

Balia (Balanced linked adaptation)

A new MPTCP congestion control algorithm

Anwar Walid
Jaehyun Hwang

Bell Labs 

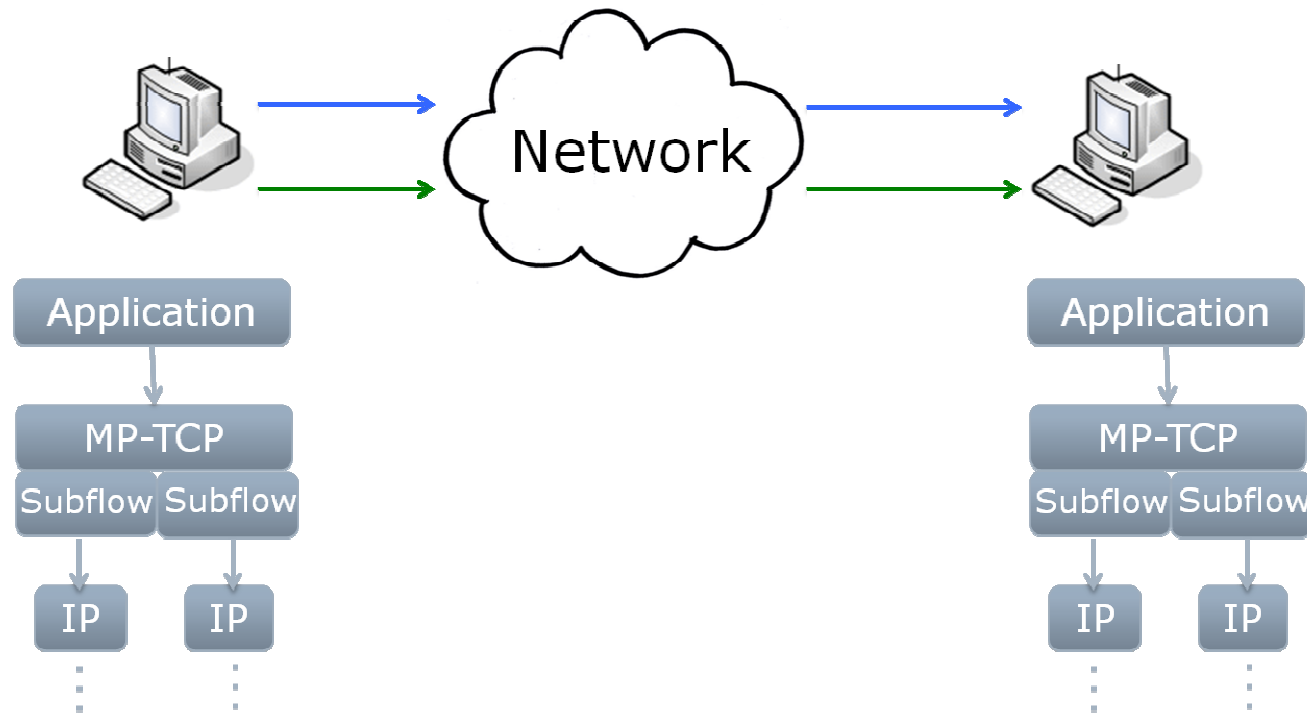
Qiuyu Peng
Steven Low



Caltech

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MPTCP Congestion Control



(IETF RFC 6824)

How to control congestion over multiple paths?

Desirable Control Properties: Increase throughput and robustness to link failure while remaining

- TCP friendly
- Responsive

Key message

Tradeoff between friendliness (to single path TCP) & responsiveness (to network changes)

