

OpenNF: Enabling Innovation in Network Function Control



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Network functions (NFs)

Perform sophisticated stateful actions on packets/flows

- Important goals:
 - 1. Satisfy SLAs
 - 2. Minimize costs
 - 3. Act correctly



Network Functions Virtualization (NFV)



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 - → dynamically allocate NF instances



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- Software-defined Networking
 - → dynamically reroute flows



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Dynamic reallocation of packet processing e.g., elastic NF scaling





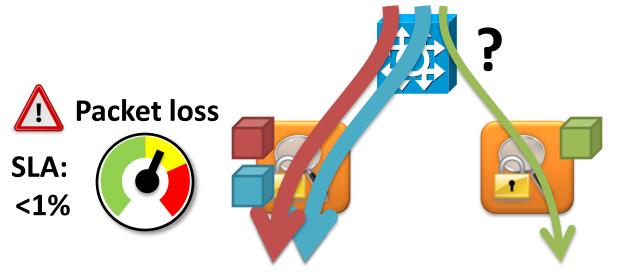
1. SLAs 2. Cost 3. Accuracy



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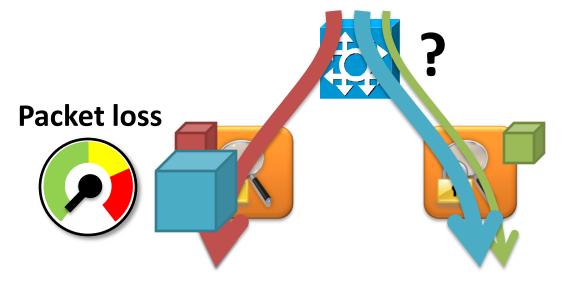
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Reroute new flows









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Reroute new flows





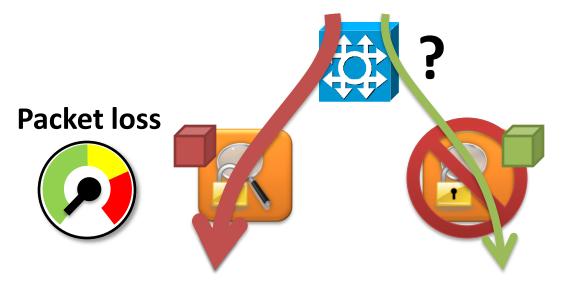


Reroute existing flows









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Reroute new flows





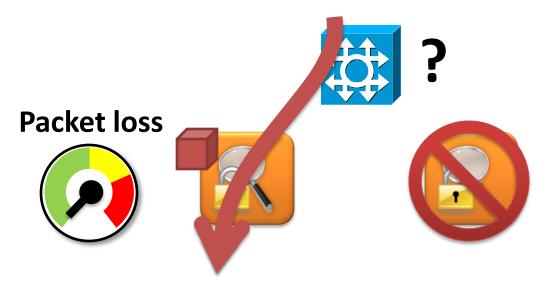


Reroute existing flows









1. SLAs 2. Cost 3. Accuracy

Reroute new flows







Reroute existing flows







Wait for flows to die

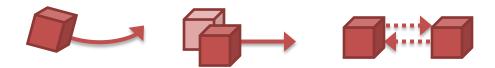






SLAs + cost + accuracy: What do we need?

 Quickly move, copy, or share internal NF state alongside updates to network forwarding state



Guarantees: loss-free, order-preserving, ...



