Network Topology Models draft-ietf-i2rs-yang-network-topo-01.txt* draft-ietf-i2rs-yang-l3-topo-00.txt^

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Updates from WGLC

- Comments received from Juergen Schoenwaelder
 - Mail from 10/1 number of nits accepted
- Open topic: dealing with configurable vs. read-only topology
 - Topologies can be layered
 - Topology/nodes/links/TPs can be layered on top of supporting topology/nodes/links/TPs
 - Specifically, topologies could be configured on top of topologies that are server-provided
- Current solution
 - Server-provided object indicates source of network topology

description

"Indicates whether the information concerning this particular network is populated by the server (server-provided true, the general case for network information discovered from the server), or whether it is configured by a client (server-provided true, possible e.g. for service overlays managed through a controller).";

- Same model is used whether network topology is discovered or whether it is configured by a client application
- Server-provided topologies are in effect configured by server-internal app; attempts to configure by non-server should in effect be rejected

```
module: network
+--rw network* [network-id]
   +--rw network-id
                               network-id
   +--ro server-provided?
                               boolean
   +--rw network-types
   +--rw supporting-network* [network-ref]
                                                              network.yang
      +--rw network-ref
                           leafref
   +--rw node* [node-id]
      +--rw node-id
                                     node-id
      +--rw supporting-node* [network-ref node-ref]
         +--rw network-ref
                              leafref
         +--rw node-ref
                              leafref
      +--rw lnk:termination-point* [tp-id]
         +--rw lnk:tp-id
                                                   tp-id
         +--rw lnk:supporting-termination-point*
                            [network-ref node-ref tp-ref]
            +--rw lnk:network-ref
                                    leafref
            +--rw lnk:node-ref
                                    leafref
           +--rw lnk:tp-ref
                                     leafref
   +--rw lnk:link* [link-id]
      +--rw lnk:link-id
                                   link-id
                                                             network-topology.yang
      +--rw lnk:source
         +--rw lnk:source-node
                                 leafref
         +--rw lnk:source-tp?
                                  leafref
      +--rw lnk:destination
         +--rw lnk:dest-node
                                leafref
         +--rw lnk:dest-tp?
                                leafref
      +--rw lnk:supporting-link* [network-ref link-ref]
         +--rw lnk:network-ref
                                 leafref
         +--rw lnk:link-ref
                                  leafref
```

Issues raised

- Separate config true and config false information
 - \rightarrow Move "server-provided" object into a separate tree for state
- What happens to overlay in wake of underlay changes
 - Can maintain integrity by building topologies from bottom to top, tearing down from top to bottom
 - Changing underlay can lead to referential integrity issues
 - Requires auto-updating the overlay as needed (e.g. by removing references to underlay concurrently)
 - Alternatively, might consider introducing state indicating whether layering integrity compromised (and notifications when this occurs)
- How to deal with server-provided semantics suggested alternatives
 - Leave as is topology data is configuration data, populated by client or serverbased app
 - Split model into network state (operational) and network configuration
 - Don't support configuration of topology
 - Add metadata annotation

Treat all topology as "regular" config

- Servers can have embedded app that populates topology
- Issues with not differentiating between apps
 - Other clients could access server-provided topology as well
 - Server provided app could "revert back"
 - Malicious clients could "lock out" server provided app
- Possible extension: add metadata
 - Tag server-provided data as such
 - Configuration and locking attempts by other clients will be rejected
 - Metadata does affect behavior of config data in this case

Split model into network state and network config

- Network state tracks network configuration where it is provided
- Issues with model split
 - Configuration data in YANG cannot refer operational data in YANG
 - Layering of configured overlays on top of server-provided networks?
 - Possible solution: replace leafrefs to references with names
 - This punts the problem to the user; model no longer ensures integrity
 - Reminiscent of MIB descriptions
 - Distinguish topology/node/link/tp-"config"-ref and topology/nod/link/tp-state-ref
 - Various integrity rules of the model can no longer be supported
 - E.g. underlay nodes/links need to be part of a supporting network
 - List keys cannot support choices of data nodes (either state of or config)
 - More complex model augmentation
 - Two subtrees to augment (cannot augment groupings themselves)
 - Concern: split results in higher complexity and reduced accuracy, vs. best practices purity
- Note: model split by itself does not address problem of underlay changes (applications still required to deal with updating overlay)

Leave current solution in place

- Accept semantics of server-provided topology
 - Leverage YANG semantics provided by YANG framework to validate configuration of overlays, instead of punting this responsibility to applications
 - Simpler model structure, augmentation
 - Involves acceptance to not treat topology configuration as configuration like any other
- Possible modifications
 - Move server-provided leaf into separate state branch
 - Add documentation re: referential integrity in event of underlay changes