ICE Network Cost

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Problem

Allow applications to explicitly consider network type when selecting a candidate pair.

For example, prefer WiFi over cellular.

Why not use candidate priority?

We'll get to that at the end.

Challenges to using network type in candidate pair selection

- The controlling side doesn't know the remote network interface.
- The controlling side doesn't know how much the remote side prefers one network interface to another.

Solution

The controlled side tells the controlling side the "network cost" via signalling and STUN attribute

a=candidate:1 1 UDP 111 1.1.1.1 111 typ host
network-id 1 network-cost 100

Now the controlling side has the information it needs to prioritize low-cost networks (if it chooses)

Network ID also useful

Knowing the network ID (a different ID for each network interface) gives the controlling side more information about when a network interface changes on the remote side, even if the network costs are the same. This is also useful for bandwidth estimation.

Why not use candidate priorities?

- Candidate priority currently places candidate type as the most important metric.
- Candidate priority mixes lots of different kinds of information. The controlling side doesn't know the information embedded in it.
- Candidate priority can't change (such as when changing network interface and using TURN mobility)
- Candidate priority must affect the check list order