Also applies to other scenarios

Outline

- Motivation and requirements
- Challenges
- OpenNF architecture
- Evaluation

Challenges

1. Supporting many NFs with minimal changes





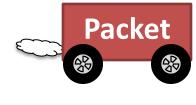


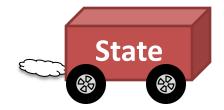




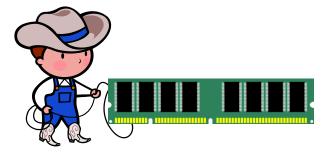
2. Dealing with race conditions





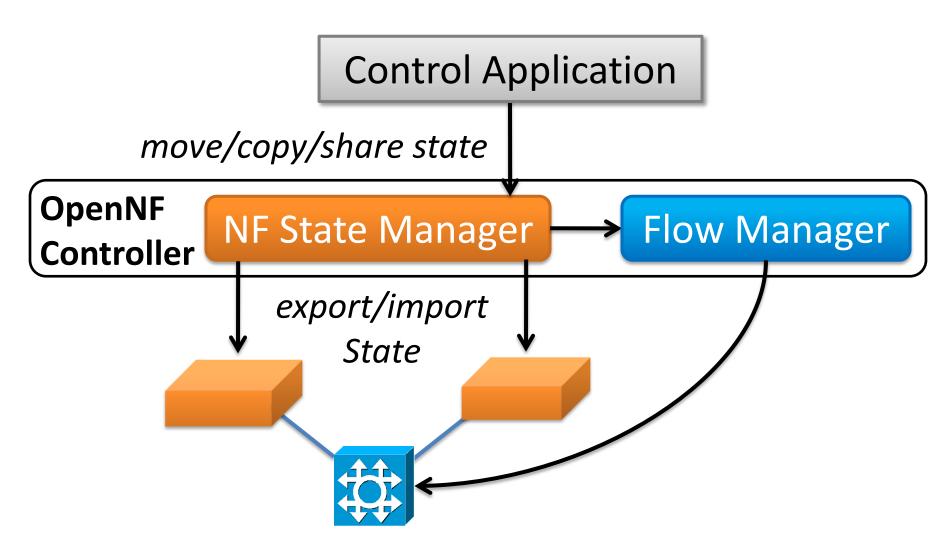


3. Bounding overhead



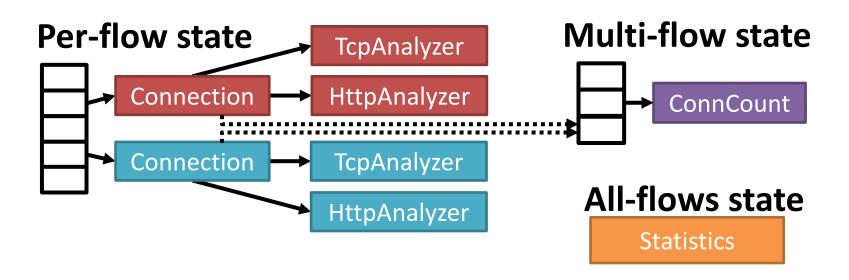


OpenNF overview

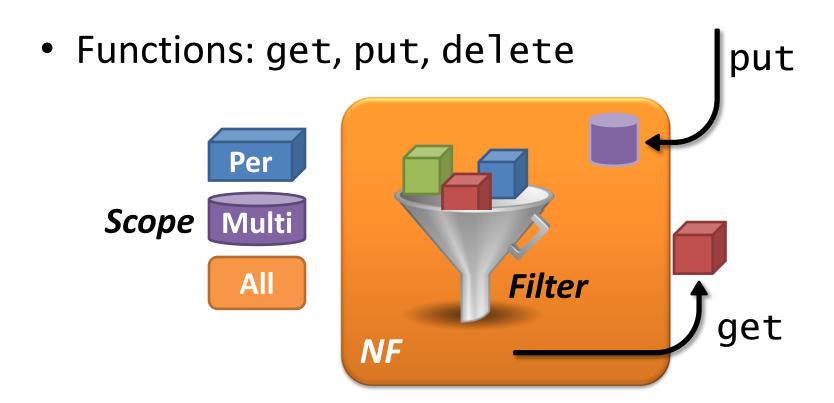


NF state taxonomy

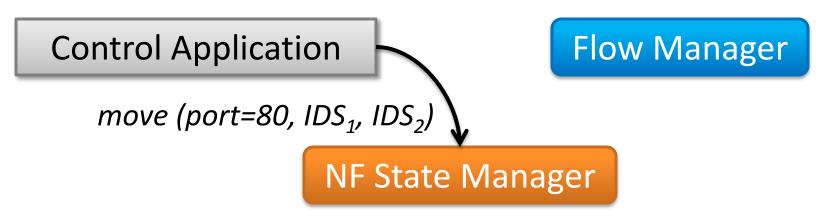
State created or updated by an NF applies to either a single flow or a collection of flows