- is inevitable, but
- can be systematically **balanced**

New Algorithm **Balia** explicitly balances this tradeoff

- based on a new design framework

Prior Proposals

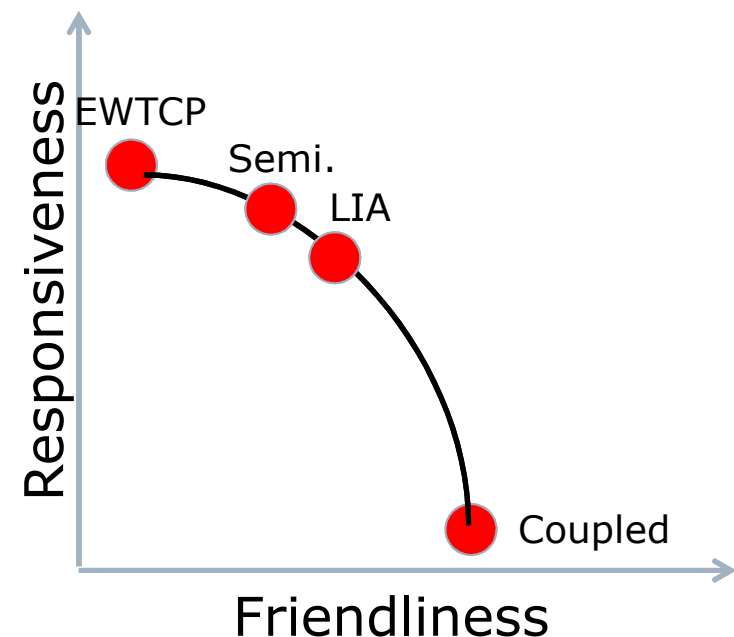
- **EWTCP**
 - [Iyengar' 06] [Honda' 09]
- **Coupled MPTCP**
 - [Kelly' 05] [Han 06]
- **Semi-coupled MPTCP**
 - [Wischik' 11]
- **LIA (RFC6356) MPTCP**
 - [Wischik' 11]
- **OLIA MPTCP**
 - [Khalili' 12]

Desirable properties

Increase throughput and robustness to link failure while remaining

- TCP friendly
- Responsive

Unfortunately ...
there is **provably** an
inevitable tradeoff

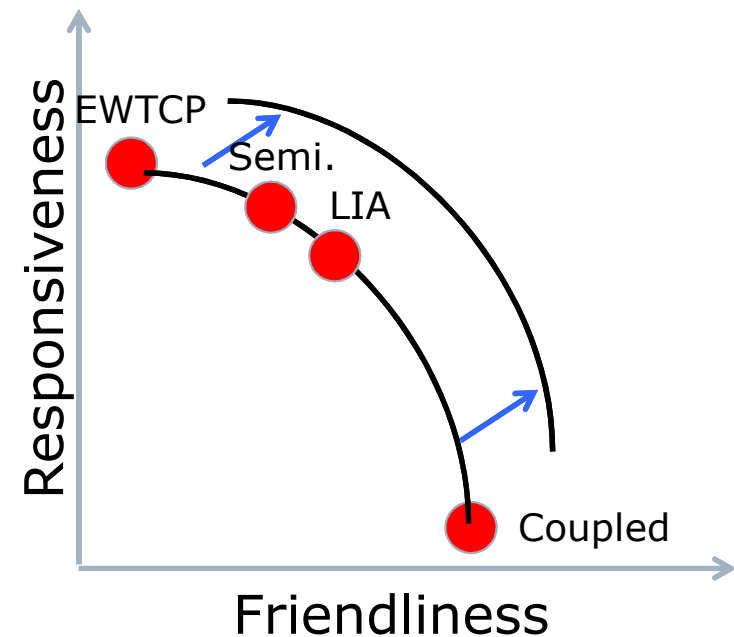


Two questions

1. Have prior algorithms achieved the best tradeoff possible?

■ Bad news: No !

... but significant improvement
is possible

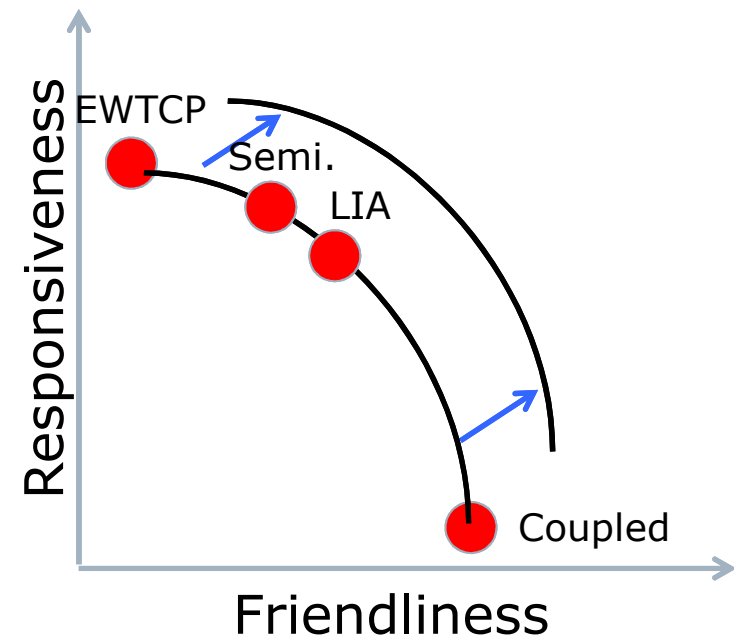


Two questions

2. Can we **systematically** design this inevitable tradeoff ?

■ Good news: Yes !

