Traffic Management Benchmarking Framework

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draft-constantine-bmwg-traffic-management-04

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Traffic Management Benchmarking Overview

- Extends RFC 2544 benchmarking into traffic management functionality of network elements:
 - Classification / Prioritization
 - Policing
 - Queuing / Scheduling
 - Shaping

Revisions Incorporated into Draft-04

- Up to draft 3, only Layer 2 / 3 stateless traffic tests (i.e. UDP) were defined to benchmark the traffic management functions
 - The procedures and tools were identified to generate repeatable bursty application traffic tests and these are referenced as "TCP test patterns"
- In draft 4, Appendix B was added to provide traffic flow definitions of common TCP application traffic
 - Appendix B is not meant to be an exhaustive list of application traffic to be used in benchmarks, but to provide concrete templates to represent complex traffic patterns

Application Test Pattern Examples

Bulk Transfer

- generate concurrent TCP connections whose aggregate number of inflight data bytes would equal the Bandwidth Delay Product (BDP)
- Guidelines from RFC 6349 are used to create this TCP traffic pattern

Micro Burst

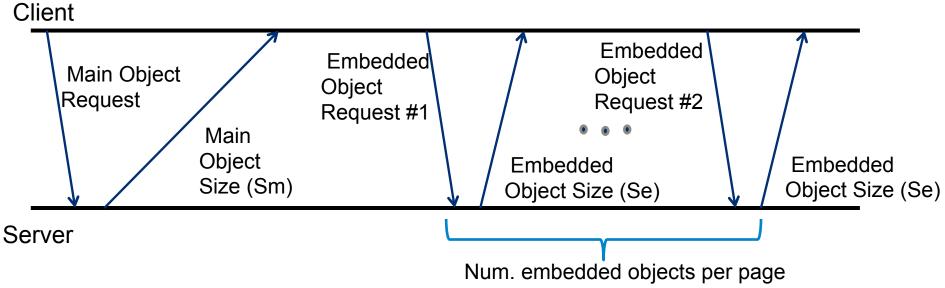
 after TCP establishes equilibrium, burst application bytes with configurable burst time interval

Web Site Patterns:

- The HTTP traffic model from "3GPP2 C.R1002-0 v1.0" was referenced (Table 4.1.3.2-1) to develop these TCP test patterns
- More details of these test patterns are on the next slide

Web Site Test Patterns

- The HTTP traffic model from "3GPP2 C.R1002-0 v1.0" consists of the following parameters:
 - Main object size (Sm)
 - Embedded object size (Se)
 - Number of embedded objects per page (Nd)
 - Client processing time (Tcp)
 - Server processing time (Tsp)



Appendix B Example Web Site Models

Parameter	Simple Web Site	_
Main object size (Sm)	Ave. = 10KB Min. = 100B	
Size (Siii)	Max. = 500KB	
Embedded object	Ave. = $7KB$	Ave. = $10KB$
size (Se)	Min. = 50B	Min. = 100B
	Max. = 350KB	Max. = 1MB
Number of embedded	Ave. $= 5$	Ave. $= 25$
objects per page (Nd)	Min. = 2	Min. = 10
	Max. = 10	Max. = 50
Client processing	Ave. = $3s$	Ave. = $10s$
time (Tcp)*	Min. = 1s	Min. = 3s
	Max. = 10s	Max. = 30s
Server processing	Ave. = $5s$	Ave. = $8s$
time (Tsp)*	Min. = 1s	Min. = 2s
	Max. = 15s	Max. = 30s

Next Steps for the Traffic Management Draft

 Last year and prior to BMWG re-chartering, sufficient support was expressed to adopt the draft at that time

 Now that the new BMWG charter is approved, we ask again for everyone to take a look (by July 31st) and express support