NF API: export/import state

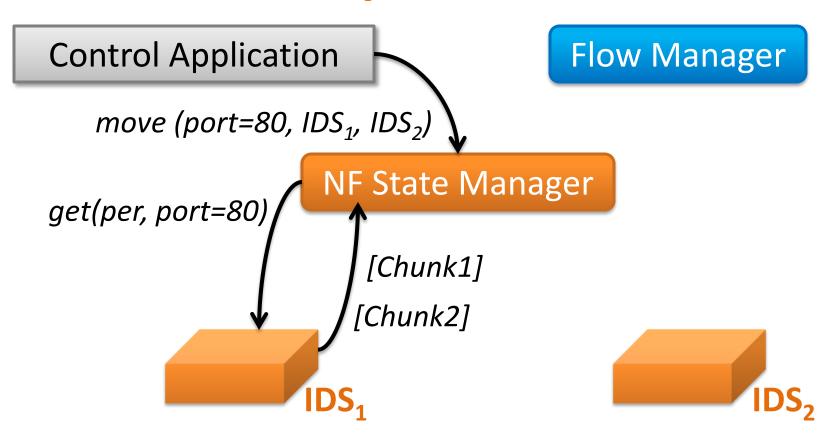


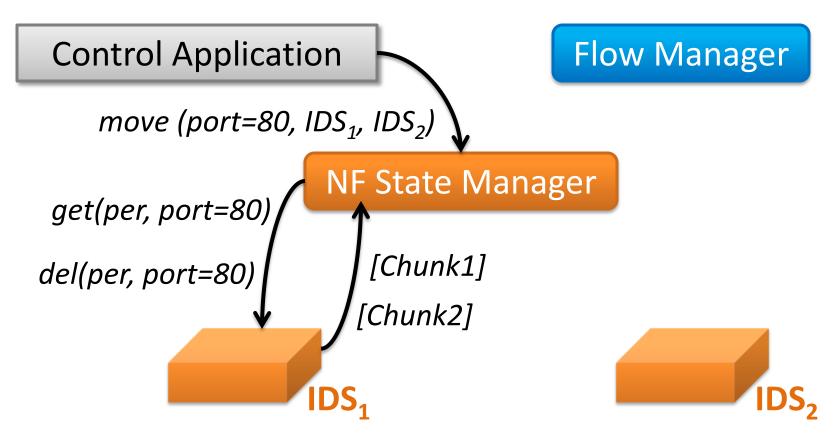
No need to expose/change internal state organization!