... a new framework to better understand & design



First question first ...

... let's first understand some problems with LIA and OLIA
... and then look at a solution

Problem with LIA (RFC6356)

LIA can be

- unfriendly to single path TCP (SPTCP)

LIA can be unfriendly to SPTCP

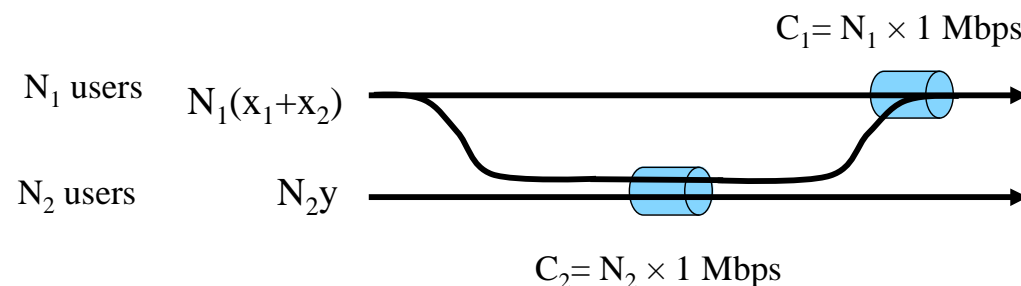
- ... even when its own throughput is max'ed out !

Part of problem is in nature of things, but
MPTCP seems to be far from optimal

		MPTCP with LIA (measurement)	optimal with probing cost (theory)	optimal w/out probing cost (theory)
$N_1=10$	x_1+x_2	0.96	1	1
$N_2=10$	y	0.7	0.94	1
$N_1=30$	x_1+x_2	0.96	1	1
$N_2=10$	y	0.4	0.8	1

