



Echo Cookie TCP Option

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status

- draft-briscoe-tcpm-echo-cookie-00
 - initial individual draft
- arose from SYN-option-space extension work, but orthogonal
- separated out as focused draft
 - all SYN-option-space-extensions need something like this
 - replaces tcpcrypt SYNCOOKIE/ACKCOOKIE suboptions



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Problem

- SYN flood
 - exhausts TCP server's pending connection state
 - while SYN/ACK checks validity of source address
- SYN cookie,.. and friends
 - store server connection state in flight not in memory
 - still needed (despite some thinking server config is sufficient)
 - but... further problem
- 15 bits of cookie space
 - embedded in 16b initial seq no (ISN) and
 9 lowest significant bits of timestamp (if supported)
 - only enough for degraded max seg size, wnd scale & SACK-ok
 - plus some scope for server to infer other options it negotiated
- with more, larger options on SYN: not enough space
 - with SYN-extension: really not enough space
- SYN flood becomes either connection state or option denial attack







Echo Cookie TCP Option



- underlying the space problem:
 - SYN cookie limited to fields that all TCP clients echo (ISN, TS)
- solution: a larger cookie jar
 - mandatory to implement with any new TCP option
 - and mandatory with extra SYN option space
 - ie. other options implicitly signal client support for EchoCookie
- the EchoCookie option
 - if host receives a cookie, it MUST reflect it back
 - sender can choose size and contents



- client MAY include 2-octet EchoCookie flag option on SYN
 - e.g. when using options that do not signal implicit support



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security considerations (discuss on list pls)

- if client negotiated state using a secured protocol
 - cookie MUST be echoed with at least as strong security
- could be used as a reflection attack?
 - SYN/ACK MUST NOT exceed size of SYN
 - no need to include data in SYN within cookie
 - server not ACKing the data causes a retransmit anyway
 - TFO cookie serves as proof the source address is valid
 - server can/SHOULD rate-limit to repeated and/or unresponsive source IPs?
- server SHOULD only use when under stress?
- mechanism server uses to verify returned cookie?
 - no need to standardise?
- any other new attack vectors?



next steps

- security discussion pls
- applicability:
 - solely SYN/ACK ACK?
 - solely server-client-server?
 - any segment?
- intended status: proposed std?
- adoption?



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