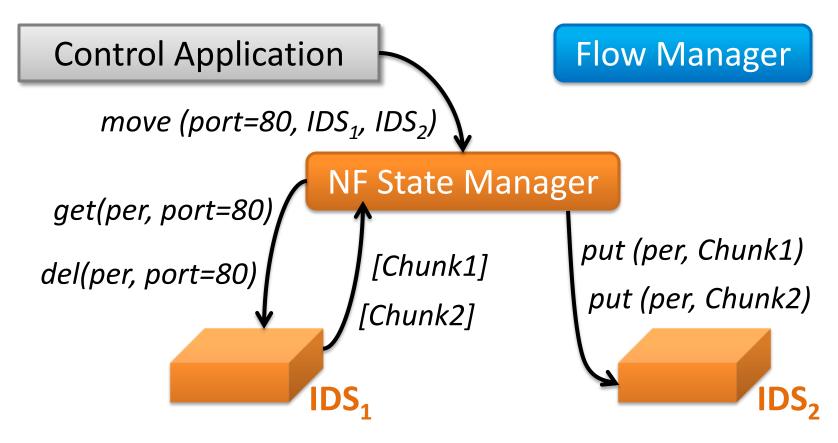


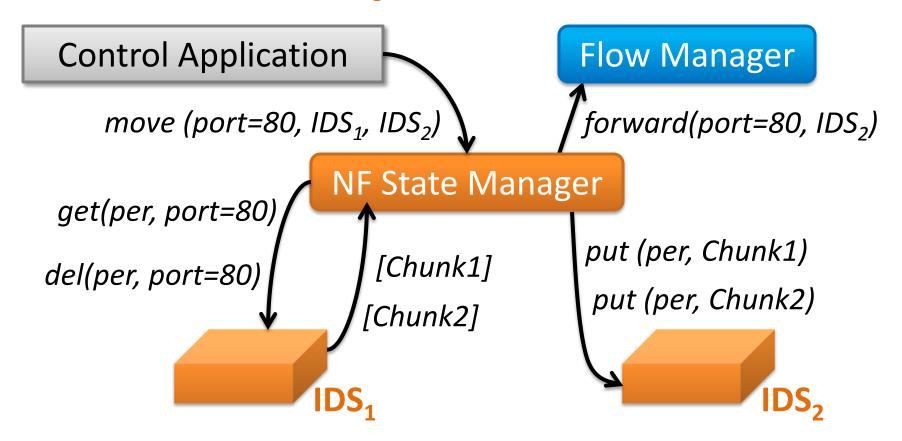




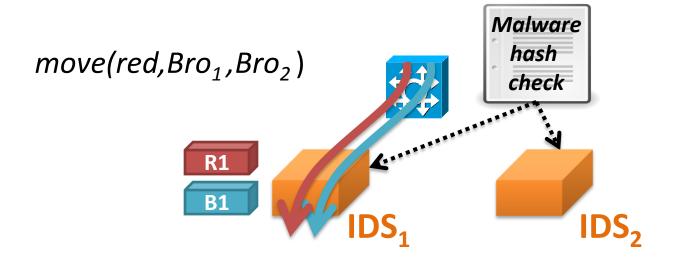


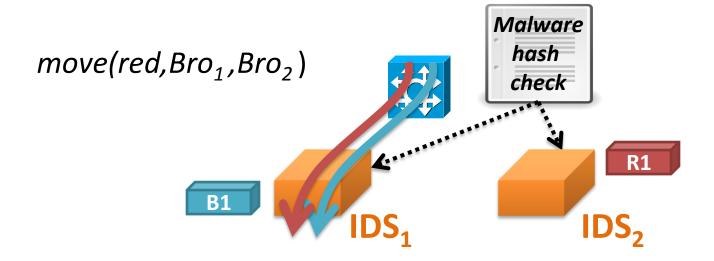


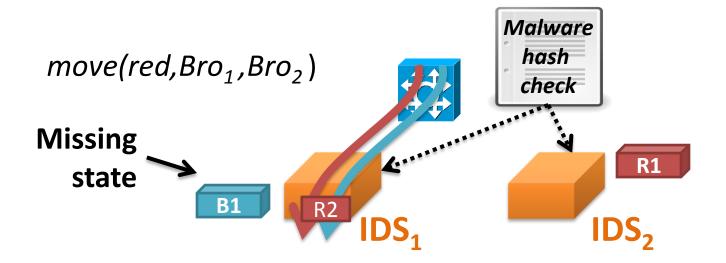


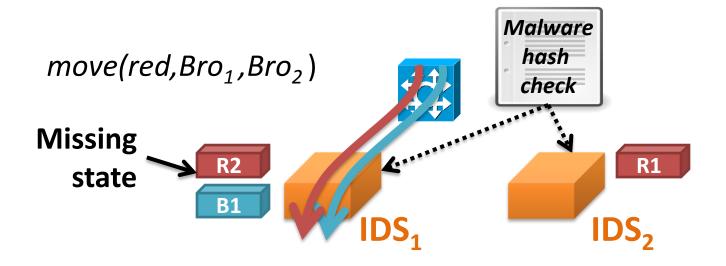


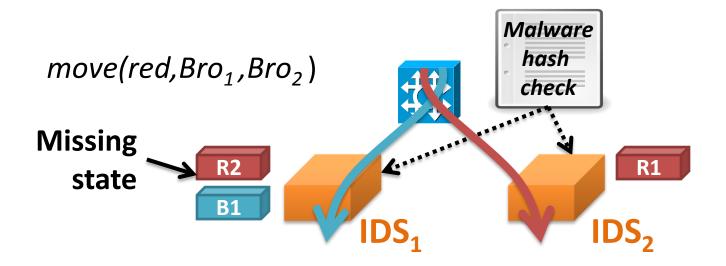
Also provide copy and share

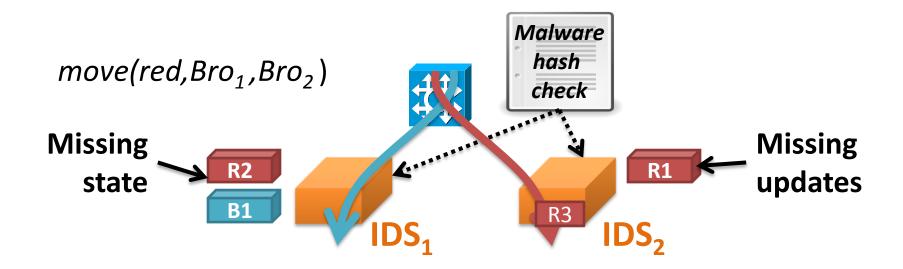


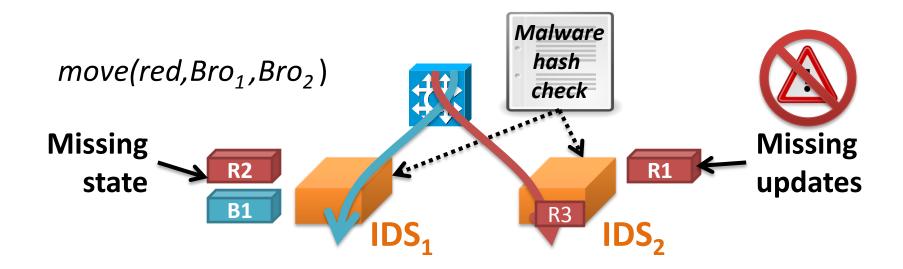