SPTCP is
worse off
than optimal

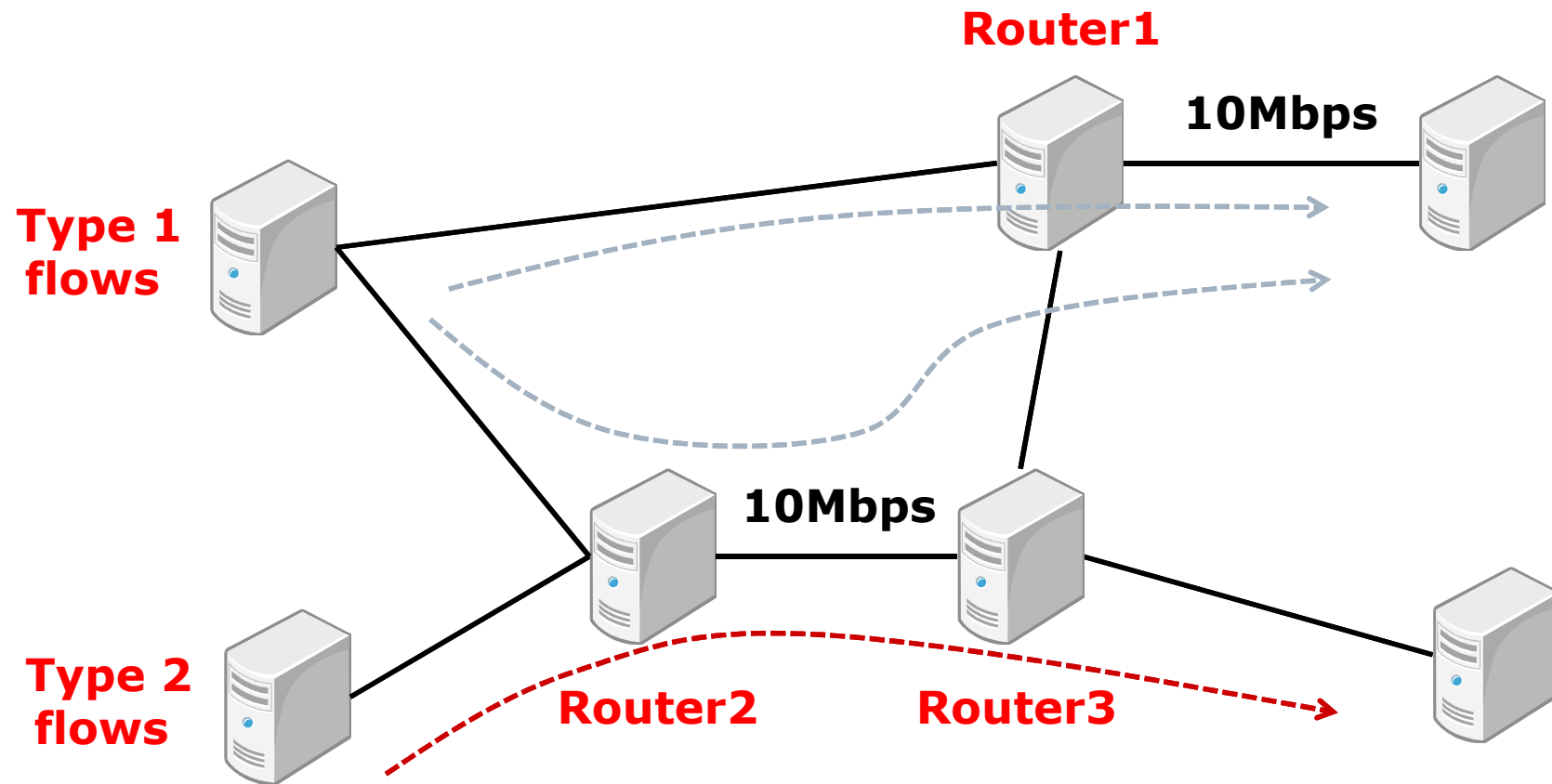
- by 26%
- by 50%



10"

[Source: Khalili iccr presentation on OLIA]

We have confirmed Khalili's discovery with our own testbed



Type 2 flows are SPTCP.

When all flows are SPTCP, they achieve capacity on each path

		aggregate throughput
		type 1 flows are SPTCP
N1=5	type 1	9.47
N2=5	type 2	9.29
<hr/>		
N1=15	type 1	9.39
N2=5	type 2	9.29
C1=C2=10Mbps		

When type 1 users are MPTCP, LIA starves SPTCP

- ... even when LIA throughput is max'ed out !

		type 1 flows are SPTCP	Type 1 flows are MPTCP	
			LIA	
N1=5	type 1	9.47	9.26	SPTCP's are worse off <ul style="list-style-type: none">• by 19%
N2=5	type 2	9.29	7.55	
<hr/>				
N1=15	type 1	9.39	8.96	• by 25%
N2=5	type 2	9.29	6.94	

