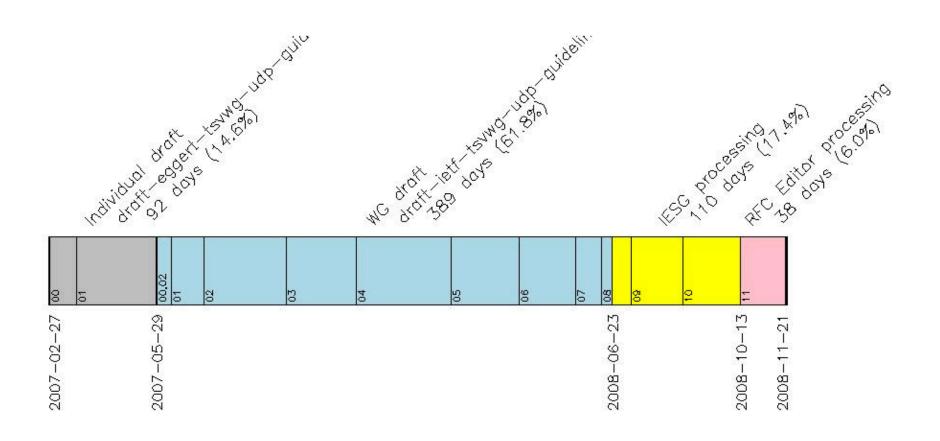
BCP 145 Recap Unicast UDP Usage Guidelines for Application Designers

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11 revisions in 1.75 years



History & motivation

- Written during 2nd term as AD
- Saw many I-Ds in IESG Review with issues
- Often needed to rehash previous discussions
- Idea: document best practices for using UDP

- Few MUSTs in the document, mostly SHOULDs
- SHOULD = MUST, unless really good documented reason

Contents

- Congestion control guidelines
- Message size guidelines
- Reliability guidelines
- Checksum guidelines
- Middlebox traversal guidelines
- Programming guidelines
- ICMP guidelines

Guideline summary

Taken from BCP145, Table 1: "Summary of recommendations"

General

(Section 3)

- MUST tolerate a wide range of Internet path conditions
- SHOULD use a full-featured transport (TCP, SCTP, DCCP)

Congestion control

(Section 3.1)

- SHOULD control rate of transmission
- SHOULD perform congestion control over all traffic

Bulk transfer applications

(Section 3.1.1)

- For bulk transfers,
 - SHOULD consider implementing TFRC
 - Else, SHOULD in other ways use bandwidth similar to TCP

Low data-volume applications

(Section 3.1.2)

- For non-bulk transfers
 - SHOULD measure RTT and transmit max. 1 datagram/RTT
 - Else, SHOULD send at most 1 datagram every 3 seconds
 - SHOULD back-off retransmission timers following loss

UDP tunnels

(Section 3.1.3)

- For tunnels carrying IP Traffic,
 SHOULD NOT perform congestion control
- For non-IP tunnels or rate not determined by traffic, SHOULD perform congestion control

Message size guidelines (Section 3.2)

- SHOULD NOT send datagrams that exceed the PMTU, i.e.,
- SHOULD discover PMTU
 or send datagrams < minimum PMTU

Reliability guidelines

(Section 3.3)

- SHOULD handle datagram loss, duplication, reordering
- SHOULD be robust to delivery delays up to 2 minutes

Checksum guidelines

(Section 3.4)

- SHOULD enable IPv4 UDP checksum
- MUST enable IPv6 UDP checksum*
- Else, MAY use UDP-Lite with suitable checksum coverage

* Since BCP 145 (RFC 5405) predates RFC 6935

Middlebox traversal guidelines (Section 3.5)

- SHOULD NOT always send middlebox keepalives
- MAY use keepalives when needed (min. interval 15 sec)

Programming guidelines

(Section 3.6)

- MUST check IP source address
- And, for client/server applications,
 SHOULD send responses from source address matching the request

ICMP Guidelines*

(Section 3.7)

 SHOULD validate that an inbound ICMP is for a datagram the app actually sent

* Omitted from Table 1

Security considerations

(Section 4)

 SHOULD use standard IETF security protocols when needed