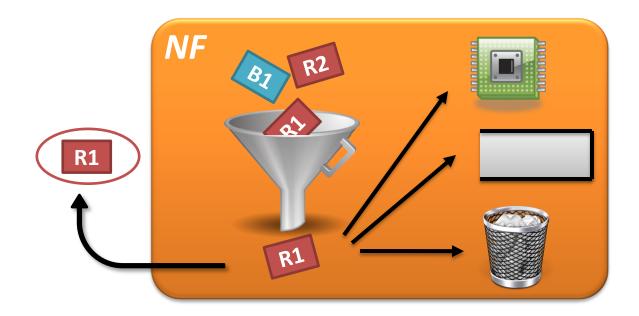




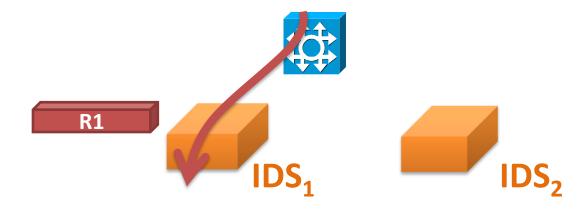


Loss-free: All state updates should be reflected in the transferred state, and all packets should be processed

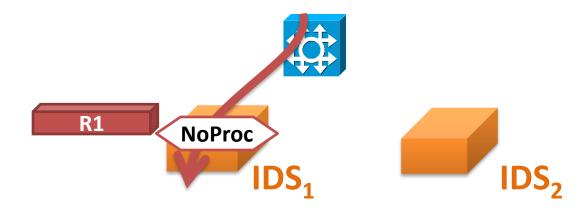
NF API: observe/prevent updates using events



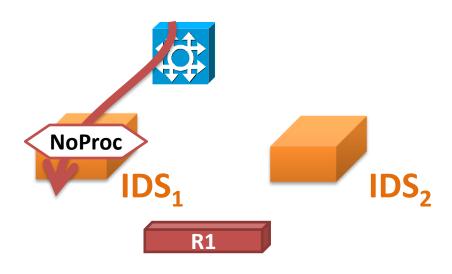
Only need to change an NF's receive packet function!