C1=C2=10Mbps

Two better designs

■ OLIA

■ Balia

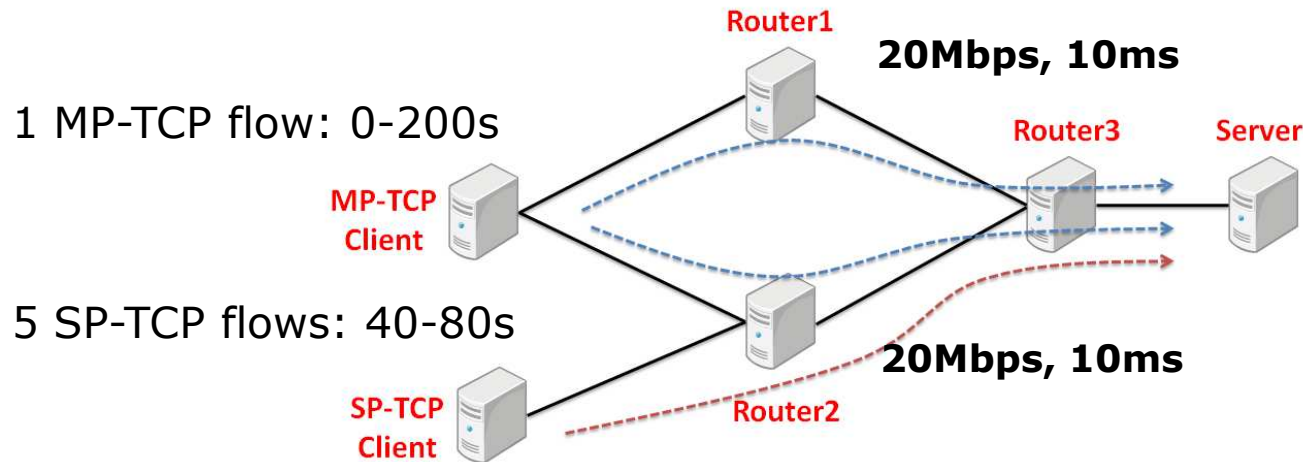
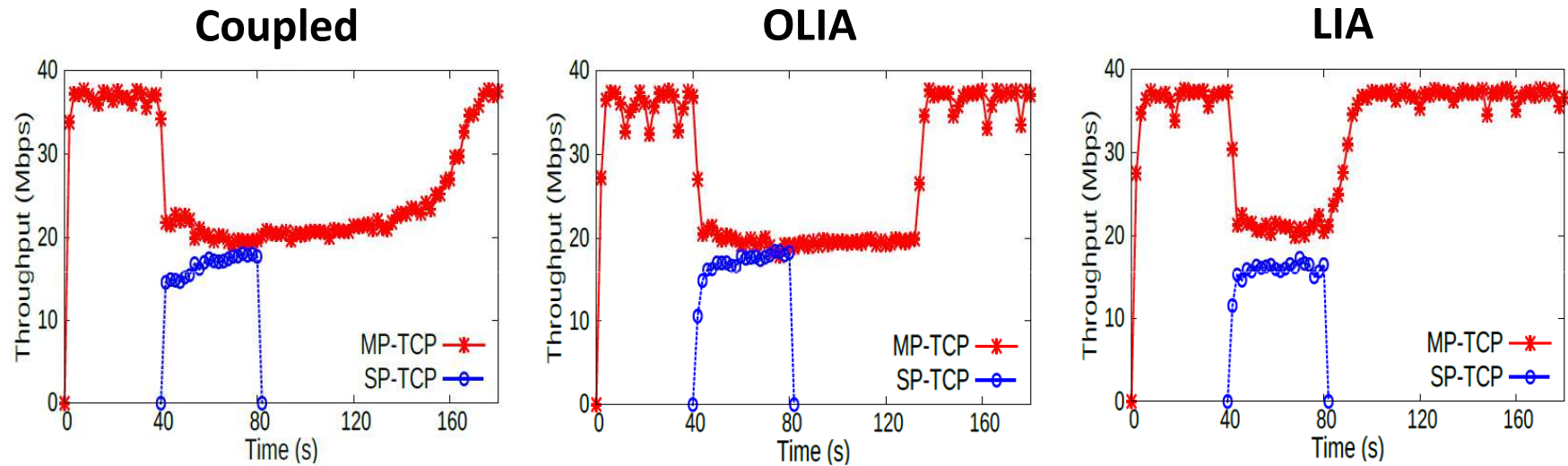
		type 1 flows are SPTCP	Type 1 flows are MPTCP		
			LIA	OLIA	Balia
N1=5	type 1	9.47	9.26	9.25	9.25
N2=5	type 2	9.29	7.55	8.13	8.32
<hr/>					
N1=15	type 1	9.39	8.96	8.93	9.02
N2=5	type 2	9.29	6.94	7.41	7.98

