

# Release of getdns-0.1.0

## APPAREA, IETF 89

### getdns core team

Allison Mankin, Duane Wessels (Verisign Labs)

Craig Despeaux, Neel Goyal, Glen Wiley (Verisign)

Olaf Kolkman, Willem Toorop, Wouter Wijngaards (NLnet Labs)

Melinda Shore, No Mountain Software

# Outline

- Background: getdns-api spec
- Open source implementation
- Major features of this release
- Coming soon



# Background of getdns-api

- Paul Hoffman edited as an app-oriented DNS API, first publication April 2013. His slide from APPAREA, IETF 86:
  - “Fully asynchronous,\* has multiple ways of using DNSSEC, supports new DNS types”
  - Expanded points
    - Default async
    - Eased leveraging of DANE, DNSSEC, SRV, etc
    - Extensible
- Updated getdns-api February 2014
  - Extensive discussions during the implementation

# Acknowledgements

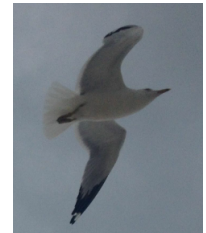
- Paul Hoffman, along with the original getdns-api design group, and the denizens of the getdns-api mailing list
- Matt Larson, who first envisioned this open source project

# Open Source Implementation

- Two research labs, Verisign Labs and NLnet Labs, with long-standing interest in enabling DNS innovation and DNS-supported security
  - Also on team: OSS development and QA engineers
- Open source implementation in C with BSD-New license
  - <https://github.com/getdnsapi/getdns>
- Overview site
  - <https://getdnsapi.net>
  - Downloads and documentation available
  - https note – best with DANE TLSA

# Dependencies

- Are linked outside the build tree, with configure finding them
- We strive to minimize them
- Current set
  - libldns and libunbound from Nlnet Labs (libldns requires openssl headers and libraries)
  - libexpat
  - libidn from FSF, version 1
- Packagers are at work - as of IETF 89
  - brew – formula exists
  - RHEL – in review
    - [https://bugzilla.redhat.com/show\\_bug.cgi?id=1070510](https://bugzilla.redhat.com/show_bug.cgi?id=1070510)



# Major features of this release

- Works with a variety of event loops, each built as a separate shared library
  - Details in wiki of the github repo
  - libevent
  - libev
  - libuv
- DNSSEC support fully implemented with well-tested Unbound at base
- Platforms as of IETF 89
  - RHEL/CentOS, MacOS
  - Soon to drop: FreeBSD, iOS (now rough but usable)
  - Windows, Android in view



# DNSSEC in the API and implementation

- DNSSEC validation is off by default for stub mode (by design group consensus), but easy to turn on – use of extensions defined in API
  - `dnssec_return_status`
  - `dnssec_return_only_secure`
  - `dnssec_return_validation_chain`
- The API spec allows enabling DNSSEC on a per-request basis via setting the `dnssec_return_status` extension. For convenience, the implementation provides a means to enable this extension for every request in a given context
  - Documented in [getdnsapi repo community wiki](#)





# Coming soon

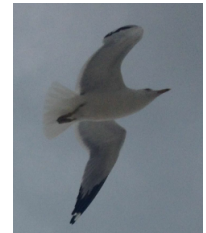
- Planned series of updates (0.1.1, 0.1.2, ...) along with more platforms
  - Several fixes ready, plus a patch was contributed by community the day after the release.
- Language bindings
  - Soon after IETF 89: [github/getdnsapi/getdns-python](https://github.com/getdnsapi/getdns-python)
  - TBA: Node.js
  - TBA: Java
  - Join in!
- Release 0.1.0 hasn't implemented all of spec yet
  - MDNS and NetBIOS namespaces – included in spec
  - DNS search suffixes – `getdns_context_set_append_name`, `getdns_context_set_suffix` – following DNSOP discussions...
  - `GETDNS_TRANSPORT_TCP_ONLY_KEEP_CONNECTIONS_OPEN`
  - Full set of EDNS(0) and OPT extensions
  - Full list in README



# API examples – getdns\_general()

- Some API examples are included for Extra Reading
- `getdns_general` is typical of public entry points
- Handle arbitrary resource record types

```
getdns_return_t
getdns_general(
    getdns_context_t      context,
    const char            *name,
    uint16_t              request_type,
    struct getdns_dict    *extensions,
    void                  *userarg,
    getdns_transaction_t *transaction_id,
    getdns_callback_t     callbackfn
);
```



## API examples - getdns\_address()

- Handles requests by host name
- Always returns both IPv4 and IPv6 addresses
- Uses all name spaces from the context

```
getdns_return_t
getdns_address(
    getdns_context_t      context,
    const char            *name,
    struct getdns_dict    *extensions,
    void                  *userarg,
    getdns_transaction_t *transaction_id,
    getdns_callback_t    callbackfn
);
```



## API examples - getdns\_hostname()

- Accepts either IPv4 or IPv6 address

```
getdns_return_t  
getdns_hostname(  
    getdns_context_t          context,  
    struct getdns_dict        *address,  
    struct getdns_dict        *extensions,  
    void                      *userarg,  
    getdns_transaction_t     *transaction_id,  
    getdns_callback_t        callbackfn  
);
```