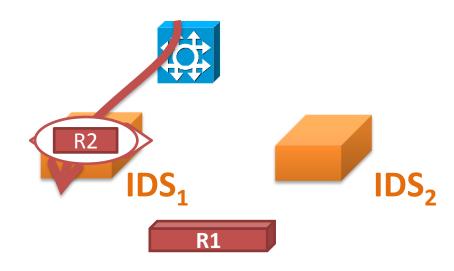
1. enableEvents(red,noproc) on IDS₁



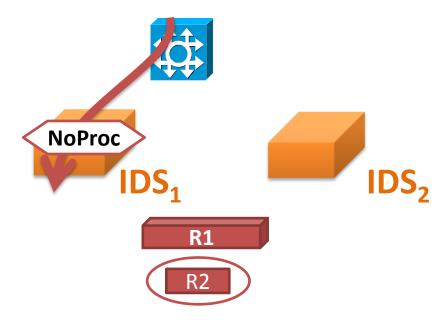
- 1. enableEvents(red,noproc) on IDS₁
- 2. get/delete on IDS₁



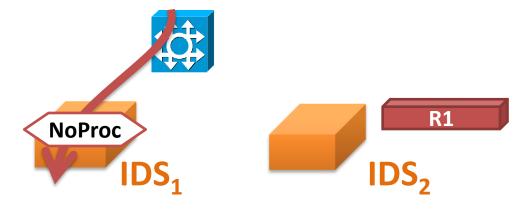
- 1. enableEvents(red,noproc) on IDS_1
- 2. get/delete on IDS₁



- 1. enableEvents(red, noproc) on IDS_1
- 2. get/delete on IDS₁
- 3. Buffer events at controller

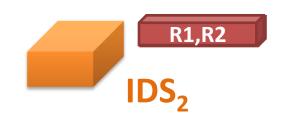


- 1. enableEvents(red, noproc) on IDS_1
- 2. get/delete on IDS₁
- 3. Buffer events at controller
- 4. put on IDS₂

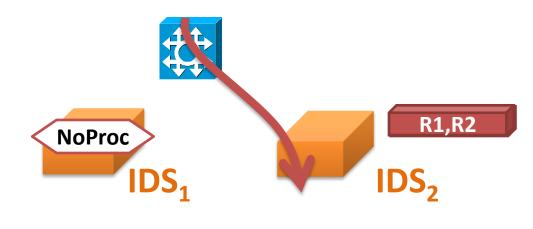


- 1. enableEvents(red, noproc) on IDS_1
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- 3. Buffer events at controller
- 4. put on IDS₂
- 5. Flush packets in events to IDS₂

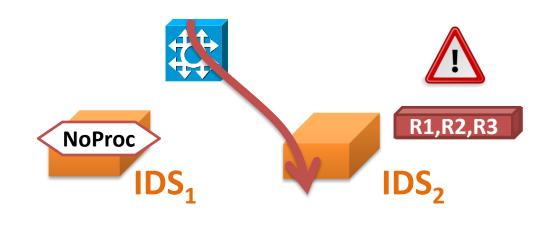




- 1. enableEvents(red, noproc) on IDS_1
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- 4. put on IDS₂
- 5. Flush packets in events to IDS₂
- Update forwarding



- 1. enableEvents(red, noproc) on IDS_1
- 2. get/delete on IDS₁
- 3. Buffer events at controller
- 4. put on IDS₂
- 5. Flush packets in events to IDS₂
- Update forwarding



Implementation

- Controller (3.8K lines of Java)
- Communication library (2.6K lines of C)
- Modified NFs (3-8% increase in code)



Evaluation: benefits for elastic scaling

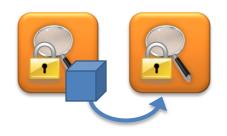
- Bro IDS processing 10K pkts/sec
 - At 180 sec: move HTTP flows (489) to new IDS
 - At 360 sec: move back to old IDS
- SLAs: 260ms to move (loss-free)



- Accuracy: same log entries as using one IDS
 - VM replication: incorrect log entries
- Cost: scale in after state is moved
 - Wait for flows to die: scale in delayed 25+ minutes

Conclusion

 Realizing SLAs + cost + accuracy requires quick, safe control of internal network function state



 OpenNF provides flexible and efficient control with few modifications to NFs

Learn more and try it! http://opennf.cs.wisc.edu