C1=C2=10Mbps

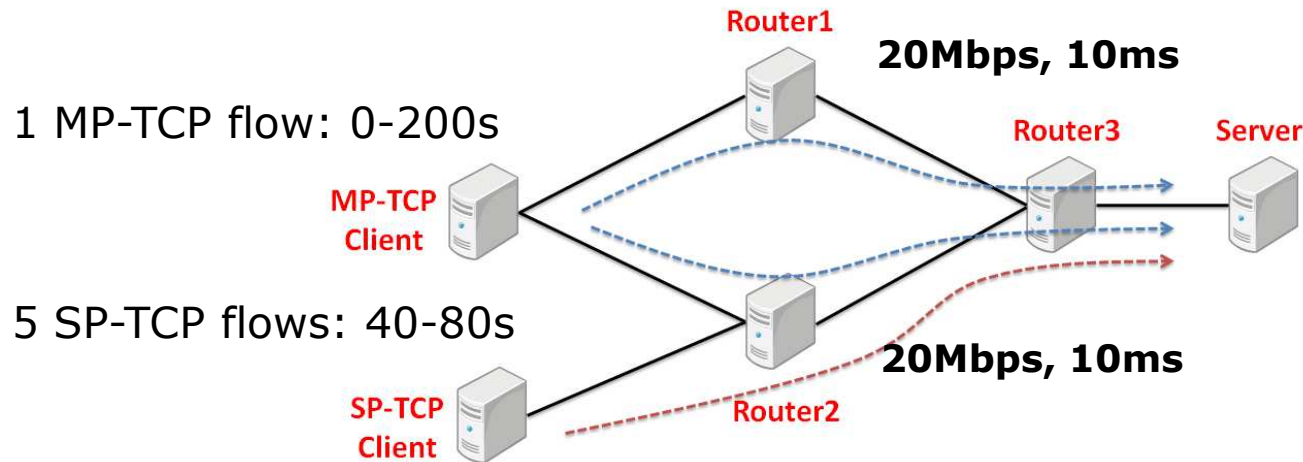
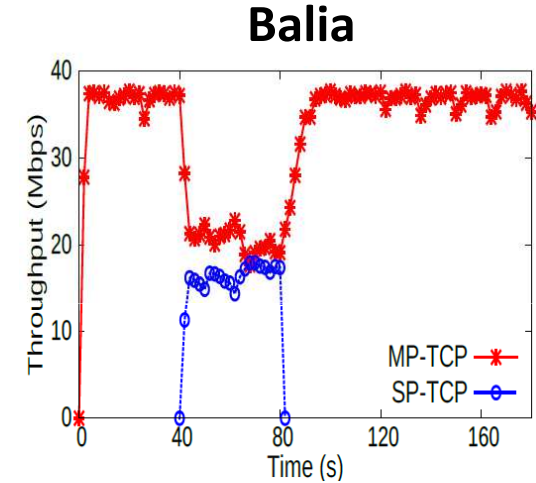
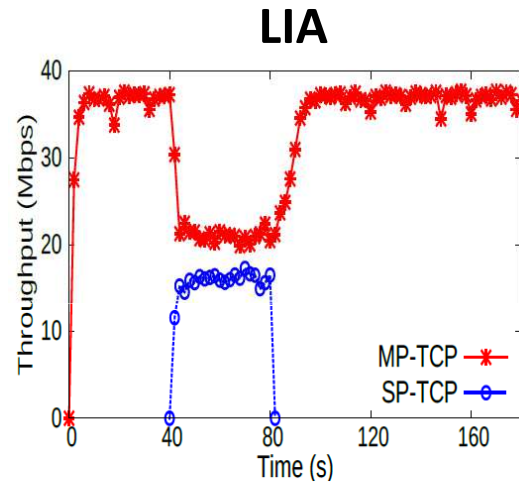
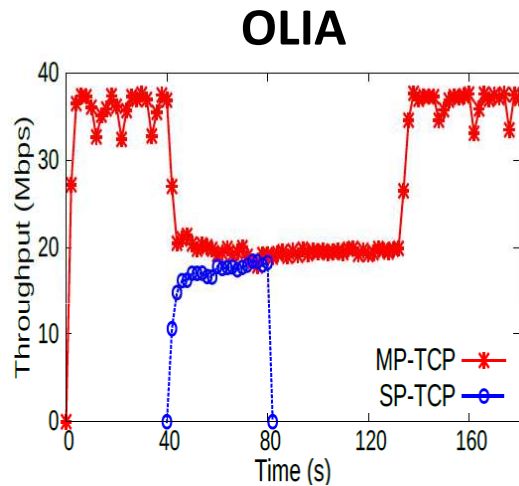
Let's now examine OLIA in more detail

- Is OLIA responsive to network changes?

