# IPPM Considerations for the IPv6 PDM Destination Option

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## We propose:

#### Requirement

 In basic IP transport

 Undisturbed by middle systems

#### Solution

- Implementation of existing extension header: Destination Options Header (DOH)
- Performance and Diagnostic Metrics (PDM) DOH

#### **PDM**

 Performance and Diagnostic Metrics Destination Option (PDM) contains the following fields: (by 5-tuple)

- PSNTP : Packet Sequence Number This Packet
- PSNLR : Packet Sequence Number Last Received
- DELTALR : Delta Last Received
- DELTALS : Delta Last Sent
- TIMEBASE : Base timer unit
- SCALEDL: Scale for Delta Last Received
- SCALEDS: Scale for Delta Last Sent

## **PDM Timing**

No time synchronization needed

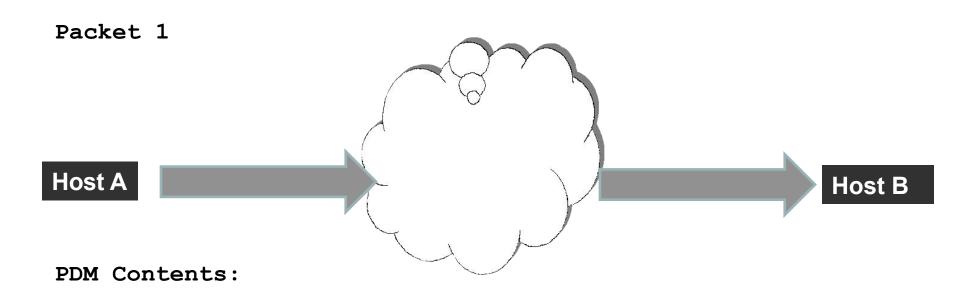
All times are in relation to self

#### Start Flow

Packet 1 is sent from Host A to Host B.
 The time for Host A is 10:00AM.

 The time and packet sequence number are saved by Host A internally. The packet sequence number and delta times are sent in the packet.

#### Packet 1



PSNTP : Packet Sequence Number This Packet: 25
PSNLR : Packet Sequence Number Last Received: DELTALR : Delta Last Received: DELTALS : Delta Last Sent: -

## Keep in Host A

 Internally, within the sender, Host A, it must keep:

- Packet Seq. Number of last packet sent: 25
- Time the last packet was sent: 10:00:00

## Keep in Host B

- Packet 1 is received at Host B. Its time is set to one hour later than Host A. In this case, 11:00AM
- Internally, within the receiver, Host B, it must note:
- Packet Seq. Number of last packet received: 25
- Time the last packet was received: 11:00:03

## Server Delay

 Host B processes packet 1 and creates a response (packet 2).

Packet 2 is sent by Host B to Host A.

- This is the time taken by Host B or Server Delay
- Server Delay = Sending time (packet 2) receive time (packet 1)

#### DeltaLR

 We will call the result of this calculation: Delta Last Received

 DELTALR = Sending time (packet 2) - receive time (packet 1)

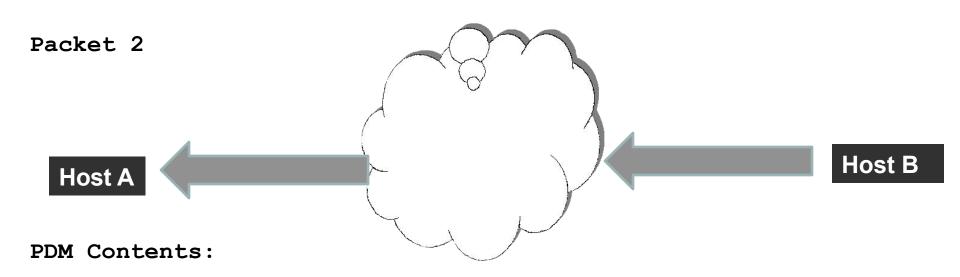
 Note, both sending time and receive time are saved internally in Host B. They do not travel in the packet. Only the Delta is in the packet.

#### Host B Stats

Within Host B is the following:

- Packet Sequence Number of the last packet received: 25
- Time the last packet was received: 11:00:03
- Packet Sequence Number of this packet:
- Time this packet is being sent: 11:00:07
- DELTALR = 4 seconds (11:00:07 11:00:03)
- DELTALR is Server Delay.

#### Packet 2



PSNTP : Packet Sequence Number This Packet: 12
PSNLR : Packet Sequence Number Last Received: 25

DELTALR : Delta Last Received: 4 seconds

DELTALS : Delta Last Sent:

#### **Metrics Needed**

 The metrics left to be calculated are endto-end time and round-trip delay (network time).

 This will be calculated by Host A when it receives Packet 2.

#### Packet 2 Received

- Packet 2 is received at Host A. Remember, its time is set to one hour earlier than Host B. Internally, it must note:
- Packet Sequence Number of the last packet received: 12
- Time the last packet was received : 10:00:12
- Note, this timestamp is in Host A time. It has nothing whatsoever to do with Host B time.

