# IETF iWARP Update

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# Increasing interest in iWARP

#### Public/private cloud uses:

- File and Block Storage
- Virtual Machine migration
- Low-latency messaging middleware
- HPC-as-a-Service

Key iWARP value propositions for these usage cases:

- Engineered for best-effort Ethernet
  - Neither lossless Ethernet nor DCB required
- Natively Routable
- Multi-pathing supported at Layer 3 (as well as Layer 2)
- Reliable and proven TCP Transport
  - Mature and efficient retransmission algorithms
  - Dynamic and verified congestion algorithms

### Recent STORM work on iWARP

- Driving iWARP Extensions into the iWARP specification
  - Focused on eliminating the application-visible differences between iWARP and InfiniBand
- draft-ietf-storm-rdmap-ext-08
  - Authors from multiple iWARP providers
  - Adds missing iWARP operations:
    - Atomic Operations
    - RDMA Write with Immediate Data
  - Last Call closed on Oct 15, 2013
  - Ready to submission to STORM AD and IESG for initial request for publication as an RFC
- Next phase ready for discussion

# IETF Alignment/Synergy with iWARP

#### iWARP currently leverages:

- TCP
  - Reliable transport and congestion management
- Explicit Congestion Notification
  - Inherited from TCP/IP layers

#### iWARP will naturally adopt/use:

- Tunneling/Network Overlays
  - iWARP works with (but does not require) existing tunnel protocols (ie Generic Routing Encapsulation) and NVO3 technology investigations

#### Connectionless messaging to complement iWARP RDMA

- Typically realized with unreliable datagrams (unicast and multicast)
- Infiniband has Unreliable Datagram (UD)
- UDP may be used in place of UD for Ethernet implementations
  - No new wire protocol standards required

# Future iWARP Expansions

#### Remaining InfiniBand/iWARP differences

- RDMA Read semantics
- Send with Immediate Operations
- New draft coming soon
- Storage
  - Acknowledged Writes
  - Reliable multicast
- HPCaaS
  - Address known RDMA resource scaling deficiencies when used in very high core count clusters