OLIA can be **un**responsive to network changes



Balia is responsive to network changes



So LIA can be unfriendly, while OLIA can be unresponsive

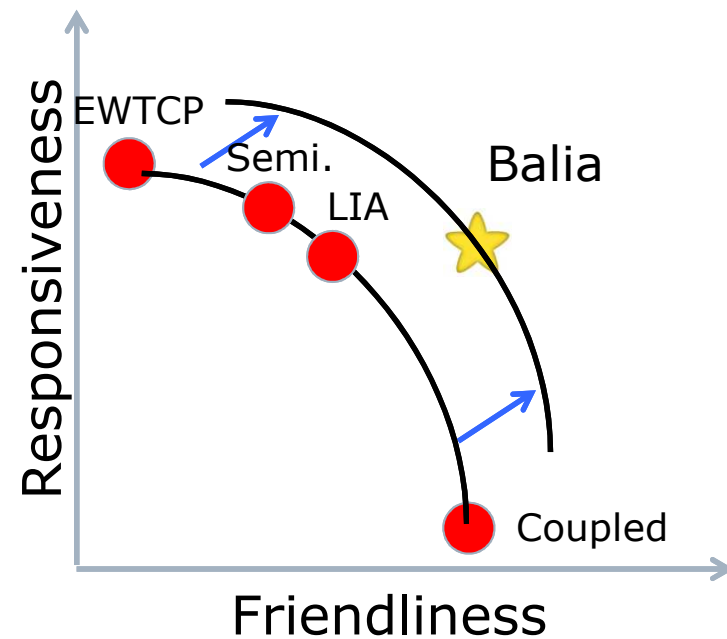
Second question now ...

- ... what is the nature of this inevitable tradeoff
- ... how does Balia design this tradeoff

Balia

Generalized MPTCP algorithm that strikes a good **balance**

- Friendly
- Responsive



Balia: Balanced linked adaptation

Balia

Generalized MPTCP algorithm that strikes a good **balance**

- Friendly
- Responsive

... designed based on a new theoretical framework
... that allows better understanding of this tradeoff

Balia

- For each ACK on path r , *increment window by:*

$$\frac{x_r}{\tau_r \left(\sum x_k \right)^2} \cdot \left(\frac{1 + \alpha_r}{2} \right) \cdot \left(\frac{4 + \alpha_r}{5} \right)$$

- For each Loss on path r , *decrement window by:*

$$\frac{w_r}{2} \cdot \min\{\alpha_r, 1.5\}$$

$$x_r := w_r / \tau_r \quad \alpha_r := \frac{\max\{x_k\}}{x_r} \quad \tau_r \text{ is the round trip time}$$

On a single path, $\alpha_r=1$ and Balia reduces to Reno

Key message

Tradeoff between friendliness & responsiveness

- is inevitable, but
- can be systematically **balanced**

Balia explicitly balances this tradeoff

- based on a new design framework

Current status

- ❑ Linux implementation
 - Working on approval to make our code part of the UCLouvain's MPTCP implementation
- ❑ Documents
 - Paper: "Multipath TCP: Analysis, Design and Implementation" (<http://arxiv.org/abs/1308.3119v2>)
 - To be submitted: draft-walid-mptcp-congestion-control-00
- ❑ Experiment plans
 - NorNet: Multi-homed research testbed
 - Small-scale data center testbed
 - Mobile testbed with WiFi/3G/LTE

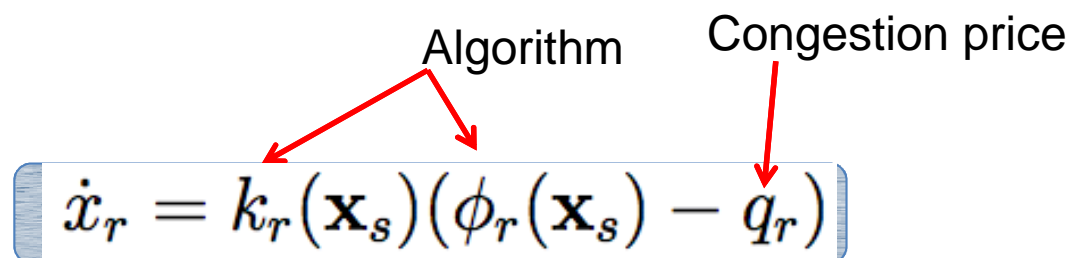
Back up slides

Theoretical Framework for Design

- “Multipath TCP: Analysis, Design and Implementation,”
Peng, Walid, Hwang and Low (<http://arxiv.org/abs/1308.3119v2>).
Earlier version appeared in ACM Sigmetrics, 2013.