# API examples - getdns\_service()

- Returns the relevant SRV information

```
getdns_return_t
getdns_service(
    getdns_context_t      context,
    const char            *name,
    struct getdns_dict    *extensions,
    void                  *userarg,
    getdns_transaction_t *transaction_id,
    getdns_callback_t    callbackfn
);
```



# Python Bindings

## Repo open before April, 2014



## getdns-python(in progress)

- getdns already uses very Python-friendly data structures
- Goals
  - Provide easy-to-use interface to advanced DNS features for developers who are not necessarily DNS experts
  - remain as Pythonic as possible



# Basic use - getdns-python

- **Currently:**

```
import getdns
c = getdns.context_create()
ext = { "return_both_v4_and_v6" : \
        getdns.GETDNS_EXTENSION_TRUE, "dnssec_return_status" : \
        getdns.GETDNS_EXTENSION_TRUE }
getdns.address(c, "www.google.com", getdns.GETDNS_RRTYPE_A, ext)
```

- **Soon:**

```
import getdns
c = getdns.Context()
ext = { "return_both_v4_and_v6" : \
        getdns.GETDNS_EXTENSION_TRUE, "dnssec_return_status" : \
        getdns.GETDNS_EXTENSION_TRUE }
c.address("www.google.com", getdns.GETDNS_RRTYPE_A, ext)
```

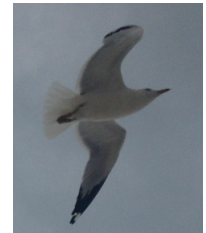




# sync vs. async

- Same basic interface, can make async calls by providing a callback function and optionally a `transaction_id` to identify the particular query

```
c.address("www.google.com", getdns.GETDNS_RRTYPE_A, ext, \
         reply_processor)
```



# Data structures

- Inputs to queries are
  - strings
  - Dictionaries
  - lists
- Query replies are basically JSON documents (we haven't yet run the format through a JSON validator yet, though ... )
- We expose standard and complete RDATA returned by the API
- Complete set of getdns constants and return types
- Throw Python exceptions on errors
  - Currently generic exception
  - Will be adding getdns exception class



# What replies look like

- "replies\_tree" dictionary element from query response

```
"replies_tree": [  
  {  
    # This is the first reply  
    "header": { "id": 23456, "qr": 1, "opcode": 0, ... },  
    "question": { "qname": <bindata for "www.google.com">,  
                  "qtype": 1, "qclass": 1 },  
    "answer": [ {  
                  "name": <bindata for "www.google.com">,  
                  "type": 1,  
                  "class": 1,  
                  "ttl": 300,  
                  "rdata":  
                    { "ipv4_address": <bindata of 0x0a0b0c01>  
                      "rdata_raw": <bindata of 0x0a0b0c01>  
                    }  
                }  
            ],  
  },  
]
```



# Replies\_tree queried from Python(cont'd)

- Usage from Python

```
import getdns
c = getdns.context_create()
ext = { "return_both_v4_and_v6" : \
        getdns.GETDNS_EXTENSION_TRUE, "dnssec_return_status" : \
        getdns.GETDNS_EXTENSION_TRUE }
ret = getdns.address(c, "www.google.com", getdns.GETDNS_RRTYPE_A, ext)

print ret['replies_tree'][0]

{'answer':
{'rdata': {'ipv4_address': '74.125.131.104'}, 'type': 1,
'class': 1, 'name': '\www.google.com', 'ttl': 300}}

print ret['replies_tree'][0]['answer']['rdata']['ipv4_address']

74.125.131.104
```



# Questions?

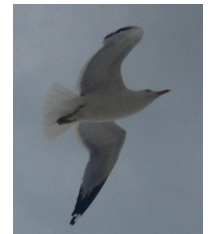
Most answers will be found at

[getdnsapi.net](https://getdnsapi.net)

and

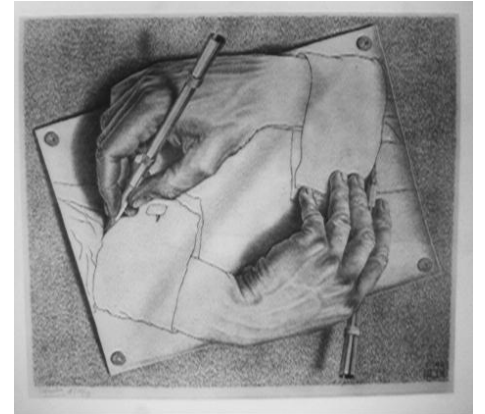
[github.com/getdnsapi](https://github.com/getdnsapi)

# Backup Material



# One API, two modes

- **Stub resolver**
  - Often implemented via local library (e.g. libresolv)
  - Provides entry points for applications (e.g. gethostbyname)
  - Relies on a recursive name server
  - May not cache, but may implement e.g. single local cache
- **Recursive Resolver**
  - Typically receives DNS requests via wire protocol
  - Iterates on behalf of clients
  - Typically leverages caching
- getdns-api context controls which of these (2 modes)
- When DNSSEC is enabled for stub mode, the stub can iterate just DNSSEC validation on its own behalf



# Stub resolver in DNS ecosystem