#### **End-to-End Time**

- Now, Host A can calculate total end-to-end time.
- End-to-End Time = Time Last Received Time Last Sent
- Packet 1 was sent by Host A at 10:00:00. Packet 2 was received by Host A at 10:00:12
- End-to-End time = 10:00:12 10:00:00 or 12

 This metric we will call DELTALS or Delta Last Sent

#### **Network Time**

 We can now also calculate round trip delay (network time). The formula is:

Round trip delay = DELTALS - DELTALR

Or: End-to-end time – Server Delay

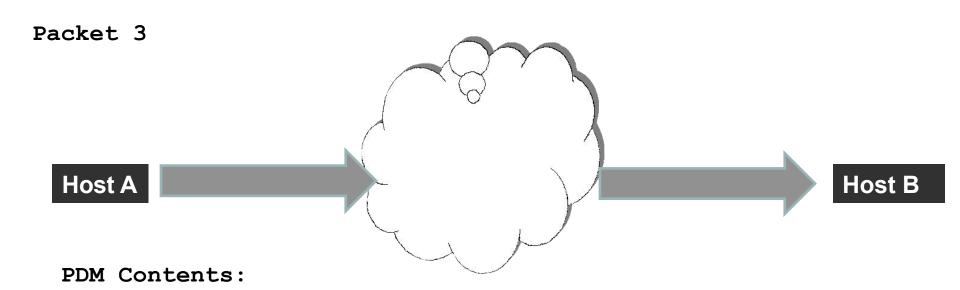
Round trip delay = 12 - 4 or 8

### How to Communicate?

 Now, the only problem is that at this point all metrics are in Host A only and not exposed in a packet.

To do that, we need a third packet.

## Packet 3



PSNTP	: Packet Sequence Number This Packet:	26	
PSNLR	: Packet Sequence Number Last Received:	12	
DELTALR	: Delta Last Received:	0	
DFT.TAT.C	· Delta Last Sent·	12	seconds

#### Show IPv6 PDM Type 16 Header Using: Trace File:pdm16 Sort Order: Packet Number

-	-	Packet Number	Packet Date	Extension Header	Source Address	Destination Address	This Packet ID	Packet Last Received	Delta Last Received (Microseconds)	Delta Last Sent (Microseconds)
1	44	4	2014-01-10 13:30:22.857512	60	2001::2	2001::1	• 0	0	0	0
2	44	5	2014-01-10 13:30:22.860452	60	2001::1	2001::2	<b>O</b>	0	0	0
3	<b>#</b> 4	6	2014-01-10 13:30:23.865714	60	2001::2	2001::1	1	0	1006	983
4	ġō,	7	2014-01-10 13:30:23.877588	60	2001::1	2001::2	1	0	1017	1017
5	ġō,	8	2014-01-10 13:30:24.870476	60	2001::2	2001::1	2	1	1008	974
6	ġō,	9	2014-01-10 13:30:24.871949	60	2001::1	2001::2	2	1	994	994
7	<b>#</b>	13	2014-01-10 13:30:25.879201	60	2001::2	2001::1	Э 3	2	1005	995
8	ġō,	14	2014-01-10 13:30:25.88565	60	2001::1	2001::2	3	2	1013	1013
9	ġō,	17	2014-01-10 13:30:26.886962	60	2001::2	2001::1	4	3	1008	985
10	ġō,	18	2014-01-10 13:30:26.897091	60	2001::1	2001::2	4	3	1011	1011
11	ġō,	19	2014-01-10 13:30:27.891001	60	2001::2	2001::1	5	4	1007	974
12	<b>#</b> 4	20	2014-01-10 13:30:27.901722	60	2001::1	2001::2	5	4	1004	1004
13	<b>#</b> 0	27	2014-01-10 13:30:28.894605	60	2001::2	2001::1	6	5	1004	982
14	44	28	2014-01-10 13:30:28.905136	60	2001::1	2001::2	6	5	1003	1003

```
.... ... 0 .... .... = IG bit: Individual address (unicast)
   Type: IPv6 (0x86dd)
Internet Protocol Version 6, Src: 2001::2 (2001::2), Dst: 2001::1 (2001::1)
   0110 .... = Version: 6
       [0110 .... = This field makes the filter "ip.version == 6" possible: 6]
   .... 0000 0000 .... .... .... = Traffic class: 0x0000000
       .... 0000 00.. .... ... (0x00000000)
       .... .... ..0. .... .... .... = ECN-Capable Transport (ECT): Not set
       .... = ECN-CE: Not set
    .... .... 0000 0000 0000 0000 = Flowlabel: 0x00000000
   Payload length: 71
   Next header: IPv6 destination option (60)
                                                                    Breakout in
   Hop limit: 64
   Source: 2001::2 (2001::2)
                                                                    WireShark
   [Source Teredo Server IPv4: 0.0.0.0 (0.0.0.0)]
   [Source Teredo Port: 65535]
   [Source Teredo Client IPv4: 255.255.255.253 (255.255.255.253)]
   Destination: 2001::1 (2001::1)
   [Destination Teredo Server IPv4: 0.0.0.0 (0.0.0.0)]
   [Destination Teredo Port: 65535]
   [Destination Teredo Client IPv4: 255.255.254 (255.255.255.254)]
   [Source GeoIP: Unknown]
   [Destination GeoIP: Unknown]
   Destination Option
       Next header: TCP (6)
       Length: 2 (24 bytes)
       IPv6 Option (PadN)
           Type: PadN (1)
          Length: 6
          PadN: 000000000000
       IPv6 Option (Unknown 16)
           Type: Unknown (16)
          Length: 14
          Unknown Option Payload: 000103000003ee000003d700b326
Transmission Control Protocol, Src Port: 45862 (45862), Dst Port: 80 (80), Seq: 452248946, Len: 7
   Source port: 45862 (45862)
   Destination port: 80 (80)
   [Stream index: 2]
```

#### **Timebase**

Possible values of Time Base:

- 00 milliseconds
- 01 microseconds
- 10 nanoseconds
- 11 picoseconds

# Scale (DLR / DLS)

- 7-bit signed integer.
- Possible values from -64 to +63.
- Store most significant bits of timer value along with a scaling factor to indicate the magnitude.
- High-order 16 bits.