# TAPSand Transport Evolution:History and Next StepsBrian Trammell <<u>ietf@trammell.ch</u>>IAB IP Stack Evolution Program

## How did we get here?

- The problem: sockets API not expressive enough for new transport requirements.
  - cf. discussion at TSVWG, Vancouver, Nov. '13.
- Transport Services activity (pre-London):
  - 1. define services to be offered by a Transport API
  - 2. show implementation using existing transports
  - 3. define mechanisms for path support discovery
- TAPS BoF in London

#### London TAPS BoF

- Wide-ranging discussion of aspects of transport innovation:
  - Academic work (e.g. Polyversal TCP)
  - Middleware APIs (e.g. zMQ)
- Lots of insight into the problem(s)
  - (go read the minutes again!!)
- Little direction forward
  - (...and lots of side argument about what an API should and should not provide in the abstract...)

#### IAB IP Stack Evolution

- Simultaneously, the IAB has started a program to look into architectural aspects of evolving the stack above layer 3:
  - 1. Improving application access to transport services beyond SOCK\_STREAM, SOCK\_DGRAM
  - Improving path transparency in the Internet (i.e.., solving the middlebox problem(s))
- Current approach under consideration: standard approaches supporting user-space transport evolution
- Transport service definitions from TAPS key to this effort

## Scope of TAPS today

- Broad agreement that understanding the services transport is to provide is key, regardless of the approach moving forward.
- So let's do first what we know we need to do: defining...
  - ...a set of existing transport services, and the subset of these that are generally important.
  - ...methods for providing these services in the context of incremental deployment.
- and keep talking about the rest.