

# TCP Extended Data Offset Option



IETF 93 - Prague

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## Status summary

- 02/03 update April 2015 (post IETF 92)
  - New motivation Section 3
  - Added variant with Segment\_Length to detect middlebox split/merge (See Sec. 5.3 detail)
  - Update to header size discussion
  - Added discussion of offload engine issues

# Implementation status

- Two Linux implementations underway
  - USC/ISI student project
    - http://www.isi.edu/touch/tools
    - Tested using an additional JUNK option
  - Pasi's code
    - https://github.com/PasiSa/linux
    - Tested using NOPs to exceed DO limit

# ISI implementation

- Status (no change from IETF 92)
  - Linux 3.13 patches available
    - http://www.isi.edu/touch/tools
  - ISI tech report:
    - http://www.isi.edu/touch/pubs/isi-tr-2015-696.pdf
  - Student graduated 5/15, new students resuming work 9/15

#### Results

- Supports options up to a total of 272B (including a single option up to the max)
- NOT yet compatible with GRO
  - But GRO also currently merging headers with differing options, which should never occur
- Perf. of 932 Mbps (GRO off, EDO on)
  (vs. 940 with GRO on and EDO off,
  with no measurable change in CPU load)

## Issues from Bonaventure IDs

#### Blind echo of unknown options

- Should be flagged as major bug
- Trivial to address within EDO if desired
- <u>Bad idea to address in each TCP option</u>
  - Costs extra byte or extra codepoint <u>per option</u>
  - Sets up TCP as needing byzantine protection, rather than following the declared specification

### Reaction to failed Segment\_Length

- Currently silent discard with "inform"
- Other possibilities:
  - Send RST and shutdown
  - Stop using EDO on return path and allow either side to keep using non-EDO or shutdown via RST (which to use as default?)

## More issues...

- All other issues are already known and documented in Section 7.3
  - Modified SYN-ACK addressed in 01
  - Blind removal addressed in 02
  - Splitting/coalescing addressed in 02
  - Modified data affects all solutions (incl. in-band)
  - In byzantine environments,
    use IPsec or TCP-AO,
    as already noted in Section 7.2

# Feedback requested

- As always
- Please start with e-mail to TCPM
  - Where this is a WG item
- Esp.
  - Seg\_Length errors via default drop and continue or RST?
  - Fix silent echo issue or declare a bug?
    - Fixing requires either another Kind codepoint or another byte in the SYN option which one?