Unified MPTCP model

- Dynamics of throughput x_r on path r :



The diagram shows the equation $\dot{x}_r = k_r(\mathbf{x}_s)(\phi_r(\mathbf{x}_s) - q_r)$ enclosed in a light blue rounded rectangle. Above the rectangle, the word "Algorithm" has two red arrows pointing to the terms $k_r(\mathbf{x}_s)$ and $\phi_r(\mathbf{x}_s)$. The word "Congestion price" has a red arrow pointing to the term q_r .

$$\dot{x}_r = k_r(\mathbf{x}_s)(\phi_r(\mathbf{x}_s) - q_r)$$

Different designs: different κ_r and ϕ_r

- TCP Reno (Jacobson 1988)
- EWTCP (Honda et al 2009)
- Coupled MPTCP (Kelly & Voice 2005, Han et al 2004)
- Semicoupled MPTCP (Wischik et al 20011)
- LIA MPTCP (Wischik et al 2011)
- Balia (Peng et al 2013)

Provable properties

Theorem

Balia has a **unique** equilibrium point

Theorem

The unique equilibrium point is asymptotically **stable**

Theorem

(Almost) all MPTCP algorithms face an inevitable **tradeoff** between

- TCP friendliness
- Responsiveness

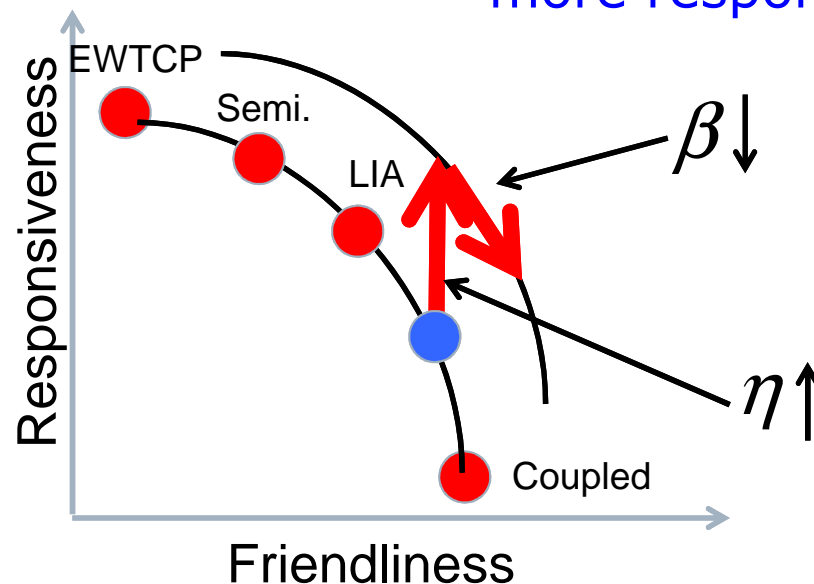
Design of the tradeoff

1. Explicitly parameterize friendliness and responsiveness

$$k_r(\mathbf{x}_s) = x_r \cdot \left(x_r + \eta (x_s^{\max} - x_r) \right)$$

$$\phi_r(\mathbf{x}_s) = f_r(\mathbf{x}_s) \cdot \left(x_r + \beta (x_s^{\max} - x_r) \right)$$

more friendly: small β
more responsive: large β, η



$$f_r(\mathbf{x}_s) := \frac{1}{\tau_r^2 x_r \|\mathbf{x}_s\|_1^2}$$

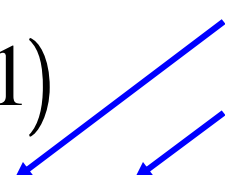
Design of the tradeoff

2. Choose parameters judiciously

$$k_r(\mathbf{x}_s) = x_r \cdot \left(x_r + \boxed{\eta} (x_s^{\max} - x_r) \right)$$

$$\phi_r(\mathbf{x}_s) = f_r(\mathbf{x}_s) \cdot \left(x_r + \boxed{\beta} (x_s^{\max} - x_r) \right)$$

balanced tradeoff

LIA: $(\eta, \beta) = (0, 1)$ 

Balia: $(\eta, \beta) = (0.5, 0.2)$

Asymmetric paths

