to F
    - b) skip F and take shortest path to next Node segment: idem FRR to Nodal
- FRR protection of adjacency segments may also be disabled by policy.

Thank you